

SOUND SYNTHESIS IN A TEACHING MACHINE  
FOR TACTILE RECOGNITION

by

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A Thesis Submitted to the Faculty of the  
DEPARTMENT OF ELECTRICAL ENGINEERING  
In Partial Fulfillment of the Requirements  
For the Degree of  
MASTER OF SCIENCE  
In the Graduate College  
THE UNIVERSITY OF ARIZONA

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## ACKNOWLEDGMENTS

The author is most grateful for the encouragement and assistance given by Dr. Fredrick J. Hill in the preparation of this thesis.

Acknowledgment is also made of the use of spectral data obtained during a study of synthetic speech, which was conducted at the Applied Research Laboratory of The University of Arizona, and directed by Mr. Roland D. August.

## TABLE OF CONTENTS

	Page
LIST OF ILLUSTRATIONS . . . . .	v
ABSTRACT . . . . .	vi
CHAPTER I INTRODUCTION . . . . .	1
CHAPTER II SYNTHETIC VOWEL GENERATION . . . . .	4
2.1 Pure Vowel Fourier Synthesis . . . . .	5
2.2 Amplitude Modulation . . . . .	6
2.3 Filtering the Stimuli . . . . .	7
CHAPTER III TRAINING AND TESTING . . . . .	10
3.1 The Test Table . . . . .	10
3.2 The Prompting Mode . . . . .	11
3.3 The Confirmation Mode . . . . .	11
3.4 The Testing Mode . . . . .	15
CHAPTER IV SYSTEM OPERATION . . . . .	16
4.1 Loading the System . . . . .	18
4.2 Tabular Storage . . . . .	19
4.3 Tabular Data . . . . .	23
4.4 Other Commands . . . . .	25
CHAPTER V CONCLUSION . . . . .	28
APPENDIX A THE PROGRAM "CNTROL" . . . . .	30
APPENDIX B THE PROGRAM "INPUT" . . . . .	40
APPENDIX C THE PROGRAM "FORYEA" . . . . .	59
APPENDIX D THE PROGRAM "ZSCALE" . . . . .	63
APPENDIX E THE PROGRAM "TESTO" . . . . .	65
APPENDIX F THE PROGRAM "TEST" . . . . .	72
APPENDIX G THE PROGRAM "TALKM" . . . . .	90
LIST OF REFERENCES . . . . .	100

LIST OF ILLUSTRATIONS

Figure	Page
2.1 Low pass filter with component values . . . . .	9
3.1 An example of the prompting mode . . . . .	12
3.2 An example of the confirmation mode . . . . .	14
4.1 Block diagram of the teaching machine . . . . .	17
4.2 An example of a spectra table listing . . . . .	22
4.3 Items necessary to specify a stimulus . . . . .	26
4.4 Typical command to enter seven items . . . . .	26

## ABSTRACT

A small general-purpose digital computer was programmed to carry out the functions of a teaching machine for use in tactual and audio perception experiments. The machine generates synthetic vowels which are used as the standard training stimuli. A sequence of stimuli can be presented to a subject under the automatic control of various training and testing programs. A subject's responses are communicated to the machine via a Teletype console. The machine requires a minimum of operator intervention and records all test data in a permanent fashion. An operator is allowed to experiment with the generation of new stimuli through a set of flexible commands.

## CHAPTER I

### INTRODUCTION

There is at present extensive interest in the problem of speech perception for the deaf and hard-of-hearing. In 1966 a program to develop hardware which will enable the deaf to perceive speech through the tactile nerves was initiated by Dr. Fredrick J. Hill at The University of Arizona's Department of Electrical Engineering, and a prototype speech processor for use in this tactile sensing system was constructed (McClellan 1967). This processor accepts conventional speech as input, averages the amplitude distributions of eight frequency bands which span the audio range, and uses the average of each band or channel to modulate a sinusoid whose frequency is the center frequency of that particular band. The output of the processor was found to be quite intelligible to the human ear. The recognition rate for phonemes was approximately seventy percent.

Ultimately the eight-channel output of this processor will drive a bank of eight tactile transducers. The transducers have not been developed, and at this point in the project it is felt that a major effort should be extended toward determination of the stimulation properties of the skin and acquisition of data to aid in the design of adequate stimulators.

These investigations will require that a number of subjects be presented with tactual stimuli in a series of training sessions and tests, in order to measure their particular tactual learning curves. In addition, audio learning curves must be obtained by training another group of subjects to recognize audio stimuli. The intelligibilities of the two types of stimuli should be the same to facilitate direct comparison of the tactual and audio learning rates. If these experiments indicate that the tactile rate is close to the audio rate then, indeed, tactual speech recognition is possible.

Following this, another series of experiments emphasizing tactile stimuli will be required. The results of these tests will be used to determine the effectiveness of one transducer over that of another design. The test data can also be used to aid in modification of the speech processor itself since it is desirable to maximize the average information in each channel. Finally, once the tactual recognition system is completely designed, it is apparent that a hearing-impaired subject can effectively use this apparatus only after training.

The above considerations have resulted in the development of a teaching machine which can automatically administer training sessions, using either tactile or audio stimuli, to a subject, and then test the subject to measure his learning curve. The machine requires a minimum of operator intervention, provides tests which are repeatable at any time, and records all test data in a permanent fashion. It is the purpose of this report to describe the development and operation of this machine.



The teaching machine was implemented on a PDP-9 (Programmed Data Processor) digital computer. This machine is located in the Hybrid Computation Laboratory, and is operated under the direction of Dr. G. A. Korn and Dr. J. V. Wait. The computer was programmed to generate synthetic vowels which are used as the standard training and test signals. These vowel sounds are suitable for use as input to the tactual speech processor and for use as conventional audio stimuli.

The synthetic vowels are presented to a subject under program control of various training and testing routines through a nine-bit digital-to-analog converter. A Teletype console is used to communicate the subject's responses to the computer. After a training session or test, the console is also used to provide a complete list of stimuli presented, the subject's responses to the stimuli, and his total score.

Since the synthesis of vowels was of interest in its own right, much flexibility has been included in the programs so that an operator may easily change the characteristics of the generated sounds. Thus, in addition to testing, the machine provides a basic speech research facility.

Chapter II explains the generation of the synthetic vowels in detail while Chapter III defines the manner of training and testing a subject with these sounds. Chapter IV explains the system as it would appear to a typical operator, and Chapter V indicates some possible methods which could be employed to synthesize a wider variety of stimuli or sounds. The programs which were developed to implement the system are included in Appendices A through G.

## CHAPTER II

### SYNTHETIC VOWEL GENERATION

The prime consideration in the development of the teaching machine was the selection of the standard training stimuli. Initially these signals will be used in training sessions in which a subject will hopefully learn to associate a unique code tag with a certain stimulus. The amount of learning will then be measured by presenting stimuli at random to the subject and asking him to supply the associated code tag.

It is important to note that the recognition rates measured for hearing-impaired subjects have to be compared with the recognition rates of ordinary subjects receiving audio signals via the ear. If conventional recorded speech signals were to be used in the teaching machine, the recognition rates would be difficult to compare directly since the average audio rate would be several orders of magnitude greater than the average tactual recognition rate. Normalizing these two rates would be a difficult task since so little is known about perception processes. More insight into the problems of tactile speech perception would be obtained if ordinary subjects, including those engaged in building and modifying speech perception hardware, could be tested with audio signals which compared more directly with the tactile test signals. In other words, it was felt that it would be desirable to have test signals which could be used not only as input to a tactile processor, but also as input to a loudspeaker. The intelligibility of

such signals should be approximately the same in either configuration.

In addition to this intelligibility requirement the test signals should be isolated to eliminate context completely, and the stimuli must be extremely repeatable since individual tests may be separated by long periods of time. Evaluation of the above considerations led to the selection of synthetic vowels as the standard test signals.

### 2.1 Pure Vowel Fourier Synthesis

The synthetic vowels generated by the teaching machine are close approximations of what are called pure vowels. A pure vowel such as the  $\bar{e}$  in "team" is characterized by a nearly periodic signal since the articulatory organs are held in fixed positions when the vowel is sounded.

A previous study conducted by the Engineering Research Laboratory (August 1965) had measured the frequency spectra of different vowel sounds. Using this data, the fundamental frequency of each vowel was determined. For each sound, the amplitude of the fundamental frequency and the amplitudes of the first thirty-one harmonics of this frequency were also measured.

A subroutine called "FORYEA", which is listed in Appendix C, uses these parameters to generate one cycle, or period, of the Fourier series associated with each pure vowel. Relative phase information, which has a great effect on speech quality but little effect on intelligibility (Manley 1963), is not used in the program. The length of time required to generate a typical cycle, or waveform, is approximately

ten seconds. However, this operation is required only once since the resulting waveform is stored. A stored waveform may then be repetitively sent out through the digital-to-analog converter at a ten kilohertz rate to form a stimulus which lasts from one-hundredth of a second to thirteen seconds as desired.

The synthetic vowels generated as described above were found to resemble natural vowel sounds but were not intelligible enough to use as testing signals. Accordingly, a provision to enhance these sounds through the use of amplitude modulation was included in the system.

## 2.2 Amplitude Modulation

When a vowel is spoken in isolation the energy of the sound builds up and decays gradually. The teaching machine's modulator program, known as "TALKM" and listed in Appendix G, was designed primarily to include this important characteristic in the generation of the synthetic vowels.

Up to ten curves or envelopes can be resident in the computer at one time. Typically five of these are envelopes suitable for modulating the beginning portion of the synthetic sound while the others are used for the ending portion. Usually the middle portion of the vowel will be unmodulated, although this is not a necessary restriction.

An envelope is specified by designating points on its curve. The number of points can vary from six to fifty-one as explained in Chapter IV Section 4.3. The modulator program assumes the points represent amplitude values which are equally spaced along the horizontal or time axis and performs linear interpolations to fill in the

envelope. Thus, it is not necessary to provide the time coordinates of the curve on a point-by-point basis. Only the total length of time during which the envelope is to be used to modulate the waveform need be specified. This provision allows rapid experimentation with modulation effects.

Through the use of very precise timing chains, the digital modulator varies the amplitude of the basic vowel sound according to the specified envelopes at the same time that it is outputting the waveform to the subject at a ten kilohertz rate. The obvious advantage here is that no additional storage is required for the modulated stimuli.

The intelligibility of the synthetic vowels with modulation showed a marked improvement over that of the unmodulated vowels. Perhaps the most interesting result of this project was that, if a synthetic vowel was modulated with a simple linear curve during the beginning and ending quarters of its total duration, intelligibility was vastly increased; but when more complex curves, or even envelopes which extended over the total duration of the vowel were used, the intelligibility increased very little over that of the simply modulated sound.

### 2.3 Filtering the Stimuli

Although the computer was capable of achieving a maximum output rate of one-hundred kilohertz, it was necessary to use only a ten kilohertz rate. This was done to allow the digital modulator time to perform the interpolations and multiplications required to generate

each point of the modulated waveform. This was not a serious restriction since a study (Fletcher 1953) revealed that the frequencies from two hundred and fifty hertz to six kilohertz contribute over ninety-five percent to intelligibility. However, at this output rate, frequencies of five kilohertz and over were reproduced poorly and resembled square waves in appearance and sound.

To prevent these higher frequencies from adding noise and buzz to the synthetic vowel sounds, a low-pass active filter, with a cutoff frequency of five kilohertz, was added to the digital-to-analog converter's output stage. The second-order filter is shown in Figure 2.1 and is a maximal flatness or Butterworth type with a 40db/decade rolloff. While the filter suppressed any high frequency noise effects it was not detrimental to the quality of the synthetic vowels.

In conclusion, it was found that while the synthetic vowels generated by Fourier synthesis and enhanced by amplitude modulation were not representative of speech in general, they were reasonably intelligible, required little storage, and were quite adequate for use as the standard test stimuli in the teaching machine.

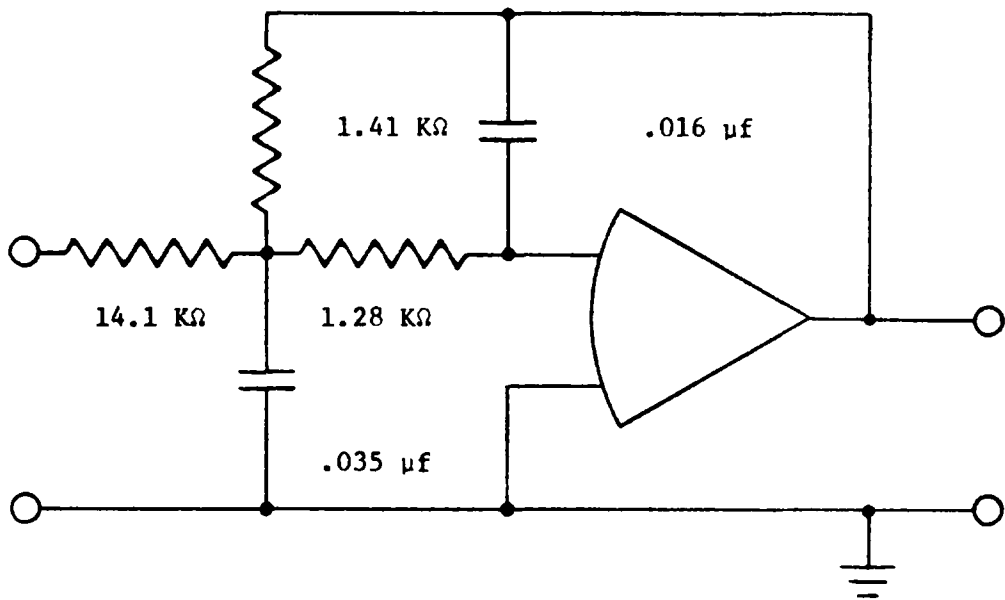


Figure 2.1 Low pass filter with component values

## CHAPTER III

### TRAINING AND TESTING

The teaching machine has two different modes of training a subject to recognize the stimuli; a prompting mode and a confirmation mode. The design of these training programs resulted from considerations of the relative efficiency of prompting versus confirmation in paired-associate learning (Sidley 1965) and the importance of the stimulus-label overlap.

#### 3.1 The Test Table

The teaching machine performs all training and testing by following a test table which is specified by the operator at the beginning of a session. The test table consists of a sequence of special entries as explained in Chapter IV Section 4.3. Each entry designates a particular stimulus and the unique code tag which should be associated with it. The operator is free to arrange these stimuli in any order and use duplicate entries, as desired, to make up a test.

The test table must also contain two more parameters. The first is simply the total number of stimuli included in the table, and the second is the number of trials desired. Each of the training programs will present the stimuli one-by-one in the order of their appearance in the table. If the indicated number of trials exceeds the length of the table, the sequence is repeated by the program until the desired number of trials is obtained. The maximum number of trials is one hundred.



Once the test table is completed, the operator can use the operator mode as explained in Chapter IV Section 4.4 to select any entry in the table and output that particular stimulus upon command. This provision facilitates the examination of various test sequences as well as experimentation with new stimuli.

### 3.2 The Prompting Mode

In the prompting mode of training the subject is informed about each stimulus before it is presented. For each trial, the teaching machine prints the identification code associated with the stimulus on the Teletype console, and then outputs the signal to the subject. The program will not continue until the subject answers by retyping the given code on the console. Before answering, the subject can repeat the stimulus by typing the character "R".

After each answer the system prints the code once more and either the word "correct", if the subject has retyped the tag correctly, or the word "incorrect", if the subject was not paying attention and typed the wrong code.

An example of this training mode appears in Figure 3.1. Only five trials were used for this illustration, and the identification codes are numbered sequentially as would not be the case in a real training situation. The figure indicates the manner in which the stimulus is identified to the subject before presentation, and also illustrates the complete listing of the session provided by the program.

### 3.3 The Confirmation Mode

In the confirmation mode the subject is not given the identifying

LISTEN TO STIMULUS S001  
YOUR ANSWER IS? S001  
S001 CORRECT

LISTEN TO STIMULUS S002  
YOUR ANSWER IS? S002  
S002 CORRECT

LISTEN TO STIMULUS S003  
YOUR ANSWER IS? S003  
S003 CORRECT

LISTEN TO STIMULUS S004  
YOUR ANSWER IS? S004  
S004 CORRECT

LISTEN TO STIMULUS S005  
YOUR ANSWER IS? S005  
S005 CORRECT

TRIAL	STIMULUS	RESPONSE	CORRECT/INCORRECT
001	001	001	CORRECT
002	002	002	CORRECT
003	003	003	CORRECT
004	004	004	CORRECT
005	005	005	CORRECT

Figure 3.1 An example of the prompting mode

code, but only told to listen before the presentation of each stimulus. After the stimulus, the subject may answer by using the console, or repeat the signal by typing the character "R". When the subject answers he is immediately given the correct identification code. If the subject's answer was correct, the teaching machine prints the word "correct" and proceeds to the next stimulus. If the subject was wrong, however, the word "incorrect" is printed, and the code belonging to the present stimulus is placed in a specific area in the computer's memory.

As long as there are any entries in this memory area, the teaching machine will interrupt the normal training sequence at every fourth trial and present one of the previously-missed stimuli to the subject. If the subject answers correctly, when presented with one of these repeated stimuli, the signal's code is removed from the memory area. Since these repeated stimuli are in a sense additions to the specified training sequence, they are listed with a "plus sign" when the final record of the session is printed.

A sample training session of this type appears in Figure 3.2 to illustrate the above points. In each trial, stimulus presentation occurs after the message "Listen to Stimulus". The subject's answer is confirmed as shown. The sequential numbering of the signal codes is used to illustrate the addition of missed stimuli to the training sequence. If during the second trial, the subject answers incorrectly, as is shown, stimulus S002 is presented again at trial four instead of stimulus S004. The normal sequence of signals is then resumed starting with trial five.

LISTEN TO STIMULUS  
 YOUR ANSWER IS? SOO1  
 SOO1 CORRECT

LISTEN TO STIMULUS  
 YOUR ANSWER IS? SOO1  
 SOO2 INCORRECT

LISTEN TO STIMULUS  
 YOUR ANSWER IS? SOO3  
 SOO3 CORRECT

LISTEN TO STIMULUS  
 YOUR ANSWER IS? SOO2  
 SOO2 CORRECT

LISTEN TO STIMULUS  
 YOUR ANSWER IS? SOO4  
 SOO4 CORRECT

TRIAL	STIMULUS	RESPONSE	CORRECT/INCORRECT	EXTRA
001	001	001	CORRECT	
002	002	002	INCORRECT	
003	003	003	CORRECT	
004	002	002	CORRECT	+
005	004	004	CORRECT	
			SCORE	004/005

Figure 3.2 An example of the confirmation mode

The additional presentation of stimulus S002 is identified by a "plus sign" in the "Extra" column of the final listing. This feature allows the operator to quickly determine those stimuli which were difficult for the subject to identify. In this mode the subject's score is printed as indicated in the figure.

### 3.4 The Testing Mode

The testing mode is intended to provide researchers with an accurate measure of a subject's ability to recognize the different stimuli. During a test the subject is not informed about the stimulus, either before or after its presentation, and is not told if his answer is correct. The teaching machine presents the stimuli exactly as they appear in the test table without additions, and the subject is not allowed to repeat a stimulus before answering.

If the subject makes an error in typing his intended answer he may signal this to the system by typing the Teletype character "RUBOUT", and then retype his answer correctly. This provision is also included in the two training programs, but its necessity is more apparent in this mode.

The testing record provided by the system is similar to that of the two training modes, and of course the final score is always printed.

## CHAPTER IV

### SYSTEM OPERATION

The seven programs listed in Appendices A through G were developed with the intention of allowing the PDP-9 (Programmed Data Processor) digital computer to function as a teaching machine for tactile and audio perception experiments. Much effort was extended to ensure that the computer remained in the background, so to speak, and that the system placed no excessive demands on either the operator or the test subject. A person wishing to generate stimuli or set up a test needs only a minimal understanding of digital computers to perform these tasks. A test subject is only required to be able to type simple answers at his own rate of speed. This chapter is intended to be a guide to the operation of the system, and the material explained below applies to potential operators rather than to test subjects. Although this chapter must be, in essence, an operation manual, it is hoped that the material contained within will not appear to be excessively discontinuous.

A simple block diagram of the system appears in Figure 4.1. To set up a training session the operator does not press buttons, as in other teaching machines (Risberg and Spens 1967), but issues commands via the Teletype console. These commands are fully explained in this chapter, and a few preliminary conventions must be established. Two non-printing Teletype characters used in various commands are the "space" and the "carriage-return". The "space" will be represented by

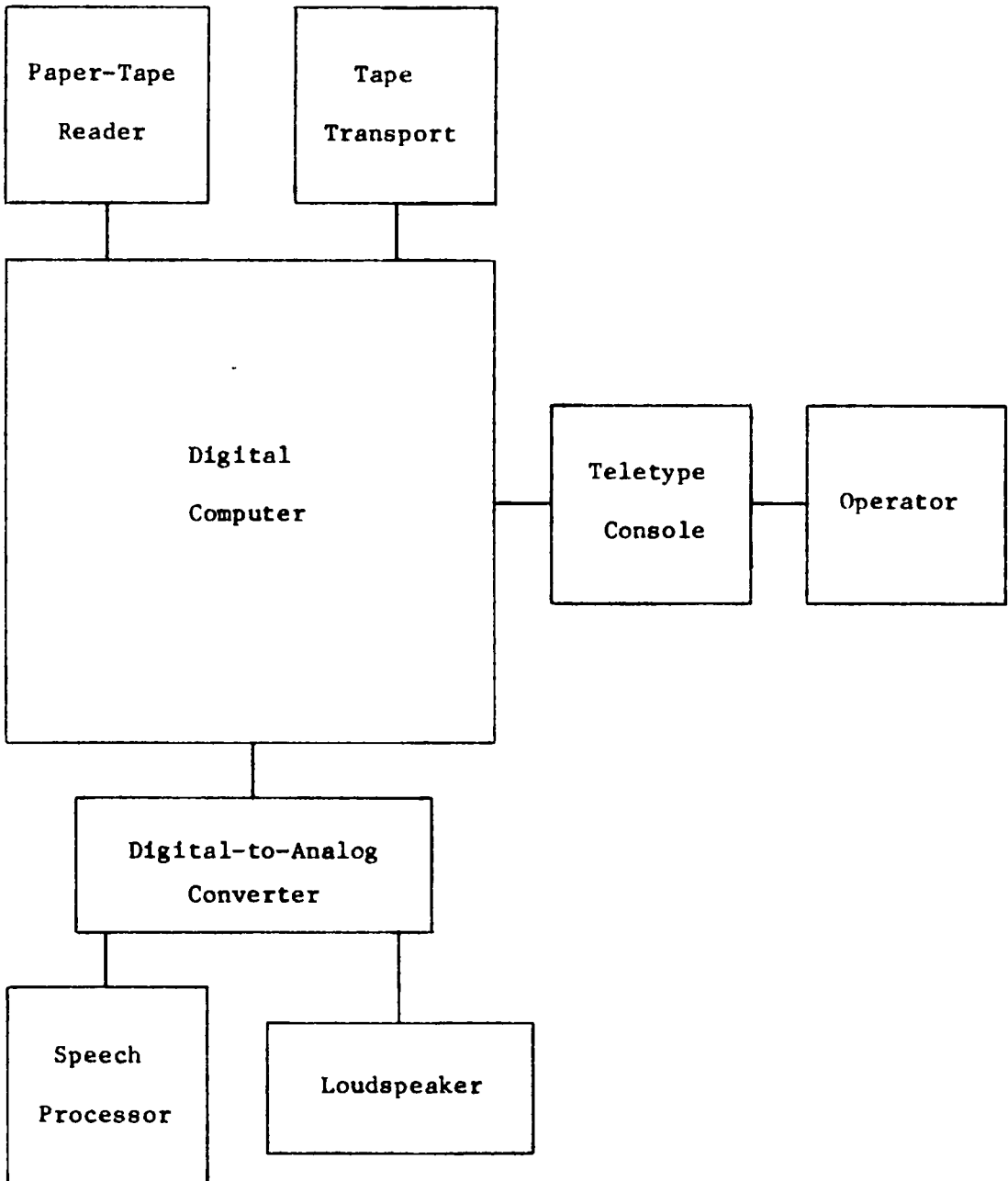


Figure 4.1 Block diagram of the teaching machine

underlining the positions where it occurs, and the "carriage-return" will be designated by the symbol "ç". One other character of special interest is the "CONTROL Z". To form a "CONTROL Z" the operator should hold down the "CONTROL" key on the Teletype console, and simultaneously type the character "Z".

#### 4.1 Loading the System

Of course, the teaching system's programs must be loaded into the computer's memory before the computer can function as a training machine. This operation is performed by using the "LINKING LOADER", a program in the computer's system library. The teaching machine's programs are available in paper tape form or on a reel of magnetic tape, and a different sequence of operations is used for each format. If the paper tape version is used, the operator should type the command "GLOADç" to summon the "LINKING LOADER", place the tape in the paper-tape reader, and wait for the computer to print "LOADER". When the computer responds, the operator should type the letters "CNTROL", followed by six "commas" and then depress the "ALTMODE" key on the Teletype console. When the programs have been loaded, the teaching machine will signify that it is ready for use by printing the message "MODE".

To load the magnetic tape version, the operator should place the reel of tape on the tape transport, and rotate the transport's unit indicator until a "1" is in view. The operator should issue the command "ASSIGN\_DTCl\_-4ç", which indicates that magnetic tape is being used, and then type "GLOADç". When the computer prints "LOADER", the



operator should type the letters "CNTROL" and depress the "ALTMODE" key. The "LINKING LOADER" will then load the programs. When this is accomplished the teaching machine will print the message "MODE" to indicate that it is ready for use.

#### 4.2 Tabular Storage

In order to generate synthetic vowels or administer a training session, the teaching machine refers to various tables. These tables are actually certain groups of storage locations in the computer's memory. There are three different types of tables; the spectra tables, the modulation tables, and a test table.

The data in a spectra table is used to synthesize one cycle of a pure vowel. There are eighteen spectra tables, and the two-digit numbers from "01" to "18" are used to distinguish them. These numbers will be referred to as spectra table codes.

A modulation table contains a point-by-point representation of a curve, or envelope. The teaching machine will use a particular envelope to modulate a synthetic vowel. Typically, two envelopes are needed to form an intelligible synthetic vowel; one for the beginning portion of the vowel and one for the ending portion. In view of this requirement, the modulation tables are grouped into two classes. Five of the ten modulation tables are designated by the two-character codes "1N" through "5N", and in practice these tables will contain values which specify curves suitable for modulating the beginning of the vowel sound. The remaining five tables are identified by the two-character codes "1F" through "5F" and specify envelopes for modulating the ending

portion of the vowel. Both types of the two-character codes will be referred to as modulation table codes.

The single test table specifies the sequence of stimuli to be used in a training session or test. The single character "T" is used to designate this table and is referred to as the test table code.

The teaching machine possesses a variety of commands designed to facilitate the entry of data into these tables. The same commands are used for all tables. The command "I\_XXç", where the symbol "XX" represents a particular table code as explained above, will cause the computer to locate the storage area associated with that table and print the table's title. After receiving this command, the computer assumes that all further commands refer to the previously designated table. This assumption is in effect until the operator types a "CONTROL Z".

Since each location in a table represents the value of a different parameter, a pointer method is used to enter data into a specific location. The pointer is initially positioned at the first location in the table. To move the pointer three commands are available. The command "Nç" will bring the pointer to the next location in the table. The command "A\_XXç" will move the pointer past a number of locations equal to the two-digit decimal number represented by the symbol "XX". If either of these two commands result in an attempt to move the pointer past the end of the table, an error message is printed, and the pointer is reset to the first location in the table. A third command, "Tç", allows the operator to move the pointer to the first location in the table at any time.

To enter data into any location of any table the operator should type "E\_XXç", where the symbol "XX" represents a particular value of a parameter. When this command is given the data is placed in the location at which the pointer is positioned. The data transfer can be verified by using the command "Pç". This command will cause the computer to print the value currently stored in the location, as well as a shortened form of the parameter name associated with the location.

To obtain a complete listing of a table, it is necessary to type "Lç". An illustration of the type of table listing provided by the computer appears in Figure 4.2. Each line of the listing shows the shortened form of the parameter name, as well as the current value of the parameter. Any location which contains only the number zero is not listed.

Of course, entering data into a table is a tedious job. In view of this, a command is available which records the contents of a table by punching the data values on a piece of paper tape. The data is coded in a fashion acceptable to the computer. Another command is provided to read this tape into the computer's memory at a later date. Thus it is only necessary to type in tabular data once. The command "P\_XXç", where the symbol "XX" represents the code of a particular table, causes the tape to be punched. The memory location of the table is also punched on this tape. Tables recorded in this fashion on paper tape can be read into the computer's memory in the following manner. The tape should be placed in the paper-tape reader, and the command

## SPECTRA 06

FREQFO	000133
AMPFO0	000030
AMPFO1	000295
AMPFO2	000400
AMPFO3	000810
AMPFO4	001450
AMPFO5	002620
AMPFO6	002150
AMPFO7	002950
AMPFO8	000375
AMPFO9	000350
AMPF10	000140
AMPF11	000075
AMPF12	000045
AMPF13	000045
AMPF14	000050
AMPF15	000250
AMPF16	000740
AMPF17	000150
AMPF18	000195
AMPF19	000095
AMPF20	000050
AMPF21	000040
AMPF22	000050

Figure 4.2 An example of a spectra table listing

"R\_c" should be issued. The computer uses the location previously punched on the tape to place the table in the proper memory area.

#### 4.3 Tabular Data

Although the commands explained above are used for all tables, the data content of the three types of tables is not the same. The thirty-four parameters whose values are stored in a spectra table are assigned sequential locations in this manner. The value of the fundamental frequency is first, followed by the d-c level of the waveform. The third location contains the amplitude of the fundamental frequency, while the remaining locations contain the amplitudes of the first thirty-one harmonics of the fundamental frequency. All data in a spectra table must be in integer form. The lowest allowable value of the fundamental frequency is one-hundred hertz while all other parameters may vary from zero to one-hundred thousand.

The data in a modulation table is formatted in this manner. The first location indicates the total number of point values to be contained in the table. This number must be in integer form, and the only permissible values are 6, 11, 21, 25, and 51. The remaining entries are the values of the points used to define a particular curve, or envelope. These values must be either decimal fractions in the range from 0.0 to 0.9999, or 1.0. The values are assumed to represent sequential points of the curve which are equally spaced along the horizontal axis.

The test table specifies the particular stimuli to be used in a training session or test. The first entry gives the total number of

stimuli listed in the table. This number must be in integer form and the maximum permissible value is fifty. The second entry specifies the desired number of trials. The maximum number of trials is one hundred. The remaining entries in the table specify the stimuli. Since the teaching machine uses the eighteen spectra tables and the ten modulation tables to generate a variety of stimuli, these entries are rather involved. Each entry of this type must specify seven items. The first item is the code of the particular spectra table which should be used to generate one cycle of the stimulus. The second item is the duration of the unmodulated portion of the stimulus and is given in seconds. An envelope suitable for modulating the beginning portion of the stimulus is specified by designating a particular modulation table code, and this code is the third item. The next item is the duration of time during which this envelope should be used. This is given in seconds. In a similar fashion the fifth and sixth items specify another envelope and its duration of use. This envelope should be suitable for modulating the ending portion of the vowel. The seventh item is simply the unique decimal number or code, which should be associated with the stimulus. These seven items are listed in Figure 4.3. As stated above, the second, fourth, and sixth items are durations of time, in seconds, and these can vary from zero to thirteen seconds in increments of one-hundredth of a second. The seven items are entered into a location in the test table by using a command which begins with the characters "E\_". These characters should be followed by the seven items. The first six items should be terminated with a "comma" while

the seventh item should be terminated with a "carriage return". Thus, except for the fact that seven items are being specified at once, this command is identical to the command for entering data as described in Section 4.2. An example of this type of command appears in Figure 4.4.

#### 4.4 Other Commands

Before the teaching machine can synthesize a stimulus, one cycle of the basic waveform must be computed and stored. Of course, the data necessary to generate this waveform is contained in a spectra table as explained in Section 4.3. The command "C\_XXç", where the symbol "XX" represents a particular spectra table code, will cause the computer to generate the waveform specified by the table. Since the resulting waveform is stored, this operation is only required once for each spectra table.

When the operator has computed the basic waveforms and established a test table, he can initiate a training session or test by typing "T\_Xç". The symbol "X" is used to specify which mode of operation is desired. The letters "P", "C", and "T" are used to designate the prompting, confirmation, and test modes respectively. These modes are explained in Chapter III.

The operator can listen to any stimulus specified in the test table through the use of one more mode of operation. This mode facilitates rapid experimentation with new stimuli, and is called the operator mode. The operator mode is entered by using the command "T\_0ç". After giving this command the operator can move a pointer up or down through the test table locations by using two commands. The command

ITEM	SPECIFICATION
1	Spectra Table Code
2	Duration of Unmodulated Sound
3	Modulation Table Code
4	Duration of Modulation Using Envelope Specified by Item 3
5	Modulation Table Code
6	Duration of Modulation Using Envelope Specified by Item 5
7	Association Code

Figure 4.3 Items necessary to specify a stimulus

. . . . .

E\_15,0.3,1N,0.15,3F,0.15,32c

Figure 4.4 Typical command to enter seven items



"Iç" will increment the pointer's position by one, and the command "Dç" will decrement the position by one.

The command "Oç" causes the stimulus specified by the current table location, the location at which the pointer is positioned, to be outputted through the digital-to-analog converter. The command "Pç" will cause the machine to print the associated code tag identified with the stimulus. A "CONTROL Z" is typed by the operator to exit from this mode.

The operator may cancel any of the commands explained in this chapter by typing the Teletype character "RUBOUT". Of course, this character must be typed before the particular command's terminating "carriage-return" is typed. This completes the discussion of the commands necessary to operate the teaching machine.

CHAPTER V  
CONCLUSION

The teaching machine described in the preceding chapters solves at least some of the problems associated with tactual and audio perception investigations. The automation of the training periods and the precise bookkeeping performed by the computer greatly reduce the amount of manpower necessary to run experiments. The success of the machine in achieving this reduction indicates a possible extension of the system. It is certainly conceivable to expand the machine's capabilities to include the simultaneous training of several subjects. This would require a modest investment to cover the construction of several training terminals which would be used in place of the single Teletype console presently available. This extension is warranted only if the number of experiments would greatly exceed present expectations.

The synthetic vowels used in the machine are certainly adequate for many types of perception experiments; and, although the system was not intended to perform the function of a speech synthesizer, methods to generate a wider variety of stimuli would be of great use to researchers. The experience resulting from the development of the teaching system offers some indications of what would be required to extend the synthesis.

First, a method to string together basic sounds is needed, as well as the ability to specify periods of noise and silence. The prime consideration here is the development of an efficient language which

can be used to build up a complex sound from many elementary ones. This simulation language should not only free the operator from tedious speech specification; but, in addition, should be able to display the resulting waveform on a cathode ray tube at any point in the building process. This display would not have to operate at the high rate required for actual output of the sound, and could exist in a time-sharing mode with the Teletype console.

Some form of analysis tool would also be desirable, and it is felt that the "Fast Fourier Transform", which is currently available in subroutine form, could be used for spectrum analysis of the synthetic sounds. Again, this information should be available in display form for rapid evaluation.

The most serious problem anticipated for an all-digital synthesizer is that of storage. To achieve good resolution of consonants a high output rate must be used, and this forces the waveform to be generated prior to output and stored. However, if the synthesizer was only required to generate speech sounds of limited duration, and the operator could tolerate a moderate delay between specification of the sound and actual output of the sound, it is felt that an appreciable amount of success in this area could be achieved with existing facilities at the Hybrid Computation Laboratory.

APPENDIX A

THE PROGRAM "CNTROL"

```

.TITLE CNTROL
/PROVIDES ENTRY TO ALL SUBROUTINES
/PART OF SYNTHETIC VOWEL TESTER
.GLOBL  VECADD,SOUADD,FLG
.GLOBL  INPUT,FORYEA,COD,TESTO,TEST
ST      ISA+10;  /INTERRUPT OFF
IOF
DZM FLG
LAC (215
700406;  /TLS
700401;  /TSF
JMP .-1
LAC (212215;      JMS WPRT
LAC (315317;      JMS WPRT
LAC (304305;      JMS WPRT
LAC (212215;      JMS WPRT
LAC (276;         JMS LPRT
JMS BRRS;         /READ COMMAND
DZM* XBR
ISZ XBR;          ISZ TBR
JMP .-3
JMS BRRS
700301
JMP .-1
700312
SAD (232
JMP ST
SAD (215
JMP .+7
SAD (377
JMP .-22
DAC* XBR
ISZ XBR
ISZ TBR
JMP .-14
DAC* XBR
LAC BR+1
SAD (240
JMP .+2
JMP W
LAC BR
SAD (311;        /I

```

## CNTROL

```

JMP .+54
SAD (322;           /R
JMP R
SAD (320;           /P
JMP P
SAD (303;           /C
JMP C
SAD (324;           /T
JMP .+2
JMP W
LAC BR+2
SAD (317;           /O
JMP .+2
JMP .+11
JMS* TESTO
JMP .+6
.DSA DR
.DSA DRP
.DSA DRN
.DSA DRF
.DSA DRT
JMP ST
SAD (320;           /P
JMP .+6
SAD (303;           /C
JMP .+6
SAD (324;           /T
JMP .+6
JMP W;           /WHAT?
CLA
JMP .+4
LAC (1
JMP .+2
LAC (2
DAC .+10
JMS* TEST;           /TEST MODES P,C,T
JMP .+7
.DSA DR
.DSA DRP
.DSA DRN
.DSA DRF
.DSA DRT
Ø
JMP ST
CLQ
LAC BR+2
LLS+11
XOR BR+3

```

## CNTROL

```

DAC COD
LAC BR+2
SAD (324;           /T
JMP T
LAC BR+3
SAD (316;           /N
JMP .+12
SAD (306;           /F
JMP .+21
LAC (DR
DAC DRA
JMS GA
DAC VECADD
DZM FLG
JMS* INPUT
JMP ST
LAC (DRN
DAC DRA
LAC (1
DAC FLG
JMS GA
DAC VECADD
JMS* INPUT
DZM FLG
JMP ST
LAC (DRF
DAC DRA
JMP .-11
T LAC DRT
DAC VECADD
LAC (2
DAC FLG
JMS* INPUT
DZM FLG
JMP ST
C LAC (DR; /COMPUTE
DAC DRA
JMS GA
DAC VECADD
LAC (DRP
DAC DRA
JMS GA
DAC SOUADD
JMS* FORYEA
JMP ST
R LAC (212215;      /READ TAPE
JMS WPRT
JMS RED

```

## CNTROL

```

P      JMP ST
      LAC BR+2;           /PUNCH TAPE
      SAD (324
      JMP .+37
      LAC BR+3
      SAD (316
      JMP .+15
      SAD (306
      JMP .+20
      LAC (DR
      DAC DRA
      JMS GA
      DAC STADD
      LAC (-42
      DAC TALYP
      LAC (212215
      JMS WPRT
      JMS PUN
      JMP ST
      LAC (DRN
      DAC DRA
      JMS GA
      DAC STADD
      JMP .+5
      LAC (DRF
      DAC DRA
      JMS GA
      DAC STADD
      LAC (-64
      DAC TALYP
      LAC (212215
      JMS WPRT
      JMS PUN
      JMP ST
      LAC DRT
      DAC STADD
      LAC (-374
      DAC TALYP
      LAC (212215
      JMS WPRT
      JMS PUN
      JMP ST
W      LAC (212215;       /WHAT?
      JMS WPRT
      LAC (327310
      JMS WPRT
      LAC (301324
      JMS WPRT

```

## CNTROL

```

          LAC (277
          JMS LPRT
          JMP ST
DBI      Ø
          JMS BTRS
          ISZ TBT
          CLA
          CLL
          TAD* XBT
          ISZ XBT
          DAC .+3
          LAC (12
          MUL
          HLT
          SZL!CLL
          JMP W
          LACQ
          ISZ TBT
          JMP .-13
          TAD* XBT
          JMP* DBI
BRRS    Ø
          LAC (-24
          DAC TBR
          LAC (BR
          DAC XBR
          JMP* BRRS
BTRS    Ø
          LAC (-6
          DAC TBT
          LAC (BT
          DAC XBT
          JMP* BTRS
ZBT     Ø
          JMS BTRS
          DZM* XBT
          ISZ XBT
          ISZ TBT
          JMP .-3
          JMS BTRS
          JMP* ZBT
LPRT    Ø
          7ØØ4Ø1
          JMP .-1
          7ØØ4Ø6
          JMP* LPRT
WPRT    Ø
          CLL

```



## CNTROL

	LRS+11	
	JMS LPRT	
	CLA	
	LLS+11	
	JMS LPRT	
SRI	JMP* WPRT	
	Ø	
	JMS ZBT	
	LAC (BT+5	
	DAC XSR	
	LAC* TOP	
	JMS DIG	
	SPAISNA	
	JMP .+6	
	TAD (-26Ø	
	DAC* XSR	
	LAC XSR	
	TAD (-1	
	DAC XSR	
	LAC TOP	
	TAD (-1	
	SAD BOT	
	JMP* SRI	
	DAC TOP	
DIG	JMP .-16	
	Ø	
	DAC SAV	
	LAC (-12	
	DAC TLA	
	LAC (26Ø	
	DAC TEMP	
	LAC SAV	
	SAD TEMP	
	JMP .+5	
	ISZ TEMP	
	ISZ TLA	
	JMP .-5	
	CLA	
GA	JMP* DIG	
	Ø;	/GET ADDRESS
	JMS BRRS	
	LAC XBR	
	DAC BOT	
	JMS COM	
	LAC XBR	
	DAC TOP	
	JMS SRI	
	JMS DBI	

## CNTROL

```

TAD (-1
TAD (2000000
TAD DRA
DAC .+1
HLT
JMP* GA
COM 0
LAC* XBR
SAD (215
JMP* COM
ISZ XBR
ISZ TBR
JMP .-5
JMP W
PUN 0; /PUNCH
JMS LT
LAC STADD
DAC BOT
CLL
CLQ
LRS+14
PSF
JMP .-1
PSB
CLA .
LLS+6
PSF
JMP .-1
PSB
CLA
LLS+6
PSF
JMP .-1
PSB
CLL
LAC* BOT
JMS LISP
LRS+6
JMS LISP
LRS+6
JMS LISP
ISZ BOT
ISZ TALYP
JMP .-10
LAC (300
PSF
JMP .-1
PSA

```

## CNTROL

```

PSF
JMP .-1
JMS LT
JMP* PUN
LT   Ø;           /LEADER-TRAILER
LAC (-4ØØ
DAC TALY
PSA+1Ø
PSF
JMP .-1
ISZ TALY
JMP .-4
JMP* LT
LISP Ø
CLL
CLQ
PSF
JMP .-1
PSB
JMP* LISP
RED  Ø;           /READ
CLL
CLQ
RSB
RSF
JMP .-1
RRB
DAC BOT
JMS LRED
AND (1
SZA
JMP .+7
JMS LRED
JMS LRED
LACQ
DAC* BOT
ISZ BOT
JMP .-11
JMS LRED
JMS LRED
JMS LRED
JMP* RED
LRED Ø
CLA
RSA
RSF
JMP .-1
RRB

```

## CNTROL

```

      CLL
      LRS+6
      JMP* LRED
DR    .DEC;      /DIRECT FOR ALL TABLES
      101;      /SPECTRA TABLES
      135
      169
      203
      237
      271
      305
      339
      373
      407
      441
      475
      509
      543
      577
      611
      645
      679
DRN   713;      /ON MOD TABLES
      765
      817
      869
      921
DRF   973;      /OF MOD TABLES
      1025
      1077
      1129
      1181
DRP   1233;     /COMPUTED VOWELS
      1333
      1433
      1533
      1633
      1733
      1833
      1933
      2033
      2133
      2233
      2333
      2433
      2533
      2633
      2733

```



APPENDIX B

THE PROGRAM "INPUT"

```

/PART OF A SYNTHETIC VOWEL
/TRAINING SYSTEM
/PERFORMS INPUT FOR ALL TABLES
.GLOBL INPUT,VECADD,COD,FLG
INPUT  Ø
DZM FL;          DZM FLT
JMS RS
START  LAC (212;    JMS LPRT
LAC (215;    JMS LPRT
JMS WTB;    JMS WTB
LAC* FLG;    SNA
JMP .+4
SAD (1
JMP .+7
JMP .+13
LAC* COD;    /HERE IF INPUT
DAC TAB+4;   /TO SPECTRA
LAC (TAB
JMS PTB
JMP .+1Ø
LAC* COD;    /HERE IF INPUT
DAC TAB+23;  /TO MODUL
LAC (TAB+2Ø
JMS PTB
JMP .+3
LAC (TAB+31;  /HERE IF INPUT
JMS PTB;     /TO TEST TABLE
LAC FL;     /CHECK TO SEE IF LISTING
SZA
JMP .+4
JMP DN
RET    JMS BRRS;    /READ UNTIL CR,
DZM* XBR;    /RB OR READ
ISZ XBR;    /BUFFER OVERFLOWS
ISZ TBR
JMP .-3
JMS BRRS
7ØØ3Ø1;    /KSF
JMP .-1
7ØØ312;    /KRB
SAD (232;    /CONTROL Z
JMP* INPUT

```

## INPUT

```

SAD (215
JMP .+7
SAD (377;           /RUBOUT
JMP DN
DAC* XBR
ISZ XBR
ISZ TBR
JMP .-14
DAC* XBR
LAC BR
SAD (305;           /E
JMP E
SAD (320;           /P
JMP P
SAD (316;           /N
JMP N
SAD (324;           /T
JMP T
SAD (314;           /L
JMP L
SAD (332;           /Z
JMP Z
SAD (301;           /A
JMP A
JMP W
P LAC (212;         /CODING FROM P
JMS LPRT;          /TO PD PRINTS
LAC (215;          /ID TAGS FOR
JMS LPRT;          /ALL PARAMETERS
LAC* FLG
SNA
JMP .+4
SAD (1
JMP .+10
JMP .+13
LAC XLIN;          /HERE IF PRINT
SAD (0;            /FROM SPECTRA
JMP .+16
SAD (1
JMP .+17
JMP .+21
LAC XLIN;          /HERE IF PRINT
SAD (0;            /FROM MODUL
JMP .+27
JMP .+31
LAC XLIN;          /HERE IF PRINT
SAD (0;            /FROM TEST TABLE
JMP .+34

```

## INPUT

```

SAD (1
JMP .+35
JMP .+37
LAC (TAB+6;           /HERE IF PRINT
JMS PTB; /FREQF0
JMP PD
LAC (TAB+12;         /HERE IF PRINT
JMS PTB; /AMPDC
JMP PD
LAC (TAB+15;         /HERE IF PRINT
JMS PTB; /AMPF
LAC (2; /PRINT NUMBER OF HARMONIC
DAC FLT
LAC XLIN
TAD (-2
JMS PI
DZM FLT
JMP PD
LAC (TAB+25;         /HERE IF PRINT
JMS PTB; /POINTS
JMP PD
LAC (3; /HERE IF PRINT POINT NUMBER
DAC FLT
LAC XLIN
JMS PI
DZM FLT
JMP PD
LAC (TAB+37;         /HERE IF PRINT
JMS PTB; /ENTRIES
JMP PD
LAC (TAB+43;         /HERE IF PRINT
JMS PTB; /TRIALS
JMP PD
LAC (3; /HERE IF PRINT ENTRY NUMBER
DAC FLT
LAC XLIN
TAD (-1
JMS PI
DZM FLT
JMP PD
JMS WTB
LAC* FLG
SNA
JMP .+15
SAD (1
JMP .+7
LAC XLIN;           /HERE IF PRINT
SAD (0; /FROM TEST TABLE

```

PD



## INPUT

```

    JMP .+10
    SAD (1
    JMP .+6
    JMP PTV
    LAC XLIN;           /HERE IF PRINT
    SZA;               /FROM MODUL TABLE
    JMP .+11
    JMP .+1
    DZM FLT;          /HERE IF PRINT INTEGER
    LAC* XLOC
    JMS PI
    LAC FL
    SZA
    JMP L+7
    JMP DN
    LAC* XLOC;         /HERE IF PRINT
    TAD RU;           /FRACTION-ROUND UP
    JMS PF
    LAC FL
    SZA
    JMP L+7
    JMP DN
PTV  LAC (2;         /PRINT A 6-ENTRY TEST VECTOR
    DAC FLT
    LAC* XLOC
    CLL
    CLQ
    LRS+10
    SPA!SNA
    JMP .+2
    JMS PI
    DZM FLT
    LAC (254
    JMS LPRT
    LAC (4
    DAC FLT
    ISZ XLOC
    LAC* XLOC
    SPA!SNA
    JMP .+2
    JMS PI
    DZM FLT
    LAC (254
    JMS LPRT
    LAC XLOC
    TAD (-1
    DAC XLOC
    LAC (2

```

## INPUT

```
DAC FLT
LAC* XLOC
CLL
CLQ
LRS+4
AND (17
SPA!SNA
JMP .+4
JMS PI
LAC (316
JMS LPRT
DZM FLT
LAC (254
LMS LPRT
ISZ XLOC
ISZ XLOC
LAC (4
DAC FLT
LAC* XLOC
SPA!SNA
JMP .+2
JMS PI
DZM FLT
LAC (254
JMS LPRT
LAC (2
DAC FLT
LAC XLOC
TAD (-2
DAC XLOC
LAC* XLOC
AND (17
SPA!SNA
JMP .+4
JMS PI
LAC (306
JMS LPRT
DZM FLT
LAC (254
JMS LPRT
LAC (4
DAC FLT
ISZ XLOC
ISZ XLOC
ISZ XLOC
LAC* XLOC
SPA!SNA
JMP .+2
```

## INPUT

```

JMS PI
DZM FLT
LAC (254
JMS LPRT
ISZ XLOC
LAC (3
DAC FLT
LAC* XLOC
JMS PI
DZM FLT
LAC XLOC
TAD (-4
DAC XLOC
LAC FL; /CHECK TO SEE IF LISTING
SZA
JMP L+7
JMP DN
PF Ø; /PRINT A FRAC
JMS BDF
LAC BT
SAD (377777
JMP .+15
JMS BTA
LAC (F
JMS PTB
JMS BTRS
ISZ TBT
ISZ TBT
LAC* XBT
JMS LPRT
ISZ XBT
ISZ TBT
JMP .-4
JMP* PF
LAC (0
JMS PTB
JMP* PF
E JMS BRRS; /ENTER
LAC* FLG
SPA!RNA
JMP .+11
SAD (1
JMP .+12
LAC XLIN; /TEST TABLE
SAD (Ø
JMP .+4
SAD (1
JMP .+2

```

## INPUT

```

JMP ET
JMS GI; /HERE IF ENTER INTEGER
DAC* XLOC
JMP DN
LAC XLIN; /MODUL TABLE
SZA
JMP .+2
JMP .-6
LAC XBR; /ENTERS FRACTION
DAC BOT
JMS COM
SZA
JMP W
LAC XBR
DAC MD
ISZ XBR
JMS COM
LAC XBR
DAC TOP
LAC MD
TAD (-1
TAD (2000000
DAC .+1
HLT
SAD (261
JMP .+25
LAC (BT+5
DAC XSR
JMS ZBT
LAC* MD
JMS DIG
SPA!SNA
JMP .+6
TAD (-260
DAC* XSR
LAC XSR
TAD (-1
DAC XSR
ISZ MD
LAC MD
SAD TOP
JMP .+2
JMP .-15
JMS DBF
DAC* XLOC
JMP DN
LAC (377777
DAC* XLOC

```

## INPUT

```

ET      JMP DN
        JMS GI;   /ENTERS TEST VECTOR
        CLL
        CLQ
        LLS+10
        DAC* XLOC
        ISZ XLOC
        JMS TI
        DAC* XLOC
        LAC XLOC
        TAD (-1
        DAC XLOC
        JMS GI
        CLL
        CLQ
        LLS+4
        XOR* XLOC
        DAC* XLOC
        ISZ XLOC
        ISZ XLOC
        JMS TI
        DAC* XLOC
        LAC XLOC
        TAD (-2
        DAC XLOC
        JMS GI
        XOR* XLOC
        DAC* XLOC
        ISZ XLOC
        ISZ XLOC
        ISZ XLOC
        JMS TI
        DAC* XLOC
        ISZ XLOC
        JMS GI
        DAC* XLOC
        LAC XLOC
        TAD (-4
        DAC XLOC
        JMP DN
RS      0;           /RESETS INDICES
        DZM XLIN
        LAC* VECADD
        DAC XLOC
        LAC* FLG
        SZA
        JMP .+4
        LAC (-42

```

## INPUT

```

DAC TLG
JMP* RS
SAD (2
JMP .+4
LAC (-64
DAC TLG
JMP* RS
LAC (-64
DAC TLG
JMP* RS
BRRS  Ø;          /RESET THE READER BUFFER
LAC (-7Ø
DAC TBR
LAC (BR
DAC XBR
JMP* BRRS
BTRS  Ø;          /RESET THE BCD BUFFER
LAC (-6
DAC TBT
LAC (BT
DAC XBT
JMP* BTRS
ZBT   Ø;          /ZERO THE BCD BUFFER
JMS BTRS
DZM* XBT
ISZ XBT
ISZ TBT
JMP .-3
JMS BTRS
JMP* ZBT
LPRT  Ø;          /WAIT AND PRINT A CHARACTER
7ØØ4Ø1; /TSF
JMP .-1
7ØØ4Ø6; /TLS
JMP* LPRT
PTB   Ø;          /PRINT UNTIL A BLANK
DAC TL
CLL
CLQ
LAC* TL
LRS+11
SNA
JMP* PTB
JMS LPRT
LLS+11
AND (777
SNA
JMP* PTB

```

## INPUT

```

JMS LPRT
ISZ TL
JMP .-15
WTB   Ø;           /PRINT A TAB
LAC (211
JMS LPRT
LAC (-26ØØØØ
DAC TL
NOP
ISZ TL
JMP .-2
JMP* WTB
COM   Ø;           /SEARCH FOR A COMMA, CR,
LAC* XBR;         /OR PERIOD
SAD (254
JMP* COM
SAD (215
JMP* COM
SAD (256
JMP .+5
ISZ XBR
ISZ TBR
JMP .-11
JMP W
CLA;           /IF PERIOD EXIT WITH Ø IN AC
JMP* COM
SRP   Ø;           /SEARCH FOR A TIME INTEGER
JMS ZBT
LAC (BT+2
DAC XSR
LAC* MD
JMS DIG
SPAISNA
JMP .+4
TAD (-26Ø
DAC* XSR
ISZ XSR
DZM* MD
ISZ MD
LAC MD
SAD TOP
JMP .+2
JMP .-14
DZM* MD
JMP* SRP
SRI   Ø;           /SEARCH FOR AN INTEGER
LAC* TOP
JMS DIG

```

## INPUT

```

        SPAISNA
        JMP .+6
        TAD (-26Ø
        DAC* XSR
        LAC XSR
        TAD (-1
        DAC XSR
        DZM* TOP
        LAC TOP
        TAD (-1
        DAC TOP
        SAD BOT
        JMP* SRI
        JMP .-17
DIG     Ø;           /ENTER WITH CHAR. IN AC
        DAC SAV;    /IF DIGIT EXIT WITH DIGIT IN AC
        LAC (-12
        DAC TL
        LAC (26Ø
        DAC TEMP
        LAC SAV
        SAD TEMP
        JMP .+5
        ISZ TEMP
        ISZ TL
        JMP .-5
        CLA;        /EXIT WITH Ø IN AC
        JMP* DIG
GI      Ø;           /GET AN INTEGER
        LAC XBR
        DAC BOT
        JMS COM
        SPAISNA
        JMP W
        LAC XBR
        DAC TOP
        LAC (BT+5
        DAC XSR
        JMS ZBT
        JMS SRI
        JMS DBI
        JMP* GI
PI      Ø;           /PRINT A NUMBER
        JMS BDI
        JMS BTA
        LAC FLT
        SNA
        JMP .+7

```



## INPUT

```

SAD (1
JMP .+30
SAD (2
JMP .+24
SAD (3
JMP .+15
LAC BT+5
JMS LPRT
LAC BT+4
JMS LPRT
LAC FLT
SAD (4
JMP .+2
JMP .+3
LAC (256
JMS LPRT
LAC BT+3
JMS LPRT
LAC BT+2
JMS LPRT
LAC FLT
SAD (4
JMP* PI
LAC BT+1
JMS LPRT
LAC BT
JMS LPRT
JMP* PI
TI 0; /GET A TIME INTEGER
LAC XBR
DAC BOT
JMS COM
SZA
JMP .+13
LAC XBR
DAC MD
ISZ XBR
JMS COM
SPAISNA
JMP W
LAC XBR
DAC TOP
JMS SRP
JMP .+4
LAC XBR
DAC TOP
JMS ZBT
LAC (BT+1

```

## INPUT

```

DAC XSR
JMS SRI
JMS DBI
JMP* TI
DBI  Ø;          /ENT WITH BCD IN BT MS-LS
JMS BTRS;          /((B*1Ø+(B-1)) 1Ø
ISZ TBT;          /EXIT WITH BIN IN AC
CLA
CLL
TAD* XBT
ISZ XBT
DAC .+3
LAC (12
MUL
HLT
SZL!CLL
JMP W
LACQ
ISZ TBT
JMP .-13
TAD* XBT
JMP* DBI
DBF  Ø
JMS BTRS;          /ENTER WITH BCD
LAC BT+5;          /IN BT LS-MS
SAD (377777;      /((LS/1Ø)+LS-1)1Ø
JMP* DBF;          /EXIT WITH BIN IN AC
CLQ;              /MS IS 377777
CLL
LAC (12
DAC .+6
LACQ
LRS+21
TAD* XBT
LRS+1
DIV
HLT
SZL!CLL
JMP W
ISZ XBT
ISZ TBT
JMP .-15
LACQ
JMP* DBF
BDI  Ø;          /ENTER WITH BIN IN AC
DAC SAV;          /PUT BCD IN BUFTEM LS-MS
JMS BTRS;          /B/1Ø=Q1+R1 (LS)
ISZ TBT;          /Q1/1Ø=Q2+R2

```

## INPUT

```

    CLL
    LAC (12
    DAC .+3
    LAC SAV
    IDIV
    HLT
    SZL!CLL
    JMP W
    DAC* XBT
    LACQ
    DAC SAV
    LAC (12
    DAC .+3
    LAC SAV
    IDIV
    HLT
    SZL!CLL
    JMP W
    ISZ XBT
    ISZ TBT
    JMP .-14
    DAC* XBT
    JMP* BDI
BDF  Ø; /ENTER WITH BIN IN AC
    DAC SAV
    JMS BTRS; /BCD IN BT MS-LS
    ISZ TBT; /.B*100=I1.F1 (I1 IS MS)
    LAC SAV; /.F1*100=I2.F2 ETC
    SAD (377777
    JMP .+34
    CLL
    LAC (12
    DAC .+3
    LAC SAV
    MUL
    HLT
    SZL!CLL
    JMP W
    LLS+1
    DAC* XBT
    CLA!CLL
    LRS+1
    LACQ
    DAC SAV
    LAC (12
    DAC .+3
    LAC SAV
    MUL

```

## INPUT

```

      HLT
      SZL!CLL
      JMP W
      ISZ XBT
      ISZ TBT
      JMP .-17
      LLS+1
      DAC* XBT
      JMP* BDF
      DAC BT
      JMP* BDF
BTA   Ø;           /ADD 26Ø TO THE BCD BUFFER
      JMS BTRS
      LAC* XBT
      TAD (26Ø
      DAC* XBT
      ISZ XBT
      ISZ TBT
      JMP .-5
      JMP* BTA
Z     JMS RS;     /ZERO THE TABLE
      LAC (1
      DAC FL
      LAC* FLG
      SAD (2
      JMP .+1Ø
      DZM* XLOC
      JMS NE
      LAC FL
      SZA
      JMP .-4
      JMS RS
      JMP DN
      DZM* XLOC;   /HERE IF TEST
      JMS NE
      DZM* XLOC
      JMS NE
      LAC (-5
      DAC TL
      DZM* XLOC
      ISZ XLOC
      ISZ TL
      JMP .-3
      LAC XLOC
      TAD (-5
      DAC XLOC
      JMS NE
      LAC FL

```

## INPUT

```

      SZA
      JMP .-14
      JMS RS
      JMP DN
T     JMS RS;   /TOP POINTER
      JMP DN
W     LAC (212;           /WHAT?
      JMS LPRT
      LAC (215
      JMS LPRT
      LAC (WH
      JMS PTB
      JMP DN
L     JMS RS;   /LIST
      LAC (1
      DAC FL
      JMP START
      LAC* XLOC
      SZA
      JMP P
      JMS NE
      LAC FL
      SZA
      JMP .-6
      JMS RS
      JMP DN
N     JMS NE;   /NEXT
      JMP DN
DN    LAC (C;   /DONE
      JMS PTB
      JMP RET
NE    Ø;       /GET NEXT
      LAC* FLG
      SAD (2
      JMP .+2Ø
      ISZ XLOC
      ISZ XLIN
      ISZ TLG
      JMP* NE
      LAC FL
      SNA
      JMP .+3
      DZM FL
      JMP* NE
      LAC (212
      JMS LPRT
      LAC (B
      JMS PTB

```

## INPUT

```

JMS RS
JMP DN
LAC XLIN
SAD (Ø
JMP .-21
SAD (1
JMP .-23
LAC XLOC
TAD (5
DAC XLOC
JMP .-26
A JMS BRRS; /ADVANCE
JMS GI
SPAISNA
JMP DN
CMA; TAD (1
DAC TL
JMS NE
ISZ TL
JMP .-2
TAB JMP DN /SPECTRA
32332Ø;
3Ø53Ø3
324322
3Ø124Ø
Ø
Ø
3Ø6322; /FREQFØ
3Ø5321
3Ø626Ø
ØØØØØØ
3Ø1315; /AMPDC
32Ø3Ø4
3Ø3ØØØ
3Ø1315; /AMPF
32Ø3Ø6
Ø
315317; /MODUL
3Ø4325
31424Ø
Ø
Ø
32Ø317; /POINTS
311316
324323
Ø
3243Ø5; /TEST TABLE
323324

```

## INPUT

```

240240
324301
302314
305000
305316; /ENTRIES
324322
311305
323000
324322; /TRIALS
311301
314323
0
F 260256; /0
0
O 261256; /1.0
260000
C 212215
276000
WH 327310
301324
277000
B 305316; /END OF TABLE
304240
317306
240324
301302
314305
255255
320317; /POINTER HAS BEEN MOVED
311316; /TO TOP
324305
322240
310301
323240
302305
305316
240315
317326
305304
240324
317240
324317
320000
XLIN 0
XLOC 0
XBR 0
TBR 0
XBT 0

```

## INPUT

```
TBT      Ø
XSR      Ø
TEMP     Ø
TOP      Ø
BOT      Ø
MD       Ø
SAV      Ø
RU       2
TL       Ø
FL       Ø
FLT      Ø
TLG      Ø
BR       .BLOCK 7Ø
BT       .BLOCK 6
BTO      .BLOCK 6
        .END
```



APPENDIX C

THE PROGRAM "FORYEА"

```

/SUBROUTINE TO COMPUTE
/ONE CYCLE OF SYNTHETIC
/VOWEL FOR OUTPUT AT
/10KHZ RATE
/CALLED BY CNTROL
FORYEА  Ø
        .GLOBL    VECADD,SOUSCL,STRPTS,FORYEА
        .GLOBL    ZSCALE,.AK,.AL,COS
        .GLOBL    .AG,.AH,.AX,.AW,.AI,.AJ
START   LAC* VECADD;          DAC FRØ
        LAC* FRØ
        SPAISNA;           JMP* FORYEА
        DAC .+4
        CLL
        LAC (2342Ø
        IDIV
        HLT
        LACQ
        DAC STRPTS
        LAC (2342Ø
        JMS* .AW
        JMS .AH
        .DSA OUTRAT
        LAC* VECADD;          DAC INDEX1
        LAC (FREQFØ
        DAC INDEX2
        LAC (-42
        DAC TALY
LOOP1   LAC* INDEX1
        JMS* .AW
        JMS* .AH
        .DSA INDEX2+A
        ISZ INDEX2;          ISZ INDEX2
        ISZ INDEX1;          ISZ TALY
        JMP LOOP1
        LAC (1
        JMS* .AW
        JMS* .AH
        .DSA ONE
        JMS* .AG
        .DSA ONE
        JMS* .AL

```

FORYEA

```

.DSA FREQF0
JMS* .AH
.DSA PERIOD
JMS* .AG
.DSA ONE
JMS* .AL
.DSA OUTRAT
JMS* .AH
.DSA DELTAT
JMS* .AG
.DSA TWOPI
JMS* .AK
.DSA FREQF0
JMS* .AK
.DSA DELTAT
JMS* .AH
.DSA DELTAW
CLA
JMS* .AW
JMS* .AH
.DSA ZERO
JMS* .AG
.DSA ZERO
JMS* .AH
.DSA DEXTIM
LAC (SOUND
DAC DEXLOC
LAC STRPTS
CMA;          TAD (1
MORPTS LAC (-40;          /GET ANOTHER POINT
DAC INDEX2
DAC INDEX1
JMS* .AG
.DSA ONE
JMS* .AH
.DSA DEXHAR
LAC (AMPF0
DAC DXAMPF
JMS* .AG
.DSA AMPDC
JMS* .AH
.DSA DEXLOC+A
TEN JMS* .AG;          /GET ALL HARMONICS
.DSA DEXTIM
JMS* .AK
.DSA DEXHAR
JMS* .AH
.DSA TEMP

```

## FORYEA

```

JMS* COS
JMP .+2
.DSA TEMP
JMS* .AK
.DSA DXAMPF+A
JMS* .AI
.DSA DEXLOC+A
JMS* .AH
.DSA DEXLOC+A
ISZ DXAMPF
ISZ DXAMPF
JMS* .AG
.DSA DEXHAR
JMS* .AI
.DSA ONE
JMS* .AH
.DSA DEXHAR
ISZ INDEX1
JMP TEN
ISZ DEXLOC
ISZ DEXLOC
JMS* .AG
.DSA DEXTIM
JMS* .AI
.DSA DELTAW
JMS* .AH
.DSA DEXTIM
ISZ INDEX2
JMP MORPTS
LAC (SOUND
DAC SOUSCL
JMS* ZSCALE
JMP* FORYEA
HLT
FREQFØ Ø
Ø
AMPDC Ø
Ø
AMPFØ .BLOCK 1ØØ
OUTRAT Ø
Ø
TWOPI 331ØØ3
311Ø37
ONE Ø
Ø
ZERO Ø
Ø
PERIOD Ø

```

## FORYEA

```
DELTAT 0
DELTAW 0
DEXHAR 0
DEXTIM 0
TEMP 0
INDEX1 0
INDEX2 0
TALY 0
STRPTS 0
DXAMPF 0
DEXLOC 0
FR0 0
SOUSCL 0
SOUND .BLOCK 312
A=400000
.END
```

APPENDIX D

THE PROGRAM "ZSCALE"

```

/SUBROUTINE TO SCALE
/THE OUTPUT OF
/FORYEA FOR D-A
/CALLED BY FORYEA
.GLOBL  ZSCALE,SOUADD,STRPTS,SOUSCL
ZSCALE  Ø
LAC* SOUSCL;          DAC RELADD
LAC* SOUADD;          DAC FIXADD
LAC* STRPTS
CMA;          TAD (1
DAC TALY1;          DAC TALY2
DZM LARGEX
LOOP1   LAC* RELADD
AND (777
TAD (7774ØØ
XOR (7774ØØ
DAC TEMP
CMA;          TAD (1
TAD LARGEX
SPAICLL;          JMP REPLAC
CONTIN  ISZ RELADD;          ISZ RELADD
ISZ TALY1
JMP LOOP1
JMP .+4
REPLAC  LAC TEMP
DAC LARGEX
JMP CONTIN
/SCALE AND FIX
LAC* SOUSCL;          DAC RELADD
LOOP2   LAC* RELADD
AND (777
TAD (7774ØØ
XOR (7774ØØ
CMA;          TAD (-21
TAD LARGEX
SMA;          CLA
TAD (LRSS+22
DAC EXPON
ISZ RELADD
LAC* RELADD
RCL;          SZL
CMA;          RAR

```

## ZSCALE

```
EXPON      HLT
           DAC* FIXADD
           ISZ FIXADD
           ISZ RELADD
           ISZ TALLY2
           JMP LOOP2
           JMP* ZSCALE
RELADD     Ø
FIXADD     Ø
TALLY1     Ø
TALLY2     Ø
LARGEEX    Ø
TEMP       Ø
           .END
```

APPENDIX E  
THE PROGRAM "TESTO"

```

/USED FOR OUTPUT IN
/OPERATOR MODE
/CALLED BY CNTROL
.GLOBL TESTO,TALKM,.DA
TESTO CAL Ø
JMS* .DA
JMP .+6
AC Ø; /DR
Ø; /DRP
Ø; /DRN
Ø; /DRF
Ø; /DRT
JMS TRS
LAC (CR; JMS PTB
LAC (-16; DAC SAV
LAC (24Ø; JMS LPRT
ISZ SAV
JMP .-3
LAC (HD; JMS PTB
LAC (CR; JMS PTB
RET JMS BRS
DZM* XBR
ISZ XBR
ISZ TBR
JMP .-3
JMS BRS
7ØØ3Ø1; /KSF
JMP .-1
7ØØ312; /KRB
SAD (232
JMP* TESTO
SAD (215
JMP .+5
DAC* XBR
ISZ XBR
ISZ TBR
JMP .-12
DAC* XBR
LAC (377
JMS MT
SZA

```

## TESTO

```

JMP RET
LAC (311
JMS MT
SZA
JMP I
LAC (304
JMS MT
SZA
JMP D
LAC (317
JMS MT
SZA
JMP O
LAC (320
JMS MT
SZA
JMP P
JMP RET-2
I ISZ XLIN; /INCREMENT POINTER
LAC TLC
TAD (5
DAC TLC
ISZ TLT
JMP .+2
JMS TRS
JMS SU
JMP RET-2
D LAC XLIN; /DECREMENT POINTER
TAD (-1
SPA
JMP RET-2
LAC TLC
TAD (-5
DAC TLC
LAC TLT
TAD (-1
DAC TLT
JMS SU
JMP RET-2
P LAC (CR; /PRINT CODE TAG
JMS PTB
LAC TLC
TAD (4
DAC TLC
LAC (V
JMS PTB
LAC* TLC
JMS PI

```



## TESTO

```

LAC TLC
TAD (-4
DAC TLC
JMP RET-2
O      JMS SU; /OUTPUT A SOUND
LAC (CR
JMS PTB
LAC (-64
DAC 7
700044; /CLON
700001; /CLSF
JMP .-1
700004; /CLOF
JMS* TALKM
JMP .+10
.DSA B+A
.DSA B+1+A
.DSA B+2+A
.DSA B+3+A
.DSA B+4
.DSA B+5
.DSA B+6
JMP RET-2
BRS   0
LAC (-10
DAC TBR
LAC (BR
DAC XBR
JMP* BRS
BTS   0
LAC (-6
DAC TBT
LAC (BT
DAC XBT
JMP* BTS
TRS   0
LAC* AC+4
DAC TLC
LAC* TLC
SPAISNA
JMP* TESTO
CMA; TAD (1
DAC TLT
ISZ TLC
ISZ TLC
DZM XLIN
JMP* TRS
LPRT  0

```

## TESTO

```

700401; /TSF
JMP .-1
700406
PTB JMP* LPRT
Ø
DAC SAV
CLL
LAC* SAV
LRS+11
SNA
JMP* PTB
JMS LPRT
LLS+11
AND (777
SNA
JMP* PTB
JMS LPRT
ISZ SAV
PI JMP .-14
Ø
JMS BDI
LAC BT+2
TAD (260
JMS LPRT
LAC BT+1
TAD (260
JMS LPRT
LAC BT
TAD (260
JMS LPRT
MT JMP* PI
Ø
DAC SAV
JMS BRS
LAC* XBR
SAD SAV
JMP* MT
ISZ XBR
ISZ TBR
JMP .-5
JMS BRS
CLA
JMP* MT
SU Ø; /SET UP FOR TALKM
CLL
CLQ
LAC* TLC
LRS+10

```

## TESTO

```
SPAISNA
JMP RET
TAD (-1
TAD AC
TAD (2000000
DAC .+1
HLT
DAC B; /VECADD
CLL
CLQ
LAC* TLC
LRS+10
TAD (-1
TAD AC+1
TAD (2000000
DAC .+1
HLT
DAC B+1; /SOUADD
CLL!CLA
LLS+4
SPAISNA
JMP .+10
TAD (-1
TAD AC+2
TAD (2000000
DAC .+1
HLT
DAC B+2; /ONADD
JMP .+2
DZM B+2
CLL!CLA
LLS+4
SPAISNA
JMP .+10
TAD (-1
TAD AC+3
TAD (2000000
DAC .+1
HLT
DAC B+3
JMP .+2
DZM B+3
ISZ TLC
LAC* TLC
DAC B+4; /STRTIM
ISZ TLC
LAC* TLC
DAC B+5; /ONTIM
```

TESTO

```

ISZ TLC
LAC* TLC
DAC B+6; /OFTIM
LAC TLC
TAD (-3
DAC TLC
JMP* SU
BDI  Ø
DAC SAV
JMS BTS
ISZ TBT
CLL
LAC (12
DAC .+3
LAC SAV
IDIV
HLT
SZL!CLL
JMP RET
DAC* XBT
LACQ
DAC SAV
LAC (12
DAC .+3
LAC SAV
IDIV
HLT
SZL!CLL
JMP RET
ISZ XBT
ISZ TBT
JMP .-14
DAC* XBT
JMP* BDI
CR  212215
    276ØØØ
HD  3243Ø5; /TEST OPERATOR MODE
    323324
    24Ø255
    24Ø317
    32Ø3Ø5
    3223Ø1
    324317
    32224Ø
    315317
    3Ø43Ø5
    Ø
V   326ØØØ

```

## TESTO

A=400000

XLIN 0

TLC 0

TLT 0

XBR 0

TBR 0

XBT 0

TBT 0

SAV 0

B .BLOCK 7

BR .BLOCK 10

BT .BLOCK 6

.END

APPENDIX F

THE PROGRAM "TEST"

```

/SUBROUTINE TO ADMINISTER
/TESTS - 3 MODES
/PROMPTING, CONFIRMATION,
/AND TEST
/CALLED BY CNTROL
.GLOBL TALKM,TEST,.DA
TEST CAL Ø
JMS* .DA
JMP .+7
Ø; /DR
Ø; /DRP
Ø; /DRN
Ø; /DRF
Ø; /DRT
Ø; /FLAG
JMS TRS
JMS TSV
LAC TLC
TAD (-1
DAC TLC
LAC* TLC
SPAISNA
JMP* TEST
CMA; TAD (1
DAC TLL
JMS RST
LAC (RES
DAC LLC; DZM LLN
JMS WRS
DZM* WLC
ISZ WLC
ISZ TLW
JMP .-3
JMS WRS
DZM WFL; DZM XFL
LAC (-3
DAC TLR
LAC (CR; JMS PTB
LAC (1Ø; JMS SPC
LAC (1Ø; JMS SPC
LAC (CR
TAD .+2; /TEST MODE

```

TEST

```

JMP .+2
.DSA 26
JMS PTB
LAC (CR
TAD .+2
JMP .+2
.DSA 34; /P,C,T,
TAD TEST+10
JMS PTB
JMP O
LAC (CR
JMS PTB
RET JMS BRS; /READ
DZM* XBR
ISZ XBR
ISZ TBR
JMP .-3
JMS BRS
700301; /KSF
JMP .-1
700312; /KRB
SAD (232
JMP* TEST
SAD (215
JMP .+5
DAC* XBR
ISZ XBR
ISZ TBR
JMP .-12
DAC* XBR
JMS BRS
LAC .+2
JMP .+2
377; /RB
JMS MT
SZA
JMP RET-2
JMS BRS
LAC .+2
JMP .+2
323; /S
JMS MT
SZA
JMP S
JMS BRS
LAC .+2
JMP .+2
322; /R

```

## TEST

```

JMS MT
SZA
JMP .+11
LAC (CR
JMS PTB
LAC (CR
TAD .+2
JMP .+2
.DSA 37; /WHAT?
JMS PTB
JMP RET-2
LAC TEST+10
SAD (2
JMP .-12
JMP 0
0 CLL; /OUTPUT A VOWEL
CLQ
LAC* TLC
LRS+10
SPA!SNA
JMP* TEST
TAD (-1
TAD TEST+3; /DR
TAD .+2
JMP .+2
200000
DAC .+1
HLT
DAC B; /VECADD
CLL
CLQ
LAC* TLC
LRS+10
TAD (-1
TAD TEST+4
TAD .+2
JMP .+2
200000
DAC .+1
HLT
DAC B+1; /SOUADD
CLL!CLA
LLS+4
SPA!SNA
JMP .+12
TAD (-1
TAD TEST+5
TAD .+2

```



TEST

```

JMP .+2
200000
DAC .+1
HLT
DAC B+2; /ONADD
JMP .+2
DZM B+2
CLL!CLA
LLS+4
SPA!SNA
JMP .+12
TAD (-1
TAD TEST+6
TAD .+2
JMP .+2
200000
DAC .+1
HLT
DAC B+3; /OFADD
JMP .+2
DZM B+3
ISZ TLC
LAC* TLC
DAC B+4; /STRTIM
ISZ TLC
LAC* TLC
DAC B+5; /ONTIM
ISZ TLC
LAC* TLC
DAC B+6; /OFTIM
ISZ TLC
CLL
CLQ
LAC* TLC
LLS+12
DAC* LLC
LAC TLC
TAD (-4
DAC TLC
LAC (CR
JMS PTB
LAC (CR+2; /LISTEN
JMS PTB
LAC TEST+10
SPA!SNA
JMP .+2
JMP .+13
LAC (CR

```

TEST

```

TAD .+2
JMP .+2
.DSA 14
JMS PTB
CLL
CLQ
LAC* LLC
LRS+12
JMS PI
LAC (-64
DAC 7
700044; /CLON
700001; /CLSF
JMP .-1
700004; /CLOF
JMS* TALKM
JMP .+10
.DSA B+A
.DSA B+1+A
.DSA B+2+A
.DSA B+3+A
.DSA B+4
.DSA B+5
.DSA B+6
LAC (CR
JMS PTB
LAC (CR
TAD .+2
JMP .+2
.DSA 15; /ANSWER
JMS PTB
JMP RET
S JMS BRS; /GET RESPONSE
LAC XBR
DAC SV1
LAC (215
JMS MT
SPAISNA
JMP RET
LAC XBR
DAC SV2
LAC (BT+5
DAC XSR
JMS BTS
DZM* XBT
ISZ XBT
ISZ TBT
JMP .-3

```

## TEST

```
JMS BTS
LAC (-12
DAC TL1
LAC (260
DAC TMP
LAC* SV2
SAD TMP
JMP .+5
ISZ TMP
ISZ TL1
JMP .-5
JMP .+6
TAD (-260
DAC* XSR
LAC XSR
TAD (-1
DAC XSR
LAC SV2
TAD (-1
SAD SV1
JMP .+3
DAC SV2
JMP .-25
JMS BTS
ISZ TBT
CLA
CLL
TAD* XBT
ISZ XBT
DAC .+3
LAC (12
MUL
HLT
SZL|CLL
JMP RET
LACQ
ISZ TBT
JMP .-13
TAD* XBT
DAC TMP
CLL
CLQ
LLS+12
SAD* LLC
JMP .+4
LAC (2
DAC WFL
JMP .+2
```

TEST

```

DZM WFL
LAC TMP
CLL
CLQ
LLS+2
XOR* LLC;           /STORE RESULTS OF TRIAL
XOR WFL
XOR XFL
DAC* LLC
LAC TEST+10
SAD (1
JMP .+2
JMP BK1+3
LAC XFL
SZA
JMP XTR
LAC WFL; /HERE IF REG
SZA
JMP RWR
BK1 ISZ TLR; /HERE IF REG AND RIGHT
JMP .+2
JMP TFX
DZM XFL; /BK1+3
LAC TLC
TAD (5
DAC TLC
ISZ TLT
JMP .+2
JMS TRS
LAC TEST+10;       /BK1+12
SAD (2
JMP .+32
LAC (CR
JMS PTB
LAC (CR
TAD .+2
JMP .+2
.DSA 14
JMS PTB
CLL
CLQ
LAC* LLC
LRS+12
JMS PI
LAC (4
JMS SPC
LAC WFL
CLL

```

## TEST

```

CLQ
LRS+2
CMQ
LLS+1
TAD (CR
TAD .+2
JMP .+2
.DSA 57
JMS PTB
ISZ LLC
ISZ TLL
JMP .+2
JMP L
JMP O
XTR  LAC WFL; /HERE IF EXTRA
SZA
JMP .+13
JMS WSV; /HERE IF EXTRA AND RIGHT
JMS WRS
LAC* WLC
SAD TMP
JMP .+4
ISZ WLC
ISZ TLW
JMP .-5
DZM* WLC; /FOUND IT
JMS RSW
LAC (-3; /XTW
DAC TLR
JMS RST
JMP BK1+3; /BK2
RWR  JMS TSV; /REG AND WRONG
CLL
CLQ
LAC* LLC
LRS+12
DAC TMP
JMS FNT
SPA!SNA
JMP .+6; /JMP FUL
JMS RST
JMS WSV
JMS WRS
LAC* WLC
SAD TMP
JMP .+13
ISZ WLC
ISZ TLW

```

TEST

```

JMP .-5
JMS WRS
LAC* WLC
SNA
JMP .+5
ISZ WLC
ISZ TLW
JMP .-5
JMP .+3
LAC TMP
DAC* WLC
JMS RSW; /FUL
JMS RST
JMP BK1
TFX LAC* WLC; /TIME FOR EXTRA
SZA
JMP .+7
ISZ WLC
ISZ TLW
JMP .-5
JMS WRS
LAC* WLC
SZA
JMP .+6
ISZ WLC
ISZ TLW
JMP .-5
JMS WRS
JMP BK1+3; /NO EXTRA
LAC (1
DAC XFL
JMS TSV
LAC* WLC
JMS FNT
LAC TLC
TAD (-4
DAC TLC
ISZ WLC
ISZ TLW
JMP .+2
JMS WRS
JMP BK1+12; /BK3
L JMS TRS; /LIST TEST RESULTS
LAC TLC
TAD (-1
DAC TLC
LAC* TLC
CMA; TAD (1

```

## TEST

```

DAC TLL
LAC (RES
DAC LLC
DZM LLN
LAC (CR
JMS PTB
LAC (4
JMS SPC
LAC (CR
TAD .+2
JMP .+2
.DSA 42; /TRIAL
JMS PTB
LAC (4
JMS SPC
LAC (CR
TAD .+2
JMP .+2
.DSA 45; /STIMULUS
JMS PTB
LAC (4
JMS SPC
LAC (CR
TAD .+2
JMP .+2
.DSA 52; /RESPONSE
JMS PTB
LAC (4
JMS SPC
LAC (CR
TAD .+2
JMP .+2
.DSA 60; /CORRECT
JMS PTB
LAC (CR
TAD .+2
JMP .+2
.DSA 64; //
JMS PTB
LAC (CR
TAD .+2
JMP .+2
.DSA 57; /INCORRECT
JMS PTB
LAC (4
JMS SPC
LAC (CR
TAD .+2

```

TEST

```

JMP .+2
.DSA 65; /EXTRA
JMS PTB
DZM TMP
LAC (CR-2
JMS PTB
JMS PL
CLL
CLQ
LAC* LLC
LRS+1
AND (1
TAD TMP
DAC TMP
ISZ LLC
ISZ LLN
ISZ TLL
JMP .-15
LAC (CR-2
JMS PTB
LAC (1Ø
JMS SPC
LAC (1Ø
JMS SPC
LAC (CR
TAD .+2
JMP .+2
.DSA 7Ø
JMS PTB
LAC (5
JMS SPC
LAC TMP
CMA; TAD (1
TAD LLN
JMS PI; /NUMBER CORRECT
LAC (CR
TAD .+2
JMP .+2
.DSA 64
JMS PTB
LAC LLN
JMS PI; /TOTAL NUMBER
LAC (CR-2
JMS PTB
JMP* TEST
Ø
LAC (-24
DAC TBR

```

BRS



## TEST

```

LAC (BR
DAC XBR
JMP* BRS
BTS
Ø
LAC (-6
DAC TBT
LAC (BT
DAC XBT
JMP* BTS
TRS
Ø
LAC* TEST+7
DAC TLC
LAC* TLC
SPAISNA
JMP* TEST
CMA;      TAD (1
DAC TLT
ISZ TLC
ISZ TLC
JMP* TRS
WRS
Ø
LAC (WT
DAC WLC
LAC (-24
DAC TLW
JMP* WRS
TSV
Ø;      /SAVE TEST INDEX
LAC TLC
DAC STC
LAC TLT
DAC STT
JMP* TSV
RST
Ø;      /RESTORE INDEX
LAC STC
DAC TLC
LAC STT
DAC TLT
JMP* RST
WSV
Ø;      /SAVE WRONG INDEX
LAC WLC
DAC SWC
LAC TLW
DAC STW
JMP* WSV
RSW
Ø;      /RESTORE INDEX
LAC SWC
DAC WLC
LAC STW

```

## TEST

```

DAC TLW
JMP* RSW
LPRT  0
      700401;   /TSF
      JMP .-1
      700406;   /TLS
      JMP* LPRT
PTB   0
DAC SV1
CLL
LAC* SV1
LRS+11
SNA
JMP* PTB
JMS LPRT
LLS+11
AND (777
SNA
JMP* PTB
JMS LPRT
ISZ SV1
JMP .-14
PI    0;        /PRINT INTEGER
DAC SV1
JMS BTS
ISZ TBT
CLL
LAC (12
DAC .+3
LAC SV1
IDIV
HLT
SZL!CLL
JMP RET
DAC* XBT
LACQ
DAC SV1
LAC (12
DAC .+3
LAC SV1
IDIV
HLT
SZL!CLL
JMP RET
ISZ XBT
ISZ TBT
JMP .-14
DAC* XBT

```

## TEST

```

LAC BT+2
TAD (260
JMS LPRT
LAC BT+1
TAD (260
JMS LPRT
LAC BT
TAD (260
JMS LPRT
JMP* PI
SPC 0
CMA;          TAD (1
DAC SV1
LAC (240
JMS LPRT
ISZ SV1
JMP .-3
JMP* SPC
FNT 0;        /FIND TEST VECTOR
DAC SV3
JMS TRS
LAC TLC
TAD (4
DAC TLC
LAC* TLC
SAD SV3
JMP* FNT
ISZ TLC
ISZ TLT
JMP .-10
CLA
JMP* FNT
MT 0;        /MATCH
DAC SV3
LAC* XBR
SAD SV3
JMP* MT
ISZ XBR
ISZ TBR
JMP .-5
CLA
JMP* MT
PL 0;        /PRINT RESULT LINE
LAC (6
JMS SPC
LAC LLN
TAD (1
JMS PI

```

TEST

```

.DSA 57; /INCORRECT
JMS PTB
LAC (6
JMS SPC
LAC* LLC
AND (1
SZA
JMP .+2
JMP* PL
LAC (CR
TAD .+2
JMP .+2
.DSA 73
JMS PTB
JMP* PL
215212
215000
212215
276000
314311; /LISTEN TO STIMULUS
323324
305316
240324
317240
32324; /STIMULUS
311315
325314
325323
240000
323000; /S
331317; /YOUR ANSWER IS?
325322
240301
316323
327305
322240
311323
277240
240000
324305; /TEST MODE
323324
240315
317304
305240
0
320000; /P
303000; /C
324000; /T

```

CR

## TEST

327310; /WHAT?  
 301324  
 277000  
 324322; /TRIAL  
 311301  
 314000  
 323324; /STIMULUS  
 311315  
 325314  
 325323  
 0  
 322305; /RESPONSE  
 323320  
 317316  
 323305  
 0  
 311316; /IN  
 303317; /CORRECT  
 322322  
 305303  
 324000  
 257000; //  
 305330; /EXTRA  
 324322  
 301000  
 323303; /SCORE  
 317322  
 305000  
 253000; /+

A=400000

TLC 0  
 TLT 0  
 STC 0  
 STT 0  
 LLC 0  
 TLL 0  
 LLN 0  
 WLC 0  
 TLW 0  
 SWC 0  
 STW 0  
 WFL 0  
 XFL 0  
 TLR 0  
 XBR 0  
 TBR 0  
 XBT 0  
 TBT 0

## TEST

```
TMP      0
SV1      0
SV2      0
SV3      0
XSR      0
TL1      0
B        .BLOCK 7
BR       .BLOCK 24
BT       .BLOCK 6
         0
         0
         0
         0
         0
WT       .BLOCK 24
RES      .BLOCK 144
         .END
```

## TEST

```

LAC (7
JMS SPC
CLL
CLQ
LAC* LLC
LRS+12
JMS PI
LAC (11
JMS SPC
CLL
CLQ
LAC* LLC
LRS+12
CLA
LLS+10
JMS PI
LAC (7
JMS SPC
CLL
CLQ
LAC* LLC
LRS+1
AND (1
SZA
JMP .+16
LAC (CR
TAD .+2
JMP .+2
.DSA 60; /CORRECT
JMS PTB
LAC (CR
TAD .+2
JMP .+2
.DSA 64; //
JMS PTB
LAC (17
JMS SPC
JMP .+17
LAC (7
JMS SPC
LAC (CR
TAD .+2
JMP .+2
.DSA 64; //
JMS PTB
LAC (CR
TAD .+2
JMP .+2

```

APPENDIX G  
THE PROGRAM "TALKM"

```

/SUBROUTINE TO MODULATE
/SYNTHETIC VOWEL AT
/10KHZ RATE OF OUTPUT
/CALLED BY TEST, TESTO
.GLOBL    TALKM,.DA
TALKM    Ø
JMS* .DA
JMP .+1Ø
A        Ø;          /VECADD
        Ø;          /SOUADD
        Ø;          /ONADD
        Ø;          /OFADD
        Ø;          /STRTIM
        Ø;          /ONTIM
        Ø;          /OFTIM
DZM ONAD1;          DZM OFAD1
LAC* A
DAC .+4
CLL
LAC (2342Ø
IDIV
HLT
LACQ
DAC STRPTS
START    LAC A+1
        DAC STRAD1;          DAC STRAD2
        LAC A+2
        SPAISNA
        JMP .+2
        DAC ONAD1
        LAC A+3
        SPAISNA
        JMP +2
        DAC OFAD1
        LAC* A+4;          DAC STRTM
        LAC* A+5;          DAC ONTM
        LAC* A+6;          DAC OFTM
        LAC ONAD1
        SPAISNA
        JMP .+3
        LAC* ONAD1;          DAC ONPTS
        LAC OFAD1

```



TALKM

```

SPAISNA
JMP .+3
LAC* OFAD1
DAC OFPTS
LAC ONAD1
TAD (1
DAC INDEX1
LAC ONTM
SPAISNA
JMP A3
LAC ONPTS
SPAISNA
JMP A3
TAD (-1
CMA;      TAD (1
DAC TALY
LAC (FCTND
DAC INDEX2
LOOP1  LAC* INDEX1;      /GET Y2-Y1 FOR
CMA!CLL; /ON MOD
ISZ INDEX1
ADD* INDEX1
DAC* INDEX2
ISZ INDEX2
ISZ TALY
JMP LOOP1
LAC OFAD1
TAD (1
DAC INDEX1
A3     LAC OFTM
SPAISNA
JMP A4
LAC OFPTS
SPAISNA
JMP A4
TAD (-1
CMA;      TAD (1
DAC TALY
LAC (FCTFD
DAC INDEX2
LOOP2  LAC* INDEX1;      /GET Y2-Y1 FOR
CMA!CLL; /OFF MOD
ISZ INDEX1
ADD* INDEX1
DAC* INDEX2
ISZ INDEX2
ISZ TALY
JMP LOOP2

```

## TALKM

```

A4      LAC ONTM;           /GET ONINC
        SPAISNA
        JMP A1
        LAC ONPTS
        SPAISNA
        JMP A1
        TAD (-1
        DAC .+4
        CLL
        LAC ONTM
        IDIV
        HLT
        LACQ
        DAC INCN
A1      LAC OFTM;           /GET OFINC
        SPAISNA
        JMP A2
        LAC OFPTS
        SPAISNA
        JMP A2
        TAD (-1
        DAC .+4
        CLL
        LAC OFTM
        IDIV
        HLT
        LACQ
        DAC INCF
A2      LAC STRPTS;         /GENERAL SETUP
        TAD STRAD1;         /TIMING FOR ALL
        DAC TOP;           /LOOPS IS FOR 10KHZ
        LAC STRM;          /OUTPUT RATE WITH EAE
        TAD (1
        DAC INCS
        DZM TIMS
        DZM TIMN
        LAC ONAD1
        TAD (1
        DAC FCTN
        LAC (FCTND
        DAC FCTNDF
        LAC ONPTS
        TAD (-1
        CMA;               TAD (1
        DAC TALYN
        DZM TIMF
        LAC OFAD1
        TAD (1

```

## TALKM

```

DAC FCTF
LAC (FCTFD
DAC FCTFDF
LAC OFPTS
TAD (-1
CMA;      TAD (1
DAC TALYF
LAC ONTM
SPAISNA
JMP PTRSO
LOOPN    CLL;      /ONMOD LOOP
LAC INCN
DAC .+3
LAC TIMN
FRDIV
HLT
LACQ
RCR
CLL
DAC .+3
LAC* FCTNDF
MULS
HLT
LLSS+1
CLL
CLL
BKIN    ADD* FCTN
GSM
DAC .+3
LAC* STRAD1
MULS
HLT
LLSS+1
SNL1CLL
JMP LG2 N
TAD (1
BK2N    LDY;      /OUTPUT POINT
ISZ TIMN
LAC TIMN
SAD INCN
JMP TMRSN
ISZ STRAD1
LAC STRAD1
SAD TOP
JMP PTRSN
NOP
NOP
NOP

```

## TALKM

```

NOP
NOP
NOP
NOP
TMRSN  JMP LOOPN
ISZ STRAD1;      /RESET MODUL
LAC STRAD1
SAD TOP
JMP PTRSN
ISZ TALYN
JMP .+2
JMP TRSO
DZM TIMN
ISZ FCTN
ISZ FCTNDF
LAC (-14
DAC WAIT
ISZ WAIT
JMP .-1
NOP
NOP
NOP
PTRSN  CLA|CLL
JMP BKIN
LAC STRAD2;      /RESET CYCLE
DAC STRAD1
NOP
NOP
PTRSN  JMP LOOPN
LAC STRAD2;      /RESET CYCLE AND MODUL
DAC STRAD1
ISZ TALYN
JMP .+2
JMP PTRSO
DZM TIMN
ISZ FCTN
ISZ FCTNDF
LAC (-13
DAC WAIT
ISZ WAIT
JMP .-1
NOP
TRSO   CLA|CLL
JMP BKIN
LAC STRM
SPA|SNA
JMP TRSOF
LAC (-25

```

## TALKM

```

DAC WAIT
ISZ WAIT
JMP .-1
NOP
NOP
NOP
PTRSO  JMP LOOPS
LAC STRTM
SPA ISNA
JMP PTRSOF
LAC (-24
DAC WAIT
ISZ WAIT
JMP .-1
NOP
LOOPS  JMP LOOPS
NOP;           /STRAIGHT LOOP
CLL
LAC* STRAD1
SMA
JMP LGIS
TAD (1
BK1S   LDY;           /OUTPUT POINT
ISZ STRAD1
LAC STRAD1
SAD TOP
JMP PTRSS
ISZ TIMS
LAC TIMS
SAD INCS
JMP STRO
LAC (-30
DAC WAIT
ISZ WAIT
JMP .-1
NOP
PTRSS  JMP LOOPS
LAC STRAD2;           /RESET CYCLE
DAC STRAD1
ISZ TIMS
LAC TIMS
SAD INCS
JMP STRPO
LAC (-26
DAC WAIT
ISZ WAIT
JMP .-1
NOP

```

## TALKM

```

                NOP
                JMP LOOPS
STRO           NOP
                NOP
                NOP
                NOP
                NOP
                NOP
STRPO         NOP
                NOP
                NOP
TRSOFF        NOP
                NOP
                NOP
                NOP
                NOP
PTRSOFF       LAC OFTM
                SPAISNA
                JMP* TALKM
                LAC (-12
                DAC WAIT
                ISZ WAIT
                JMP .-1
                NOP
                NOP
                NOP
                CLA!CLL
                JMP BK1F
LOOPF         CLL;           /OFMOD LOOP
                LAC INCF
                DAC .+3
                LAC TIMF
                FRDIV
                HLT
                LACQ
                RCR
                CLL
                DAC .+3
                LAC* FCTFDF
                MULS
                HLT
                LLSS+1
                CLL
                CLL
BK1F         ADD* FCTF
                GSM
                DAC .+3
                LAC* STRAD1
                MULS
                HLT

```

## TALKM

```

LLSS+1
SNL!CLL
JMP LG2F
TAD (1
BK2F   LDY;           /OUTPUT POINT
ISZ TIMF
LAC TIMF
SAD INCF
JMP TMRSF
ISZ STRAD1
LAC STRAD1
SAD TOP
JMP PTRSF
NOP
NOP
NOP
NOP
NOP
NOP
NOP
JMP LOOPF
TMRSF  ISZ STRAD1;     /RESET MODUL
LAC STRAD1
SAD TOP
JMP PTTRSF
ISZ TALYF
JMP .+2
JMP* TALKM
DZM TIMF
ISZ FCTF
ISZ FCTFDF
LAC (-14
DAC WAIT
ISZ WAIT
JMP .-1
NOP
NOP
NOP
CLA!CLL
JMP BK1F
PTRSF  LAC STRAD2;     /RESET CYCLE
DAC STRAD1
NOP
NOP
JMP LOOPF
PTTRSF LAC STRAD2;     /RESET CYCLE AND MODUL
DAC STRAD1
ISZ TALYF

```

## TALKM

```

        JMP .+2
        JMP* TALKM
        DZM TIMF
        ISZ FCTF
        ISZ FCTFDF
        LAC (-13
        DAC WAIT
        ISZ WAIT
        JMP .-1
        NOP
        CLA!CLL
        JMP BK1F
LG1N    JMP BK1N
LG2N    JMP BK2N
LG1S    JMP BK1S
LG1F    JMP BK1F
LG2F    JMP BK2F
LDY=700604
STRPTS  0
FR0     0
STRAD1  0
STRAD2  0
ONAD1   0
OFAD1   0
STRTM   0
ONTM    0
OFTM    0
ONPTS   0
OFPTS   0
INDEX1  0
INDEX2  0
TALY    0
INCN    0
INCS    0
INCF    0
TOP     0
TIMN    0
TIMS    0
TIMF    0
TALYN   0
TALYF   0
WAIT    0
FCTN    0
FCTF    0
FCTNDF  0
FCTFDF  0
FCTND   .BLOCK 146
FCTFD   .BLOCK 146

```



TALKM

.END

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