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ANALYSIS AND METAPHOR SEARCH STRATEGY CONCERNING VISUAL
WORKS OF ART

The University of Arizona

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ANALYSIS AND METAPHOR SEARCH STRATEGY
CONCERNING VISUAL WORKS OF ART

by
Zak Politowicz

A Thesis Submitted to the Faculty of the
DEPARTMENT OF ART
In Partial Fulfillment of the Requirements
For the Degree of
MASTER OF ARTS
WITH A MAJOR IN ART EDUCATION
In the Graduate College
THE UNIVERSITY OF ARIZONA

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STATEMENT BY AUTHOR

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July 26, 1985
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DEDICATIONS

This thesis is fondly dedicated to:

Dr. Warren Anderson whose courses in "Environmental Aesthetics" and "Art and Society" have helped to identify the visual metaphors that surround us.

Dr. Joanna Freuh, for exposing the verbal metaphors that prevail in the subtexts of art literature and other writings exemplified in her course "Feminist Art Criticism"

Sunyata Peniel, my daughter, who has always used metaphor without even knowing about it.

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ABSTRACT

This paper proposes an analysis and metaphor search strategy for critical talk about art used in discipline-based art education. The conceptual investigation here proposes a new and difficult approach to be used with sophisticated adults because untutored students at the secondary level are unfamiliar with critical talk about art and other related disciplines which bear on a visual work of art. The proposed sequential model for discussing and interpreting a visual work of art is founded on theories in the literature and on the assumption that metaphor can extend and thus enhance the meaning of a visual work of art for the viewer.

INTRODUCTION TO THE PROBLEM

One way to talk about art is metaphorically. A visual work of art, like a metaphor, is understood through the relations of parts within the whole. Unfortunately, there is not enough work on metaphor in the visual arts to fully examine this way of looking or to ground this thesis in the visual arts context alone. Therefore, writings from literature, psychology, philosophy, and linguistics will have to be used to expand certain points in this study.

Although this thesis is based on a dissertation by Feinstein (1979), it is a new approach to the examination of using metaphor with visual works of art. It seeks first to incorporate metaphor as an interpretive tool within the frame of a simple and generalized approach to critical talk about art. Secondly, it stresses its role as a comprehensive tool within art education. Lastly, metaphor is not involved here in the sense of the discipline of language nor literature, but in the visual arts context.

Furthermore, one goal of this conceptual investigation is to set up a model to bring out the characteristics of a visual work of art and to interpret it metaphorically. It is to be used with sophisticated adults presupposing that they can understand novelty, vividness, what it is to relate

things to each other, what is the result of the interaction of different ideas, and what are the design elements in a visual work of art.

This study will be theoretical, in that it does not use experiments, statistics, or proofs. The proposed Analysis and Metaphor Search Strategy (or AMSS from here on) for critical talk about art has not been tested to check its effectiveness for teaching or learning. It is not known whether AMSS can help students understand and talk about art better than other discussion formats but it certainly can be used along with them. It does, however, bring into the foreground certain considerations on the topic of metaphor as an idea that language expresses and as it correlates with a visual work of art, which will be exemplified later.

Finally, AMSS as it refers to Discipline-based Art Education (or DBAE from here on) will also be used as a critical analysis of visual works of art. It goes beyond Feinstein's (1980) metaphor search strategy which does not consider the formal aspect of critical art talk. It is a form of guided discovery in that analytical questions are used to facilitate metaphorical and non-metaphorical interpretations. In this way it can be an integral part of DBAE which wants to show people how to know about art and to be able to describe aesthetic properties such as vividness,

completeness, and intrinsicness (which is the exclusion of means and is confined to a state of mind, not the object) in visual phenomena. Similarly, AMSS, through its open and cognitive questioning and metaphorical interpretation, wants to produce an aesthetic response (Broudy, 1972, says this has four aspects: formal, technical, sensuous, expressive, and that the response is incomplete unless it is interpreted.) from students. The procedure proposed here is directed towards an adult audience but further study might reveal how the process could be used with younger learners. Critical talk about art in the classroom situation is not so well studied that we can afford to ignore any possibly helpful body of concepts. Any methodology that might help to make talk about specific works of art more insightful can be of significance.

Discipline-based Art Education

A fine art education is one that is "discipline-based" (Greer, 1984). This means that art education, if it is to be a study in its own right, requires a sequential curriculum in which ideas and procedures are defined and questions point to understanding. This also means that studio art, art history, art criticism, and aesthetics are incorporated. (Aesthetics is concerned not so much with the

nature of art, because this is unanswerable, but with what kind of idea it is, or what are its features. Appreciation and criticism are also considered because without interpretation, the aesthetic response is incomplete.) Teaching art, therefore, shall have real worth.

According to discipline-based art education, the offspring of aesthetic education, concepts and procedures are put forth in an orderly way, for example, from simple to complex, and thus can result in a keen understanding of art for the viewer. Also the concepts that a student learns in aesthetics (such as Bullough's psychic distance, and Lipp's theory of empathy), art history, art criticism, and in the studio can be seen and assessed by the understanding that an aspiring student exhibits. DBAE provides a curriculum that reveals the workings of art as a study. This new approach to teaching art seeks to evoke in people an understanding of art and an awakening to aesthetic elements everywhere.

Eisner's contribution (1972, 1982) and Feldman's position with respect to art criticism (1967, 1981) have helped to develop the view that art education should be discipline-based. Broudy (1972, 1983), Lanier (1983), and Smith (1971, 1983) have explored the role of aesthetics in art. Herein, and as part of DBAE, aesthetic education is in

ways of knowing works of art through concepts in aesthetics that help form the ability to have meaningful aesthetic experiences of art works. It is not a vain attempt to define art, the undefinable, but cradle it in some conditions to be able to understand it.

By studying works of art, people can acquire the content of art but this is not the end result of disciplined study. The goal is the ability to generalize among stimuli because this can help the person to make sense of their experiences within different "value domains" (Broudy, 1984), or references. This means that an aesthetic domain can be related to, for instance, a political one and thereby define an area where politics and art can be pondered.

DBAE teaches that art is made from different materials and that it can reveal some basic human quality. Here, skills, processes, and ideas are the content of the visual work of art and are a tool to understanding art. To further develop these ideas, historical and cultural knowledge is essential. This means that biographical, stylistic, and symbolic aspects of a work of art have to become familiar. Serious students of art can then propose what a visual work of art means and defend their judgement about it. Finally, and perhaps most important, is that a visual work of art can have multiple meanings. This observation can lead to aesthetic insights and therefore provide aesthetic education.

Studying art and its aesthetic capacity are two aspects of discipline-based art education. Building skills, perceiving art in different ways, and putting art in historical and social references is a third aspect. A written outline or curriculum to teach art in an orderly manner is a fourth. The fifth is that "ideas and skills from aesthetics, art history, art criticism, and studio practice are taught concurrently, they interrelate to reinforce one another"(Greer, 1984:216) and to form a comprehensive view. Finally, "the attention to systematic instruction with time requirements and attention to outcome are the sixth and seventh distinguishing features of instruction within a discipline-based art program" (Greer, 1984:217).

DBAE has information and procedures that can be tested and for which teachers are responsible. What students obtain from this study become expressive of what they learned. Art "when taught as interconnected disciplines, can bring about a coherent understanding of diverse expressive forms that delineate imagination" (Greer, 1984: 218).

With regard to discipline-based features, everything taught is referenced to art. Understanding art through the discipline-based approach stems from a progressive build up of knowledge from simple to complex. In this

way art education will have very much to do with art. Furthermore, teaching discipline-based art is solidly anchored in written criteria that begins at the untutored level and seeks to end where people can adequately express what they know about a work of art, what it means, support their views, and give it aesthetic content. Lanier (1984) suggests eight criteria for selecting such content:

1. Identify art content that will best present the knowledge and skills calculated to enhance our negotiation of objects we perceive aesthetically.
2. Examine aesthetic responses to all visual phenomena, in the light of its formal, sensuous, expressive, and technical properties.
3. Content should be centered on artifacts well within the cultural milieu of the learners because they may not understand it if it is outside their experiential basis.
4. Involve the use of content from the literature of aesthetics, by asking questions such as: Why paint portraits? What are some responses to art? How and why does aesthetic experience take place? What are relationships between design elements? Why should we have a detached yet absorbed attitude in an objects perceptual qualities?
5. Structure the content of art curriculum so that it moves from the familiar to the unfamiliar, or from simple to

complex, arrange some basic pattern of art production, and prepare an art critical dialog perhaps using Broudy's aesthetic scanning, use a social aspect so that the content may involve social phenomena, and finally, use the time sequence of art historians.

6. Deal with the contemporary arts whenever possible because it is what is affecting our lives now.

7. Art curriculum should employ as models for study an adequate number of forms of art other than drawings, paintings, and sculptures, such as, cinema, happenings, and ads.

8. Select material for curriculum content relevant to the largest portion of the learner group because the norm for all is set by the majority.

Lanier's principles for curriculum are not obligatory because he admits that perhaps no curriculum can match the ability of a dedicated and inspired instructor who desires to share what he/she has. Lanier also says that this marks a fine teacher and maybe more vital to the learning process than any guideline or principle.

Metaphor and Art Education

To make a metaphor, relate two ideas to each other in an anomalous way, such as, the empty space (of a whole canvas) is shocking - Bonnard, Malevolich, and Rauschenberg. To understand metaphor, juggle its ideas and try to perceive

the relationships among them. For example, what is it about the void that is shocking? Is it the unseen, the not understood that is feared? In this way the reader/viewer can expand his/her capacity in learning and communicating.

Ortony (1975) talks about three different ways that metaphor may help learning: (1) The compactness of metaphor takes parts of experience and transfers them from well known to less well known contexts as exemplified later in reference to the Statue of Liberty. (2) Vividness provides more durable learning because the imagery is more concrete or vivid thereby bringing coherence to discourse. (3) The inexpressibility aspect states that certain features of experience are not incorporated in language and that metaphor provides the meanings that are not part of it.

Another distinction of metaphor that can be educationally applicable is its shock value. A live metaphor is novel. It makes an association where none has ever been made before. Thus, it is not unlike what artists do, who reach into something common, stir about, and extract the profound. The novel or surprise element rings with a truth that sounds out the essence of that which it asserts. For example, Cezanne said that the essence of art is realization, that is physical realization of an idea about nature.

Educationally it is unwise to use metaphors that can confuse the students because they may not have the experiential basis to relate to the transfer of metaphorical components. Oddly, metaphor is greatly used as a method of explaining. To change the anomaly, the student must change from a mode of understanding where the relations between that which signifies and that which is signified in a metaphor are extracted. This means that analogical thinking and knowledge of certain areas that the metaphor expresses are essential. In this case, metaphor becomes a learning tool because it deals with finding relationships among perceptually different objects, and discovering the extent to which they can be related conceptually. Perception/conception is on a relative basis says Sticht (1979).

Petrie (1979) writes that although metaphor can produce new knowledge from old, it is not easy for the untutored to do so. However, education has always fostered situations in which people can develop classifying and relating abilities. These are essential to understand metaphor as they are to any study. Hence, it is pragmatic to use metaphor to its utmost capacity, that is, lend light to that which is otherwise difficult to express, such as aesthetics or peculiar relationships in interpretation.

DBAE holds aesthetic education, which deals with questions on perception, and appreciation of objects, in high regard. Greer (1984:214) says aesthetics deals with perception, understanding, and appreciation of things that stir and satisfy us in ways that cannot be considered literally only. Metaphor is a mode of conceiving/perceiving the non-literal. In a visual work of art the non-literal is implied. Metaphor can be used to interpret this. In this way it can relate to DBAE since it deals with critical talk about art. Moreover, metaphor depends upon an association among encoders (or literal mental representations) from many disciplines. This enables the educated person to understand and appreciate their experiences within different contexts or "value domains"(Broudy, 1984) that mark a person's life (Greer, 1984).

Aesthetic education in art is basically concerned with studio production, art criticism, and art history. But it is also concerned with juxtaposing contexts, seeing the function of art in culture as it transmits values, attitudes, and cultural meanings, and understanding the interaction of design elements. Putting what is seen into exact words is impossible because pictures cannot be equated with words. Nevertheless, words are used to communicate experience and art education requires that its ideas be

thus expressed although responding to art does not always have to be verbal. Herein metaphor becomes invaluable for expressing odd contexts by analogy among the unlike things. It can give form to associations that otherwise cannot be experienced.

Hamblen (1984) said that questioning is an important part of effective teaching but it needs to be paired with an orderly and meaningful content. Together, questions and subject matter can help make the model proposed herein, as it refers to talk about art, an integral part of DBAE. The questions in AMSS will help the viewer interact with art or other objects by establishing ideas that come about as part of critical talk about art.

In a visual work of art the verbal metaphor is implied, but the literal composition, tenor, or vehicle which carries the crux of the meaning is not. The composition is seen and the metaphor is implied. What they have in common is what Richards called a "ground".

To find the metaphor in a visual work of art is often the job of the investigator of art works or the art critic who already supplies metaphors as descriptors or as synopses of a work of art for audiences. A professional's remark or review about a work is based on the work and on personal experience. This is fine for those who accept it, but an art work can be said to ask "what do I mean to you".

Discussion or talk about visual phenomena is effective when it promotes shared information and, at best, aesthetic understanding. To say what and how one thinks about a work in an art discussion has been the subject of much literature. However, little of this literature has made explicit use of the metaphor as a hypothesis for the visual work in informed talk about art. Thus, it has not extended our ability to form even greater meaning. The model proposed herein, establishes a foundation in which knowledge is shared, objects are understood aesthetically and thus forms greater meaning. It does so by serving to bring out the characteristics of a visual work of art and by interpreting them.

In terms of interpretation, a category of formal art criticism, forming metaphor may be just another step. But, in terms of understanding how and what it does it can be very valuable. For example, Petrie (1979:441) says that metaphor provides the opportunity to transfer learning from what is well known to what is less well known. Educationally this provides an essential platform to build other ideas or simply to facilitate a way to economically interpret something, such as a visual work of art, in order to be better and more easily familiar with it. It also provides a way to know old things in new ways.

Metaphor can supply the viewer with a fairly comfortable handle with which they can feel that they understand the work. A short metaphorical phrase, although not as detailed or perhaps as accurate as a lengthy critical exposition on the work, can provide the viewer with an economical amount of information. They then are free to consider and better recall the next work if it is also seen through a label.

REVIEW OF THE LITERATURE

Three factors structured the review of the literature: (a) the importance of language in talking about art, (b) that verbal language largely shapes what and how we perceive, that is, a gestalt is formed when understanding is through knowing how to use a verbal symbol system, (c) the need for an analysis and metaphor search strategy which is based on introspection (questions in analogy, analysis, and imagination), on the principle that talk about the visual work of art has to correspond to what is present in the work (referential adequacy, Pepper, 1945 and Ecker, 1967), and on an interpretation which would help recall and understand visual works of art.

The notion of metaphor as an aid to discussing visual art is a recent one (Feinstein, 1982. Clements, 1982. Foss, 1984). Before this we had other ways of looking at art such as Lanier's screens (1968), Feldman's criteria for informed talk about art (1970), Broudy's aesthetic scanning (1972), and other systems as vehicles for understanding and appreciating the visual arts. These are excellent procedures in art criticism but they do not attend to the effect language has on shaping perception which is a rhythmic and not a static process (Johnson, 1980:76).

The proper use of language is an essential and indispensable tool for discussing concepts in art. It is dependent on vocabulary and context. When it effects what we see and then do, precision needs to be used when choosing descriptive words about a visual work of art. As a metaphorical idea, it makes an analogy and thus breeches the unfamiliar with the familiar. It is based on concensus and relations among things to form logic and meaning. In art education, which takes characteristics and relates them to each other and other things, we then might discover meaning.

With this in mind, a system for looking and talking about art, like AMSS, serves to identify visual properties, the interaction of design elements, interpretive contexts, and thus make meaning more available to us. But, we have been better conditioned in the verbal symbol system than in looking at visual works of art which deal with a visual symbol system. It is not surprising that we should be more familiar with words than with looking at, for example, abstract art which is often unfamiliar and uncomfortable for many. Lanier (1968), Feldman (1970), and others have attempted to help the viewer to approach and analyze a work of art. Langer (1957), Feinstein (1980), and others have taken the position that once the data has been coded, that is, abstracted and symbolized, then it can be known metaphorically.

Meaning

It is in the nature of thought to abstract and symbolize experience so that we may understand (Langer, 1957). According to Langer (1957) and Arnheim (1969), when we understand the techtonics of something, we know its features, qualities, and patterns. To grasp these essentials is to have abstracted or extracted. When we relate the common attributes of two different things by either similarity, relation, the result of interaction, or novelty (Pavio, 1979:152), we can form a metaphorical leap in understanding objects. Metaphor, then, can be said to be the heart of looking that is based on introspection.

In a visual work of art, the properties, principles of design, purposes for doing the work, artistic means, and varied perceptions are the catalysts that can bring about a metaphor of the work. They can also bring about a narrative that need not be bound to an individual's actual experience, but perhaps to a world view as interpreted by the individual.

What consequences occur when perception is self centered? That is to say, a meaning depends on the meaning one is conditioned to. We are ignorant because we identify ourselves and reality with our own condition (Polanyi, 1975: 126), or "man is the measure of all things"- Protagoras. Petrie (1979) explains that we start with what we already

know to learn something new. He says that much learning is being able to experience in terms of contexts of understanding. Piaget adds that during assimilation we learn by changing experiences to fit our concepts and modes of understanding. In other words, we rationalize either in terms of truly knowing something like processing metaphor or we project. However, Piaget continues, during accommodation we learn by changing our concepts and modes of understanding to fit our experience (Petrie, 1979:440). That is, we can be open .

This does not suggest that we can get out of ourselves to understand without bias. Luckman (1966) states that knowledge is metaphoric of individual psychology, cognition, and socialization patterns. He adds that social patterns set the contour and categories within which knowledge occurs. Hamblen (1982) supports this by saying that a theorist's area of focus is subject to social values. A similar position is taken by Carr (1961) who adds that theory making is a selective process because parameters are preselected, predesigned, and allow an area of study to be understood in a particular bias. Lakoff and Johnson (1980:206) write that the structuring of experience involves the application of general concepts that have a basis in our experience and in the understanding we achieve as members of a culture. It seems that we cannot escape bias.

If nature is raw material to be translated we cannot translate it well for these reasons: The composition of anything is seen in parts. We see in parallax. Emotion can influence perception, and everyone's interpretation is different. Hence our understanding is partial and biased. But, without concepts there is no cognition, which is both metaphorical and non-metaphorical. Hamblen (1982) writes that cognition involves the forming of categories and a hierarchy of meaning whereby metaphoric transfer allows for the building of multiple reference systems and the subsuming of new knowledge within pre-existing categories. However, without the act of pure sensation, when the physical act of apprehension is the basis of mental operation, meaning cannot begin (Johnson, 1980:199-200). In addition, to understand abstract concepts, such as art, we need experience and many metaphors (Lakoff/Johnson, 1980:145) or concepts because from many points of view together comes a fuller representation.

Turner (1978) says that meaning comes from analogy and associations come from sensory sources. Both are influenced by culture. But, the foundation of all interpretation and thought is the correlation of signs or images with their meanings; of symbols with concepts that show a consensus between names and things; and of patterns of symbols that are assigned to certain analogues in the learner's experience (Langer, 1974: 77-78).

Robert Frost said that every thought is a feat of association. Because one idea, through some kinship, links with another, we can bridge the unfamiliar by the familiar. That is, we operate within stimulus generalization which is responding to other stimuli that resemble the original conditioning stimuli (see Hartley's association theory). Because of this and because of the reciprocity between knowledge and convention we can read symbols. As a result, language (visual and verbal) is used to assess experience and is a repository of conventions (Goodman, 1968).

Metaphor can be such a repository because it is a linguistic idea which is, according to Lakoff and Johnson (1980), basically either ontological, structural, or orientational. This will be explained later. It is also a figure of thought in which one thing is likened to another different thing by being spoken of as if it were that other. It is symbolic of an explicit analogy. "It is a technique of reasoning resting on two kinds of connectives between the phenomena of similarity and contiguity" (Turner, 1974:290). It is like memory which is not a tape recording but a combination of what happened and how it fits into our perceptions. It is the evidence of abstract understanding and the power of the mind to use symbols (Langer, 1957). Its origin is in the nature of perception or way of seeing.

In any case, metaphors come from physical and cultural experience (Lakoff/Johnson, 1980:195). That is, we look at things in terms of our understanding and in terms of what people say about them. We structure our experience in terms of multi-dimensional gestalts (Lakoff/Johnson, 1980:202) or many contexts. When we overlay concepts/percepts, this establishes a correspondence between the old and the new and makes our experience coherent since it is seldom direct. In a visual work of art there are many levels of meaning, such as formal, historical, psychological, and metaphorical. These ideas can overlap and interrelate. The historical aspect of a work of art, for example, does not exclude the beliefs and values of the people that surround the work at the time of its creation. The formal aspect of a work is always present too and it, like the other aspects, may jockey for dominance in theme or content. Because of the many ways of understanding, a work can be known as a totality when they are brought together.

Factors in Viewing Art

Paintings and other works of art are not ordered in the way that verbal metaphorical comments are. They are a model for ideal formal wholeness and simultaneity (Johnson, 1980:108). This means that they can be understood all at once. They do not make comparisons. Verbal metaphors do.

They also do not often make assertions because they cannot be taken as literally as a verbal phrase which has a more definitive meaning. However, in the handwriting of the artist, they depict a world view. This is shown as experience, that is, as an expressive force in perception that is a surrogate of reality, while seeming to reveal it too (Schiff, 1978:109). The essence of an artist's vision is what is expressed through formal elements (Johnson, 1980:178). Because of the novelty of images, the artist/poet is the inventor of visual language. Perhaps this is why, according to Beittel (1977), art cannot be taught, but must be learned all at once. That is, its essence cannot be explained totally by others, hence it must be personally experienced.

Painting as artifice is a pattern of associations that have a rhythmic and pictorial overtone (Johnson, 1980:227). As artifice, it illustrates the transforming nature of the imagination to change the dead natural world into a wondrous, artificial, and two-dimensional world of art (Johnson, 1980:27). In the Gestalt view, a painting expresses the functional similarity of analogous forms commonly shared among viewers (Arnheim, 1949). In other words, what is recognized in the symbols of art may be a cultural convention. Clemmer and Leitner (1984) write that paintings show a logical structure that is understood through metaphors of

emotion. This means the viewer can tell one work from another by affective impact. Finally, and as it is used in AMSS, feelings and structures together form the symbol or visual work of art whose "meaning is a function of patterns or linkages, that is, meaning lies in logic where one deals with relations" (Langer, 1974:52-53).

When perceiving and expressing viewpoints on art, we must understand the manufactured object in terms of artistic qualities (Anderson, 1981b). This is exactly what a verbal metaphor has to do when referring to visual objects. It has to refer to the work. This important aspect has also been incorporated within the body of the forms of critical talk to be examined here, and it is within the proposed model for analysis and metaphor search.

Discussion of factors viewing art suggest that there is no one way to look at artistic expression. Unlike literature, it is a whole other way of experiencing. This different way is made more familiar by interpretation. Metaphor is one tool that can transform any object into something else, something for understanding, something for discussion. Advertisers know this well. For instance, the phrase "invest in fine art" associated with a picture of a Mercedes suggests that the two go together. How synonymous the product is with the caption, or for that matter, the real visual

work of art with an interpretation, is at the heart of metaphorical insight. Such a concern is also at the heart of AMSS and other forms of talk about art.

Talk about Art

Talking about art has often been referred to as "art appreciation, aesthetic education, and picture study" (Jones, 1974), and so on. These processes all have elements of studying works of art for their formal qualities. As Feldman says about art criticism, that it is just "talk about art" (1970:348). In order to talk about art metaphorically, a method, like AMSS, is required.

The need for critical talk about art in the classroom has been a heavily discussed subject but the extent of its application is barely known. Wilson's (1966) study of structure and sequence in art talk tried to change student's perception of paintings by language and experiences that directed them to analyze, synthesize, and evaluate paintings. For example, how did Braque depict time and space in "Nude Descending Staircase"? Wilson found that activities other than studio need to be developed, such as, language and perceptual ideas that people already have.

Gall (1984) has shown that classroom recitation questions are often leading, asked quickly, and often elicit

rote learned answers. In metaphorical thinking, if the metaphoric answer is a cliché, it does not expand the meaning of the content. In AMSS the questions are introspective and seek to compare abstractions to form leaping associations.

Metaphor combines language and perception by means of reason and imagination (Feinstein, 1982) often into a profound analogy. It can offer significant insights and it is often used in art criticism and in art history as yet another aspect in understanding and appreciating art. It may be just another step in interpreting visual works of art, but it needs to be understood for what it is, especially in education, a perceptual model or a trap that focuses on biased features.

Forms of Art Talk

This study summarizes and discusses four art related discussion formats from art education. The systems were studied with regard to their capacity for using metaphor in discussing visual works of art, questioning method, and symbolizing or abstracting capability.

First are Lanier's (1968) nine screens. They ask the viewer to question him/herself about what they are looking at and how they are perceiving. They provide the viewer with a way of taking apart an experience associated with a visual phenomenon, such as, a painting, so that it can be

conceptualized. It builds an awareness that can be talked about categorically. The screens are: (a) what other people say about art in general and one art work in particular, (b) the art work's setting, (c) how the viewer has learned to look, that is, cultural influences, (d) the viewer's knowledge of design, (e) symbolism, (f) associational influences, (g) history of the work, (h) personal judgement of the work, (i) and how the viewer's life relates to the work. These screens filter everyone's perception differently. They may also appear in a different order than is listed and this element separates it from Feldman's and Hamblen's system which depends on a sequence that starts from looking and ends with an informed opinion.

The second and best known system for discussion about art is by Feldman (1970). It is separated into four sequential levels but when combined, may critically identify a work of art. By beginning with description we make a visual inventory. Following is analysis which is also a description but only of the relationships among visual elements, that is, the principles by which they function. Interpretation is the meaning that the elements and their relationships have, that is, the form that is the shape of the content or subject matter (Shahn, 1957). Ending with evaluation, and withheld until the above levels have been considered, the viewer is required to make a judgement on the merit of the work based on the above levels.

The third scheme is Anderson's (1983), who especially looks at the manufactured environment. Anderson separates the experience of looking at a visual work of art into basic areas that a viewer needs to consider to be able to perceive the whole. This is a prescription and not a matter of asking questions in order to arrive at an understanding. He has four parts in his method for talking about art. By function, he means the durability and efficiency of an object regardless of its form or emotional content. Form is how the object looks in terms of engineering (quantitativeness) and art (qualitativeness). Proportion is something else that can account for an object's form. Content has to do with the interpretation of the intended or unintended meanings in the relationship of the object with its surroundings. Content makes use of ambience, moods and values. The last issue is style. It is the sum of an object's visual qualities which have connotations of a special time, place, form, or brand.

The fourth writer, Hamblen (1984) utilizes Bloom's taxonomy which divided the cognitive domain into a hierarchy of six learning levels: knowledge, comprehension, application, analysis, synthesis, and evaluation. She takes these and relates them to Feldman's four levels. This relationship becomes a basis for making a sequence of art criticism questions within the taxonomy. The questions are found on the

basic thought processes of each level, on certain art related words and relevance to the object. Hamblen, has also integrated Bloom's cognitive and affective domains (receiving, responding, valuing, organization, and characterization) by combining questions requiring attitudinal answers dependent on logic and language.

These processes do not depend on metaphor to further segment the perceptual process or to expand their ability to understand a visual work of art in yet another way. But, the fact that these systems do sequentially breakup the experience of looking at a visual work of art by considering distinct areas; the totality of a picture can be known in a more vivid way than by just looking without considering. In this way, looking at a visual work of art may develop meaning which can be defended.

Problems with Art Talk

Metaphor is not used by these forms of art critical talk. If it were, as it could, it would be part of interpretation. As an interpretive tool it can compact yet expand information, make it more vivid, and express the otherwise inexpressible. These aspects have been discussed earlier but what needs to be said here is that metaphor might play an important role in talk about visual art. This will be further explained when it is used with Figure 2.

Moreover, it is not easy to form metaphors about a visual work of art nor is it always easy to understand them. This means that care needs to be used in making them and that the audience they are made for need also to be considered because their experiential basis is not universal.

The above discussion systems deal with a variety of qualities when talking about art. However, talking can destroy art discussion when the talk is incompetent or inappropriate for the level of the viewer (Eisner, 1976:5). Ecker (1967) believes that the inability to talk articulately about an aesthetic object may be because of the lack of an appropriate vocabulary and skill in using it during art talk. How can there be serious talk if the terms are unknown? Therefore, a guide is essential in securing qualitative art discussions.

The viewer and the viewed make up half of the balance on the scale of informed talk about art. The other half is language, the great mold of behavior. "Art educators should note that attempts to refine and organize have succeeded in technical fields through the careful narrowing of the descriptive range of concepts and terms into the words and syntax of specialization (Dobbs, 1971:32). He then says, art education needs to specialize because it needs consensus on the meanings of its commonly used words; it is

difficult to talk about art or aesthetics because they each have physical and mental aspects. Research in art education also calls for a clear technical vocabulary. Dobbs also believes that art and aesthetics have intangible qualities, hence a verbal metaphor would help interpret it.

Rhode (1974) reviewed textbooks in twelve different fields to make an inventory of particular terms in each subject. The sciences have more of these than art, but art has more than literature. Out of 4066 unique terms in art, 2741 are unique to art alone. There seems to be plenty of words to help make art tangible. In fact, Dobbs (1971), White and Bell (1977) say that a vocabulary is important for increasing understanding; for appreciation and communication of ideas (Rowell, 1983); and assisting in the recall of information (Walton, 1972).

There seems to be little vocabulary instruction with studio processes and rarely are specific explanations of procedures or examples of terms provided. Rowell (1983), White and Bell (1977) say that new terms, such as contour, chiaroscuro, and staging, should be introduced with visual examples that describe the ideas behind the words. A technical vocabulary allows for precision in the study and discussion of complex topics. Furthermore, Cushenbury (1981) wrote that vocabulary can be linked positively to intelligence and

reading comprehension. However, Humes (1976b) stated that most of the valid information on vocabulary development is in research. Little of it is applied in schools (Cronnell/Humes, 1973:3).

Brown (1981) said that direct teaching of vocabulary is more effective than learning it incidentally; that the type of and purpose for vocabulary is confused; that there is a tendency to choose words that are of little use to students; and that there is a trend to use commercially prepared materials which test rather than explain terms.

Rowell (1983) classified terms for expressive, formal, and technical qualities, and for their physical and cultural influences on the work. Humes (1976a) has classified terms for color, medium, criticism, style, technique, and tools. Anderson (1965) listed and defined one-hundred-ten terms for categories like: design elements, art forms, historical references, materials, tools, and techniques. His words appear throughout his plans for learning about art, and he encourages their use. He also points out that although many terms are complex, simple words aimed at a child are usually inaccurate and curtail verbal literacy.

Importance of Context

The proper use of metaphor, in the visual arts, must rely on a sophisticated art vocabulary and heavily on interpretation and analysis, which are two aspects of art critical talk. This will insure a firm basis within the work or as Ecker (1967) says, it would be "referentially adequate". To a large extent, metaphor does this by abstracting features from two different entities and relating that about which something is novelly said (topic) to that which says the novel thing (tenor). Similarly, any form of critical talk starts by identifying what is there and how they relate to themselves and to other things; then a hypothesis can be made about the findings.

Both of these processes use abstraction to form meaning and order and are largely achieved through verbal mediation. Miller and Rohr (1980) say that abstracting can involve the use of verbal cues to analyze and generalize signals that the individual perceives from the environment. Langer (1957:93), Klix and Metzler (1981) add that concepts are coded in feature structures resulting from classification processes in perception. Finally, Langer (1957) says that language is prerequisite for abstract thought. It transforms the image after the primary elements of the image are established and understood.

Whether cue, feature, primary element, or however the abstraction is termed, it remains isolated like a word unless it has life in context. For example, art is often perceived more politically as a tool of the state in the U.S.S.R. than it is in the U.S. which may often think of it more in economic terms. Culture often determines its reality or meaning. But, it is under constant pressure to alter that meaning when handled by individuals. The arts and other areas that deal with the subconscious which are on the edge of articulation, force a tremendous pressure on verbal language to concretize the immaterial, that it can break down as a means of communication (Perry, 1984:22). As a result, an artist often has to point to referred areas, and speak metaphorically, when literalness will not do.

Language Affects Behavior

Langer (1974:52-53) writes that any item that is to have meaning must be employed as a sign or symbol which can either be discursive or non-discursive. Thus language restructures perception because the reader is asked to combine, relate, and fuse elements together which are explicitly separate in nature, thereby reorganizing nature (Johnson, 1980: 31). It seems that perception involves penetration, in that it is the organizing structure of description (Johnson:103), and is dominated by language and convention. In other words, perception involves making sense of the environment.

Kuhnert (1982) says that concepts play a role in the content and processing of experience because language and reality are tightly related. That is, they have cultural/historical components. For example: until Shakespeare's time, "girl" used to mean "boy". Gender terms are socially determined and influence observation and interpretation of gender related behaviors (Richardson/Damron, 1981). In other words, language influences behavior (Whorf, 1956). We need only look at statements of belief, paradox, truth conditions, propositions, conditional clauses, directives, rigid designators, interrogatives, sex, possible worlds, gestalt, verbal conditioning, music, math, choreographic scores, road signs, and the visual arts to know that language is used to tell us what to do. It gives access to cognitive operations, and language habits (Langer, 1957). Code (1980) supports this when she says language and knowledge influence each other as do language and culture.

Frueh (1984) and other feminist scholars have examined how the categories of speech, prediction, concept favoritism, and judgement are often determined by sex oriented metaphors. It is argued that male and female language users position themselves differently toward the outside world and shape their language accordingly. We can understand this, for instance, in art history where the language is often

patriarchal as in "Fathers of Art" or "Masters of Art"; or militaristic when artists destroy previous styles by subversion and revolution; or derides women when the male produces the "baby" (product of art or creation) or is pregnant with meaning. Women are negatively seen as Eve, Jezebel, Cleopatra, Femme Fetale, Vagina Dentata, Harpy, Amazon, Sex, and so on (Frueh, 1984). It is important to be aware of fallacies such as these, because when teaching art, for instance, it is erroneous to cloud a picture by covert ideas such as repetitive metaphors in the subtext (actions of one person to another) which inform a reader's relationship to art.

Regarding metaphor as it effects behavior, it can be highly functional. It can make associations where literalness has fallen behind. By means of similarity, relation, and the result of anomalous interactions of known objects (Pavio, 1979), an observer can make the unknown more readily understood. For example: The Statue of Liberty is now referred to as "the Lady". It can be reasoned, but perhaps not by a feminist, that the term "lady" has connotations of wealth, grace, refinement, esteem, education, leadership, and worldly position. It can be imagined that these associations fit neatly with a certain bronze sculpture off Manhattan. This little word has compacted a lot of meaning in a little space yet it has also expanded a meaning by making the notion of

what a particular tonnage of green metal is, quite clear to a nation of a quarter billion people. Metaphor then, is often very practical, highly expressive, and sets up certain connotations that are often blindly accepted. When teaching, this has to be understood.

Ruskin said that a visible symbol cannot be paraphrased (Johnson, 1980:85), because words and pictures are not equatable. Hence, a picture is worth no number of words. Metaphor, then, is the best idea we have to span the meaning among disparate things because ordinary language loses power as it loses verbal accuracy (Johnson, 1980:86).

According to Lakoff and Johnson (1980), when we talk about ideas they are either metaphorical or concrete (non-metaphorical). The metaphorical type is basically an orientational form, an ontological form, or a structural form.

The orientational type provides a non-literal sense of direction to the meaning of terms. It is a linear structure where more, good, control, and rational are equated with verticality or up. For example: acquisitions fell, museum attendance rose, art is an up, Dali is high.

The ontological form substitutes material for immaterial characteristics. It reveals projections as in words and the mind are containers; the mind is fragile or it is a machine; and energy is a thing. These are shown in such

phrases as: "words are hollow, clear your head, Klee is sharp, van Gogh was delicate, yet he burst with vitality". In a painting of shoes by van Gogh, the phrase "van Gogh's shoes are mystical" shows that an otherworld quality is projected on to ordinary shoes because they seem to have an extra life of their own.

As a structuring form, metaphor handles one type of experience as if it were another kind of activity. This is a way of conceptualizing because metaphorical concepts are based on complex experiential gestalts (Lakoff/Johnson, 1980:201). That is, metaphors are structured in terms of other concepts that are concrete, and are in our sensical repertoire. Typically, understanding as seeing becomes "I see what you mean". Art as time becomes "life is short, art is long", (Hippocrates. Aphronis, I.). Art as evaluation becomes "art is the last judgement", (Proust). Photographing animals as marksmanship becomes "shooting wildlife". Being absorbed in a painting becomes "swallowed by the work". The formal use of elements and principles of design becomes the "language of art".

We do not always know exactly what something means in a visual work of art so we can discuss it by speaking of it in comparison, as if it were something like what we do know. Similarly, we can discuss a visual work of art by

another figurative comparison that suggests that what we are talking about is seen in relation to some standard that reflects an orientation. For example, Goldberg said "I will bet that you have had it up to here with metaphor". This suggests a kind of equalizing that relates the non-literal metaphor 'here is up' to the literalness of up. Finally, by saying something is something else when it really could not be is a way of making a figurative comparison. That is "art is life" is only a way of saying that with out imagination, civilization cannot be.

Problems with Metaphor

Metaphor reveals only part of the picture. It may overlap or be inconsistent with other metaphors. For example: art has no intrinsic value contrasts with art has social significance because one speaks of art as aesthetic, the other refers to it the way that a scientist might look at an artifact.

Metaphor by itself misses the mark. It cannot be understood aside from its experiential basis. "Good is up" has a different experiential basis than "joy is up" because we experience 'up' in many different ways. This means that because concepts are understood in relation to experience, we have to experience something in a certain way before metaphor can help us understand it. "Understanding is a matter

of an individual's experiential history as well as his/her cultural heritage (Lakoff/Johnson, 1980:206). That is, concept before percept.

The formula for metaphoric structure, "A is B", does not show how concepts are linked in experience. However, a gestalt does. It singles out the pattern by which we can understand a certain experience or function. This says that the concept of, say, the emotion of joy, may encompass part of the concept of up. The two become linked in a mutual physical experience in addition to the metaphors on the subject that a culture provides.

Since concepts exist within our experience (Lakoff/Johnson, 1980:206), and experience is such a complex flux, we have to consider many metaphors, based on experience and cultural heritage, to understand different aspects of the same concept or gestalt. Being receptive to metaphors that are inconsistent with the metaphor in focus is a necessary attitude for a larger understanding. "There are more things in heaven and earth, Horatio, than are dreamt of in your philosophy", said Hamlet (Shakespeare, act I, scene V). In this way, a metaphor can be understood for what it is, a model for a point of view or a trap if some part is mistaken for a key feature of the theory it represents. Therefore, to surpass the limits of metaphor, we need to have many

metaphors or concepts to understand different parts of the same idea or ground. For example, if architecture is frozen music, (Goethe), what are the ideas in architecture that share a commonness with frozen music? In any case, we will always be influenced by the metaphors we dig from the well because they are structures by which we file experience.

The Verbal linked to the Visual

Aside from the conditioning factors of language, such as projection, orientation, and analogy, people who read very well know that visual stimuli are easier to recall when verbal labelling strategy is used (Hicks, 1980). Similarly, form recognition is better when it is paired with meaningful verbal symbols (such as the word tri-angle with a picture of a pyramid) than with non-sense syllables (such as, ar-ed-iz-fo-wah with a picture of a pyramid) or when it is simply observed (Nagae, 1978). It has also been shown that visual stimuli are recalled better with the use of meaningful associations than just by rehearsing (Johnson, 1975). If we want to be more familiar with our images, we need to take care in the words we make to describe them.

The figurative use of language is understood sooner than the literal use (Kemper, 1981). Later, Kuhlman (1982) has shown that a positive correlation exists between the level of visualization and the ability to construct

analogies and metaphors. The greater the ability to visualize, the greater the ability to form analogies. This evidence implies that a meaningful, figurative, and linguistic idea, such as metaphor, can be an aid to understanding and recalling visual works better than if they were viewed only literally. It also suggests that a lively imagination is necessary to form leaps of association and this is also basic to understanding metaphor.

If words are things or images then it is not surprising that Stopher, Kirsner (1981) and Joseph (1982) have shown that pictures and words (or sentences) are recalled equally well. But, constructing metaphor, for defining or comprehending art, requires perceptual learning in the structural features of stimuli, remembering experiences and ideas associated with the stimulus, and the ability to manipulate or organize the information contained within the stimulus events (Kuhlman, 1982). In addition, Ruskin said that by training the eye in composition, we become more receptive to how things relate to each other (Johnson, 1980: 83). With this in mind we can bring together the two abilities in a strategy for talking about art and developing metaphors that are "referentially adequate" (Ecker, 1967) to Figure 2 for example. This means that it will be based on the image referenced to. But, Ruskin also said that a

visible symbol can not be paraphrased (Johnson, 1980:85). He meant that if words are used to describe visual images, then the exposition is to restrain affective associations so that the pure facts are not clouded. Hopefully, that will not happen when the model for using metaphor in interpreting paintings is developed.

PARALLEL POSITIONS REGARDING
THE USE OF METAPHOR AND SOME CRITICISMS

C. Day Lewis said that metaphor is the earliest scientific method (Shibles, 1972). In other words, when we, as analogical animals, know something, it is through metaphor. Although much has been said about metaphor and its use, nothing has been said about how to discover and formulate it in visual works of art until Feinstein (1980) adapted a method.

Feinstein's view of the use of metaphor in interpreting visual works of art is a metaphor search strategy that she bases on Rico's (1976) "clustering". "Clustering" requires that the viewer verbalize feelings that are stimulated by the visual work of art (see Figure 1a and 1b). Draw a circle around the first word elicited that is the initial pervasive quality of the work. Then radiate spokes from it to words that are associated with it. These words are verbalized visual qualities that have constant reference to the image. Eventually a pattern emerges and from the clusters of words a verbal approximation of the visual image, such as a metaphor, can be generated (Feinstein, 1980:94) by using a word from a cluster, such as weal-deal in Figure 1b, and equalizing it to the first word or initial pervasive quality of the image. We then have a 'weal-deal is truth'.

Feinstein's approach is a novel and fairly successful process of interpreting visual works of art based on the idea that art is metaphoric. Langer (1957) and others who see that a visual symbol construct, twice removed from reality, is a way of knowing, naming, describing, and is metaphoric. Feinstein's approach is systematic and seems to do the job. But, her strategy ignores certain basic areas of interpretation, such as formal analysis, historical/cultural contexts, and evaluation. This neglect cannot expand interpretation by making it more meaningful. It is often difficult to find meaning in things, but Langer (1957) points out that it is in the scheme of things, for mankind to make meaning using literal and non-literal kinds of thinking.

Feinstein's plan scans the visual work quickly, as has been explained with 'clustering', thereby she claims to eliminate analytical thinking which deals with literal description, analysis, and preference (1984:77-83). How can that be? When she lists feelings, these are the result or extension of perception, that is, the emotive interpretation of description and analysis. She also leaves out relationships that can be understood causally and/or metaphorically. To ignore analysis is to ignore comparison, the ground floor of metaphor, and the basis of thinking (I.A.Richards, 1960). When considering or explaining how something is related to something else, the recognition of common form, paradigm, or comparison is often a way of doing so.

Feinstein (1980) has shown that metaphoric thinking can be fostered by a non-linear search strategy as it regards interpreting visual works of art. Her study is still unique even though it does not overtly include the consideration of analysis, technique, style, context, and evaluation. She feels this would detract from apprehending the work more directly because the propositional left brain does not deal with wholes. Neither does she present her strategy in a larger way such that a viewer can open a package of steps to make a big leap of association, and not have questions about the meaning of the work. She is not developing a criticism of a visual work of art, but a tool to find metaphor in one. The purpose of this thesis is to form a guide for critical talk about art within a metaphor search. This will help the viewer understand the motivations behind the metaphor, critically consider the work of art, and make the metaphor "referentially adequate" (Pepper, 1945). It will further facilitate art appreciation, especially for the untutored in talk about art. The SWRL curriculum by Greer, curriculum proposals by Lanier, Chapman, and others have a similar position, that is, that a sequential format with which to ease and expand the students understanding is basic to the development of the teaching of art as a discipline. As a matter of fact, this is also central to DBAE.

There are other related positions regarding the use of metaphor in interpreting visual works of art. For example, Foss (1984) enumerates several assumptions about art. Art as entertainment, wealth, antiquity, volume, technique, knowledge, and as superlative are a few of these. She claims these metaphors have helped to condition perception about art for centuries. They focus on a certain point of view, but they may also hide other aspects of a concept that is inconsistent with it. For instance, art as superlative shows us the idea of a masterpiece; that it is an example of supreme excellence and separate from common experience. Suddenly, this metaphor does not sound right, but this is typical once the metaphor is fully exposed.

Clements (1982) claims to reveal metaphors in art education. Love, law, nature, teachable skills, inborn talent, problem solving activity, creativity, religion, and play (28-31) are some topics considered. Concepts such as these need to be made clear because they simplify and romanticize broad ideas to a dangerous level. For example, the making of art as play suggests a certain amount of intuition and spontaneity, but to call it 'play' is misleading because it is also disciplined hard work. It is a kind of work that uses analysis and is honed to such a degree that it appears to be magic, effortless, a force of its own, and as if it

were mere child's play. Similarly, art as religion has had Ruskin, Pater, and others as converts, but it is also a stray notion. Religion has been a patron and still a theme of much art now as it has ever since art began. Artist's may work religiously and viewers may have religious experiences when confronting visual works of art, but to say that we worship art is inappropriate.

Scientists cannot be rid of metaphors anymore than the rest of us. Metaphors name and describe emotion and reality as no other aspect of language can because language is strained when it is used to explain certain abstract constructs. For example, the language of time acquires a spatial metaphor because we have come to 'see time pass' or to put ourselves 'on time'. Another popular misconception is 'sunset and sunrise'. The sun does not do that, but the earth does. In art circles too, we speak metonymously about a painting as if it were the painter. For example, "McGrew is light dancing". It has become convenient to talk 'as if', that is, to treat the model as the reality. To treat metaphor as a substitute for logical examination is erroneous because it puts the viewer in an egocentric role, as if everything revolves around them.

McLuhan says that metaphors are scouts, extensions of our senses as are media and the only reliable guide to what is worthy of being known (Levinson, 1981:180).

Metaphorical terms such as "iron curtain," "domino theory," "population bomb," "juicy scandal," "spaceship earth," "melting pot," "carry the ball," "red tape," "strike out," and "food chain" (MacDonald, 1983) bring us the world through a model complete with an entire set of beliefs, values, and techniques (Eckstein, 1983). According to I.A. Richards, the comparative mind is inclined to think figuratively using models to explain the unknown in terms of the known. However, sometimes a problem develops if we forget that what we are perceiving is through a particular way of perceiving, that is, we forget or mistake the model for the reality. For example, when looking at a McGrew watercolor of a Sonoran landscape, the receptive and knowledgeable viewer is told by the painting how to look, but the composition that is experienced by the undisciplined viewer usually reflects an attitude or way of perceiving that has little bearing on the work, such as an unsupported psychological report.

Each discipline has a general and widely held metaphor that is often replaced when a better one comes along. For example, art education used to be under Lowenfeld's umbrella of "creativity," but now its banner could be DBAE. History is filled by metaphoric models and traps and the greatest problem to understanding metaphors is the lack of indicators (MacDonald, 1983). Indicators are contextual

references and cultural experiences with the analogy. For example, in 'art is power', what is it that makes art and power have something in common? What does a society contribute to the understanding of the comparison? Being familiar with indicators gets easier to do after the age of four (Ortony/Vosniadou, 1983). However, the recognition of concepts relating different categories often remains difficult to grasp at any age. Nevertheless, art education typically provides the situation in which classifying, relating, and other analytical procedures are necessary and through which contexts from other disciplines and experiences must also be examined and cross referenced. In this way knowledge and understanding are built.

Sometimes understanding metaphor is a 'Eureka'. At other times it is the result of labored scrutiny. Rico (1976) offers her "clustering strategy" as aid to deciphering the meaning of verbal metaphors. Feinstein (1980) adapts this by substituting the visual for the verbal. In other words, she tries to discover a verbal metaphor for a visual work of art. However, she ignores that a culture or context can change perception towards certain non-literal comparisons just as certainly as word knowledge is essential to grasp meaning in the first place (Readence, 1983). For example, history has shown us how the artist as a person has been perceived in different times and places. In ancient Egypt, the artist,

because of his recording ability, was highly valued by the pharaohs. In nineteenth century Europe, the artist was often a romantic and frail dandy (see S. Langer. *Illness as Metaphor*). Therefore, MacDonald (1983) writes that an analytical and orderly approach may provide the ability to recognize and understand one of the important building blocks of language, as context, and thus the implications of metaphor.

The Literal and the Non-literal

Langer's (1957) position regarding metaphor or right brain non-literal processes is that it is balanced by a different skill or mode of cognition which are left brain analytical processes and deal with propositional communication. She says that the two hemispheres informed integration with each other is necessary for complex symbolic activity. She draws a distinction between the metaphoric whole that the right brain handles and the analyzed parts that the left brain sequentially deals with at the expense of the whole. These bear directly on art processes because making, viewing, and discussing art requires the inter-related skill of both right and left brain activities, which is the full range of cognition. In interpreting a visual work of art, we need to combine presentational and analytic skills to form meaning.

When Feinstein deals only with intuitive aspects in her plan, she ignores Dewey's (1958:32) idea of the function of criticism as the education of perception of works of art. This suggests art's literal as well as non-literal meanings. We clearly understand a great deal without using analysis. For example, understanding feelings, or that paint can be applied to surfaces by fingers as well as by brush is done with little reflection or consideration. However, we would be upset if this was the attitude of a scientist, a psychiatrist, or an art critic. Moreover, when Feinstein (1980:18) says that art is often taught analytically at the expense of gestalt, she means that the study of visual works of art has been dryly dissected and that intuition and a more direct perception is ignored. She has therefore swung to the other extreme in her clustering adaptation at the expense of propositions. She looks non-literally at an advertisement as a picture and ignores that it is still an ad that deals with cause/effect, audience, time dependence, literalness, and other contexts. In fact, symbolic activity is not dichotomous but an integration of action, process, and product of both analytic and non-analytic skills (Feinstein, 1980:19).

Arnheim (1969a) and Langer (1957) conceive of knowledge as the formation of concepts or abstractions. Arnheim (1969a:160) adds that the development of the percept/concept proceeds from the general to the particular through a

gradual process of percept differentiation. For instance, the idea of linearity is further developed by experience, that is, by generalization into individual lines. This suggests that perception, a constructive process, is of wholes first and then of parts (Wertheimer, 1925).

Feinstein stops with intuition rather than with links between cause/effect because conception begins with the comprehension of the big picture (Langer, 1976:266). However, the links or associations are also vital in interpretation. According to Hartley's association theory (1779: in Fantino/Logan, 1979), we see what we have learned to see as a result of the association of ideas (or Stimulus-Response psychology: see Thorndike, E. L. reprinted in Dennis, 1948) which come from experience via sensations and reflections. As we reflect, we associate previous and current ideas or S-R through such principles as similarity, contrast, and contiguity (Feinstein, 1980:34). In other words, meaning is the product of learning. What have we learned if we are not interested in the forces around us, and the products of learning which are the links? We would have learned to deny full perception of the evocative properties in a form, which is the main content of vision, or the impact of visual forces (Arnheim, 1969:430) such as contrast, tension, direction, and balance. Without a chance to think analytically about what is seen, we deny ourselves the chance to

respond to visual forms in the light of the characteristics found in the viewer and in the form, says Eisner (1972:29). The more we see, the more there is to see.

According to Langer (1976:90) inherent in our mental system is the tendency to organize the sensory field into groups of sense data to perceive forms rather than flux. Form detectors, she continues, are influenced by and respond to relational factors, such as: distinction, similarity, proximity, congruence, and relevance that exist in the internal and external world. We promptly and unconsciously abstract a form to conceive the experience as a whole, as a thing. This is why a metaphor search strategy, such as 'clustering', appears to be partially effective in deciphering visual metaphors. In addition, metaphor, a heuristic symbol, asks more than it answers, and it is subject to many interpretations. Therefore, making a metaphor bears on knowing its cousins, denotation and connotation to know how a word is used in a given situation. This is what 'clustering' does not overtly focus on. To extend meaning, it needs to analyze relational factors because metaphor is a process of connecting qualitative relationships which Lanier's screens adeptly address by utilizing formal analysis and social contexts.

Langer says that the nature of fine art is non-literal and through symbolization, knowledge is given form, the organized container for an intimate process of discovery.

Discovery calls for the interaction of analytic and non-analytic skills. In a visual work of art, experiences and feelings are objectified, frozen for a moment, to be looked at in a one to many kind of correspondence. A visual work of art evokes many associations. Its import is intuited at first. It is a metaphor for a gestalt. The artist translated feeling from the raw material of nature into a perceivable quality.

To interpret the visual work of art, we have to reverse the process cognitively. This means, that to get and process literal relationships, such as tension, and planar arrangements, analytic skills are necessary. As content is examined, the visual facts become more rich, prominent, intense, clear, cohesive, and self sufficient (Johnson, 1980: 98). To be conscious of degrees of perception alters the perceptual process by introducing will and control (Johnson, 1980:94). By avoiding the emotional personal self, we avoid the tendency to read what is in us rather than absorb the objective self into what is seen. Perception then, imperfect because of parallax, is the process of organizing the structure of description. As in interpretation, it carries a peculiar revelation. It involves penetration because it is always of something and in the case of visual works of art, it is, at least in part, of the composition of the formal elements. In fact, painting, according to Ruskin and Proust, is

a model for the perceptual process (Johnson, 1980:176), that is restructured by language. Perception is not pure impression or direct experience which is awareness of the moment and is without judgement. But it is twice removed from reality and can become a facade of abstraction and judgement.

To understand the essence of a thing is to use figurative and or propositional skills, then pure sensation, which is to be conscious of the present, will be better understood. By grasping the sensation we live in the concrete because meaning is within sensation. In addition, when we can understand the whole picture, we understand all its relationships. But, emotional influence of perception needs to be reckoned with. It can taint, project, suggest, or intensify interpretations that are appropriate sometimes, but not when the viewer/reader is herded into a particular view, perhaps through subtexts which aim to prevent them from making their own assessment. In a complex symbolic activity such as interpretation, both the presentational and the propositional skills are necessary to use if a visual work of art is to be an educational tool for understanding the struggle of the artist's vision.

A MODEL FOR USING METAPHOR IN INTERPRETING PAINTINGS

Analysis and metaphor search strategy, the procedure proposed here, is specifically made for interpreting visual works of art. Like Feinstein's, it is also based on Rico's formulation for discovering metaphor by grouping emotional effects on the viewer with visual qualities under the guidance of an intuited descriptive word that seems to say it all about the image in question. That is, this word should be the dominant impression. AMSS is based on these writers because there is no one else who has pioneered the area of developing metaphor especially with a visual work of art. This is to say that Feinstein adapted Rico's tool for making metaphor in literature to making it about a visual work of art.

By using metaphor, the viewer can make analogies that are not possible in any other way and thereby gain insight into a world which can never be directly experienced. This is probably metaphors greatest asset. The viewer can also gain a concise and accurate model of what it is they want to know about a visual work of art. Its economy makes it easier to recall than a critical essay which may be more precise.

More important than the end result of metaphor search is the means. This is to say that the model, that this paper develops, is more important than the metaphor it seeks to create because the metaphor usually acts as a skin while the criteria leading to it are the bones. It is these bones, like a critical essay, that really bare more weight on the visual work of art than any single metaphor can. In this case we learn more from the process than the product which often obscures more than it reveals and which is usually soon replaced by one that is more fitting for someone else.

The model here approaches the visual work of art from many ways of seeing and this is not known when we only have the metaphor. In this later sense, this model is like the one in Feinstein's dissertation. It differs greatly, however, because Feinstein does not consider any result of analytical reasoning. Her approach, as seen in Figure 1b, hovers in an intuitive realm. As it refers to an art education setting, Feinstein's model does not adequately interpret a work of art in that it hangs a label on it. Therefore, the analysis and metaphor search strategy proposed here is better although the total process is difficult. It lays a perceptual foundation before the actual work of constructing a metaphor takes place. The point has been made that a

metaphor cannot fully describe or interpret by itself, a complex thing such as a visual work of art. A foundation is essential for a fuller understanding because metaphor does not always make things easier or clearer to understand, as has been shown. Besides, the metaphor itself will be better understood when it is known how it has been discovered. In this way, through a system of looking and a metaphorical phrase, a visual work of art is understood in yet another way.

This study will expand and modify Feinstein's process, based on the assumption that to make a metaphor firmly grounded in a visual work of art, much has to be known about the work in order to make the most fitting metaphorical interpretation possible. This means that more than just impressions and qualities, which Feinstein uses in her model, need to be associated. Formal relations and contexts need to be considered also. Moreover, an analytic process has to be used to discover relationships among visual qualities because these may suggest forces that bear on the work's meaning. Neither Feinstein nor Rico deal overtly with analysis. They only present an easy method for discovering adjectives which can develop into metaphors. However, with Feinstein, who is concerned with the physical image, relational factors are not enough of a context if one does not also consider

what people say about the work, how the viewer's life relates to it, cultural influences, associational influences, history, setting of the work, and personal judgement (Lanier, 1968).

Feinstein's method, although brief, is presented so that nearly any untutored viewer can approach it regardless of whether they understand formal arrangements, which is one of the most important aspects of a visual work of art. This is practical when securing a foothold is all that is wanted, but to get someplace, movement is required. This refers to contact with context because without it there is no adequate interpretation.

Finally, Feinstein's model is not developed to talk about art. In art education, a format is essential because a sequential procedure can provide for a more coherent understanding. A viewer should be able to pick up a model, read instruction A, proceed to step B, come out with C, and not have questions such as the points already mentioned and others.

Students at the elementary and secondary levels are unfamiliar with critical talk about art. The following model, as it refers to a visual work of art (Figure 2) is aimed at sophisticated adults. It will benefit them during art criticism processes by increasing awareness. It deals with facts to form tone and meaning. This model is submitted for the

purpose of expanding Feinstein's model of a metaphor search strategy. But, we must remember that the responses should be considered as a partial selection of the possible solutions.

A. The first items are questions as they refer to Figure 2:

1. What is the physical setting of the work, that is, gallery, school, museum, out of doors, etc.?
2. What is the style or vision of the work, that is, the historical period, ideology, symbolism, and cultural influences?
3. Is the image of the work realistic, abstract, or non-objective?
4. Does the title of the work, although often arbitrary, help the search for metaphors? How does it color it?
5. What is the form or pattern that is the over-all visual equivalent of a feeling or idea? Circle the word or phrase that shows this.
6. List at least several qualities found in the work as they refer to question 2.
7. List several feelings, impressions, associations, or ideas about the work as they refer to question 2.
8. Briefly, ascribe a few characteristics to passages or describe the relationships among properties. This can be shown by the use of adjectives such as harmonious, unbalanced, delicate, violent, restful, harsh, etc.

9. Group the above associations around the chosen word that best describes the dominant impression of the work and that becomes the apex for all other impressions.
10. Construct a metaphor from the above associations that is "referentially adequate;" and that is a verbal equation. For example, 'nudity is art', shows that nudity is a way of seeing and nakedness is being without clothes writes Kenneth Clark. The naked body, he continues, has to be seen as an object to become a nude or art form (Berger, 1972:53-54). In addition, the oddity of the comparison between unlike things in an analogical statement provides for a novel leap in association between the signifier and the signified.

B. The next items are the answers as they refer to Figure 2:

1. This painting was exhibited at a modest gallery that did not add nor detract from the power in the work. The painting is twice as big as a door, so it seems that it makes its own setting. That is, there is no problem being caught within the work like a movie-goer who gets swept by an exciting scene on the wide screen.
2. The style of this work takes its place generally in the expressionist vein. It is contemporary and perhaps symbolic in that it hints at a world we have never directly known. This largely green acrylic painting is a cartoon-

like perception or science-fiction in character, of a human-like condition that we can view from the outside looking in. What is it about a society that is so interested in the forbidding night side of things? Is it that we can see ourselves in the things we see, which is why we know them?

3. The image is mainly of two distorted or mannered figures of human form which puts the painting solidly in the style of realism. But, remove the figures and the work becomes non-objective. This split also adds to the idea that two recognizable creatures inhabit an inhospitable world that is not this world. That is, we look in on where the players are no place.

4. The title of this work was not completely ignored because upon completing the above questions, it revealed that it too can be admitted to the list of associations for consideration in finding a fitting metaphor for this work. "Paris Green Night" might as well read 'sky blue orange' except that paris green is an insecticide in the bright green pigment of arsenic trioxide and copper acetate. This, then, contributes to the over-all synthesis of qualities and ideas that focus on a certain interpretation, say, intoxicating madness.

5. The pattern in this image is one of a balance of opposites, where hard lines oppose soft, male is unlike female, foreground vs background, dot against dash, here nor there, solid and vague, hot and cold, bright and dark.

6. The ten qualities are: two human-like figures, dab/drip textures, large canvas, remote, cool green, calligraphic, symbolic, bright, dark, depth.

7. Several emotional responses to the work are: jazzy, unreality, menacing, inhospitable, separateness, macabre, spooky, madness, tension, compelling.

8. Several characteristics among properties are: tension, penetration, balance, violence, luminosity, delicacy, juxtaposition, floatation, verticality, spatiality.

9. The associations that group about 'intoxicating madness' are: anxiety, tension, poetry, violence, nervous, spooky, explosion, excitement, dream, alive, menace, glow, vibration, mystery, inhospitality, cool yet hot, unreality, floatation, cartoon-like spectres, depth, dance, dark, debris, looking in from without.

10. In developing the metaphor as an interpretation for the work, we have these phases: Madness is just beyond us yet in sight. The spooky loons dance is a jittery dream. The strange figures mad dance is a jangled and inhospitable world. Madness is nude, explosive, spooky, controlled, mysterious, and not us. The mad dance is debris and tension. Beautiful madness zags beyond place and time. The mystery of madness is there. Madness is explosive tension. Mad is dream life. Finally, mad is scribble, drip, zag, and dab.

SUMMARY

Interpretation is seldom easy. We never know if the shoe fits until we have worn it for a while. Fortunately, we have other shoes. Finding meaning is often the product of scrutiny, patience, experience, and many trails. Categories and associations can overlap. Clues can uncover other clues. Questions become arrows to answers. Slowly, the way is cleared of thoughts and feelings. The summit is our dominant impression. From there we can see where to go in the jangled forest of context and association below. However, beware of the sign ahead. It says: To understand the referent through analogy or metaphor is to understand nothing necessarily about its meaning (Lakoff/Johnson, 1980:208), because metaphors cannot be taken literally. Analysis has to help metaphor and analogy by putting it in a larger context. Metaphor by itself may be a trap. In analogy and metaphor, parts are linked to form something we do not know enough about. Hence, analysis and metaphor together may form the big picture.

Analysis and metaphor search strategy helps interpretation by identifying formal, symbolic, historical, and social contexts first. Then it formulates short

descriptions of the visual work of art through impressions and pervasive qualities as they refer to the above items. Finally, it encapsulates a partial interpretation with a metaphor.

Feinstein (1980) wanted to eliminate left brain activity in so far as it effected the use of reason. She merely formed metaphors about a visual work of art by first verbally clustering feelings and qualities as they exemplified the work. She never stressed that a metaphor is never definitive, that is, that it is only a model. Reasons were never given for the choices of feelings and qualities. The expressions were never linked to the work verbally as a result of formal consideration. After all, the formal arrangement is one of the most important aspects of art.

Metaphor can certainly be discovered by grouping feelings of value, organization, and characterization with visual qualities such as saturation, direction, and balance. But, how relevant would it be without the use of effective thinking. Thinking and feeling happen together says Krathwohl et al (1964). They make up the whole person. If they are separated, there is imbalance.

It has been the aim of this paper to make AMSS an integral part of DBAE as it can be used with forms of critical art talk, particularly in the area of interpretation,

and with sensitivity to aesthetic qualities. The cognitive questioning in AMSS establishes it as an introspective activity that focuses on many aspects of critical talk about art and aesthetics.

In terms of art education, Feinstein's model falls short. AMSS expands and modifies it by setting the tone that brings out the adjectives that describe qualities and then can develop into metaphors. It integrates feeling and thinking processes, that are typical in art talk, to present a larger basis from which metaphor can be developed. It provides statements about the causes that contribute to a visual work of art. Through a guided discovery, such as AMSS, a viewer can learn about a work of art.

This paper stresses that it is difficult to form metaphor. Context and the experiential basis of the audience are essential to keep in mind. But, more than this is that metaphor, although very practical, is very dangerous because the model can be mistaken for the reality, or that it can obscure somethings as it seems to reveal others. Sensitivity in this is essential in teaching. Therefore, several metaphors or ways of seeing are better than one and this is also something that AMSS establishes.

When Broudy (1972:43) formed the theory for aesthetic scanning, he was talking about developing the viewer's openness to expressiveness through metaphor. This is done by giving form to sensory content and thus bringing meaning and value before imaginative perception. Similarly, through Amss, we can see, things that we are prepared to see, which is one foundation of art critical talk. The questions are genetic in that they deal with specific conditions about a visual work of art, interpret them metaphorically, and work to produce an aesthetic response from the viewer.

APPENDIX A



Figure 1a.
Zak Politowicz. (1982). Weal Deal. Charcoal on paper. 24
inches high by 18 inches wide. Possession of Mr. and Mrs.
E. J. Petruff. Tucson, Arizona. Reproduced with their
permission.

"Spill and Find"(Feinstein, 1980)

Cluster no. 1:	futile	insurance
	predictable	uneasy
circular		tense
closed-in	(Striking Quality,	mistrust
Rose	1st word)	gamble
		weal-deal
tilting	TRUTH	
pushing		frustrated
assertive	hard	deflowered
opposites	soft	coarse
unstable	44	trapped
		determined

Cluster no. 2, regrouped:

opposites	TRUTH	mistrust
	Rose	trapped
circular	deflowered	insurance
	weal-deal	determined
		44

Some words are easily associated. The words deriving from the first word, which is the initial pervasive quality of the drawing, can become a metaphor for the work. Hence, by seeing qualities and drawing associations among them, we can make meaning. Some possible metaphors are: The gun is insurance. A 44 is truth. A weal-deal is truth. A Rose is not a rose.

Figure 1b.



Figure 2.

Andrew Polk. Paris Green Night. Acrylic on Canvas. 70 inches high by 80 inches wide. Estate of the artist. (1980).

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