

SIMULATION OF PARTITIONED SYSTEMS USING AVERAGING
TECHNIQUES FOR COUPLING VARIABLES

by
Lajoo Narain Motwani

A Thesis Submitted to the Faculty of the
DEPARTMENT OF ELECTRICAL ENGINEERING
In Partial Fulfillment of the Requirements
For the Degree of
MASTER OF SCIENCE
In the Graduate College
THE UNIVERSITY OF ARIZONA

1 9 7 9

STATEMENT BY AUTHOR

This thesis has been submitted in partial fulfillment of requirements for an advanced degree at The University of Arizona and is deposited in the University Library to be made available to borrowers under rules of the Library.

Brief quotations from this thesis are allowable without special permission, provided that accurate acknowledgment of source is made. Requests for permission for extended quotation from or reproduction of this manuscript in whole or in part may be granted by the head of the major department or the Dean of the Graduate College when in his judgment the proposed use of the material is in the interests of scholarship. In all other instances, however, permission must be obtained from the author.

SIGNED: Lajos Motwani

APPROVAL BY THESIS DIRECTOR

This thesis has been approved on the date shown below:

Olgierd A. Palusinski
O. A. PALUSINSKI

Visiting Professor of
Electrical Engineering

May 31, 1979
Date

ACKNOWLEDGEMENTS

This research was supported by National Science Foundation's Grant ENGR77-01431. Thanks are given to Dr. O. A. Palusinski and Dr. J. V. Wait for their supervision and to Dr. R. H. Mattson for providing the facilities to carry out the research.

TABLE OF CONTENTS

	Page
LIST OF ILLUSTRATIONS	vi
ABSTRACT	viii
1. INTRODUCTION	1
2. SYSTEM DESCRIPTION: NOTATION	3
Combined Linear-Nonlinear Case	4
Partitioned Nonlinear Case	5
Time Discretization	5
Slow Subsystem Discretization	5
Averaging the Fast Linear Subsystem	6
Averaging of the Fast Nonlinear Subsystem	7
3. DESCRIPTION OF COMBINED ALGORITHMS	9
Mathematical Representation of Algorithms	9
Modified Euler Algorithm	10
Programming Conventions	11
Use of Combined Linear-Nonlinear Algorithms: An Example	13
4. DESCRIPTION OF PARTITIONED ALGORITHMS	19
Mathematical Representation of the Nonlinear Algorithms	19
General Nonlinear Algorithm with Averaging	19
General Nonlinear Algorithm with Shifted Averaging	20
Programming Conventions	21
Use of Nonlinear Algorithms; an Example	22
5. DESCRIPTION OF EXPERIMENTS	28
Combined Linear Nonlinear Experiments	28
General Nonlinear Experiments	29
Error Computation	34

TABLE OF CONTENTS--Continued

	Page
6. RESULTS AND CONCLUSIONS	36
Results of Combined Experiments	37
Results of General Nonlinear Experiments	43
Conclusions	53
APPENDIX A: PROGRAM LISTINGS	61
APPENDIX B: SUBROUTINE MXCAL3	88
APPENDIX C: TABLES OF PEAK ERRORS	89
APPENDIX D: COMBINED ALGORITHM WITHOUT AVERAGING	108
LIST OF REFERENCES	110

LIST OF ILLUSTRATIONS

Figure	Page
1. Block diagram showing partitioned system	3
2. Flow chart of subroutine INTRGX for Improved Euler method	14
3. Flow chart of INTRGX for Modified Euler method	16
4. Flow chart of general nonlinear algorithm with averaging	23
5. Flow chart of subroutine INTRGX of general nonlinear algorithm with shifted averaging	25
6. Block diagram of autopilot system.	31
7. Mean peak error vs. h. Pendulum	38
8. Peak error in τ_{A1} vs. h. Pendulum	39
9. Execution times vs. h. Pendulum	40
10. Pendulum cost	41
11. Mean peak error vs. h. Mine-shaft	42
12. Peak error in V vs. h. Mine-shaft	44
13. Execution times vs. h. Mine-shaft	45
14. Mine-shaft cost	46
15. Mean peak error vs. h. Oscillator (partition A)	47
16. Execution times vs. h. Oscillator (partition A)	48
17. Mean peak errors vs. h. Oscillator (partition B)	50
18. Peak errors in x_2 vs. h. Oscillator (partition B)	51

LIST OF ILLUSTRATIONS--Continued

Figure	Page
19. Oscillator (partition B) cost	52
20. Mean peak error vs. h. Autopilot (partition 1)	54
21. Peak error in X_2 vs. h. Autopilot (partition 1)	55
22. Execution times vs. h. Autopilot (partition 1)	56
23. Autopilot (partition 1) cost	57
24. Mean peak error vs. h. Autopilot (partition 2)	58
25. Peak error in X_2 vs. h. Autopilot (partition 2)	59

ABSTRACT

This thesis describes a study of partitioned system integration algorithms which use averaging of variables at the interface between a fast subsystem and a slower subsystem. The algorithms were coded for the DAREP continuous system simulation language. Two so-called combined algorithms are useful when the fast subsystem is linear (the slow subsystem may be nonlinear). Other algorithms studied are valid in the case when both subsystems are nonlinear.

The algorithms were tested by simulating several partitioned systems and the results were compared to simulations done with conventional partitioned algorithms not employing averaging. It was found that averaging improved worst-case peak fractional errors for larger step sizes for the experiments, but as expected, the mean peak error was found to be problem dependent. In addition, execution times, and thus, costs were improved when using the combined algorithms, but both nonlinear algorithms required longer execution times, and therefore, higher costs.

CHAPTER 1

INTRODUCTION

This thesis reports on the coding and testing of four integration algorithms employing averaging techniques to be used in the DAREP (Lucas and Wait, 1975) package for the simulation of partitioned systems (Palusinski and Wait, 1978). The general class of partitioned systems referred to here consist of those which may be divided into one fast and one slow continuous-time subsystem. The four algorithms take advantage of this property by using a large step size and an average of the appropriate fast subsystem variables over this large step size in the integration of the slow subsystem.

The first two algorithms considered were taken from theoretical work originally presented in Palusinski (1977a) and were intended for use with systems having a slow subsystem which is nonlinear and a fast subsystem which is linear. These two algorithms will be referred to as the combined methods. The two remaining algorithms, labelled the partitioned methods, were derived from Palusinski (1978) to be used with a fast and a slow nonlinear subsystem.

The strategy utilized in the coding of these simulation methods consisted of writing FORTRAN subroutines which would be compatible with the DAREP simulation language. This resulted in each algorithm being expressed as an integration subroutine, named INTRGX, containing

expressions for the computation of the next states of both subpartitions, together with several accompanying subprograms performing initialization, etc. The combined methods required extensive matrix manipulations due to the description of the linear subsystem in matrix form. These manipulations were performed with the aid of a library of matrix subroutines (Ferguson, 1972).

After programming, the first combined method was tested on three problems: a sine loop (harmonic oscillator) problem, the simulation of a servo-controlled pendulum, and the simulation of a mine-shaft elevator. A second combined method was tested on the servo-controlled pendulum. The partitioned methods were tested on the models of a nonlinear electronic oscillator (two different partitions) and an autopilot hydraulic servo-system. In all cases, the results were compared to previous partitioned system algorithms that do not use averaging.

The organization of this thesis is as follows: Chapter 2 examines the notation and conventions used and describes standard variable names and assumptions. Chapter 3 covers the combined methods including a general description of each algorithm together with the special considerations of coding and use. Chapter 4 presents the partitioned methods. Chapter 5 is devoted to the description of the test problems, and overall results and conclusions are discussed in Chapter 6. The program listings and detailed results have been placed in the appendices.

CHAPTER 2

SYSTEM DESCRIPTION: NOTATION

The description of the integration rules under consideration in the form of next-state equations requires a discussion of the notation. This notation arises from modeling the general partitioned systems.

The general class of partitionable systems of interest here are assumed to be composed of a fast and a slow subsystem as shown in Figure 1.

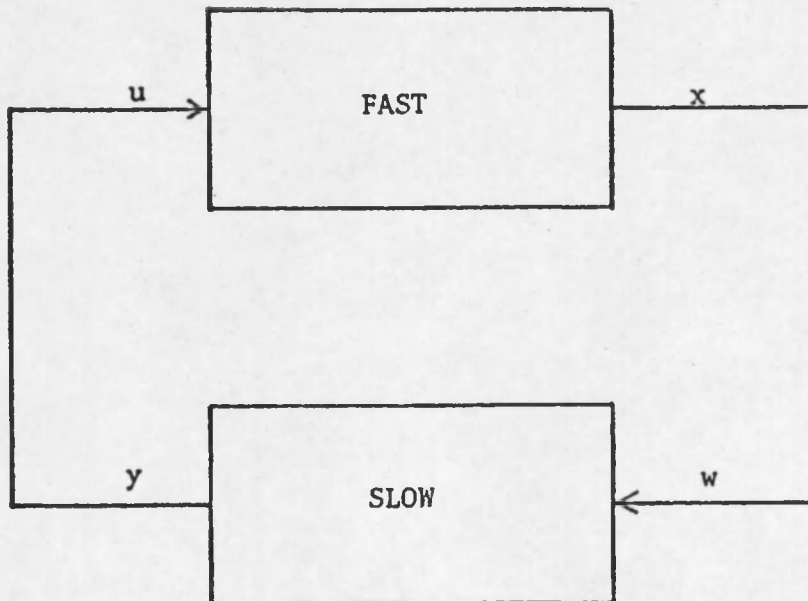


Figure 1. Block diagram showing partitioned system

The slow nonlinear subsystem may be represented by state differential equations (Palusinski, 1977a, p. 1)

$$\dot{y} = f(y, t, w) \quad (2.1)$$

with initial state $y(0)$ and output coupling equation

$$u = g(y, t) \quad (2.2)$$

where: y - state vector of dimension k_1

u - output vector of dimension k_2

w - input vector of dimension k_3

t - independent variable

Of course, additional output variables may be obtained from each subsystem, but only those which interconnect the two regions are of interest here.

Combined Linear-Nonlinear Case

Here the fast subsystem is characterized by linear state differential equations (Palusinski, 1977a, p. 2)

$$\dot{x} = Ax + Bu \quad (2.3)$$

and output coupling equation

$$w = Cx + Du \quad (2.4)$$

where: x - state vector of dimension k_4

u, w - input and output vectors as before

A - constant state matrix

B - constant input matrix

C, D - constant output matrix

Thus the linear system is denoted by the A, B, C, and D matrices, the initial conditions $x(0)$, and the input u .

Partitioned Nonlinear Case

In this case it is assumed that both the fast and slow subsystems are nonlinear. The slow nonlinear subsystem is described again by the state differential equation (2.1) with $w = x$ and (2.2) and the fast nonlinear subsystem by another set of differential equations (Palusinski, 1978, p. 1)

$$\dot{x} = f_1(x, t, y) \quad (2.5)$$

with initial state $x(0)$.

where: x - state vector of dimension l_1

y - input coupling vector of dimension l_2

t - independent variable

Time Discretization

A simulation is assumed to begin at $t = 0.0$. Values of the system variables are then calculated at equally-spaced time intervals, $t_n = nh$, $n = 0, 1, 2, \dots$. In some cases, values of the system variables are calculated at intermediate times and may also be output.

The value of a variable x at $t = t_n$ is denoted by x_n , and x at $t = t_n + qh$ by x_{n+q} where q has a value between zero and one.

Slow Subsystem Discretization

The slow subsystem discretization technique (Palusinski, 1977a, pp. 3-6) used by all the algorithms is derived from equation (2.1) written in the form

$$y_{n+1} - y_n = \int_{t_n}^{t_{n+1}} f(y, t, w) dt \quad (2.6)$$

The variable w may be represented in the interval t_n, t_{n+1} by an average value plus a variation:

$$w = \bar{w}_n + w \quad (2.7)$$

where $\bar{w}_n = \frac{1}{h} \int_{t_n}^{t_{n+1}} w dt$ and w is the variation in w . Taking

into account equation (2.7), it is possible to develop a Taylor series around \bar{w}_n . This transforms equation (2.6) into

$$y_{n+1} - y_n = \int_{t_n}^{t_{n+1}} f(y, t, \bar{w}_n) dt + \int_{t_n}^{t_{n+1}} F_n \cdot \delta w + O(\|\delta w\|^2) dt \quad (2.8)$$

where the matrix F_n is given by

$$F_n = \left. \frac{\partial f(y, t, w)}{\partial w} \right|_{w = \bar{w}_n} \quad (2.9)$$

Averaging the Fast Linear Subsystem

The technique (Palusinski, 1977a, pp. 12-17) used by the combined linear-nonlinear algorithms in the averaging of the linear system is based on an equation (2.3) which is used to derive

$$x_{n+1} = e^{A\delta} x_n + \int_0^\delta e^{A(\delta - \sigma)} B u_{n+\delta} d\sigma \quad (2.10)$$

where $0 \leq \delta \leq h$. From this, an average value of x over the interval

$$[t_n, t_{n+1}] \text{ given by}$$

$$\bar{x}_{n+1} = \frac{1}{h} \int_0^h x_{n+\sigma} d\sigma \quad (2.11)$$

may be computed by integrating both sides of equation (2.10) and replacing

$$u_{n+s} = 0 = 1 + 2(\delta/h)^2 + \dots + (\delta/h)^1 \quad (2.12)$$

The vectors are the linear combinations of the given values u_{n+i} . Following some manipulation, \bar{x}_{n+1} may be defined by

$$\bar{x}_{n+1} = (AV_0 + I) x_n + \sum_{i=0}^1 V_i B \lambda_i \quad (2.13)$$

where the matrices V_i are computed as follows

$$V_j = j! \sum_{k=j+1}^{\infty} \frac{A^{k-j-1}}{(k+1)!} h^{k-j} \quad (2.14)$$

$$V_{i-1} = \frac{h}{i} (AV_i + \frac{1}{i+1} I) \quad (2.15)$$

and $i = j, j-1, j-2, \dots, 1$. The matrices, M_i , used in the combined linear nonlinear algorithms are related to V_i by

$$M_i = i V_{i-1} \quad (2.16)$$

Averaging of the Fast Nonlinear Subsystem

The partitioned nonlinear algorithm averages the fast subsystem variables as follows (Palusinski, 1978, p. 2).

$$\bar{x}_n = \sum_{i=1}^n A_i x_{n+a_i} \quad (2.17)$$

where a_i ($i = 1, 2, \dots, n$) are the variable step sizes used in the

integration of the fast subsystem. The fractions a_i have to satisfy the relation

$$\sum_{i=1}^n a_i = 1 \quad (2.18)$$

The preceding discussion has described the background information and underlying assumptions essential to the understanding of the mathematical representation of the simulation methods in subsequent chapters.

CHAPTER 3

DESCRIPTION OF COMBINED ALGORITHMS

The description of the two combined algorithms is divided into three parts: presentation of the algorithms, programming conventions, and the use of the programs.

Mathematical Representation of Algorithms

The first combined linear-nonlinear algorithms investigated is based on the Improved Euler equation (Palusinski, 1977a, pp. 7-8). The nonlinear system integration is performed by first computing derivatives k_1 and k_2 at t_n and t_{n+1} as shown in the following equations.

$$k_1 = f(y_n, t_n, \bar{w}_n) \quad (3.1)$$

$$k_2 = f(y_n + k_1, t_{n+1}, \bar{w}_n) \quad (3.2)$$

Next, the value u_{n+1} is computed using k_1 and k_2 as follows

$$y_{n+1} = y_n + (h/2)(k_1 + k_2) \quad (3.3)$$

This results in a nonlinear output given by

$$u_{n+1} = g(y_{n+1}, t_{n+1}) \quad (3.4)$$

The linear system is based upon the following equations (Palusinski, 1977a, pp. 24-25).

$$\bar{x}_{n+1} = (AV_0 + I) x_n + (V_0 - V_1) Bu_n + V_1 Bu_{n+1} \quad (3.5)$$

$$\bar{w}_{n+1} = C\bar{x}_{n+1} + 1/2D (u_n + u_{n+1}) \quad (3.6)$$

The discrete value, x_{n+1} , of the linear system and the output w_{n+1} are computed as follows

$$\begin{aligned} x_{n+1} &= (AM_0 + I) x_n + (M_0 - M_1) Bu_n + M_1 Bu_{n+1} \\ w_{n+1} &= Cx_{n+1} + Du_{n+1} \end{aligned} \quad (3.7)$$

The algorithm is completed with the nonlinear system correction

$$y_{n+1}^c = y_{n+1} + hF_n (\bar{w}_{n+1} - \bar{w}_n) \quad (3.8)$$

Modified Euler Algorithm

The second combined algorithm is derived from the Modified Euler Equation (Palusinski, 1977a, pp. 7-8). Here, solutions to the nonlinear system are first computed at the half step interval (i.e., $t_{n+1/2}$) as shown below (Palusinski, 1977a, pp. 21-22).

$$k_1 = f(y_n, t_n, \bar{w}_n) \quad (3.9)$$

$$y_{n+1/2} = y_n + (h/2)k_1 \quad (3.10)$$

$$u_{n+1/2} = g(y_{n+1/2}, t_{n+1/2}) \quad (3.11)$$

This leads to a full step computation achieved by

$$k_2 = f(y_{n+1/2}, t_{n+1/2}, \bar{w}_n) \quad (3.12)$$

$$y_{n+1} = y_{n+1/2} + (h/2)k_2 \quad (3.13)$$

$$y_{n+1} = g(y_{n+1}, y_{n+1}) \quad (3.14)$$

The linear system averaging is computed as follows (Palusinski, 1977a, p. 23).

$$\bar{x}_{n+1} = (AV_0 + I) x_n + (V_0 - 3V_1 + 2V_2) Bu_n + 4(V_1 - V_2) Bu_{n+1/2} + (2V_1 - V_2) Bu_{n+1} \quad (3.15)$$

$$\bar{w}_{n+1} = \bar{x}_{n+1} + (D/6) (u_n + 4u_{n+1/2} + u_{n+1}) \quad (3.16)$$

The linear full step solution is given by

$$x_{n+1} = (AM_0 + I) x_n + (M_0 - 3M_1 + 2M_2) Bu_n + 4(M_1 - M_2) Bu_{n+1/2} + (2M_2 - M_1) Bu_{n+1} \quad (3.17)$$

Finally, the nonlinear system correction has the form

$$y_{n+1}^c = y_{n+1} + hF_n (\bar{w}_{n+1} - \bar{w}_n) \quad (3.18)$$

Programming Conventions

The coding of the above simulation methods was governed by the requirement that both programmed algorithms had to be compatible with DAREP. This resulted in the implementation of each integration rule as a FORTRAN subroutine named INTRGX. It was found necessary to include in each program two more subroutines named INICON and LINKW. In the case of the Modified Euler method, the matrix library subroutine MXCAL (Ferguson, 1972) was modified to suit the algorithm.

These are two major functions performed by the subroutine INTRGX. The first is the computation of the state-spaced and other matrices needed in the averaging and solution of the linear system.

These include M_1 , $V_1 e^{At}$, etc. The execution of this portion of INTRGX is performed only once during each run at $t = 0.0$ and constitutes the precomputation or initialization section of the subroutine. The main part of the subroutine is associated with actual solution computation. Each time INTRGX is called, all state variables, defined variables, and average values are updated from t_n to t_{n+1} . Due to the matrix representation of the linear subsystem, extensive matrix manipulations are involved. The matrix operations are implemented using a library of subroutines available on permanent file (Ferguson, 1972).

The main purpose of INICON, is to compute initial conditions. This is done by first zeroing all matrices and vectors--an especially useful feature in multiple run simulations. Next, user defined subroutines are called to initialize the A, B, C, D, and F matrices. Finally, the initial values of the u, w, and \bar{w} vectors are calculated.

The subroutine LINKW links the linear subsystem variables and averages needed in the derivative block to the values computed in INTRGX. This type of arrangement is necessary to avoid searching through the undefined parameter array created by DAREP to determine which elements of the array correspond to the proper linear variables.

In addition to the coding of these three subroutines for each combined linear nonlinear method, the algorithm based on the Modified Euler equation required the alteration of subroutine MXCAL from the subroutine library. The alteration was needed for the computation of matrices M_3 and V_2 which are used in that algorithm. A short description of the changes made to MXCAL appears in Appendix B and a listing

of the new routine, MXCAL3, may be seen as part of the listing for the Modified Euler Method (Appendix A).

In all subroutines coded, care was taken to assign variable names according to those used in the next-state equations. This feature is seen in the program listings of the algorithms in Appendix A. As seen from these listings, subroutines INICON and LINKW are very straightforward and therefore no flow charts for these appear. Flow charts for the INTRGX subroutines for the two combined algorithms are found in Figures 2 and 3.

Use of Combined Linear-Nonlinear Algorithms: An Example

The simulation of a servo-controlled pendulum (Palusinski and Wait, 1978, pp. 14-16) by means of the Improved Euler based method was performed. The description is shown in Appendix A. In this example, it is found that apart from the three subroutines described previously, all the code shown is a user supplied description in accordance with Chapter 2.

The \$DI block contains the differential equations corresponding to the slow nonlinear portion of the pendulum and a procedure section which calls LINKW (the \$DI characteristics, as those of other DAREP blocks, are described in Korn and Wait, 1977). This call to LINKW updates averages of the linear variables needed by the nonlinear subsystem and values of w needed for output. The specifications of the nonlinear system is completed by the subroutine GFUNC which computes the output function u according to equation (2.2).

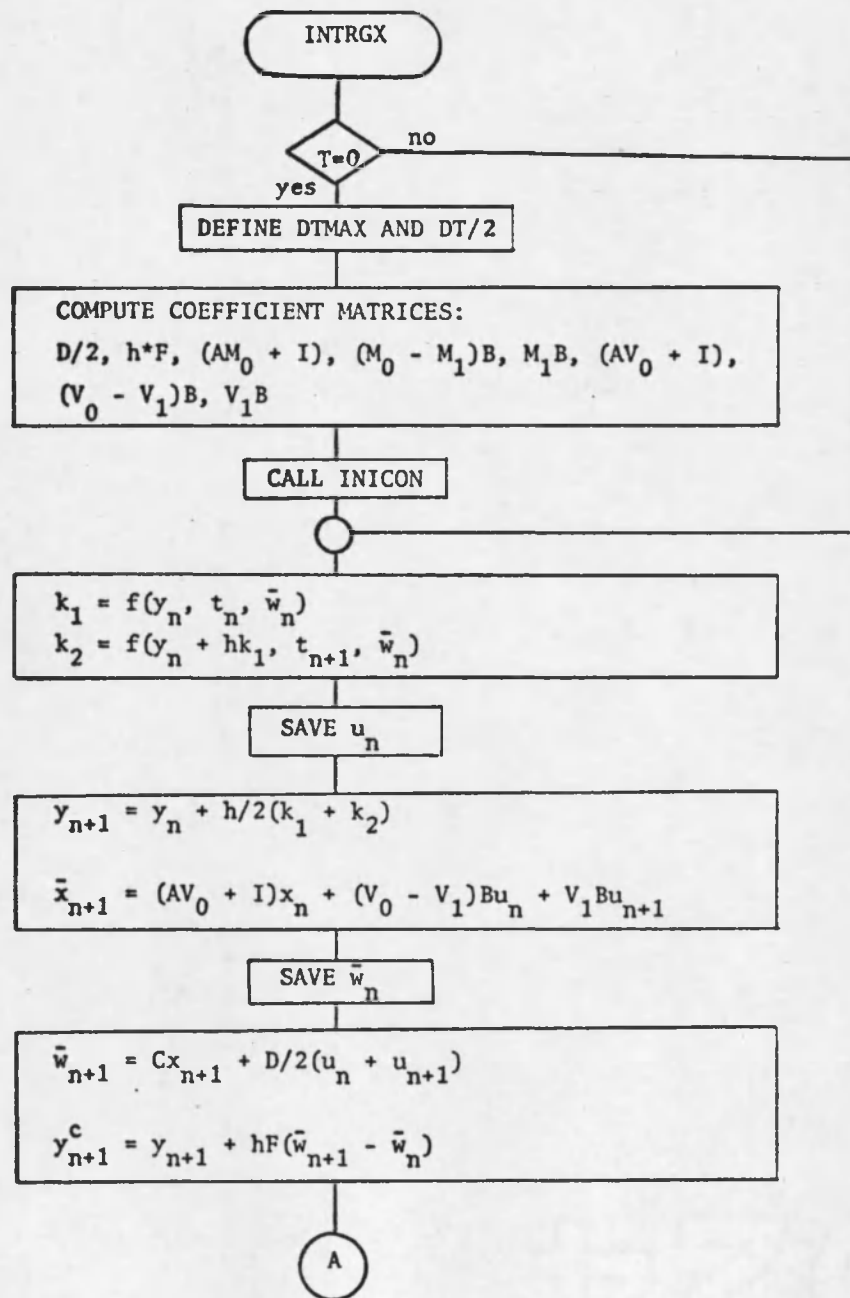
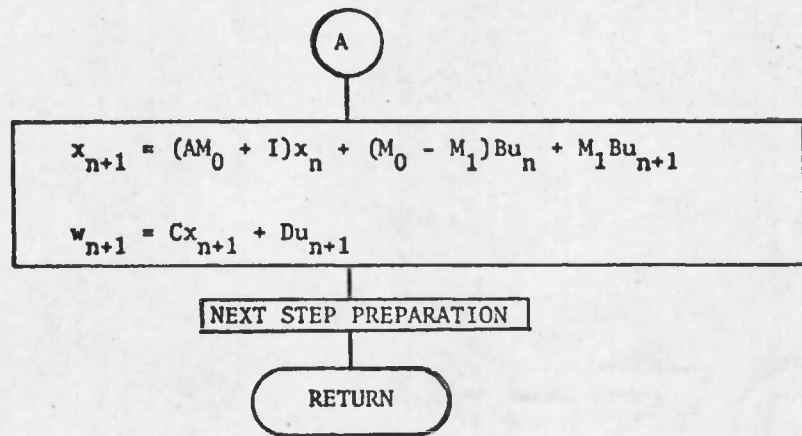


Figure 2. Flow chart of subroutine INTRGX for Improved Euler method

Figure 2--Continued

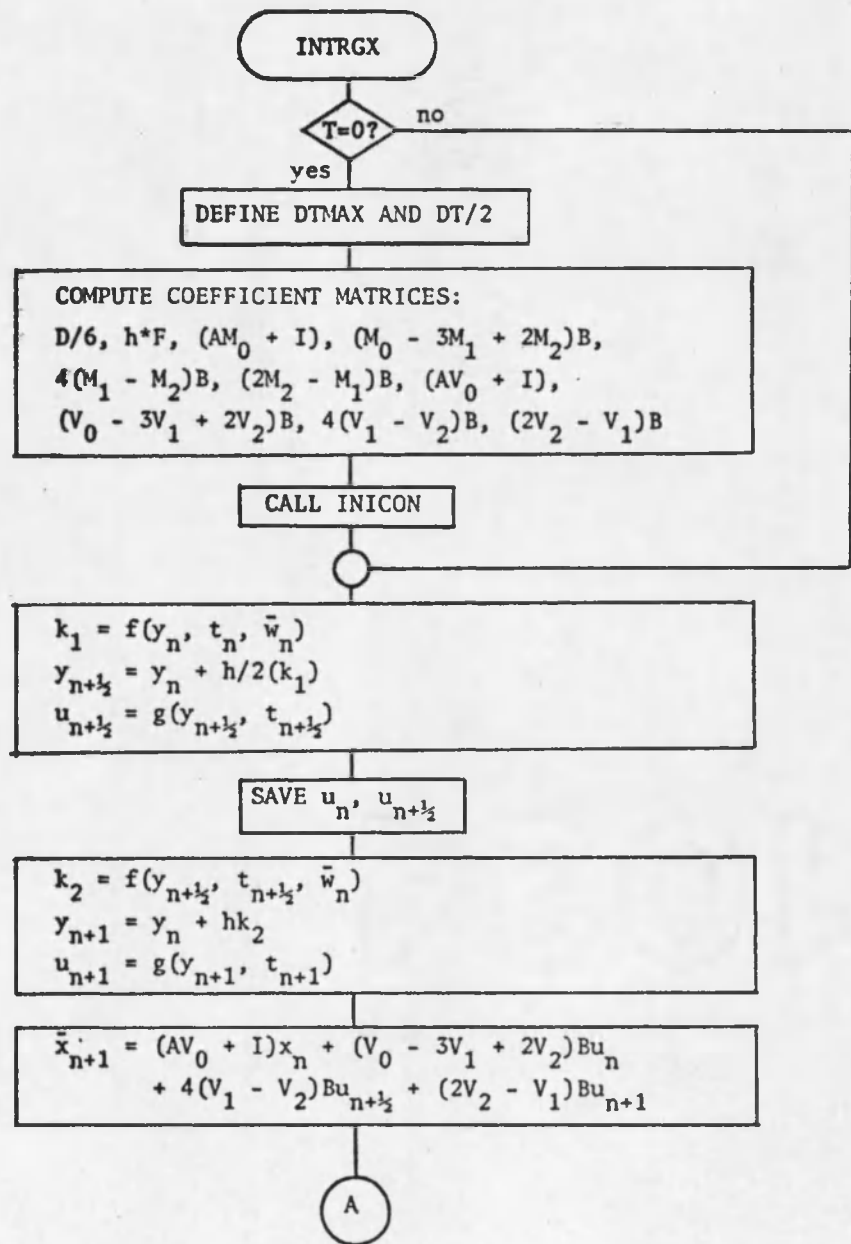


Figure 3. Flow chart of INTRGX for Modified Euler method

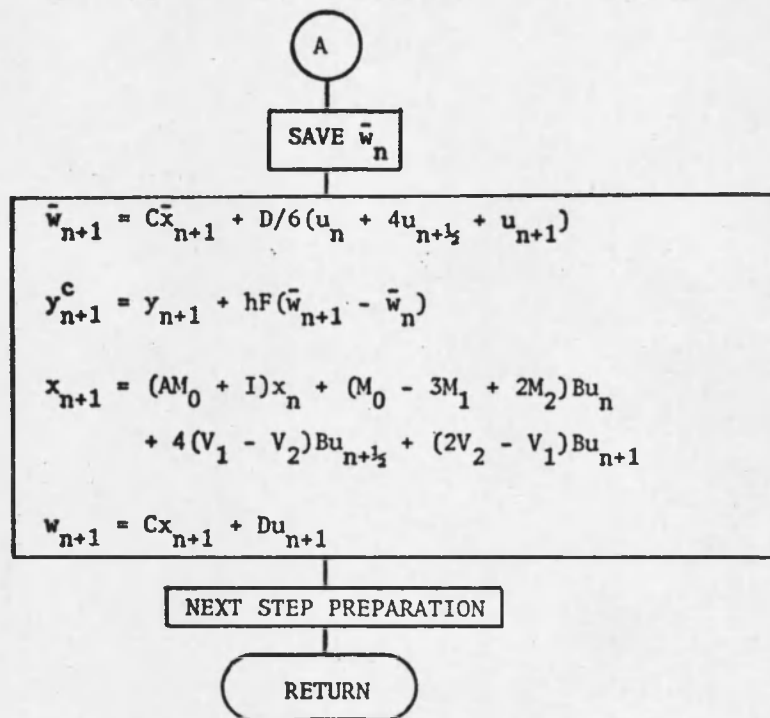


Figure 3--Continued

The linear subsystem description is provided in DEFLIN which defines the A, B, C, D, and F matrices, the initial conditions on x and the number of variables that are to be linked.

The two subroutines GFUNC and DEFLIN, are placed in the \$F block followed by the algorithm subroutines INTRGX, INICON, and LINKW in the \$0 block. Finally, initial conditions on the nonlinear system and output requests are entered.

By following the procedure outlined below, the user may simulate any linear-nonlinear partitioned system with the two combined algorithms. It is noted here that the Modified Euler based algorithm requires the inclusion of MXCAL3 in the \$0 block.

CHAPTER 4

DESCRIPTION OF PARTITIONED ALGORITHMS

The description of the general nonlinear algorithms follows the format used in the previous chapter, viz., the presentation of the algorithms followed by programming conventions and an example of program use.

Mathematical Representation of the Nonlinear Algorithms

General Nonlinear Algorithm with Averaging

The first general nonlinear algorithm studied (Palusinski, 1978) employs a fixed step four point Runge-Kutta integration rule to compute solutions to the slow subsystem and a variable step Runge-Kutta Merson method to integrate the fast system (Korn and Wait, 1977, Appendix A). Averages of the fast subsystem variables are computed over the half step intervals t_n , $t_{n+1/2}$ and $t_{n+1/2}$, t_{n+1} , as follows

$$\bar{x}_{n+1/2} = \sum_{i=1}^m a_i; x_{n+\bar{a}_i} \quad (4.1)$$

$$\bar{x}_{n+1} = \sum_{i=1}^m b_i \cdot x_{n+1/2+\bar{b}_i} \quad (4.2)$$

where the fractions a_i and b_i are constrained by

$$\sum_{i=1}^m a_i = 1/2 \quad (4.3)$$

$$\sum_{i=1}^m b_i = 1 \quad (4.4)$$

and $(h/2)a_i$ and $(h/2)b_i$ are the variable step sizes used in the first and second half steps. These averages are then used in the solution of the slow subsystem variables as seen here.

$$k_1 = f(y_n, t_n, \bar{x}_n) \quad (4.5)$$

$$k_2 = f(y_n + h/2k_1, t_{n+1/2}, \bar{x}_{n+1/2}) \quad (4.6)$$

$$k_3 = f(y_n + (h/2)k_2, t_{n+1/2}, \bar{x}_{n+1/2}) \quad (4.7)$$

$$y_{n+1/2} = y_n + (h/4)(k_1 + k_2) \quad (4.8)$$

$$k_4 = f(y_n + k_3, t_{n+1}, \bar{x}_{n+1}) \quad (4.9)$$

$$y_{n+1} = y_n + (h/6)(k_1 + k_4) + h/3(k_2 + k_3) \quad (4.10)$$

General Nonlinear Algorithm with Shifted Averaging

The second nonlinear algorithm is based on the preceding method. In this technique, the fast subsystem averages \bar{x}_a and \bar{x}_b are computed over the intervals $[t_{n+1/4}, t_{n+3/4}]$ and $[t_{n+3/4}, t_{n+5/4}]$ respectively. This difference results in evaluating the fast subsystem variables at quarter steps. The fast system is integrated over two quarter steps with averages computed in the second of those steps. At this point, an approximation to the slow system is computed as shown

$$k_1 = f(y_n, t_n, x_n) \quad (4.11)$$

$$K_2 = f(y_n + (h/2)K_1, t_{n+1/2}, x_{n+1/2}) \quad (4.12)$$

$$y_{n+1/2}^a = y_n + (h/4)(K_1 + K_2) \quad (4.13)$$

This value of $y_{n+1/2}^a$ is then used in the fast system integration over the third quarter where the computation of \bar{x}_a is completed. This average is used as in the previous algorithm (equation 4.5 to 4.8) to yield the half step solution of the slow subsystem. The fast subsystem is integrated again over the third quarter step using the new value of $y_{n+1/2}$. The fourth quarter step integration is performed for the fast again with averages compiled. A full step approximation to the slow system is then obtained as follows:

$$K_4 = f(y_n + k_3, t_{n+1}, x_{n+1}) \quad (4.14)$$

$$y_{n+1}^a = y_n + (h/6)(k_1 + K_4) + (h/3)(k_2 + k_3) \quad (4.15)$$

This approximation value is used in the integration of the fast system from t_{n+1} to $t_{n+5/4}$ to complete the calculation of x_b . With this average, the full step solution is obtained as in the first nonlinear algorithm (equations 4.9 and 4.10).

Programming Conventions

The coding of the partitioned nonlinear algorithms consisted of modifying an existing program (coded by O. A. Palusinski) to include averaging. The original program contains a subroutine INTRGX which updates the next states for the slow nonlinear subsystem according to a four point Runge-Kutta rule. The fast subsystem integration is performed by a Runge-Kutta Merson subroutine called RKM (coded by

J. V. Wait and O. A. Palusinski) which includes provisions for partitioned integration. Among its function is the extrapolation of the slow system variables for the integration of the fast subsystem.

Both partitioned algorithms required a change in INTRGX only. The first partitioned algorithm was completed by adding code to compute averages of the fast variables following returns from subroutine RKM. The second algorithm required a more extensive modification. Here, code was added not only to compute averages, but also to keep track of the shifted time interval. Flow charts for subroutines INTRGX for both algorithms are shown in Figures 4 and 5, and source listings of RKM and the two INTRGX routines may be found in Appendix A.

Use of Nonlinear Algorithms: An Example

The use of the nonlinear algorithms to perform a simulation consists of writing the differential equations for the fast system in \$D1 and the differential equations for the slow system in \$D2 in accordance with the rules of DAREP (Korn and Wait, 1977, pp. 79-105). In addition, each derivative block must contain a procedural section which links variables needed in that block to the appropriate extrapolated or averaged values (see example in Appendix A). This linking is performed by convention by two user supplied subroutines. LINKW links extrapolated values of the slow system variables to the fast system equations. This is seen in the example in Appendix A which shows that the extrapolated values of the first and sixth state variables of the slow system are needed by the fast subsystem. By convention, LINKW links the average values of the fast system to the slow system. In the example, it is

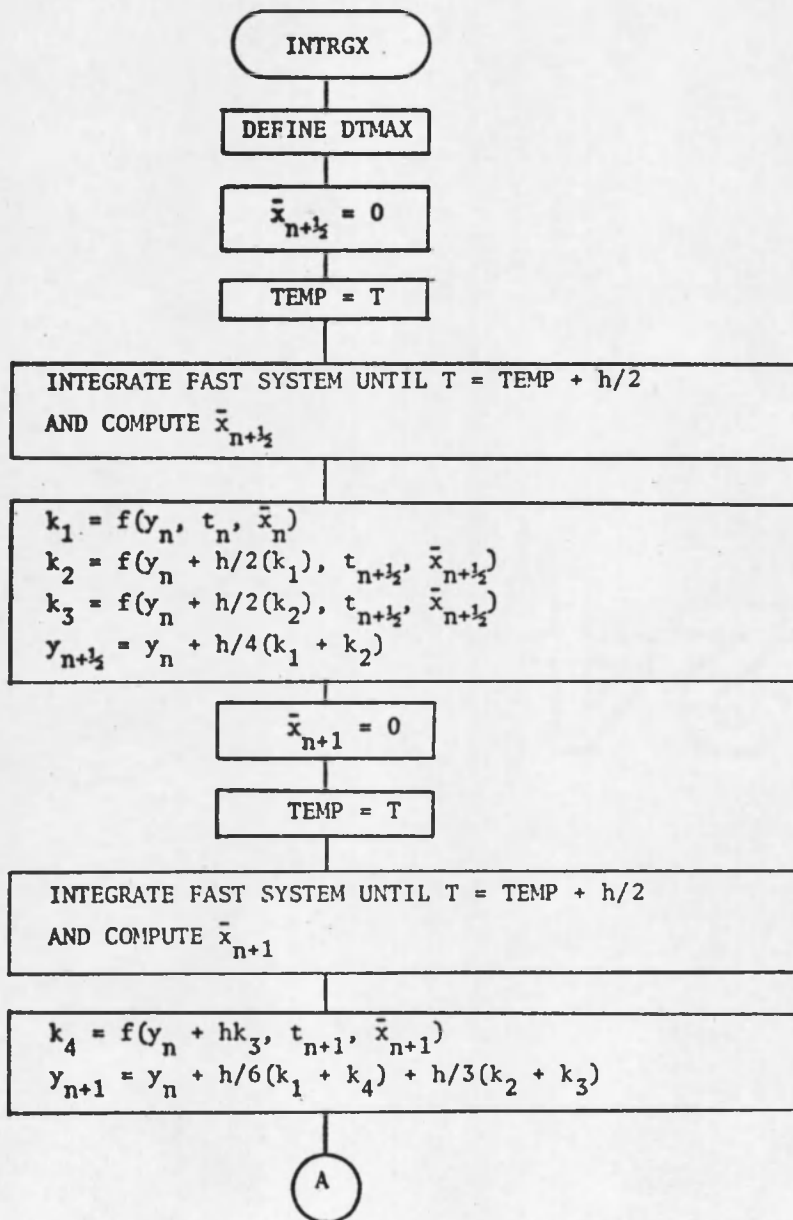


Figure 4. Flow chart of general nonlinear algorithm with averaging

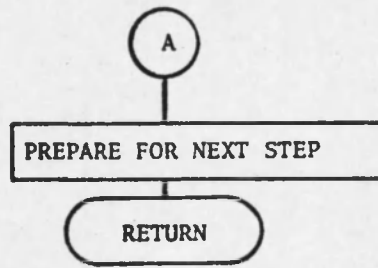


Figure 4--Continued

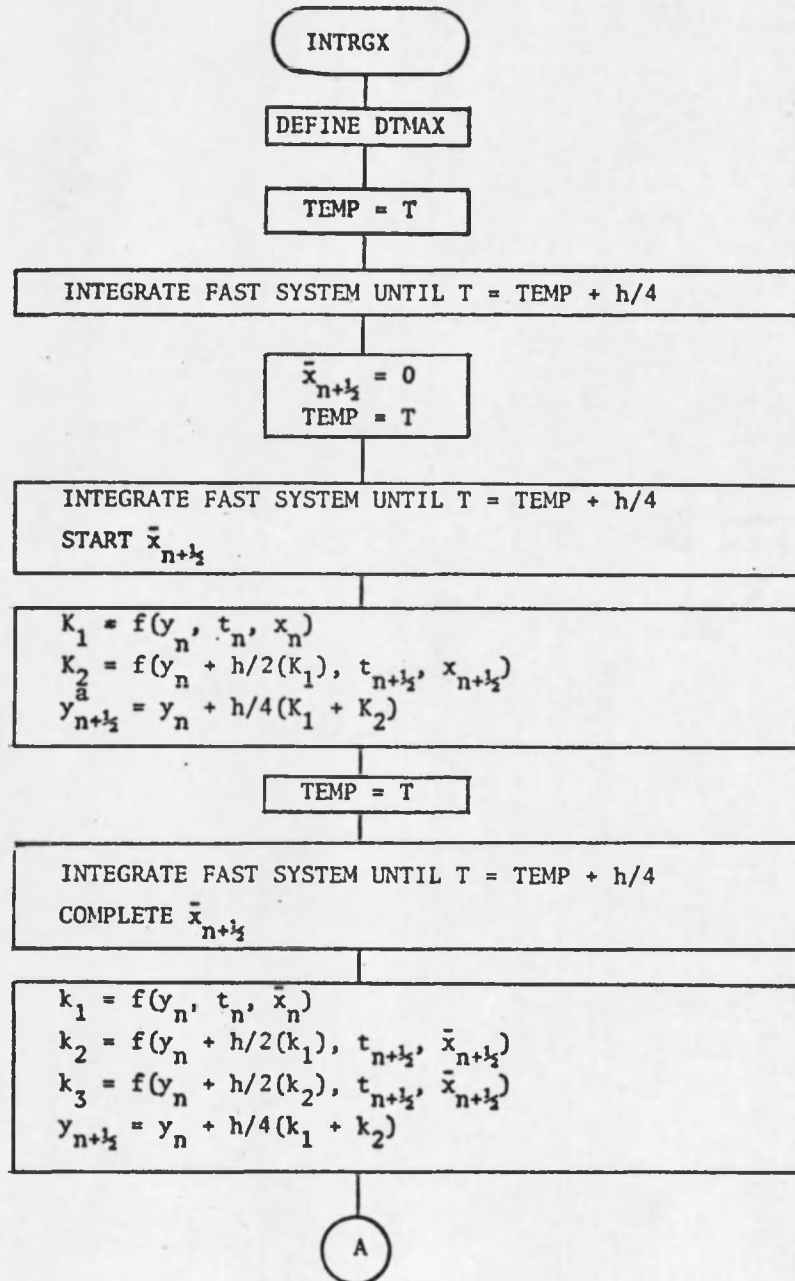


Figure 5. Flow chart of subroutine INTRGX of general nonlinear algorithm with shifted averaging

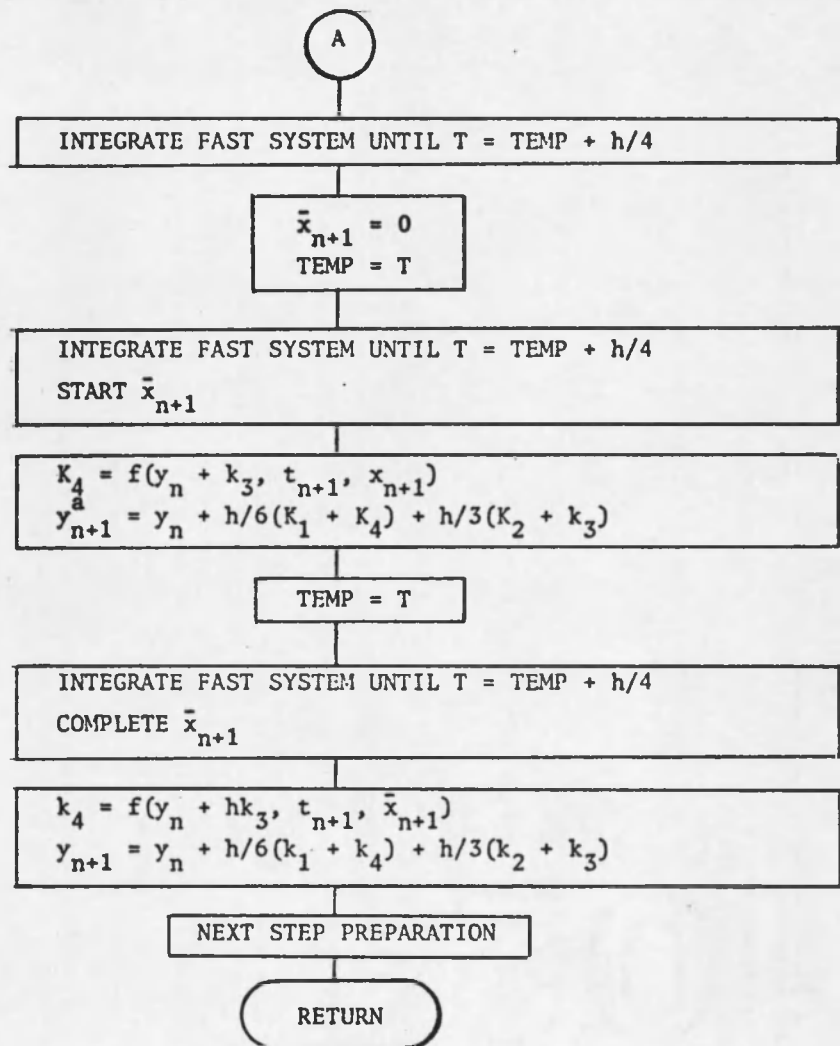


Figure 5--Continued

seen that the average of the fourth state variable of the fast system is needed by the slow subsystem.

Finally, parameter values and initial conditions on both subsystems and output requests are entered.

CHAPTER 5

DESCRIPTION OF EXPERIMENTS

The simulations conducted to test the four algorithms are presented here together with techniques for error estimation. This chapter is divided according to the combined linear-nonlinear experiments and the partitioned nonlinear tests followed by a discussion on errors.

Combined Linear Nonlinear Experiments

Three test examples were used to study these methods. These were a harmonic oscillator, simulation of a servo-controlled pendulum and simulation of a mine-shaft elevator. All three were used with the Improved Euler method. Simulations of the servo-controlled pendulum also were carried out with the Modified Euler method.

The harmonic oscillator problem was used mainly to test the integration algorithm for proper behavior on a simple problem of known solution. The problem consisted of solving the differential equation

$$\ddot{y} + y = 0 \quad (5.1)$$

This second order equation was broken down into two first order equations:

$$\dot{y} = z \quad (5.2)$$

$$\dot{z} + y = 0 \quad (5.3)$$

By setting the initial value of y and \dot{y} to 0 and 100 respectively, a solution of $100 \sin t$ and $100 \cos t$ is obtained for y and \dot{y} .

The description of this problem in a format acceptable by the combined linear-nonlinear integration schemes required that equation (5.2) be treated as the nonlinear equation

$$\dot{Y} = W \Delta V \quad (5.4)$$

The linear system was therefore described by

$$\dot{X} = 0 * X + 1 * U \quad (5.5)$$

$$\dot{W} = 1 * X + 0 * U \quad (5.6)$$

In addition, the coupling equation for U was replaced

$$U = Y \quad (5.7)$$

It should be noted that X , Y , U , and $W \Delta V$ are scalars. Finally, F , defined as

$$F = \frac{\partial(Y, t, \bar{w})}{\partial \bar{w}}$$

is also a scalar ($F = 1$). (5.8)

The servo-controlled pendulum and mine-shaft elevator models are described in Palusinski and Wait (1978, pp. 14-21) and for the sake of brevity will not be discussed here.

General Nonlinear Experiments

The two nonlinear algorithms were tested first on two partitions of an electric oscillator labelled A and B and then on two partitions of an autopilot system named P1 and P2. The two partitions of the electronic oscillator are discussed in Palusinski (1977b, pp. 9-15). The general block diagram of the autopilot system is shown in Figure 6.

The autopilot system model was developed by modeling each of the sub-systems shown in the block diagram and then combining all these sub-systems to produce the overall model.

The first subsystem dealt with was the vertical sensing unit which may be thought of as a gyroscope which converts angular deflection to a voltage. This gyro may be described by the transfer function (Gille, Pelegrin, and Decaulne, 1959, pp. 710-712).

$$\frac{u(s)}{\varnothing(s)} = k_d \frac{s}{1 + (1.2/40)s + s^2/1600} \quad (5.9)$$

where \varnothing is the pitch angle input to the gyroscope, u is the voltage output and k_d is a constant. This results in the following differential equation

$$\ddot{u} = -48 \dot{u} - 1600 u + 1600 k_d \dot{\varnothing} \quad (5.10)$$

with zero initial conditions.

The next system considered was the compensating network and amplifier, and is defined by the following transfer functions (Gille et al., 1959, pp. 713-716).

$$\frac{W(s)}{E(s)} = \frac{k_a}{1 + 0.10s} \quad (5.11)$$

$$\frac{X(s)}{W(s)} = \frac{1}{10} \frac{1 + 10\tau s}{1 + \tau s} \quad (5.12)$$

where E is the input to this subsystem, W is the output of the amplifier, K_a is the gain of the amplifier, X is the output and τ is the time constant of the compensating network. These result in the differential equations.

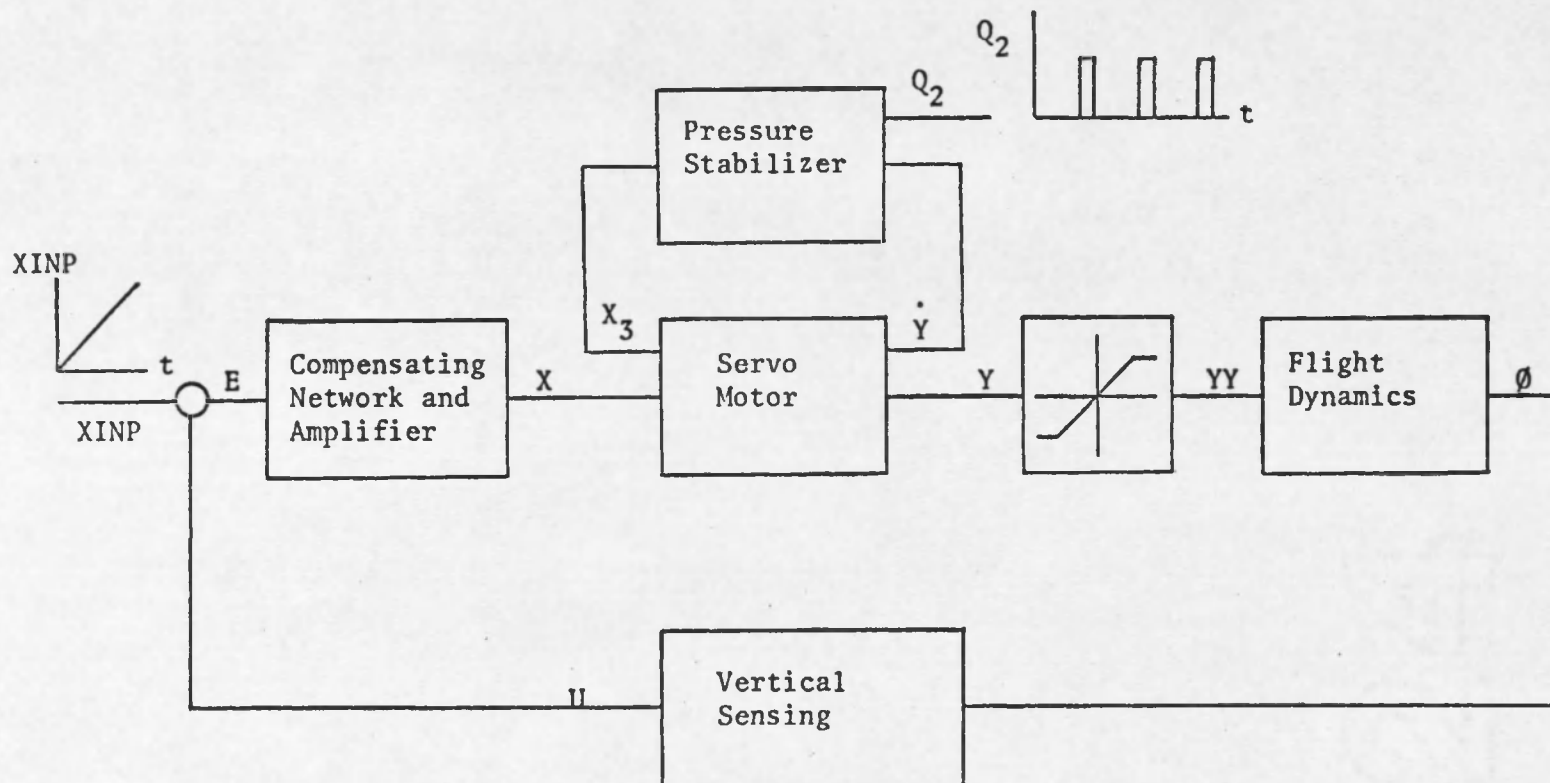


Figure 6. Block diagram of autopilot system

$$\ddot{w} = -100 W + 100 K_a E \quad (5.13)$$

$$\dot{x} = -x/\tau + K_a W/(10 \tau) + 10 K_a \dot{W}/\tau \quad (5.14)$$

with initial conditions.

The third block consisting of flight dynamics was taken from Korn and Korn (1956, pp. 115-124) and the differential equations describing the model are shown below.

$$\dot{V} = -.22V - 16.6C - g \cos \theta, \sin \theta \quad (5.15)$$

$$\begin{aligned} \dot{\theta} = & (0.237 V + 238 C - 26.6 AZ (YY) \\ & + 1.68 \dot{\theta} + g \sin \theta, \cos \theta) \end{aligned} \quad (5.16)$$

$$\ddot{\theta} = M_V V - 11.9 C + 10.3 AS (YY) - 679 \dot{\theta} \quad (5.17)$$

$$c = \theta - \vartheta \quad (5.18)$$

where V is the velocity, θ is the lift angle, ϑ is the pitch angle of the plane. The function $AS(YY)$ is described by way of a table containing a set of points approximating

$$AS (YY) = \sin^{-1} (YY/K) \quad (5.19)$$

where K was chosen to produce $-0.5 \leq \text{rad } AS(YY) \leq 0.5 \text{ rad}$. Again, zero initial conditions are assumed.

Finally, the hydraulic servomotor and pressure stabilizer were investigated. The hydraulic servo may be determined by

$$\ddot{Y} = -R_m \dot{Y}/J + k S_0 P X/J \quad (5.20)$$

$$P = X_3 \cdot 10^5 \quad (5.21)$$

where Y is the displacement output of the servo, P is the pressure obtained from the pressure stabilizer through X_3 , R_m is a damping factor, S_o is the surface area of the actuator piston, and J is the moment of inertia of the piston.

The pressure stabilizer is presented in Palusinski, Skowronek, and Znamirovski (1976, pp. 211-218) and the equations are repeated here

$$\dot{X}_1 = (8 X_2) 250 \quad (5.22)$$

$$\begin{aligned} \dot{X}_2 = & (-6.59 X_2 - 0.0146 F(X_1) X_3 - 0.54 X_1 \\ & + 28.7 X_3 - 655.227) 250 \end{aligned} \quad (5.23)$$

$$\begin{aligned} \dot{X}_3 = & (78.674 - 0.638 F(X_1) \sqrt{X_3} - 0.67 X_2 \\ & + 2.78 Q_1 + Q_2) 250 \end{aligned} \quad (5.24)$$

$$Q_1 = K_p \dot{Y} \quad (5.25)$$

where X_1 is a valve displacement, X_2 is proportional to the speed of valve movement, X_3 is the pressure in atmospheres, and Q_2 is a periodic train of pulses representing disturbance in the system. The function $F(X_1)$ described in Palusinski et al. (1976, p. 215) was approximated by

$$F(X_1) = 0.25 X_1 \quad (5.26)$$

In the first partition investigated (P1), the hydraulic servo and the pressure stabilizer were placed in the fast subsystem and the vertical sensing unit, compensating network, and flight dynamics comprised the slow subsystem. In the second partition (P2), the fast subsystem was made up of only the pressure stabilizer.

Error Computation

All simulations were performed by executing the algorithms with the appropriate differential equations in conjunction with DAREP of the Control Data Corporation model CYBER 175 computer at The University of Arizona. Each of the simulations was first run using a Runge-Kutta Merson rule with no partitioning of the system. When a desired response was obtained, several more runs using the same Runge-Kutta Merson rule were performed each with a smaller error bound than the previous run. When two consecutive runs were found to be identical to six significant digits, the latter of the two was taken as the final solution. The maxima of the variables were noted in each case and scaled to a value of 100. These scaled values were stored on a permanent file and comprised the benchmark or reference values for error computation. Each experiment was run for various values of h , various partitions, and characteristic parameters and the same variables were scaled by the same scale factors. The differences between the values obtained in these runs and those obtained in the benchmark thus constitutes the percent error in those variables. For each experiment, the peak percent errors were compiled in the form of tables (Appendix C). Similar tables were prepared for the combined linear-nonlinear tests not using averaging by O. A. Palusinski. The method used in these tests has been labelled CRK2HI.C (Palusinski, 1977b) standing for Combined Runge-Kutta method based on the Improved Euler Method and shall be referred to as such from here on. A short description of this method appears in Appendix D. The general nonlinear experiments were run using the original program from which the averaged nonlinear programs were

derived to produce tables have all been placed in Appendix C and a comparison between the averaged methods and the methods that do not use averaging is made in Chapter 6.

CHAPTER 6

RESULTS AND CONCLUSIONS

The comparison of the four algorithms employing averaging to similar algorithms that do not use averaging is presented here followed by conclusions that were drawn from the results. The comparison was performed by examining mean peak fractional errors, the variables with the worst peak errors, and execution times for all experiments except the harmonic oscillator.

For each method and experiment, the mean peak error is defined to be the average of all peak fractional errors obtained for a particular step size, and the variable with the worst peak error (Chebyshev measure) for the largest measure step size in that experiment is defined to be the worst-case peak error. The execution time or run time is the time taken by the Central Processing Unit to solve the initial value problem in question using a particular method and step size.

The "cost" of simulation (Palusinski, 1978, p. 38) for a particular step size is defined as

$$\text{COST} = \text{WORST CASE ERROR} + \text{RUN TIME} \quad (6.1)$$

Results of Combined Experiments

The plot of mean peak errors versus step size obtained for the pendulum problem is shown in Figure 7. The Improved Euler, Modified Euler, and CRK2HI.C (without averaging) methods were employed. It is seen that averaging raises mean peak error by as much as three times in the Improved Euler case ($h = 0.03$) and over ten times in the Modified Euler case ($h = 0.09$). However, the graph displayed in Figure 8 shows that the worst-case peak error (corresponding to variable TAU1) is improved by as much as 50% (at $h = 0.09$) using the Improved Euler method, but is still worse by as much as 2.5 times (at $h = 0.09$) for the Modified Euler algorithm. The execution times for the three algorithms are seen in Figure 9. It is observed that the Improved Euler method shows a speed improvement of up to three times as fast and the Modified Euler method up to twice as fast as CRK2HI.C. In addition, these execution times range from 0.01 to 0.1 seconds compared to a benchmark execution time of 0.787 seconds.

The costs of these methods are shown in Figure 10. As seen, the cost of the Improved Euler method is about a third less than that of CRK2HI.C, but the Modified Euler shows costs three times higher.

The plot of the mean peak errors for the mine shaft experiment is seen in Figure 11. Here, the combined algorithm with averaging is noted to have up to a 50% reduction in mean peak error for small values of h , but for larger h , displays up to twice as much error ($H = 0.12$). It is also noted that the mean peak error curve is smoother for the

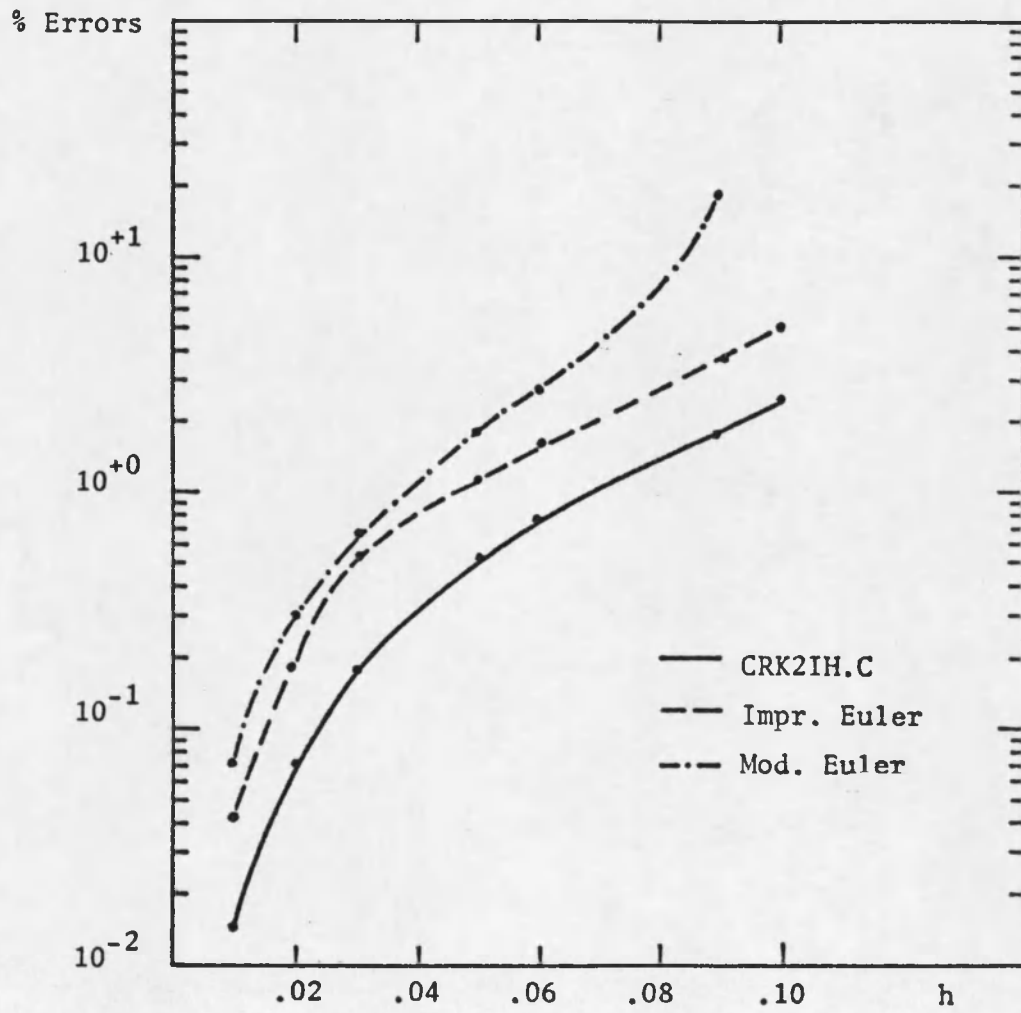


Figure 7. Mean peak error vs. h. Pendulum.

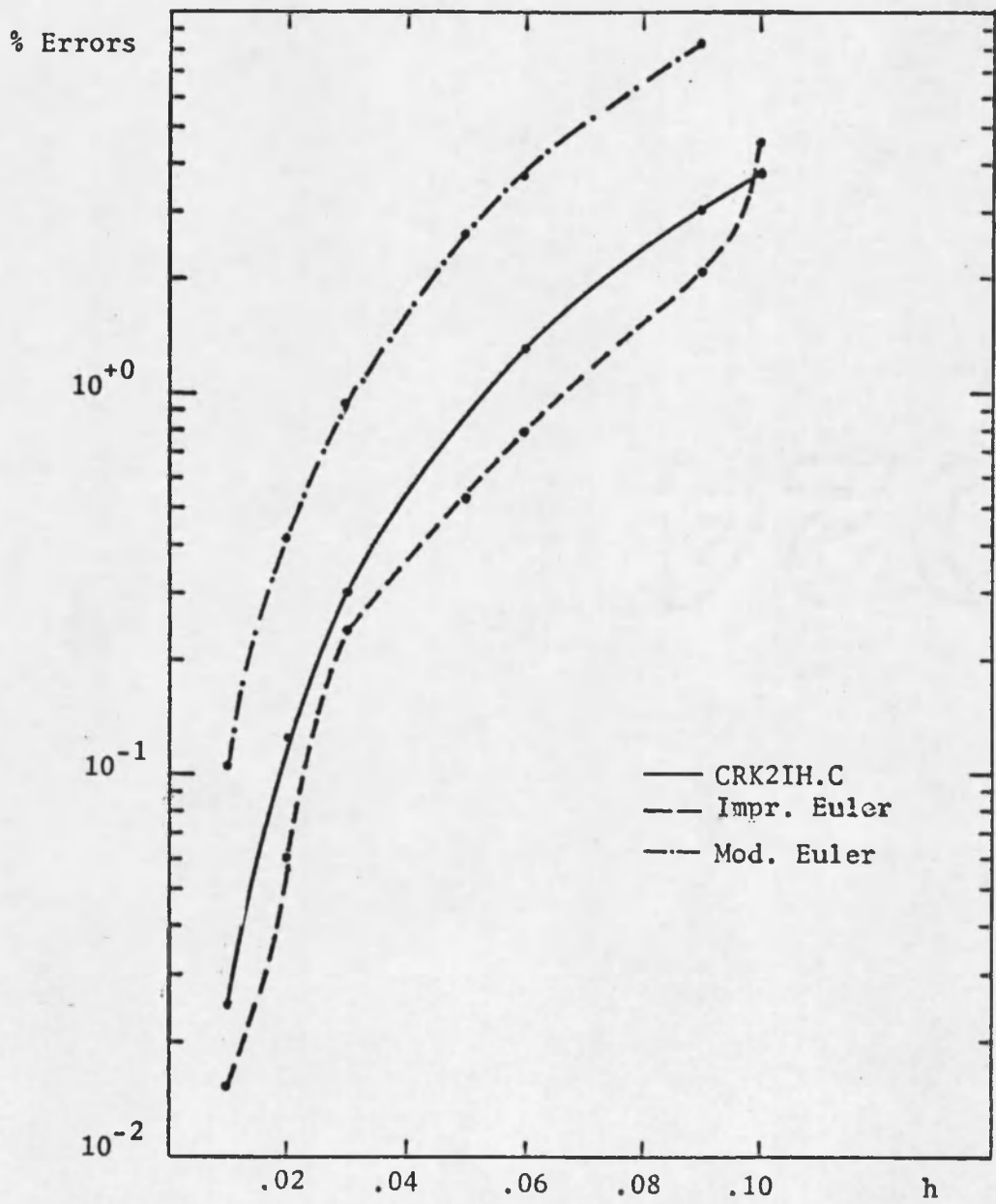


Figure 8. Peak error in TAU1 vs. h. Pendulum

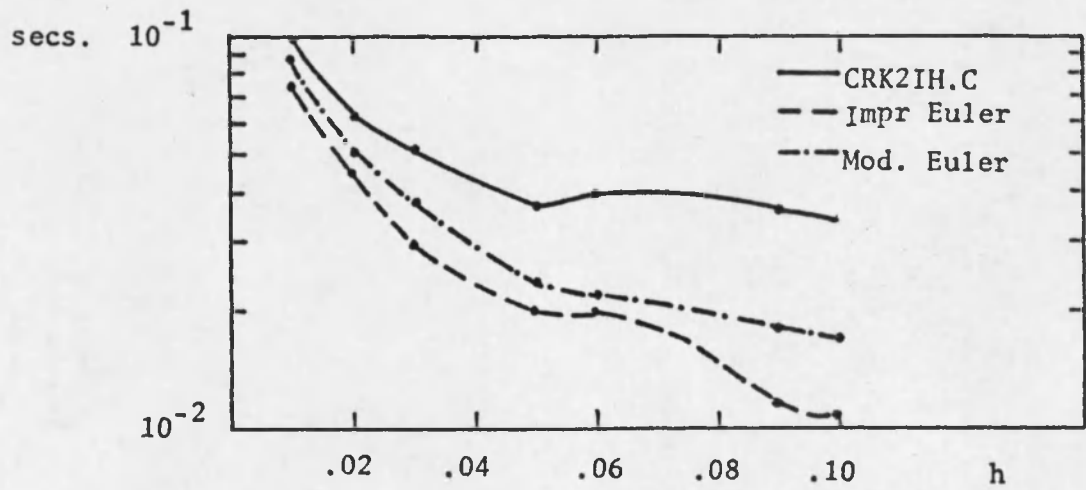


Figure 9, Execution times vs. h . Pendulum

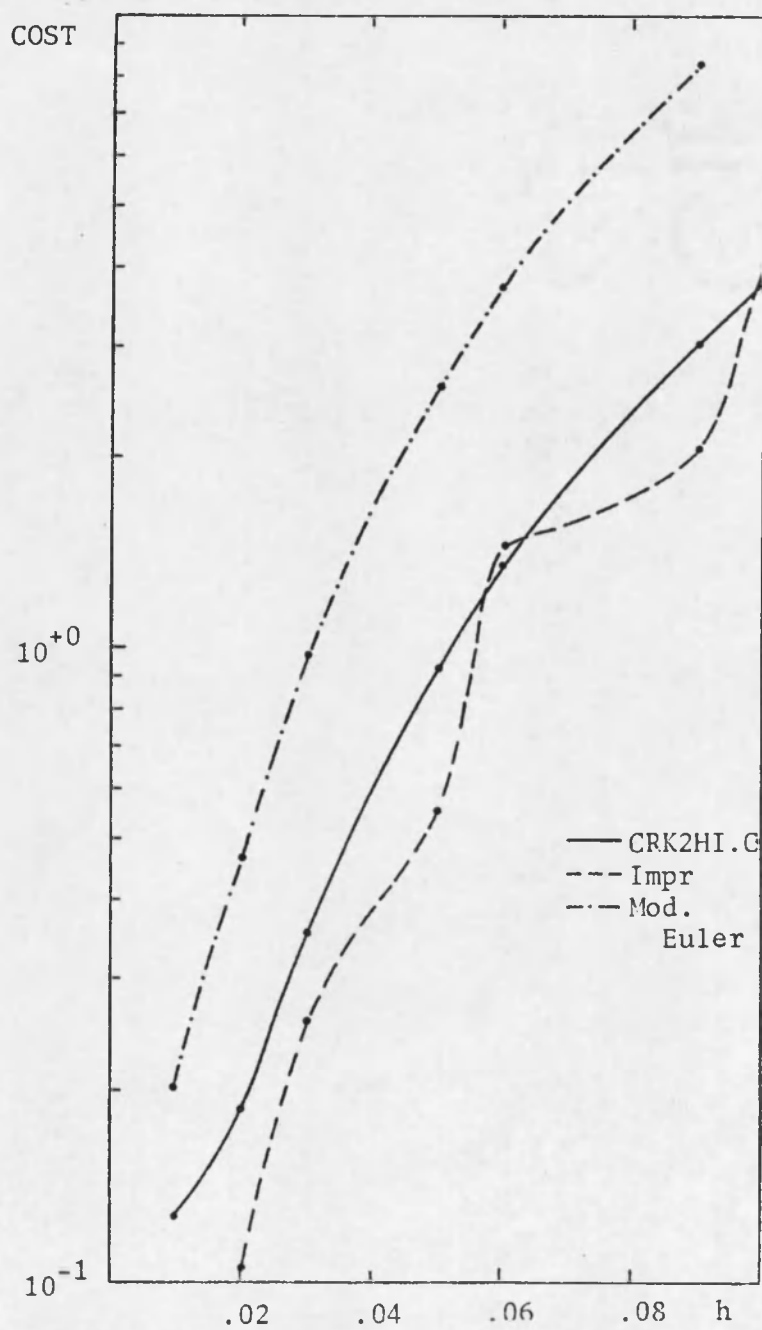


Figure 10. Pendulum Cost

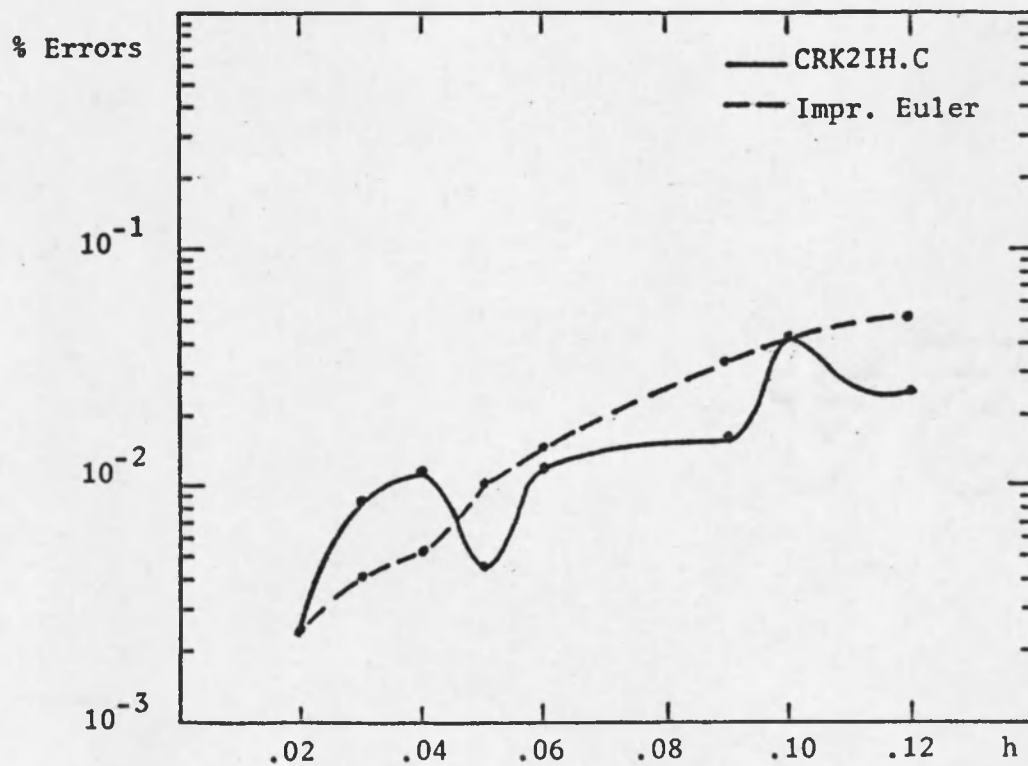


Figure 11. Mean peak error vs. h . Mine-shaft

averaged method. The worst-case peak errors (noted for the variable V) are plotted in Figure 12. Again, no real improvement is noted, but as before, the averaged case results in a smoother curve which appears to be an average of the oscillatory worst-case error curve obtained for CRK2HI.C. The corresponding execution times, ranging from 0.13 to 0.32 seconds, for the two methods are displayed in Figure 13. The averaged method results a speed improvement of approximately 25%. The mine-shaft benchmark took 33.15 seconds to run. The costs of these two methods is shown in Figure 14. As seen, the cost of the averaged method is about 80% that of the method without averaging.

The speed improvement of the combined methods over the CRK2HI.C method may be justified by noting that the latter method is a more complicated version of the Improved Euler without averaging in that extra half-step computations are employed.

Results of General Nonlinear Experiments

The mean peak errors for partition A of the electronic oscillator are plotted in Figure 15. The best mean errors correspond to the algorithm not using averaging followed by those of the shifted averaging algorithm, which are approximately 10 times worse, and those of the nonlinear algorithm with shifted averaging, which are about 100 times worse. These results may be attributed to the fact that the coupling variable that is averaged is itself an average of the oscillatory variables in the fast system. Therefore, any further averaging cannot help. The execution times, ranging from 5.88 to 25.66 seconds, are seen in Figure 16.

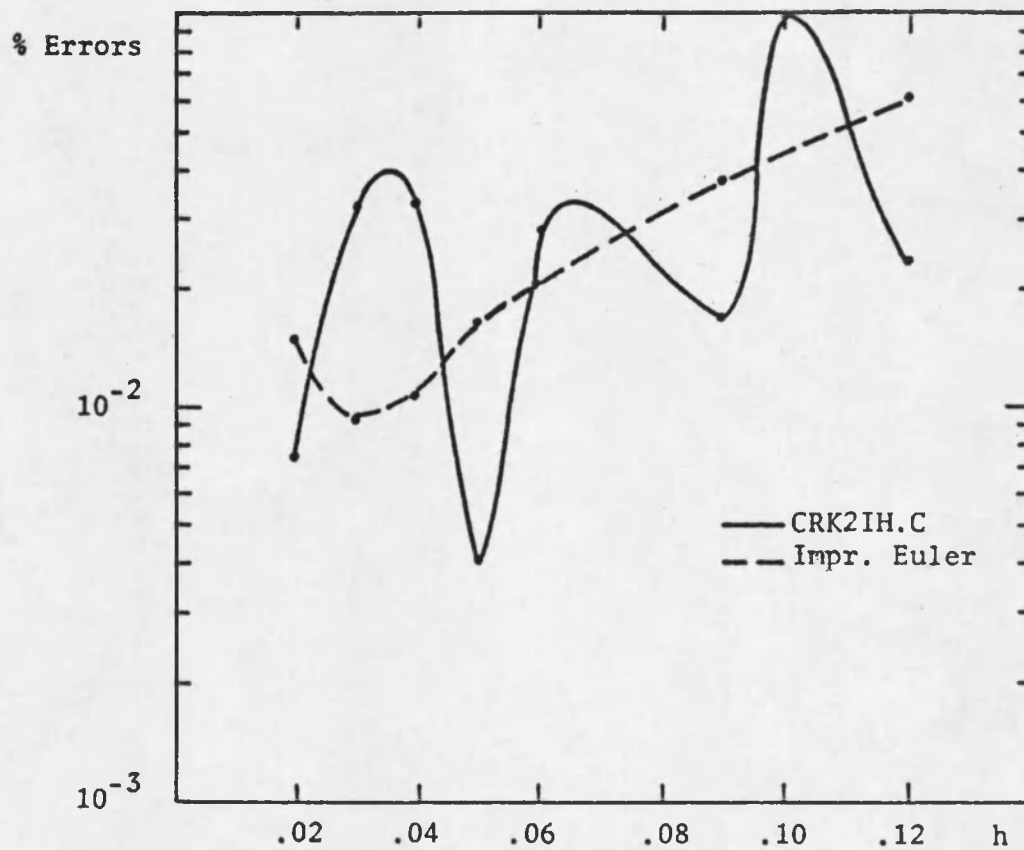


Figure 12. Peak error in V vs. h. Mine-shaft

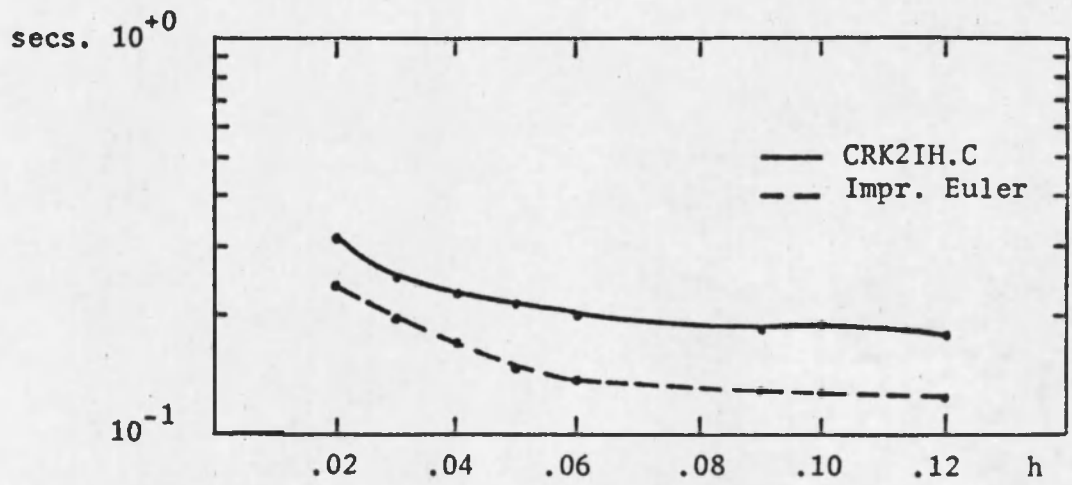


Figure 13. Execution times vs. h . Mine-shaft

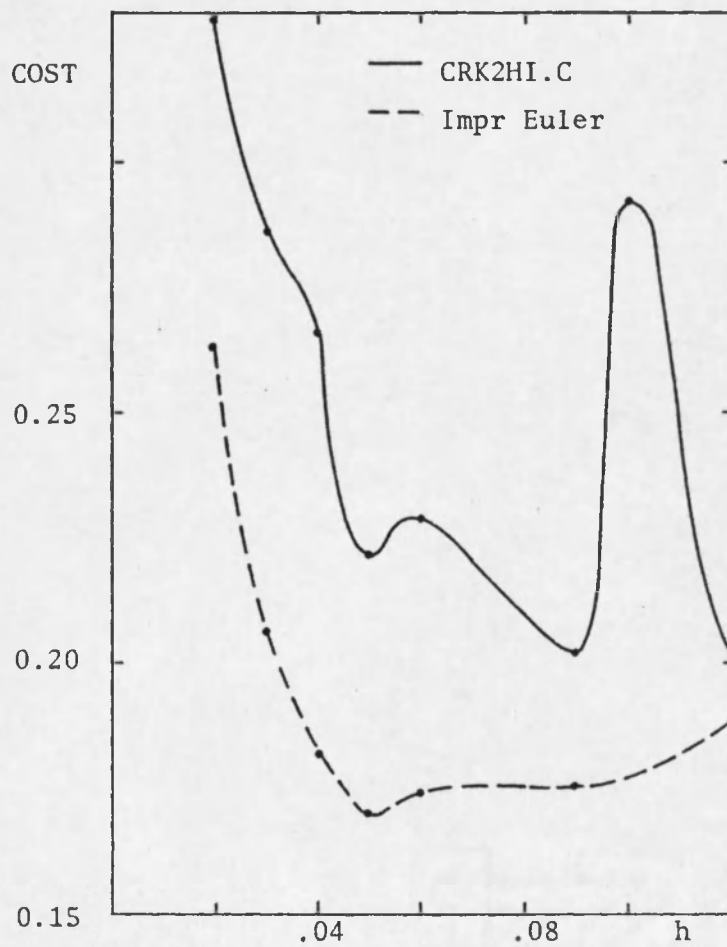


Figure 14. Mine-shaft cost

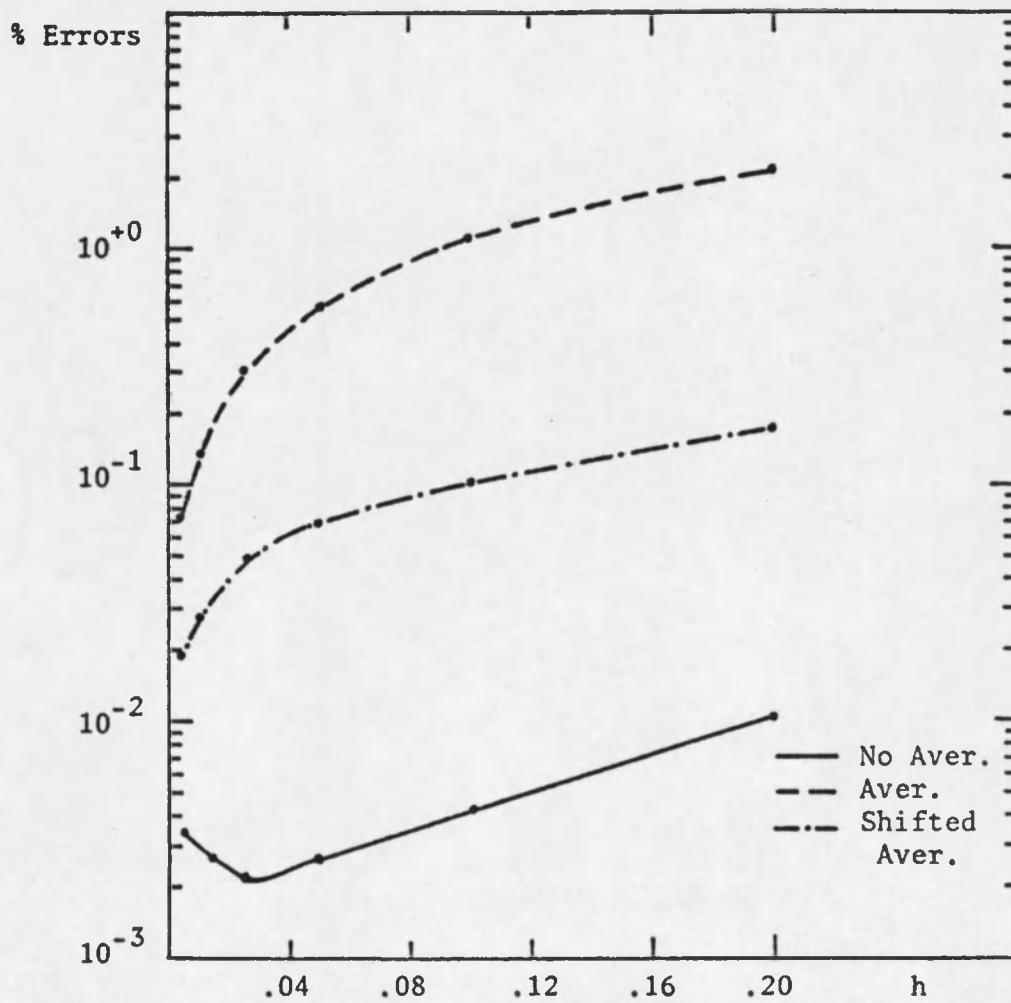


Figure 15. Mean peak error vs. h . Oscillator (partition A)

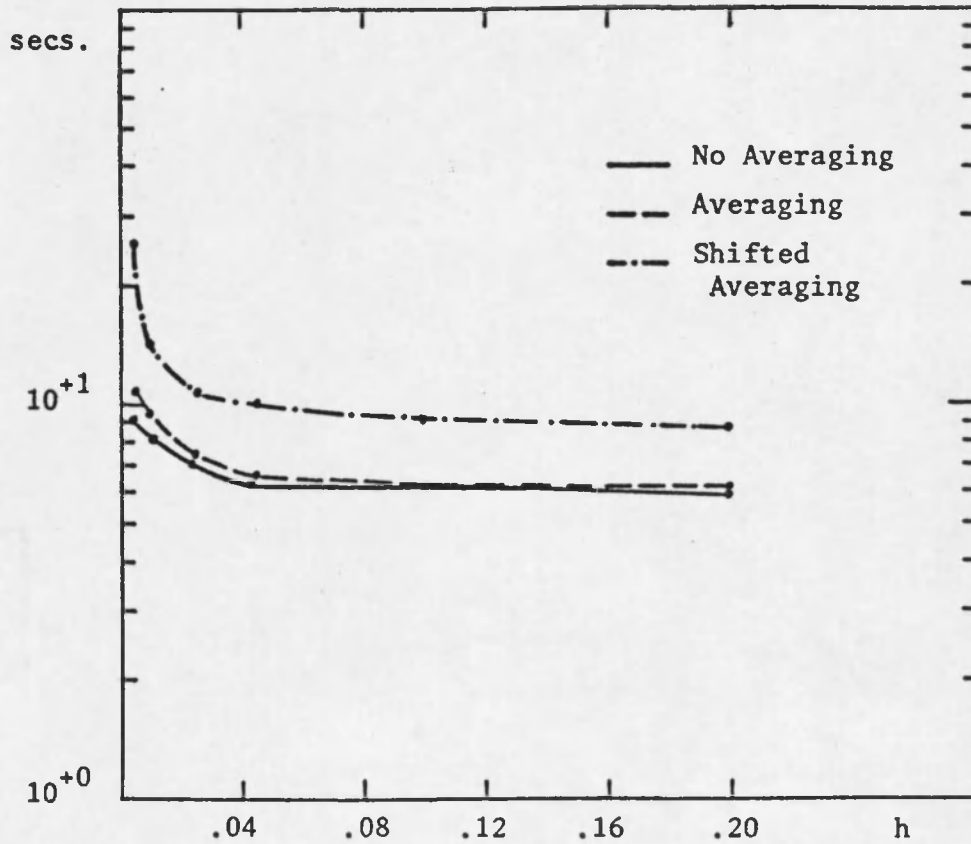


Figure 16. Execution times vs. h . Oscillator (partition A)

As seen, simple averaging slows execution slightly, but shifted averaging reduces speed by as much as twice. The oscillator benchmark required 55.698 seconds to execute.

The mean peak errors for partition B are plotted in Figure 17. Here the coupling variable that is averaged is very fast and averaging improves these errors for the larger step sizes (up to 50% reduction in error for the shifted averaging case and 35% reduction for simple averaging).. The plot of worst-case peak errors (corresponding to X_2) for the same partition as seen in Figure 18 shows improvements of comparable magnitudes for the larger step sizes when averaging is used. The execution times for partition B are very close to those obtained for partition A so that Figure 16 may be considered as an estimate of speed performance for partition B. The costs for these methods for the simulation of partition B are displayed in Figure 19. Simple averaging raises the cost by approximately 10% for smaller values of h , but lowers the cost by almost 20% at $h=0.2$. Shifted averaging costs from 10% to 150% higher than the method without averaging.

The mean peak errors for partition 1 of the autopilot model were identical for the nonlinear algorithms with simple averaging and without averaging. The shifted averaging mean errors were significantly larger. In order to obtain a meaningful comparison, only those variables, namely \emptyset , X , and Y , which were noted to differ in the two identical cases, but whose magnitudes were so small that the differences were not affecting the original mean errors, were considered in a recomputed mean peak errors. This plot of the recomputed mean errors for the simple averaged

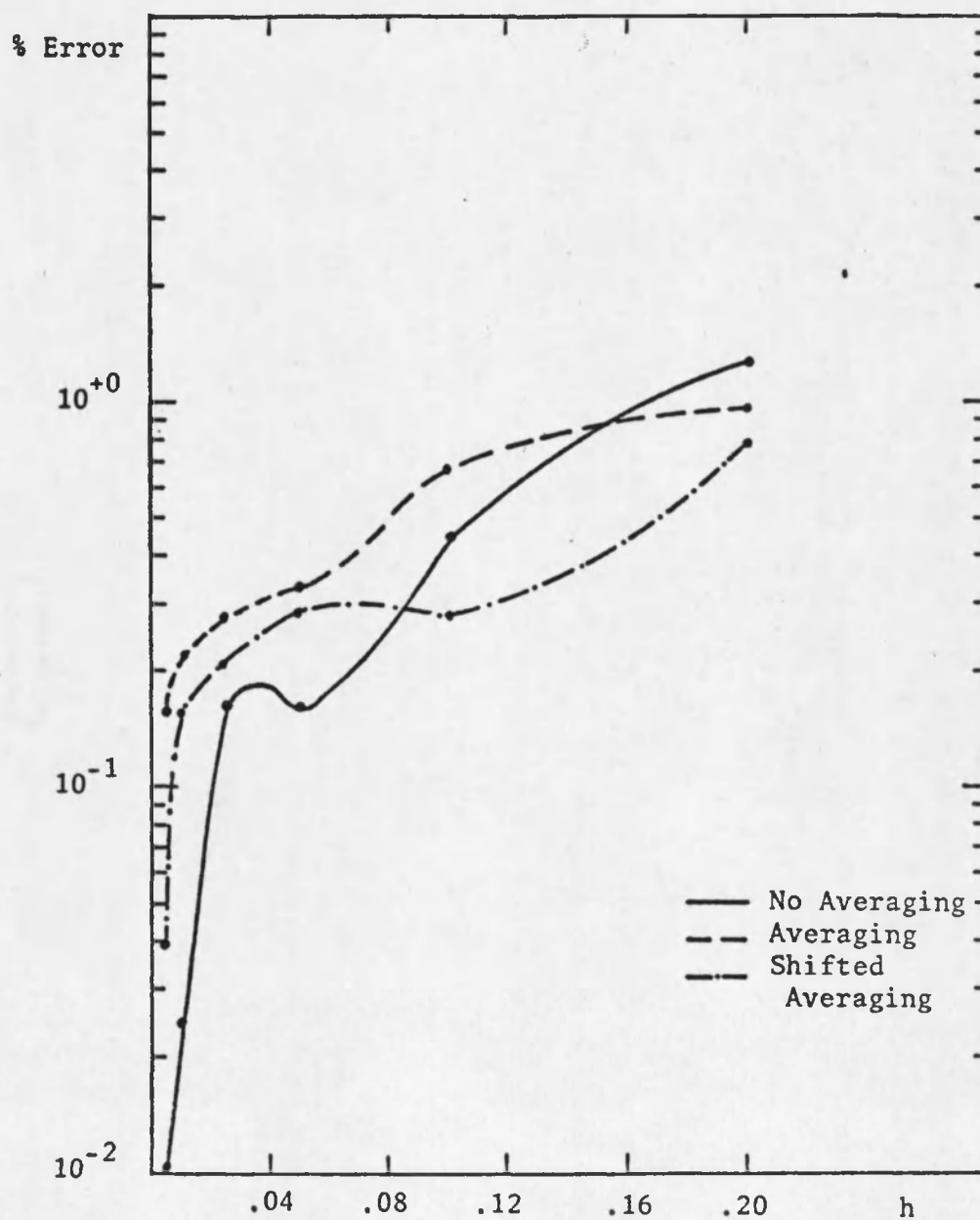


Figure 17. Mean peak errors vs. h . Oscillator (partition B)

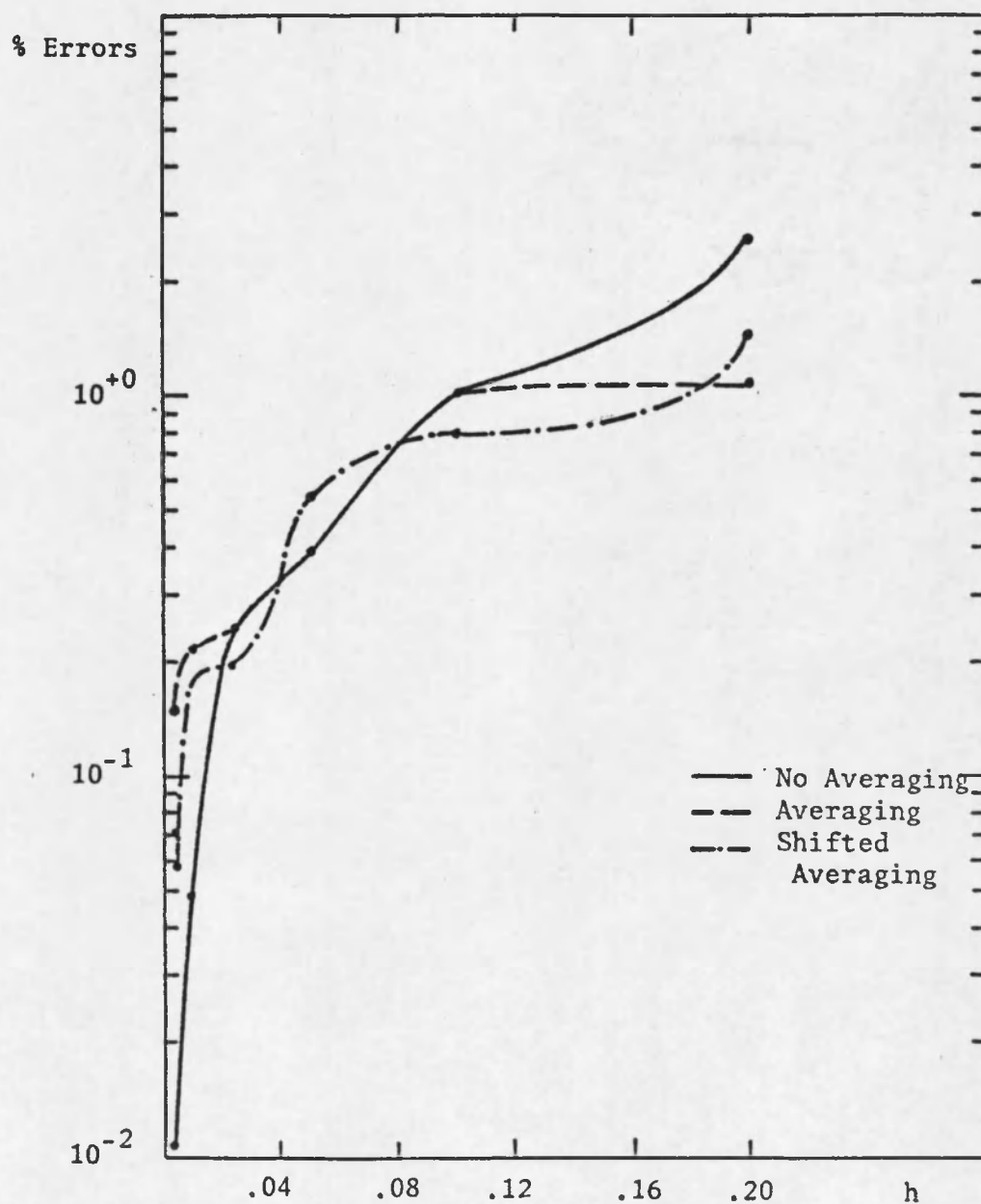


Figure 18. Peak error in X_2 vs. h. Oscillator (partition B)

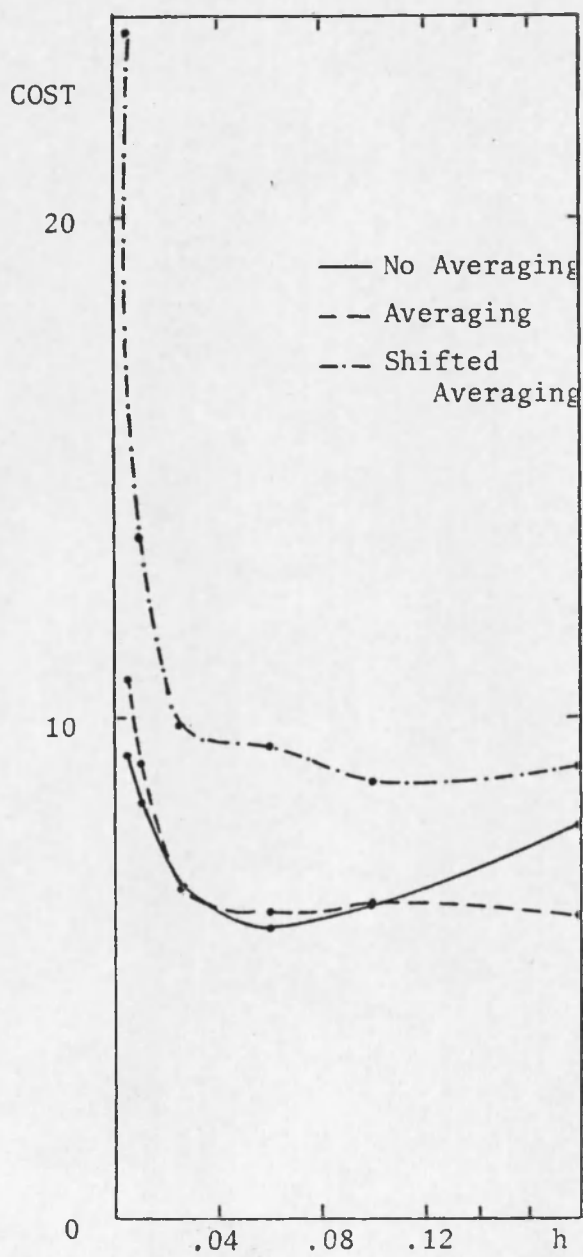


Figure 19. Oscillator (partition B) cost

and the averaged case is shown in Figure 20. Here, differences are only slight, but the plot of worst-case errors, displayed in Figure 21, show that the averaging method results in up to a 50% improvement. Execution times ranging from 2.91 to 70.25 seconds for partition 1 are plotted in Figure 22. Again the simple averaged method is only slightly slower than the method without averaging, but the shifted averaging method is slightly 3 times slower than both. The benchmark ran in 71.74 seconds. The costs for these methods for the simulation of partition 1, seen in Figure 23, again indicate slightly higher costs for the simple averaging method with costs for the shifted averaging case ranging over twice that of the non averaged case. Simple averaging improves the mean peak errors and worst case errors (again corresponding to X_2) slightly as seen in Figures 24 and 25, but shifted averaging is still worse by as much as a factor of 2. The execution times for the second partition are also very close to those of partition 1, and so the run times of Figure 22 may serve as an indicator for the performance of partition 2.

Conclusions

The results obtained from this study have shown that two of the averaging methods considered are useful in the simulation of partitioned systems. As for the other methods, it was observed that existing methods that do not use averaging, in general, yield improved errors and lower execution times. This is especially true of the Modified Euler method where percent errors were as much as ten times larger than the

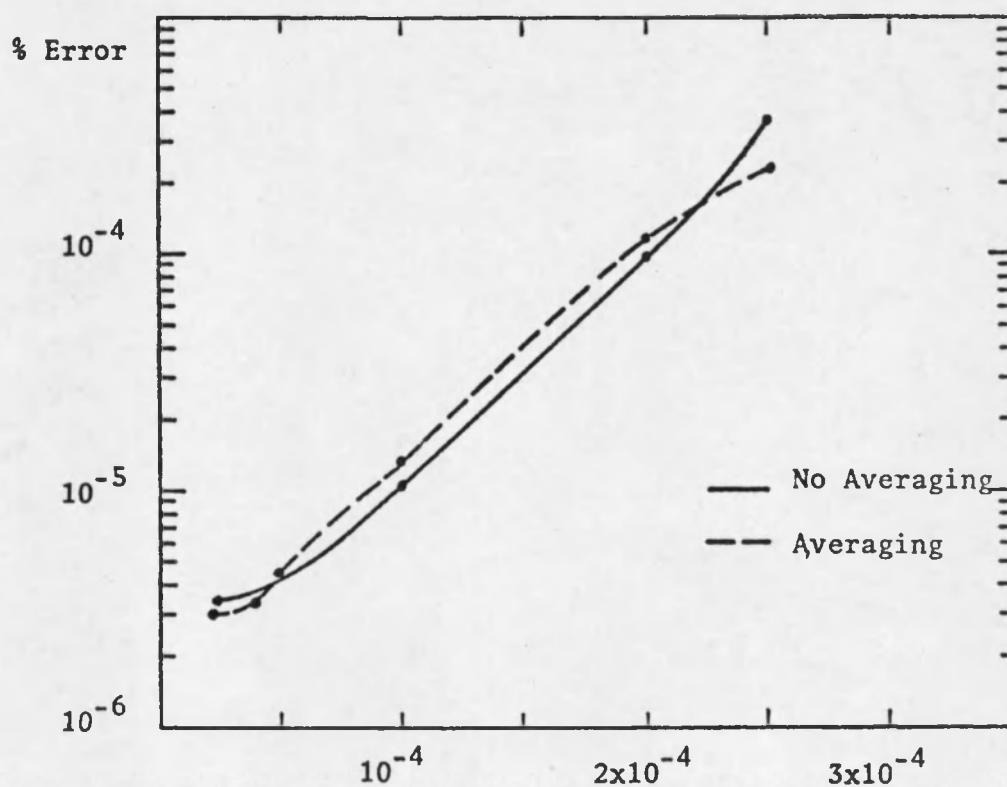


Figure 20. Mean peak error vs. h . Autopilot (partition 1)

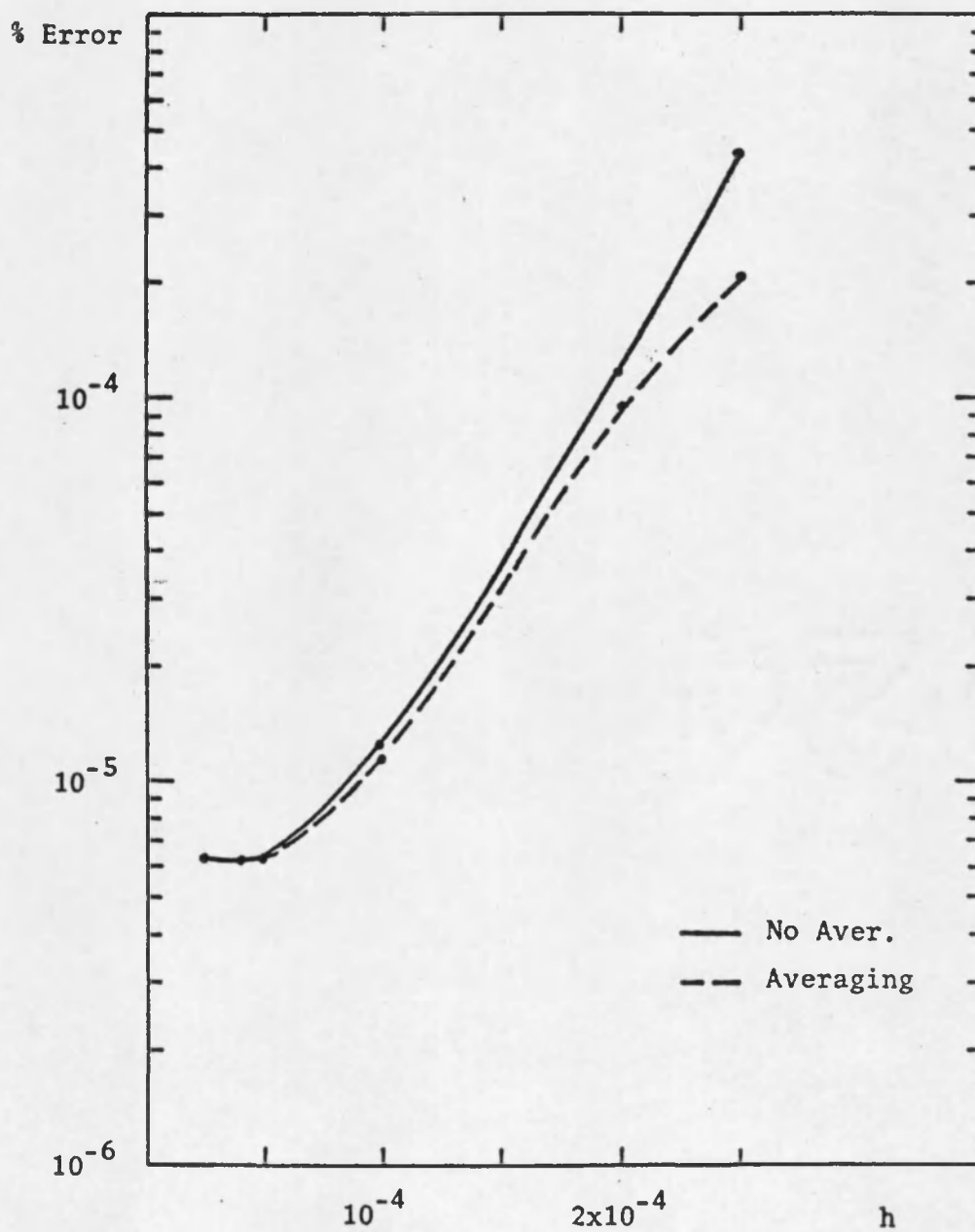


Figure 21. Peak error in X_2 vs. h . Autopilot (partition 1)

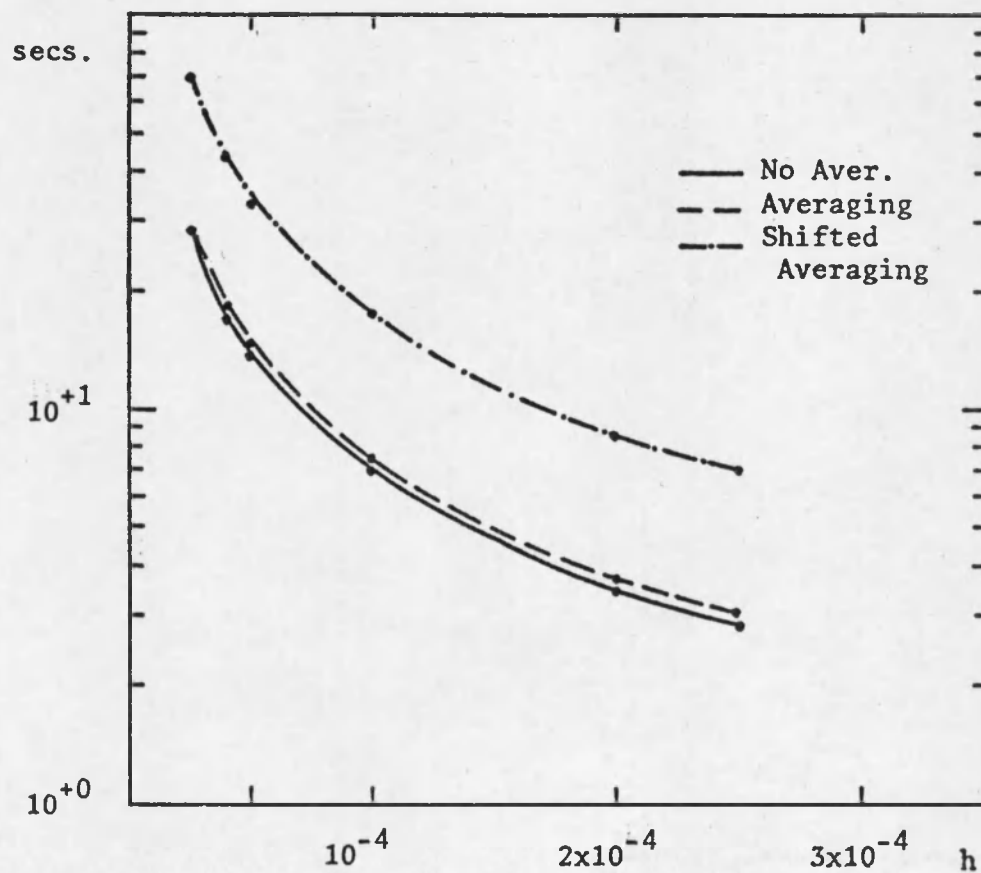


Figure 22. Execution times vs. h . Autopilot (partition 1)

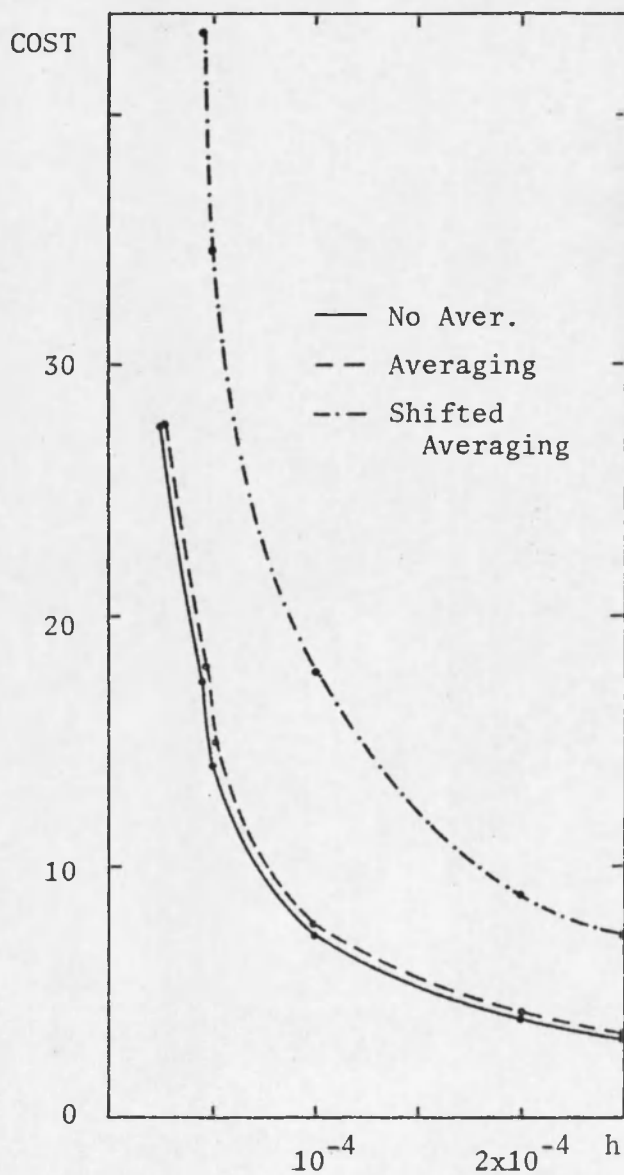


Figure 23. Autopilot (partition 1) cost

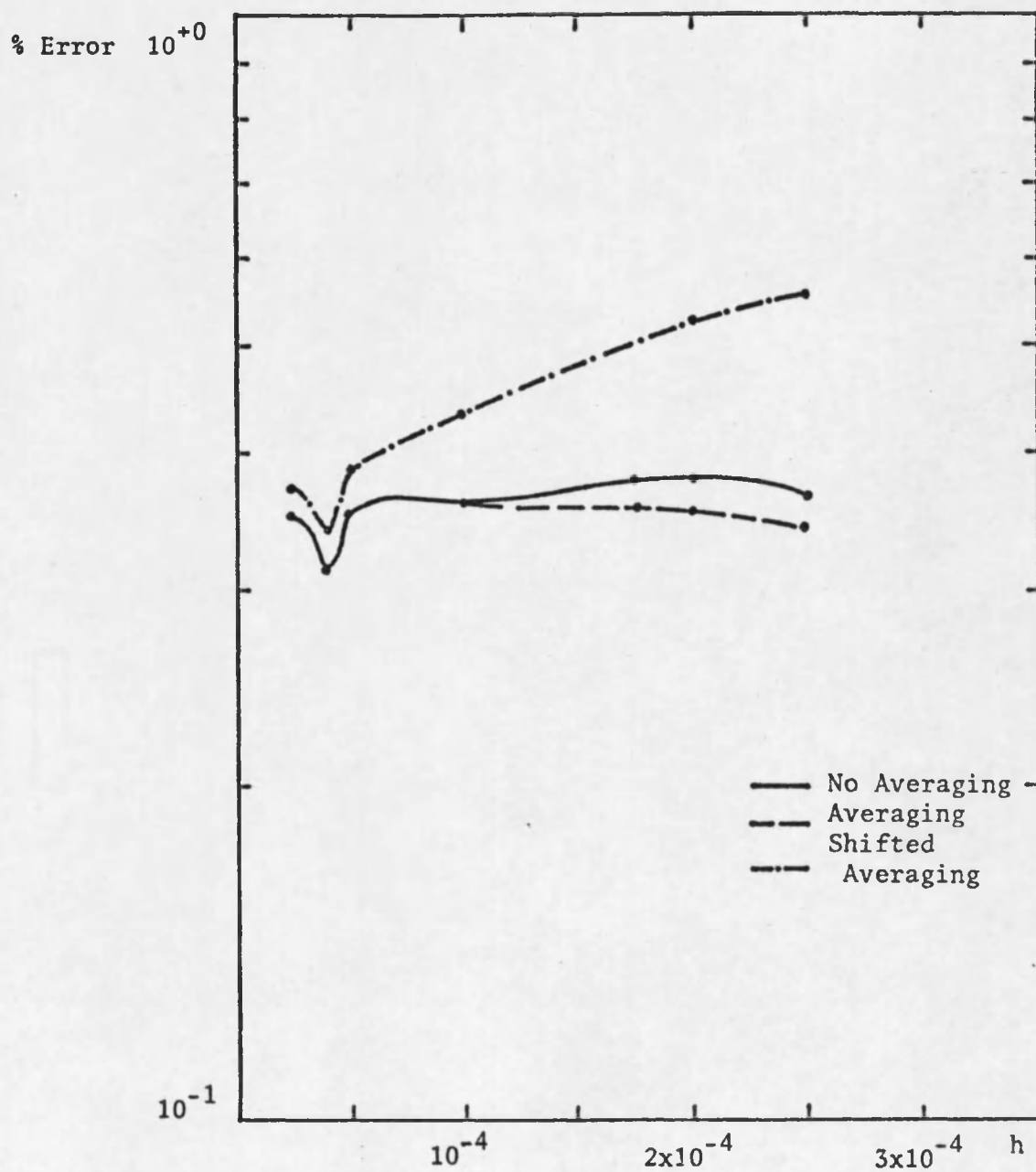


Figure 24. Mean peak error vs. h. Autopilot (partition 2)

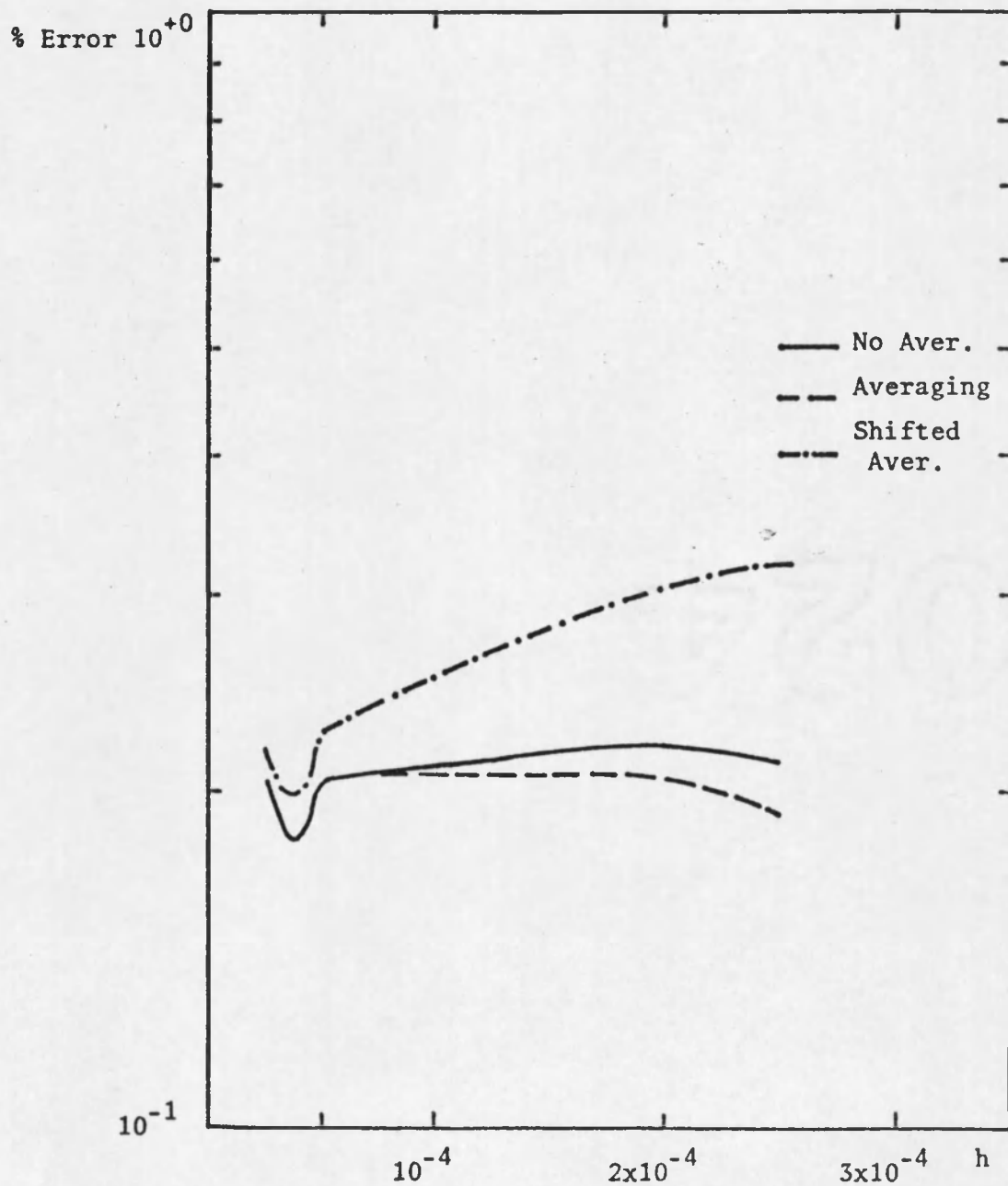


Figure 25. Peak error in X_2 vs. h . Autopilot (partition 2)

method not using averaging. It is obvious then that this method would be an unlikely choice in a simulation.

The Improved Euler method, on the other hand, showed slight improvement in worst-case errors and costs in the pendulum example. This, however, was accompanied by increased average peak errors. No real improvement was achieved in the errors of the mine-shaft experiment, but cost was lowered significantly when the Improved Euler method was used. These results therefore indicate that this averaging method is certainly worth considering as an alternate technique to simulate a linear-nonlinear system.

The high cost of and in most cases larger errors obtained from the shifted averaging method used with general nonlinear systems hardly justifies its use. The nonlinear method without averaging is seen to produce significantly lower errors and execution times for both partitions of the autopilot and partition A of the oscillator. The improved errors seen from partition B of the oscillator were at the expense of much higher cost.

The error performance of the simple averaged method is difficult to define. In some experiments, slight improvements were noted, but in others, drastic reductions in accuracy were observed. The inconsistency of performance indicates that further research should be performed to understand why improvements are observed in some cases and not others.

Further experiments using all four methods may also provide insight into when and what type of averaging. The fact that some error improvements were noted show that averaging may prove to be a valuable tool in the simulation of partitioned systems.

APPENDIX A

PROGRAM LISTINGS

This section contains program listings of all algorithms and the two examples that show the use of the two types of simulation methods.

C SUBROUTINES LINKW AND INICON ARE NEEDED BY THE COMBINED
C ALGORITHMS FOR INITIALIZATION ETC.

C
1 SUBROUTINE LINKW(WAV1,WAV2,WAV3,WAV4,WAV5,
WAV6,WAV7,WAV8,WAV9,WAV10)

C THIS SUBROUTINE LINKS OUTPUT VARIABLES AND AVERAGES
C FROM THE FAST LINEAR SYSTEM TO THE NONLINEAR SYSTEM.
C

COMMON/LINK/W(10),WAV(10),LINKNO
COMMON/LINS/LINORD,LININP,LINOUT,A(10,10),B(10,10)
COMMON/LINS/C(10,10),D(10,10),F(10,10),U(10),X(10)

C LINKNO IS THE NUMBER OF AVERAGES TO BE LINKED
C AND HAS TO BE DEFINED IN DEFLIN.
C

GO TO (1,2,3,4,5,6,7,8,9,10),LINKNO
10 WAV10=WAV(10)
9 WAV9=WAV(9)
8 WAV8=WAV(8)
7 WAV7=WAV(7)
6 WAV6=WAV(6)
5 WAV5=WAV(5)
4 WAV4=WAV(4)
3 WAV3=WAV(3)
2 WAV2=WAV(2)
1 WAV1=WAV(1)
RETURN
END

SUBROUTINE INICON

C INICON INITIALIZES MATRICES A,E,C,D, AND F
C AND VECTORS X,U, AND W
C

LOGICAL EXIT,RLDONE
COMMON/LINK/W(10),WAV(10),LINKNO
COMMON/SYSVAR/DT,DTMAX,DTMIN,EMAX,EMIN,SY(35)
COMMON/LINS/LINORD,LININP,LINOUT,A(10,10),B(10,10)
COMMON/LINS/C(10,10),D(10,10),F(10,10),U(10),X(10)
DIMENSION BNO(10),BN1(10)

C CLEAR ALL MATRICES AND VECTORS
C

CALL MXCLR1(A,10,10)
CALL MXCLR1(B,10,10)
CALL MXCLR1(C,10,10)
CALL MXCLR1(D,10,10)
CALL MXCLR1(F,10,10)
CALL VECCLR(X,10)
CALL VECCLR(U,10)
CALL VECCLR(W,10)
CALL VECCLR(WAV,10)

C INITIALIZE MATRICES AND THE VECTOR X
C

CALL DEFLIN

C INITIALIZE THE U VECTOR
C

CALL GFUNC

C
C
C

```
INITIALIZE THE W AND WAV VECTORS  
CALL MXCOL(C,X,BN0,LINOUT,LINORD)  
CALL MXCOL(D,U,BN1,LINOUT,LININF)  
CALL VECADD(EN0,BN1,W,LINOUT)  
CALL VECADD(EN0,BN1,WAV,LINOUT)  
RETURN  
END
```

SUBROUTINE INTRGX

COMBINED ALGORITHM BASED ON IMPROVED EULER METHOD

```

LOGICAL EXIT,RLDONE,MPRT
COMMON/LINK/W(10),WAV(10),LINKNO
COMMON/TVAR/T11,MPRT
COMMON/SYSVAR/EXIT,RLDONE,ICUT,IFILE,IRUNNO,T,TMAX,TNEXT
COMMON/SYSVAR/DT,DTMAX,DTMIN,EMAX,EMIN,SY(35)
COMMON/STATE1/NORDR1,Y(200),GN(200)
COMMON/LINS/LINORD,LININP,LINOUT,A(10,10),B(10,10)
COMMON/LINS/C(10,10),D(10,10),F(10,10),U(10),X(10)
REAL M0(10,10),M1(10,10),M2(10,10)
DIMENSION GNSAV(200),BNO(10),BN1(10),XAV(10),USAV(10)
DIMENSION WSAV(10),YSAV(10)
DIMENSION TRANPA(10,10),BETP0(10,10),BETP1(10,10),BETP2(10,10)
DIMENSION USUM(10),AVNO(10,10),AVN1(10,10),AVN2(10,10)
DIMENSION VO(10,10),V1(10,10),D2(10,10),BN2(10),FH(10,10)
IF(T.GT.0.0) GO TO 30
IF(D1.GT.DTMAX) DT=DTMAX
DT02=DT/2.0
WRITE(IOUT,20)
FORMAT (/1X,35HIMPR EULER WITH CORRECTED AVERAGING)

```

1. PRECOMPUTATION

COMPUTATION OF D/2 AND H*F

```

CALL SCALR1(D,0.5,D2,LINOUT,LININP)
CALL SCALR1(F,DT,FH,LINORD,LINOUT)

```

COMPUTATION OF TRANPA,M0,M1,M2

```

CALL MXCAL(A,TRANPA,M0,M1,M2,LINORD,DT,14,MPRT)

```

COMPUTATION OF V0 AND V1

```

CALL MXEQL(M1,V0,LINORD,LINORD)
CALL SCALR1(M2,0.5,V1,LINORD,LINORD)

```

COMPUTATION OF COEFF. MATRICES FOR AVERAGING
VIZ. $(AV0+I)$, $(V0-V1)B$, $V1E$

```

CALL MATMUL(A,V0,AVN1,LINORD,LINORD,LINORD)
CALL ADDID(AVN1,AVNO,LINORD)
CALL MXSUB(V0,V1,AVN2,LINORD,LINORD)
CALL MATMUL(AVN2,B,AVN1,LINORD,LINORD,LININP)
CALL MATMUL(V1,B,AVN2,LINORD,LINORD,LININP)

```

COMPUTATION OF COEFF. MATRICES FOR LINEAR DISCRETE VALUES
VIZ. $(AM0+I)$, $(M0-M1)B$, $M1E$

```

CALL MATMUL(A,M0,BETP1,LINORD,LINORD,LINORD)
CALL ADDID(BETP1,BETP0,LINORD)
CALL MXSUB(M0,M1,BETP2,LINORD,LINORD)
CALL MATMUL(BETP2,B,BETP1,LINORD,LINORD,LININP)
CALL MATMUL(M1,B,BETP2,LINORD,LINORD,LININP)
CALL INICCN

```



```

C      2.  R U N   T I M E   C O M P U T A T I O N
C
C
C      4.  COMPUTATION OF Y(N+1) AND U(N+1)
30    RLDCNE = .FALSE.
      DO 35 J=1,NORDR1
      YSAV(J)=Y(J)
      Y(J)=Y(J)+DT*GN(J)
      GNSAV(J)=GN(J)
35    CONTINUE
      DO 40 J=1,LININP
      USAV(J)=U(J)
40    CCNTINUE
      T=T+DT
      CALL DIFEQ1
      DO 50 J=1,NORDR1
      Y(J)=YSAV(J)+DT02*(GNSAV(J)+GN(J))
50    CONTINUE
      CALL GFUNC
C
C      COMPUTATION OF XAV(N+1)
C
      DO 60 J=1,LINOUT
      WSAV(J)=WAV(J)
60    CONTINUE
      CALL MXCOL(AVNO,X,BNO,LINCRD,LINCED)
      CALL MXCOL(AVN1,USAV,BN1,LINORD,LININP)
      CALL VECADD(BN0,BN1,BN2,LINCED)
      CALL MXCOL(AVN2,U,BN1,LINORD,LININP)
      CALL VECADD(BN1,BN2,XAV,LINCRD)
C
C      COMPUTATION CF WAV(N+1)
C
      CALL MXCOL(C,XAV,BNO,LINCUT,LINCRD)
      CALL VECADD(USAV,U,USUM,LININP)
      CALL MXCOL(D2,USUM,BN1,LINCUT,LININP)
      CALL VECADD(BN0,BN1,WAV,LINOUT)
C
C      ADDITION OF CORRECTION FACTOR TO Y(N+1)
C
      DO 70 J=1,NCRDR1
      BN2(J)=Y(J)
70    CONTINUE
      CALL VECSUB(WAV,WSAV,BNO,LINOUT)
      CALL MXCOL(FH,BNO,BN1,LINORD,LINCUT)
      CALL VECADD(BN2,BN1,Y,LINORD)
      CALL GFUNC
C
C      COMPUTATION CF X(N+1)
C
      CALL MXCOL(BETP0,X,BNO,LINORD,LINCRD)
      CALL MXCOL(BETP1,USAV,BN1,LINCRD,LININP)
      CALL VECADD(BN0,BN1,BN2,LINCRD)
      CALL MXCOL(BETP2,U,BN1,LINORD,LININP)
      CALL VECADD(BN2,BN1,X,LINCRD)
C
C      COMPUTATION CF W
C
      CALL MXCOL(C,X,BNO,LINCUT,LINCRD)
      CALL MXCOL(D,U,BN1,LINOUT,LININP)

```

```
CALL VECADD(BNO,BN1,W,LINOUT)  
RLDONE=.TRUE.  
CALL DIFEQ1  
RETURN  
END
```

SUBROUTINE INTRGX

COMBINED ALGORITHM BASED CN MODIFIED EULER

```

LOGICAL EXIT,RLDONE,MPRT
COMMON/LINK/W(10),WAV(10),LINKNO
COMMON/TVAR/I11,MPRT
COMMON/SYSVAR/EXIT,RLDONE,IOUT,IFILE,IRUNNO,T,TMAX,TNEXT
COMMON/SYSVAR/DT,DTMAX,DTMIN,EMAX,EMIN,SY(35)
COMMON/STATE1/NORDR1,Y(200),GN(200)
COMMON/LINS/LINORD,LININP,LINOUT,A(10,10),B(10,10)
COMMON/LINS/C(10,10),D(10,10),F(10,10),U(10),X(10)
REAL M0(10,10),M1(10,10),M2(10,10),M3(10,10)
DIMENSION GNSAV(200),BNO(10),BN1(10),XAV(10),USAV(10)
DIMENSION V2(10,10),AVN3(10,10),AVN4(10,10),USAV2(10)
DIMENSION BETP3(10,10),BETP4(10,10)
DIMENSION WSAV(10),YSAV(10),BN3(10)
DIMENSION TRANPA(10,10),BETP0(10,10),BETP1(10,10),BETP2(10,10)
DIMENSION USUM(10),AVN0(10,10),AVN1(10,10),AVN2(10,10)
DIMENSION V0(10,10),V1(10,10),D6(10,10),BN2(10),FH(10,10)
IF(T.GT.0.0) GO TO 30
IF(DT.GT.DTMAX) DT=DTMAX
DT02=DT/2.0
WRITE(IOUT,20)
FORMAT(/1X,35HMOD EULER WITH CORRECTED AVERAGING)

      P R E C O M P U T A T I O N

COMPUTATION OF D/6 AND H*F

CALL SCALR1(D,1./6.,D6,LINOUT,LININP)
CALL SCALR1(F,DT,FH,LINCRD,LINOUT)

COMPUTATION OF TRANPA,M0,M1,M2,M3

CALL MXCAL3(A,TRANPA,M0,M1,M2,M3,LINORD,DT,14,MPRT)

COMPUTATION OF V0,V1 AND V2

CALL MXEQL(M1,V0,LINORD,LINORD)
CALL SCALR1(M2,0.5,V1,LINCRD,LINCRD)
CALL SCALR1(M3,1./3.,V2,LINCRD,LINORD)

COMPUTATION OF COEFF. MATRICES FOR AVERAGING
VIZ. (AV0+I), (V0-3V1+2V2) B,
4 (V1-V2) B, (2V2-V1) B

CALL MATMUL(A,V0,AVN1,LINORD,LINORD,LINORD)
CALL ADDID(AVN1,AVN0,LINCRD)
CALL SCALR1(V1,-3.0,AVN1,LINORD,LINORD)
CALL SCALR1(V2,2.0,AVN4,LINCRD,LINCRD)
CALL MATADD(V0,AVN1,AVN1,LINORD,LINORD)
CALL MATADD(AVN1,AVN4,AVN4,LINORD,LINCRD)
CALL MATMUL(AVN4,E,AVN1,LINORD,LINORD,LININP)
CALL MXSUB(V1,V2,AVN4,LINCRD,LINCRD)
CALL SCALR1(AVN4,4.0,AVN4,LINCRD,LINORD)
CALL MATMUL(AVN4,B,AVN2,LINCRD,LINORD,LININP)
CALL SCALR1(V2,2.0,AVN4,LINORD,LINORD)
CALL MXSUB(AVN4,V1,AVN4,LINCRD,LINCRD)

```

```

60      CONTINUE
      CALL MXCOL(C,XAV,BN0,LINCUT,LINORD)
      CALL SCALRT(USAV2,4.0,BN1,LININF,LININF)
      CALL VECADD(USAV,BN1,BN2,LININF)
      CALL VECADD(BN2,U,USUM,LININF)
      CALL MXCOL(D6,USUM,BN1,LINCUT,LININF)
      CALL VECADD(EN0,BN1,WAV,LINOUT)

C
C      ADDITION OF CORRECTION FACTOR TO Y(N+1)
C
      DO 70 J=1,NORDR1
      BN2(J)=Y(J)
70      CONTINUE
      CALL VECSUB(WAV,WSAV,BN0,LINCUT)
      CALL MXCOL(FH,EN0,BN1,LINORD,LINOUT)
      CALL VECADD(BN2,BN1,Y,LINCFD)
      CALL GFUNC

C
C      COMPUTATION OF X(N+1)
C
      CALL MXCCL(BETP0,X,EN0,LINORD,LINORD)
      CALL MXCCL(BETP1,USAV,BN1,LINCRD,LININF)
      CALL VECADD(EN0,BN1,BN2,LINORD)
      CALL MXCOL(BETP2,USAV2,BN0,LINCRD,LINCFD)
      CALL VECADD(EN0,BN2,BN2,LINORD)
      CALL MXCCL(BETP3,U,BN0,LINORD,LININF)
      CALL VECADD(EN0,BN2,X,LINORD)

C
C      COMPUTATION OF W
C
      CALL MXCOL(C,X,BN0,LINOUT,LINORD)
      CALL MXCCL(D,U,BN1,LINOUT,LININF)
      CALL VECADD(EN0,BN1,W,LINOUT)
      RLDCNE=.TRUE.
      CALL DIFEQ1
      RETURN
      END

```

```

SUBROUTINE INTRGX
C
C
C
C
NONLINEAR ALGORITHM WITH AVERAGING
C
C
C
C
LOGICAL EXIT,RLDONE
COMMON/SYSVAR/EXIT,RLDCNE,ICUT,IFILE,IRUNNO,T,TMAX,DUMM
COMMON/SYSVAR/DT,DTMAX,DTMIN,EMAX,EMIN,SY(35)
COMMON/STATE1/NORDR1,Y(200),GN(200)
COMMON/STATE2/NORDR2,Y2(200),GN2(200)
COMMON/AVER/YAV(200)
DIMENSION GTEM(200),YTEM(200)
REAL K1(200),K2(200),K3(300)
IF(T.GT.0.0) GO TO 30
C
C
C
C
***** REMINDER : DTMAX.LE.TMAX/(NPOINT-1)
C
C
C
C
IF(DT.GT.DTMAX) DT=DTMAX
DIA=DT
DT2=DT/2.0
C
C
C
C
DTMAX = DT2 SET IF DTMAX.GT.DT2 IN ORDER TO AVOID
HANG UP ON DTMAX IN RKM - SEE COMMENTS IN RKM SUBR.
C
C
C
C
IF(DTMAX.GT.DT2) DTMAX = DT2
WRITE(IOUT,11) DTMAX
11 FORMAT(14H NEW DTMAX =,E12.5/)
C
C
C
C
DT3=DT/3.0
DT4=DT/4.0
DT6=DT/6.0
WRITE(IOUT,1)
1 FORMAT(/52H PARTITIONED INTEGRATION- R K - 4 FOR SLOW SYSTEM)
30 RLDONE=.FALSE.
C
C
C
C
FAST SYSTEM INTEGRATION ( NH<= T <=(N+1/2)H ) USING RKM
TEMP=T
TNEXT=T+DT2
C
C
C
C
DT4 SET INSTEAD DT AT T=0.0 TO START STEP CONTROL
IN RKM SUBROUTINE
C
C
C
C
IF(T.EQ.0.0) DT=DT4
C
C
C
C
***** ZERO AVERAGES FOR HALF STEP INTERVAL
C
C
C
C
DO 35 II=1,NORDR1
35 YAV(II)=0.0
40 T1=T
CALL RKM(TEMP,TNEXT)
DLT=T-T1
COMPUTE AVERAGES
DO 45 II=1,NORDR1
45 YAV(II)=YAV(II)+DLT*Y(II)
IF(TNEXT.GT.T) GO TO 40
DO 46 II=1,NORDR1
46 YAV(II)=YAV(II)/DT2
C
C
C
C
IN GENERAL NEXT STEP WOULD BE COMPUTATION CF U(N+1/2)
C 2. SLOW SYSTEM INTEGRATION - SECOND ORDER IMPROVED EULER
C 2.1. COMPUTATION OF K1,K2,K3
DO 100 I=1,NORDR2
K1(I)=GN2(I)

```

```

      YTEM(I)=Y2(I)
100    Y2(I)=Y2(I)+DT2*K1(I)
      CALL DIFEQ2
      DO 110 I=1,NORDR2
      K2(I)=GN2(I)
110    Y2(I)=YTEM(I)+DT2*K2(I)
      CALL DIFEQ2
      DO 120 I=1,NORDR2
120    K3(I)=GN2(I)
C
C    2.2. COMPUTATION OF Y(N+1/2) AND EVALUATION OF SLOW SYSTEM EQU.
      DO 130 I=1,NCRDR2
130    Y2(I)=YTEM(I)+DT4*(K1(I)+K2(I))
      CALL DIFEQ2
C
C    3. FAST SYSTEM IINTEGRATION
C
      TEMP=T
      TNEXT=T+DT2
C
C***** ZERO AVERAGES FOR FULL STEP INTERVAL
C
      DO 47 II=1,NORDR1
47    YAV(II)=0.0
50    T1=T
      CALL RKM(TEMP,TNEXT)
      DLT=T-T1
C
C***** COMPUTE AVERAGES FOR FULL STEP
      DO 55 II=1,NCRDR1
55    YAV(II)=YAV(II)+DLT*Y(II)
      IF(TNEXT.GT.T) GO TO 50
      DO 56 II=1,NORDR1
56    YAV(II)=YAV(II)/DT2
      CALL DIFEQ2
C
      IN GENERAL NEXT STEP WOULD BE COMPUTATION OF U(N+1)
C
C    4. COMPUTATION OF K4 AND X(N+1)
      DO 200 I=1,NCRDR2
200    Y2(I)=YTEM(I)+DTA*K3(I)
      CALL DIFEQ2
      DO 210 I=1,NORDR2
210    Y2(I)=YTEM(I)+DT6*(K1(I)+GN2(I))+DT3*(K2(I)+K3(I))
C
C    NEXT STEP PREPARATION
      RIDONE=.TRUE.
      CALL DIFEQ2
      RETURN
      END

```

```

C      SUBROUTINE INTRGX
C
C      NONLINEAR ALGORITHM WITH SHIFTED AVERAGING
C
C      LOGICAL EXIT,RLDONE
C      COMMON/SYSVAR/EXIT,RLDONE,ICUT,IFILE,IRUNNO,T,TMAX,DUMM
C      COMMON/SYSVAR/DT,DTMAX,DTMIN,EMAX,EMIN,SY(35)
C      COMMON/STATE1/NORDR1,Y(200),GN(200)
C      COMMON/STATE2/NORDR2,Y2(200),GN2(200)
C      COMMON/AVER/YAV(200)
C      DIMENSION GTEM(200),YTEM(200),YSAV(200),YSAV2(200)
C      DIMENSION AV(200),YAVSV(200)
C      REAL K1(200),K2(200),K3(300)
C      IF(T.GT.0.0) GO TO 30
C
C      ***** REMINDER :  DTMAX.LE.TMAX/(NPOINT-1)
C
C      IF (DT.GT.DTMAX) DT=DTMAX
C      DTA=DT
C      DT2=DT/2.0
C
C      DTMAX = DT2  SET IF  DTMAX.GT.DT2  IN ORDER TO AVOID
C      HANG UP ON DTMAX IN RKM -  SEE CCMMENTS IN RKM SUBR.
C
C      IF (DTMAX.GT.DT2) DTMAX = DT2
C      WRITE (IOUT,11) DTMAX
11  FORMAT(14H NEW    DTMAX =,E12.5/)
C      DT3=DT/3.0
C      DT4=DT/4.0
C      DT6=DT/6.0
C      WRITE (IOUT,1)
1  FORMAT (/52H PARTITIONED INTEGRATION-   R K - 4  FOR SLOW SYSTEM)
30  RLDONE=.FALSE.
C      FAST SYSTEM INTEGRATION ( NH<= T <=(N+1/2)H ) USING RKM
C      TEMP=T
C      TNEXT=T+DT4
C
C      DT4 SET INSTEAD DT  AT  T=0.0  TO START STEP CONTROL
C      IN RKM SUBROUTINE
C
C      IF (T.EQ.0.0) DT=DT4/2.
C
C      C***  FIRST QUARTER STEP
C
40  CALL RKM(TEMP,TNEXT)
C      IF (TNEXT.GT.T) GO TO 40
C      TEMP=T
C      TNEXT=T+DT4
C
C      C***  SECCND QUARTER STEP - START AVERAGING
C
C      DO 41 II=1,NORDR1
41  AV (II)=0.0
42  T1=T
C      CALL RKM(TEMP,TNEXT)
C      DLT=T-T1
C
C      C***  COMPUTE AVERAGE
C
C      DO 43 II=1,NORDR1
43  AV (II)=AV (II) +DLT*Y (II)

```

```

        IF(TNEXT.GT.T) GO TO 42
        DO 44 II=1,NORDR1
        YSAV(II)=Y(II)
44      YAV(II)=Y(II)
C IN GENERAL NEXT STEP WOULD BE COMPUTATION CF U(N+1/2)
C 2.    SLOW SYSTEM INTEGRATION - SECOND ORDER IMPROVED EULER
C 2.1.  COMPUTATION OF K1,K2,K3
        DO 100 I=1,NCRDR2
        K1(I)=GN2(I)
        YTEM(I)=Y2(I)
100     Y2(I)=Y2(I)+DT2*K1(I)
        CALL DIFEQ2
        DO 110 I=1,NORDR2
        K2(I)=GN2(I)
C
C 2.2.  COMPUTATION OF APPROX. Y(N+1/2)
        DO 130 I=1,NORDR2
130     Y2(I)=YTEM(I)+DT4*(K1(I)+K2(I))
        CALL DIFEQ2
        TEMP=T
        TNEXT=T+DT4
C
C***    THIRD QUARTER STEP - COMPLETE AVERAGE
C
46      T1=T
        CALL RKM(TEMP,TNEXT)
        DLT=T-T1
        DO 49 II=1,NORDR1
        AV(II)=AV(II)+DLT*Y(II)
49      YAV(II)=YAVSV(II)
        IF(TNEXT.GT.T) GO TO 46
        T=TEMP
        DO 47 II=1,NCRDR1
        Y(II)=YSAV(II)
        DO 48 II=1,NCRDR2
48      Y2(II)=YTEM(II)
        CALL DIFEQ2
        DO 501 II=1,NORDR1
501     YAV(II)=AV(II)/DT2
        DO 150 I=1,NORDR2
        K1(I)=GN2(I)
        YTEM(I)=Y2(I)
C
C***    RECOMPUTE K1 AND K2, FIND K3
C
150     Y2(I)=Y2(I)+DT2*K1(I)
        CALL DIFEQ2
        DO 160 I=1,NORDR2
        K2(I)=GN2(I)
160     Y2(I)=YTEM(I)+DT2*K2(I)
        CALL DIFEQ2
        DO 170 I=1,NORDR2
170     K3(I)=GN2(I)
C
C 2.2.  COMPUTATION OF Y(N+1/2) AND EVALUATION OF SLOW SYSTEM EQU.
        DO 180 I=1,NORDR2
180     Y2(I)=YTEM(I)+DT4*(K1(I)+K2(I))
        CALL DIFEQ2
C

```



```

C      3.  FAST SYSTEM IINTEGRATION
C
C
C*** DO THIRD QUARTER AGAIN
C
      TEMP=T
      TNEXT=T+DT4
50     CALL RKM(TEMP,TNEXT)
      IF(TNEXT.GT.T) GO TO 50
C
C***    FOURTH QUARTER - START AVERAGING
C
      TEMP=T
      TNEXT=T+DT4
      DO 51 II=1,NORDR1
51     AV(II)=0.0
52     T1=T
      CALL RKM(TEMP,TNEXT)
      DLT=T-T1
      DO 53 II=1,NORDR1
53     AV(II)=AV(II)+DLT*Y(II)
      IF(TNEXT.GT.T) GO TO 52
      DO 54 II=1,NORDR2
54     YSAV2(II)=Y2(II)
      DO 55 II=1,NORDR1
55     YSAV(II)=Y(II)
      YAV(II)=Y(II)
      CALL DIFEQ2
      IN GENERAL NEXT STEP WOULD BE COMPUTATION OF U(N+1)
C
C
C      4.  COMPUTATION OF K4 AND APPROX. Y(N+1)
      DO 200 I=1,NORDR2
200     Y2(I)=YTEM(I)+DTA*K3(I)
      CALL DIFEQ2
      DO 210 I=1,NORDR2
210     Y2(I)=YTEM(I)+DT6*(K1(I)+GN2(I))+DT3*(K2(I)+K3(I))
      CALL DIFEQ2
C
C***    FIFTH QUARTER - COMPLETE AVERAGING
C
      TEMP=T
      TNEXT=T+DT4
56     T1=T
      CALL RKM(TEMP,TNEXT)
      DLT=T-T1
      DO 59 II=1,NORDR1
59     AV(II)=AV(II)+DLT*Y(II)
      YAV(II)=AV(II)/DT/2
      IF(TNEXT.GT.T) GO TO 56
      T=TEMP
      DO 57 II=1,NORDR1
57     Y(II)=YSAV(II)
      DO 58 II=1,NORDR2
58     Y2(II)=YSAV2(II)
      CALL DIFEQ2
C
C***    RECOMPUTE K4 AND FIND FINAL Y(N+1)
      DO 250 I=1,NORDR2
250     Y2(I)=YTEM(I)+DTA*K3(I)
      CALL DIFEQ2
      DO 260 I=1,NORDR2

```

```
260      Y2(I) = YTEM(I) + DT6 * (K1(I) + GN2(I)) + DT3 * (K2(I) + K3(I))
C
C      NEXT STEP PREPARATION
      DO 270 II=1, NCRDR1
270      YAVSV(II) = YAV(II)
          RIDONE = .TRUE.
          CALL DIFEQ1
          CALL DIFEQ2
          RETURN
      END
```

```

SUBROUTINE RKM(TEMP,TNEXT)
C
C PROGRAM.. INTRGX SUBROUTINE
C
C RUNGE-KUTTA-MERSON RULE MODIFIED FOR PARTITIONED INTEGRATION
C (COMMENTS MARKED WITH **** )
C      UNIVERSITY OF ARIZONA , MAY 1977
C      OLGIERD A. PALUSINSKI
C      TECHNICAL UNIVERSITY OF SILESIA
C      44-100 GLIWICE,POLAND
C
C
C TYPE OF PROGRAM.. RUNGE-KUTTA-MERSON VARIABLE STEP INTEGRATION
C      RULE FOR INTEGRATING ORDINARY DIFFERENTIAL
C      EQUATIONS.
C
C VERSION AND DATE.. 4.0      MAY 1976
C
C AUTHOR.. JOHN V. WAIT
C      ELECTRICAL ENGINEERING DEPARTMENT
C      UNIVERSITY OF ARIZONA
C      TUCSON, ARIZONA 85721
C
C MODIFICATIONS OF ERROR CONTROL LOGIC INCLUDED
C      ( COMMENTS MARKED WITH %%%%%%%%% )
C
C LANGUAGE.. ANSI STANDARD FORTRAN IV
C
C ABSTRACT..
C
C SEE -APPLIED NUMERICAL METHODS- BY CARNAHAN, LUTHER, AND WILKES
C JOHN WILEY AND SONS, INC, 1969, NEW YORK, LONDON, SYDNEY, TORONTO
C (A GENERAL DISCUSSION IS GIVEN OF RUNGE-KUTTA RULES AND SPECIFIC
C DISCUSSIONS ARE GIVEN FOR THE RUNGE-KUTTA SECOND, THIRD, AND
C FOURTH ORDER SYSTEMS. HOWEVER, THE RUNGE-KUTTA-MERSON METHOD
C IS NOT DISCUSSED IN PARTICULAR.)
C
C IF SY(1) .GE. 1.0, USE ABSOLUTE TEST CN.. Y(IFIX(SY(1)))
C IF SY(1) .LT. 1.0, USE RELATIVE ERROR CN .. ALL Y
C IN SY(2) IS KEPT THE MAXIMUM DEADLOCKED ERROR
C IF SY(6) .GT. 0.0, OUTPUT CHANGES TO DT
C
C
C-----
C
C$ THIS IS THE SINGLE PRECISION VERSION OF RULE01.
C
C SUBROUTINE CONVRT WILL CONVERT THE PRECISION OF THIS SUBROUTINE
C SEE SUBROUTINE CONVRT OR SUBROUTINE RULE11 FOR AN EXPLANATION
C OF THE ORDERING AND FLAGGING CONVENTIONS USED IN THIS
C CONVERTABLE SUBROUTINE
C
C-----
C
C      LOGICAL A,B,FO,X,LIST
C(2
CD      DOUBLE PRECISION RK1(200),RK3(200),RK4(200),RK5(200)
CD      DOUBLE PRECISION YOLD(200),DPY(200),DPT,TIME
C) 1
      REAL RK1(200),RK3(200),RK4(200),RK5(200),YOLD(200)

```

```

C/5      LOGICAL EXIT,RLDONE
          COMMON /SYSVAR/ EXIT,RLDONE,IOUT,IFILE,IRUNNO,T,TMAX,DUMM
          COMMON /SYSVAR/ DT,DTMAX,DTMIN,EMAX,EMIN,SY(35)
          COMMON /STATE1/ NORDR1,Y(200),GN(200)
C ***** WATCH OUT *****
          COMMON/STATE2/ NORDR2,Y2(200),GN2(200)
          COMMON/EXTR/YEXTR(200),W(10)
C *****
C
C INITIALIZE
      A=.TRUE.
      IF(T.GT.0.) GO TO 5
C(3
CD      DO 1 I=1,NORDR1
CD1      DPY(I)=Y(I)
CD      DPT=0.D0
C)0
C/5      IF (IFIX(SY(1)).IE.NORDR1) GO TO 3
          WRITE(IOUT,2)
2      FORMAT(48H WARNING - SY(1) TOO LARGE FOR EQUATIONS GIVEN.
2 17HSY(1) SET TO ZERO)
          SY(1)=0.
3      SY(2)=EMAX
          LIST=SY(6).NE.0.
          WRITE(IOUT,4)
4      FORMAT(52H RUNGE-KUTTA-MEFSN INTEGRATION RULE FOR FAST SYSTEM)
C
C MESSAGE FOR PARTITIONED INTEGRATION ONLY *****
C
          WRITE(IOUT,444) IRUNNO
444      FORMAT(33H LINEAR EXTRAPOLATION , RUN NO. ,I3/)
C
C *****
C
          ISY1=SY(1)
5      FO=T.LT.TNEXT.AND.TNEXT.LT.T+DT
          DTEM=DT
          IF(FO) DT=TNEXT-T
C(2
CD      DT3=DBLE(DT)/3.D0
CD      TIME=DFT
C)2
          DT3=DT/3.
          TIME=T
C/6
C FIND K1
C DIPEQ1 WAS CALLED BEFORE ENTRY
          RLDONE=.FALSE.
          DO 7 I=1,NORDR1
C(4
CD      RK1(I)=DBLE(GN(I))*DT3
CD      YOLD(I)=DPY(I)
CD      DPY(I)=DPY(I)+RK1(I)
CD      Y(I)=SNGL(DPY(I))
C)3
          RK1(I)=GN(I)*DT3
          YOLD(I)=Y(I)
          Y(I)=Y(I)+RK1(I)
C/9

```

```

7      CONTINUE
C(2
CD     DPT=TIME+DT3
CD     T=SNGL(DPT)
C) 1
      T=TIME+DT3
C/5
C  FIND K2
C ***** WATCH OUT ***** LINEAR EXTRAPOLATION
      DELTA=T-TEMP
      DO 991 I=1,NORDR2
991    YEXTR(I)=Y2(I)+GN2(I)*DELTA
C*****
      CALL DIFEQ1
      DO 8 I=1,NORDR1
C(2
CD     DPY(I)=YOLD(I)+.5D0*(RK1(I)+DELE(GN(I))*DT3)
CD     Y(I)=SNGL(DPY(I))
C) 1
      Y(I)=YOLD(I)+0.5*(RK1(I)+GN(I)*DT3)
C/5
8      CONTINUE
C  FIND K3
      CALL DIFEQ1
      DO 9 I=1,NORDR1
C(3
CD     RK3(I)=4.5D0*DT3*DBLE(GN(I))
CD     DPY(I)=YOLD(I)+.375D0*RK1(I)+.25D0*RK3(I)
CD     Y(I)=SNGL(DPY(I))
C) 2
      RK3(I)=4.5*DT3*GN(I)
      Y(I)=YOLD(I)+0.375*RK1(I)+0.25*RK3(I)
C/7
9      CONTINUE
C(2
CD     DPT=TIME+.5D0*DBLE(DT)
CD     T=SNGL(DPT)
C) 1
      T=TIME+.5*DT
C/5
C  FIND K4
C ***** WATCH OUT ***** LINEAR EXTRAPOLATION ***
      DELTA=T-TEMP
      DO 992 I=1,NORDR2
992    YEXTR(I)=Y2(I)+GN2(I)*DELTA
C*****
      CALL DIFEQ1
      DO 10 I=1,NORDR1
C(3
CD     RK4(I)=4.D0*DT3*DBLE(GN(I))
CD     DPY(I)=YOLD(I)+1.5D0*(RK1(I)+RK4(I))-RK3(I)
CD     Y(I)=SNGL(DPY(I))
C) 2
      RK4(I)=4.*DT3*GN(I)
      Y(I)=YOLD(I)+1.5*(RK1(I)+RK4(I))-RK3(I)
C/7
10     CONTINUE
C(2
CD     DPT=TIME+DBLE(DT)
CD     T=SNGL(DPT)

```

```

C) 1      T=TIME+DT
C/5
C      FIND K5 AND NEXT POINT
C *****WATCH OUT ***** LINEAR EXTRAPCLATION **
      DELTA=T-TEMP
      DO 993 I=1,NORDR2
993      YEXTR(I)=Y2(I)+GN2(I)*DELTA
C *****
      CALL DIFEQ1
      DO 11 I=1,NORDR1
C(3
CD      RK5(I)=DBLE(GN(I))*DT3
CD      DPY(I)=YOLD(I)+.5D0*(RK1(I)+RK4(I)+RK5(I))
CD      Y(I)=SNGL(DPY(I))
C) 2
      RK5(I)=GN(I)*DT3
      Y(I)=YOLD(I)+.5*(RK1(I)+RK4(I)+RK5(I))
C/7
11      CONTINUE
C
C      %%% MODIFICATION OF LOGIC : BYPASS "C" PUT IN CGL.1 IN NEXT ST.
C      THIS MEANS ERROR IS CHECKED ALWAYS (REGARDLESS OF "FO")
C
C      IF (FO) GO TO 20
C
C      %%%XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
C
C
C      FIND ERROR
C
C      IF (ISY1.GT.0) GO TO 13
C
C      SY(1)=0, DO RELATIVE ERROR CHECK
C
C      ERROR=0.
C      DO 12 I=1,NORDR1
C(2
CD      RK6=(RK1(I)-RK3(I)+RK4(I))*2D0-RK5(I)*.1D0
CD      WEIGHT=ABS(Y(I))+ABS(SNGL(YOLD(I))-Y(I))+1.
C) 2
      RK6=(RK1(I)-RK3(I)+RK4(I))*2-RK5(I)*.1
      WEIGHT=ABS(Y(I))+ABS(YOLD(I)-Y(I))+1.
C/6
      ERRCR=AMAX1(ERFOR,ABS(RK6)/WEIGHT)
12      CONTINUE
      GO TO 14
C
C      SY(1).GT.0, DO ABSCLUTE TEST CN Y(IFIX(SY(1))
C
C(2
CD13  ERROR=SNGL(DALS((RK1(ISY1)-RK3(ISY1)+RK4(ISY1))*2D0
CD  2      -RK5(ISY1)/.1D0))
C) 1
13      ERROR=ABS((RK1(ISY1)-RK3(ISY1)+RK4(ISY1))*2-RK5(ISY1)*.1)
C/5
C
C      TEST ERROR
C
14      B=(ERROR.GE.EMIN).CR.(DT.GE.DTMAX).CR.(.NOT.A)
      A=(ERROR.LE.EMAX).CR.(DT.LE.DTMIN)

```

```

      X= (ERFOR. LE. SY (2) ) .OR. (DT. GT. DTMIN)
C
C IF X=.FALSE., DEADLOCK AND ERROR IS GREATER THAN BEFORE
C
      IF(X) GO TO 151
      WRITE(IOUT,15) ERROR,T,DT
15  FORMAT(20H DEADLOCK - ERROR =,1PE14.7,5H T =,
2    E14.7,6H DT =,E14.7)
      SY(2)=ERRCR
      GO TO 19
C
C IF A=.FALSE., HALVE DT
C
C *** MODIFICATION OF LOGIC : #222 PUT INSTEAD OF #18 IN NEXT ST.
C      THIS MEANS THAT BEFORE "E" THE VALUE OF "FO" IS CHECKED
C
151  IF(A) GO TO 222
C
C %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C(2
CD      DPT=TIME
CD      T=SNGL(DPT)
C) 1
      T=TIME
C/5
      DT=AMAX1(DT/2.,DTMIN)
      IF(LIST) WRITE(ICUT,16) DT,T
16  FORMAT(10H NEW DT =,1PE14.7,5H T =,E14.7)
      DO 17 I=1,NCRDR1
C(3
CD      DPY(I)=YOLD(I)
CD      Y(I)=SNGL(DPY(I))
CD17    CONTINUE
C) 1
      17 Y(I)=YOLD(I)
C/6
C *****WATCH OUT ***** LINEAR EXTRAPCLATION **
      DELTA=T-TEMP
      DO 994 I=1,NORDR2
994  YEXTR(I)=Y2(I)+GN2(I)*DELTA
C *****
      CALL DIFEQ1
      GO TO 5
C
C *** MODIFICATION OF LOGIC : NEW STATEMENT TO CHECK VALUE OF "FO"
C      IN ORDER TO PREVENT DOUBLING WHEN "FC"=.TRUE.
C
222  IF(FC) GO TO 20
C
C %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C
C
C IF B=.FALSE., DOUBLE DT
C
18  IF(B) GO TO 19
C
C *****REMINDER:***** DT2 PUT IN PLACE OF DTMAX WHEN
C      DTMAX.GT.DT2 IN ORDER TO PREVENT
C      HANG "P ON DTMAX ;

```

```

C          THAT MEANS  DTMAX = DT2  FOR RKE ERROR CONTROL
C          IF  DTMAX.GT.DT2 ; SEE "INTEGX"  FOR  T=0.
C
C          DT=AMIN1 (DT*2.,DTMAX)
C
C *****
C          IF (LIST) WRITE(IOUT,16) DT,1
19      RLDONE=.TRUE.
C ***** WATCH OUT ***** LINEAR EXTRAPOLATION **
C          DELTA=T-TEMP
C          DO 995 I=1,NORDR2
995      YEXTR(I)=Y2(I)+GN2(I)*DELTA
C *****
C          CALL DIFEQ1
C          RETURN
C
C          FO=.TRUE., RESTORE DT
C
C          DT=DTEM
C          %%%%%%%%% MODIF. OF LOGIC: "C" PUT IN COL.1 IN NEXT TWO ST.
C          A=.TRUE.
C          B=.TRUE.
C          %%%%%%%%%
C          RLDONE=.TRUE.
C ***** WATCH OUT ***** LINEAR EXTRAPOLATION ***
C          DELTA=T-TEMP
C          DO 996 I=1,NORDR2
996      YEXTR(I)=Y2(I)+GN2(I)*DELTA
C *****
C          CALL DIFEQ1
C          RETURN
C          END

```



```

SUBROUTINE MXCAL3(A,PHIOFT,M0,M1,M2,M3,ID,DT,NDIG,PT)
C
C      MXCAL3 FINDS M0,M1,M2,M3 OF A MATRIX A
C
C***   ADD DIMENSION OF M3 AND M33
C
      REAL M0(10,10), M1(10,10), M2(10,10), M3(10,10), M00(10,10),
      $M11(10,10), M22(10,10), M33(10,10), MPHI(10,10)
      DIMENSION A(10,10), PHIOFT(10,10)
      INTEGER SIGDIG(14)
      LOGICAL PT
      DATA (SIGDIG(I),I=1,14)/4,6,7,8,9,10,11,12,13,14,
      $15,15,16,17/
      AIJMAX = 10.0**(-NDIG)
      DO 05 I=1,ID
      DO 05 J=1,ID
      TEMP = ABS(A(I,J))
05 IF (TEMP.GT.AIJMAX) AIJMAX = TEMP
      KOUNT = 1
      DTMAX = 1.0 / AIJMAX
      TFRAME = DT / 2.0
10 IF (TFRAME.LE.DTMAX) GO TO 12
      TFRAME = TFRAME / 2.0
      KOUNT = KOUNT + 1
      GO TO 10
12 IF (.NOT.PT) GO TO 14
      PRINT 100, DT, AIJMAX, DTMAX,TFRAME, KOUNT
C
C
C***   WHERE M2 OR M22 CHANGED TO M3 AND M33
C
14 CALL MXCLR1(M3,ID,ID)
      CALL ADDID(M3,M3,ID)
      NTERM = SIGDIG(NDIG)
      DO 15 I=1,NTERM
      FACTOR = NTERM - I + 5
      TFBEFAC = TFRAME / FACTOR
      CALL MATMUL(A,M3,M33,ID,ID,ID)
      CALL SCALR1(M33,TFBEFAC,M33,1I,1I)
15 CALL ADDID(M33,M3,ID)
      COEFF1 = TFRAME / 12.0
      CALL SCALR1(M3,COEFF1,M33,ID,ID)
C
C
C*** THIS SECTION OF CODE ADDED TO FIND M2 FROM M3
C
20 COEFF2 = TFRAME / 3.0
      CALL MATMUL(A,M33,M22,ID,ID)
      CALL ADDID(M22,M22,ID)
      CALL SCALR1(M22,COEFF2,M22,ID,ID)
      COEFF3=TFRAME/2.0
      CALL MATMUL(A,M22,M11,ID,ID,ID)
      CALL ADDID(M11,M11,ID)
      CALL SCALR1(M11,COEFF3,M11,ID,ID)
      CALL MATMUL(A,M11,M00,ID,ID,ID)
      CALL ADDID(M00,M00,ID)
      CALL SCALR1(M00,TFRAME,M00,ID,ID)
      CALL MATMUL(A,M00,MPHI,ID,ID,ID)
      CALL ADDID(MPHI,MPHI,ID)

```

```

      IF (KOUNT.EQ.0) GO TO 30
18 KOUNT = KCOUNT - 1
   TFRAME = 2.0 * TFRAME
   CALL MATMUL(MPHI,M33,M3,ID,ID,ID)
   DO 25 I=1,ID
   DO 25 J=1,ID
C
C
C***   CHANGED EXPRESSIOJN TO FIND M3
C
C
25 M3(I,J) = 0.125 * (M3(I,J) + M33(I,J) + 3.0*M22(I,J)
$      + 3.0 * M11(I,J) + M00(I,J))
   CALL MXEQL(M3,M33,ID,ID)
   GO TO 20
30 CALL MXEQL(MPHI,PHIOFT,ID,ID)
   CALL MXEQL(M00,M0,ID,ID)
   CALL MXEQL(M11,M1,ID,ID)
   CALL MXEQL(M22,M2,ID,ID)
   CALL MXEQL(M33,M3,ID,ID)
   IF (.NOT.PT) GO TO 99
   PRINT 200
   CALL MATPT(A,ID,ID,0)
   PRINT 210
   CALL MATPT(PHIOFT,ID,ID,0)
   PRINT 220
   CALL MATPT(M0,ID,ID,0)
   PRINT 230
   CALL MATPT(M1,ID,ID,0)
   PRINT 240
   CALL MATPT(M2,ID,ID,0)
C
C***   ADDED TO PRINT M3
C
   PRINT 250
   CALL MATPT(M3,ID,ID,0)
99 RETURN
100 FORMAT(1H1,///,10X,9HDT      = ,E20.13,///,10X,
$9HAIJMAX = ,E20.13,///,10X,9HETMAX = ,E20.13,
$///,10X,9HTFRAME = ,E20.13,5X,8HBYTWC = ,I3)
200 FORMAT(///// ,14X,8HMATRIX A,/,14X,8(1H*))
210 FORMAT(///// ,14X,8HPHI OF T,/,14X,8(1H*))
220 FORMAT(///// ,14X,9HMATRIX M0,/,14X,9(1H*))
230 FORMAT(///// ,14X,9HMATRIX M1,/,14X,9(1H*))
240 FORMAT(///// ,14X,9HMATRIX M2,/,14X,9(1H*))
C
C***   ADDED
C
250 FORMAT(///// ,14X,9HMATRIX M2,/,14X,9(1H*))
END

```

```

*      EXAMPLE TO SHOW USE OF COMBINED AIG.
*
*      SERVO-CONTROLLED PENDULUM
*
$D1
*      LINK LINEAR VARIABLES TO D1 BLOCK
*
      PROCED WAV1,WAV2,WAV3,WAV4,WAV5,
$      WAV6,WAV7,WAV8,WAV9,WAV10=DUMMY
      CALL LINKW(WAV1,WAV2,WAV3,WAV4,WAV5,
$      WAV6,WAV7,WAV8,WAV9,WAV10)
      ENDPRO
*
*      NONLINEAR EQUATIONS
*
      TET1.=TET2
      TET2.=-0.3*TET2+SIN(TET1)+WAV1
$F
      SUBROUTINE GFUNC
C
C      GFUNC DEFINES THE FUNCTION G
C      FOR THE SERVO PENDULUM WHERE
C      U=G(Y,T)
C
      COMMON/STATE1/NORDR1,Y(200),GN(200)
      COMMON/LINS/LINORD,LININP,LINCUT,A(10,10),B(10,10)
      COMMON/LINS/C(10,10),D(10,10),F(10,10),U(10),X(10)
      U(1)=Y(1)
      U(2)=Y(2)
      RETURN
      END
      SUBROUTINE DEFLIN
C
C      DEFLIN DEFINES THE MATRICES A,B,C,D, AND F,
C      THE INITIAL CONDITIONS CN X,
C      AND THE SIZES OF THE MATRICES AND VECTORS
C
      COMMON/LINS/LINORD,LININP,LINOUT,A(10,10),B(10,10)
      COMMON/LINS/C(10,10),D(10,10),F(10,10),U(10),X(10)
C
C      DEFINE A,B,C,D, AND F MATRICES FOR PENDULUM
C      INITIAL CONDITIONS FOR X ARE ZERO
C
      OMEG1=10.0
      OMEG2=1000.0
      DER=0.11
      AA=10.0
      A(1,2)=1.0
      A(2,1)=-OMEG1*OMEG2
      A(2,2)=- (OMEG1+OMEG2)
      B(2,1)=-AA*OMEG1*OMEG2
      B(2,2)=-AA*DER*OMEG1*OMEG2
      C(1,1)=1.0
      C(2,2)=1.0
      F(2,1)=1.0
C
C      DEFINE SIZES:
C      LINORD - LENGTH OF X VECTOR
C      LININP - LENGTH OF W VECTOR
C      LINOUT - LENGTH OF U VECTOR
C      LINKNO - NO. OF AVERAGES

```

```
      LINORD=2
      LININP=2
      LINOUT=2
      LINKNO=1
      RETURN
      END
$O
*
*      INSERT LINKW, INICON, AND INTRGX HERE
*
END      TMAX=1.8,DT=0.015,NPOINT=121,TET1=0.5
END
      L TET1,TET2
END
```

EXAMPLE TO SHOW USE OF GENERAL NCNLINEAR ALG.

ELECTRONIC OSCILLATOR - PARTITION B

FAST SYSTEM EQUATIONS

CALL LINKW TO OBTAIN SLOW VARIABLES

```

PROCED W1,W2,W3,W4,W5,W6,W7,W8,W9,W10=DUMMY
CALL LINKW(W1,W2,W3,W4,W5,W6,W7,W8,W9,W10)
ENDPRO
Y1.=Y2
Y2.=-64.0*Y1+7.5*(C+W1-Y1**2)*Y2
X1.=1.0/R1*2.0*Y1*Y2-1.0/(R1*C1)*X1+1.0/(R1*C1)*W2

```

SLOW SYSTEM EQUATIONS

CALL LINKY TO OBTAIN FAST SYSTEM AVERAGES

```

PROCED WAV=DUMMY
CALL LINKY(WAV)
ENDPRO
X2.=1./(R2*C1)*X1-(1./(R2*C1)+1./(R2*C2))*X2+1./(R1*C1)*WAV
X3.=1./(R3*C2)*X2-(1./(R3*C2)+1./(R3*C3))*X3+1./(R3*C3)*X4
X4.=1./(R4*C3)*X3-(1./(R4*C3)+1./(R4*C4))*X4+1./(R4*C4)*X5
X5.=1./(R5*C4)*X4-(1./(R5*C4)+1./(R5*C5))*X5+1./(R5*C5)*X6
X6.=1./(R6*C5)*X5-(1./(R6*C5)+1./(R6*C6))*X6
V.=1.0/C6*X6
E=FK3*(AD-FK1*0.75*SQRT(ABS(V)))
S.=0.02*(ABS(E))*1.2*SIGN(1.0,E)-0.02*S

SUBROUTINE LINKW(W1,W2,W3,W4,W5,W6,W7,W8,W9,W10)
COMMON/STATE2/NORDR2,Y2(200),GN2(200)
COMMON/SYSVAR/EXIT,RLDCNE,IOUT,IFILE,IRUNNC,T,TMAX,TNEXT
COMMON/SYSVAR/DT,DTHAX,DTMIN,EMAX,EMIN,SY(35)
COMMON/LINK/LINKOR
COMMON/EXTR/YEXTR(200),W(10)
*** WATCH OUT *****

LINKOR=2
*****
GO TO (1,2,3,4,5,6,7,8,9,10),LINKOR
W10=0.0
W9=0.0
W8=0.0
W7=0.0
W6=0.0
W5=0.0
W4=0.0
W3=0.0
W2=YEXTR(1)
W1=YEXTR(7)
RETURN
END
SUBROUTINE LINKY(WAV)
COMMON/AVEB/YAV(200)
WAV=YAV(3)

```

```

C      CALL MATMUL(AVN4,E,AVN3,LINORD,LINORD,LININP)
C
C      COMPUTATION OF CCEFF. MATRICES FOR LINEAR DISCRETE VALUES
C      VIZ.  $(AM0+I)$ ,  $(M0-3M1+2M2)B$ ,
C       $4(M1-M2)B$ ,  $(2M2-M1)$ 
C
C      CALL MATMUL(A,M0,BETP1,LINORD,LINCRD,LINORD)
C      CALL ADDID(BETP1,BETP0,LINORD)
C      CALL SCALR1(M1,-3.0,BETP1,LINCRD,LINCRD)
C      CALL SCALR1(M2,2.0,BETP4,LINORD,LINORD)
C      CALL MATADD(M0,BETP1,BETP1,LINCRD,LINCRD)
C      CALL MATADD(BETP1,BETP4,BETP4,LINORD,LINORD)
C      CALL MATMUL(BETP4,B,BETP1,LINCRD,LINCRD,LININP)
C      CALL MXSUB(M1,M2,BETP4,LINORD,LINORD)
C      CALL SCALR1(BETP4,4.0,BETP4,LINCRD,LINCRD)
C      CALL MATMUL(BETP4,B,BETP2,LINORD,LINCRD,LININP)
C      CALL SCALR1(M2,2.0,BETP4,LINORD,LINCRD)
C      CALL MXSUB(BETP4,M1,BETP4,LINORD,LINORD)
C      CALL MATMUL(BETP4,B,BETP3,LINORD,LINCRD,LININP)
C      CALL INICCN
C
C
C      2.  R U N   T I M E   C O M P U T A T I O N
C
C      COMPUTATION OF Y(N+1) AND U(N+1)
C
30      RLDCNE = .FALSE.
      DO 35 J=1,NORDR1
      YSAV(J)=Y(J)
      Y(J)=Y(J)+DTIC2*GN(J)
35      CONTINUE
      DO 40 J=1,LININP
      USAV(J)=U(J)
40      CONTINUE
      T=T+DT02
      CALL GFUNC
      DO 45 J=1,LININP
      USAV2(J)=U(J)
45      CONTINUE
      CALL DIFEQ1
      DO 50 J=1,NORDR1
      Y(J)=YSAV(J)+DT*GN(J)
50      CONTINUE
      T=T+DT02
      CALL GFUNC
C
C      COMPUTATION OF XAV(N+1)
C
      CALL MXCOL(AVN0,X,BN0,LINORD,LINORD)
      CALL MXCOL(AVN1,USAV,BN1,LINCRD,LININP)
      CALL VECADD(BN0,BN1,BN2,LINORD)
      CALL MXCOL(AVN2,USAV2,BN0,LINCRD,LININP)
      CALL VECADD(BN0,BN2,BN2,LINORD)
      CALL MXCOL(AVN3,U,BN0,LINORD,LININP)
      CALL VECADD(BN0,BN2,XAV,LINORD)
C
C      COMPUTATION OF WAV(N+1)
C
      DO 60 J=1,LINOUT
      WSAV(J)=WAV(J)

```

```
      RETURN
      END

$O
*
*      INSERT RKM AND INTRGX HERE
*
END

      DT=1.0,TMAX=100.0,NPOINT=51,Y1=0.1,R1=8.0,R2=8.0,R3=8.0
      R4=8.0, C1=6.25,C2=4.25,C3=1.25,C4=1.25,DTMIN=1.0E-6
      DTMAX=0.3,R5=8.0,R6=8.0,C5=1.25,C6=1.25
      C=2.0,FK1=1.41,FK3=5.0,AD=7.2,EMAX=1.E-5,EMIN=1.E-7

      END

      L Y1,X1,X2,X3,X5,V,S

      END
```

APPENDIX B

SUBROUTINE MXCAL3

Subroutine MXCAL3 was derived from subroutine MXCAL (Ferguson, 1972) in order to compute matrix M3. The changes made to MXCAL are denoted by comment cards in the listing of MXCAL3 found as part of combined algorithm based on the Modified Euler Method in Appendix A. These changes are summarized here. First, the matrix M3 had to be declared as a parameter passed to the subroutine and dimensioned along with its corresponding work space matrix M33. The next several changes required only a parameter change from M2 to M3 or M22 to M33 in the computation of $M_3(T)$ (Palusinski and Wait 1978, pp. 34-46). Following this, statements had to be added to find M2 from M3 as shown here.

$$M_2 = (h/3)(AM_3 + I) \quad (C-1)$$

Finally $M_3(h)$ had to be calculated from $M_3(T)$ and printed and this required a change from the original formulation of $M_2(h)$.

After the changes were made, MXCAL3 was tested by comparing its matrices M_0 , M_1 , and M_2 with those computed by MXCAL for a fixed matrix A. The two subroutines were found to produce the same results for the three matrices thus verifying the subroutine MXCAL3.

APPENDIX C

TABLES OF PEAK ERRORS

The peak errors found for the experiments described in Chapter 5 are presented in this section in the form of tables.

Table C-1. Harmonic oscillator errors. Improved Euler Method

DT	W2	W3
0.01	5.06E-2	5.75E-2
0.02	2.02E-1	2.30E-1
0.04	8.08E-1	9.15E-1
0.08	3.25E+0	3.63E+0

Table C-2. Pendulum errors. Improved Euler without averaging

DT	CPU TIME	TET1	TET2	TAU1	TAU2
0.01	0.103	1.60E-2	9.61E-3	2.52E-2	7.77E-3
0.02	0.064	7.82E-2	5.29E-2	1.25E-1	3.21E-2
0.03	0.053	1.92E-1	1.41E-1	3.03E-1	7.48E-2
0.05	0.037	5.73E-1	4.29E-1	8.91E-1	2.23E-1
0.06	0.040	8.41E-1	6.38E-1	1.31E+0	3.30E-1
0.09	0.036	1.96E+0	1.49E+0	3.02E+0	8.67E-1
0.10	0.035	2.40E+0	1.83E+0	3.80E+0	3.46E+0

Table C-3. Pendulum errors. Improved Euler Method

DT	CPU TIME	TET1	TET2	TAU1	TAU2
0.01	0.077	5.87E-2	3.39E-2	1.56E-2	1.72E-2
0.02	0.045	5.87E-2	3.39E-2	6.06E-2	1.72E-2
0.03	0.030	2.33E-1	1.66E-1	2.39E-1	7.58E-2
0.05	0.020	5.19E-1	3.89E-1	5.33E-1	1.77E-1
0.06	0.020	1.43E+0	1.10E+0	1.45E+0	4.99E-1
0.09	0.015	2.04E+0	1.60E+0	2.08E+0	7.16E-1
0.10	0.013	4.57E+0	3.60E+0	4.59E+0	1.92E+0

Table C-4. Pendulum errors. Modified Euler Method

DT	CPU TIME	TET1	TET2	TAU1	TAU2
0.01	0.097	8.65E-2	6.44E-2	1.05E-1	2.68E-2
0.02	0.050	3.46E-1	2.77E-1	4.19E-1	1.09E-1
0.03	0.038	7.78E-1	6.35E-1	9.41E-1	2.47E-1
0.05	0.023	2.16E+0	1.78E+0	2.59E+0	6.86E-1
0.06	0.022	3.12E+0	2.58E+0	3.74E+0	1.13E+0
0.09	0.018	7.10E+0	5.90E+0	8.47E+0	5.06E+1
0.10	0.017	8.83E+0	7.28E+0	2.24E+1	2.24E+3

Table C-5. Mine-shaft errors. Improve Euler without averaging

DT	CPU TIME	OM	Y1	V2	V1	W1	W2
0.02	0.321	7.37E-3	1.36E-3	7.66E-3	1.39E-3	4.09E-4	7.40E-4
0.03	0.251	3.35E-2	3.47E-3	3.48E-2	3.54E-3	1.39E-4	1.03E-4
0.04	0.230	3.46E-2	6.27E-3	3.59E-2	6.45E-3	2.59E-3	3.56E-3
0.05	0.218	4.23E-3	8.54E-3	4.07E-3	8.77E-3	2.58E-3	4.64E-3
0.06	0.200	2.67E-2	1.25E-2	2.83E-2	1.28E-2	3.92E-3	6.80E-3
0.09	0.185	1.73E-2	2.75E-2	1.69E-2	2.83E-2	8.02E-3	1.48E-2
0.10	0.191	9.39E-2	3.82E-2	1.01E-1	3.90E-2	1.47E-2	2.12E-2
0.12	0.179	2.44E-2	4.88E-2	2.35E-2	5.01E-2	1.38E-2	2.61E-2

Table C-6. Mine-shaft errors. Improved Euler Method

DT	CPU TIME	OM	Y1	V2	V1	W1	W2
0.02	0.249	1.47E-2	1.07E-2	1.49E-2	1.08E-2	2.37E-3	4.20E-3
0.03	0.198	9.31E-3	3.91E-3	9.53E-3	3.89E-3	3.57E-3	1.67E-3
0.04	0.171	1.04E-2	1.34E-3	1.07E-2	1.31E-3	9.06E-3	5.35E-3
0.05	0.162	1.58E-2	7.70E-3	1.66E-2	7.98E-3	1.52E-2	9.80E-3
0.06	0.150	1.92E-2	1.26E-2	2.04E-2	1.29E-2	2.35E-2	1.61E-2
0.09	0.136	3.49E-2	3.27E-2	3.75E-2	3.36E-2	5.73E-2	4.15E-2
0.10	0.132	4.11E-2	4.11E-2	4.42E-2	4.22E-2	7.14E-2	5.22E-2
0.12	0.127	5.60E-2	6.16E-2	6.05E-2	6.32E-2	1.05E-1	7.75E-2

Table C-7. Oscillator (partition A) errors. Nonlinear method without averaging

DT	CPU TIME	Y1	X1	X2	X3	X5	V1
0.005	10.15	1.10E-2	4.89E-3	1.73E-3	1.02E-3	8.74E-4	8.65E-4
0.01	9.220	1.10E-2	3.05E-3	1.49E-3	1.04E-3	8.68E-4	6.84E-4
0.025	7.140	1.09E-2	1.30E-3	1.55E-3	1.08E-3	9.08E-4	7.11E-4
0.05	6.290	1.07E-2	2.12E-3	1.19E-3	8.40E-4	6.19E-4	4.54E-4
0.10	6.160	1.00E-2	9.34E-3	2.29E-3	1.60E-3	1.03E-3	6.64E-4
0.20	5.880	1.08E-2	2.19E-2	2.70E-2	2.51E-3	1.15E-3	6.23E-4

Table C-8. Oscillator (partition A) errors. Nonlinear method with averaging

DT	CPU TIME	Y1	X1	X2	X3	X5	V1
0.005	10.78	1.51E-1	2.49E-1	2.58E-2	7.94E-3	3.28E-3	3.22E-3
0.01	9.730	2.83E-1	4.66E-1	4.91E-2	1.58E-2	8.46E-3	5.30E-3
0.025	7.500	6.23E-1	1.02E+0	8.74E-2	3.91E-2	2.63E-2	2.18E-2
0.05	6.620	1.16E+0	1.91E+0	1.99E-1	7.78E-2	5.49E-2	5.04E-2
0.10	6.210	2.23E+0	3.62E+0	3.68E-1	1.55E-1	1.09E-1	1.04E-1
0.20	6.110	4.51E+0	7.20E+0	6.84E-1	2.19E-1	2.17E-1	2.08E-1

Table C-9. Oscillator (partition A) errors. Nonlinear method with shifted averaging

DT	CPU TIME	Y1	X1	X2	X3	X5	V1
0.005	25.66	3.22E-2	4.61E-2	9.22E-3	8.71E-3	8.40E-3	1.07E-2
0.01	14.57	4.53E-2	6.79E-2	1.59E-2	9.51E-3	9.62E-3	1.65E-2
0.025	10.82	8.60E-2	1.35E-1	2.16E-2	1.53E-2	1.53E-2	2.8E-2
0.05	10.01	1.19E-1	1.85E-1	2.63E-2	2.22E-2	2.21E-2	4.00E-2
0.10	9.030	1.72E-1	2.70E-1	3.11E-2	3.62E-2	3.60E-2	6.38E-2
0.20	8.760	2.89E-1	4.59E-1	5.70E-2	6.36E-2	6.16E-2	1.09E-1

Table C-10. Oscillator (partition B) errors. Nonlinear method without averaging

DT	CPU TIME	Y1	X1	X2	X3	X5	V1
0.005	9.340	1.10E-2	7.13E-3	1.08E-2	4.27E-3	2.87E-3	2.38E-3
0.01	8.260	1.97E-2	3.24E-2	4.86E-2	2.03E-2	1.34E-2	1.31E-2
0.025	6.350	1.46E-1	2.21E-1	2.45E-1	1.26E-1	9.54E-2	1.34E-1
0.05	5.430	6.06E-2	1.17E-1	3.86E-1	1.71E-1	1.22E-1	9.71E-2
0.10	5.290	9.29E-2	2.09E-1	9.74E-1	6.63E-1	4.52E-1	2.65E-1
0.20	5.180	9.01E-1	1.36E+0	2.62E+0	1.31E+0	8.52E-1	3.94E-1

Table C-11. Oscillator (partition B) errors. Nonlinear method with averaging

DT	CPU TIME	Y1	X1	X2	X3	X5	V1
0.005	10.63	1.65E-1	2.51E-1	1.50E-1	1.26E-1	1.25E-1	1.42E-1
0.01	8.890	2.40E-1	3.63E-1	2.15E-1	1.46E-1	1.52E-1	1.87E-1
0.025	6.320	1.46E-1	2.21E-1	2.45E-1	1.26E-1	9.55E-2	1.34E-1
0.05	5.760	3.39E-1	5.13E-1	3.86E-1	2.16E-1	2.17E-1	2.79E-1
0.10	5.270	6.54E-1	1.00E+0	1.06E+0	5.64E-1	4.25E-1	4.17E-1
0.20	5.020	1.12E+0	1.82E+0	1.07E+0	5.18E-1	4.79E-1	6.65E-1

Table C-12. Oscillator (partition B) errors. Nonlinear method with shifted averaging

DT	CPU TIME	Y1	X1	X2	X3	X5	V1
0.005	23.65	1.54E-2	2.11E-2	5.78E-2	5.29E-2	5.14E-2	4.76E-2
0.01	13.41	1.33E-1	1.98E-1	1.84E-1	1.54E-1	1.43E-1	1.53E-1
0.025	9.650	2.43E-1	3.87E-1	2.00E-1	1.42E-1	1.31E-1	1.80E-1
0.05	8.910	1.44E-1	1.89E-1	5.42E-1	3.66E-1	2.68E-1	2.36E-1
0.10	7.900	7.80E-2	1.80E-1	7.95E-1	3.66E-1	1.74E-1	1.04E-1
0.20	7.530	3.70E-1	7.20E-1	1.48E+0	9.20E-1	5.20E-1	2.40E-1

Table C-13. Autopilot (partition 1) errors. Nonlinear method without averaging

DT	RUN TIME	PH	X	Y	X1	X2	X3
2.5E-5	27.49	2.05E-6	6.30E-6	1.81E-6	3.33E-3	2.03E-1	4.24E-3
4.0E-5	17.09	3.15E-6	6.28E-6	1.90E-6	3.29E-3	1.80E-1	3.72E-3
5.0E-5	13.93	3.29E-6	6.32E-6	2.12E-6	3.33E-3	2.03E-1	4.24E-3
1.0E-4	7.020	1.19E-5	1.25E-5	7.54E-6	3.32E-3	2.03E-1	4.22E-3
2.0E-4	3.640	1.08E-4	1.16E-4	7.05E-5	3.21E-3	1.94E-1	4.00E-3
2.5E-4	2.910	4.10E-4	4.43E-4	2.68E-4	3.07E-3	1.70E-1	3.45E-3

Table C-14. Autopilot (partition 1) errors. Nonlinear method with averaging

DT	RUN TIME	PH	X	Y	X1	X2	X3
2.5E-5	28.29	1.26E-6	6.26E-6	1.81E-6	3.33E-3	2.03E-1	4.24E-3
4.0E-5	17.72	1.70E-6	6.20E-6	2.96E-6	3.29E-3	1.80E-1	3.72E-3
5.0E-5	14.36	4.11E-6	6.19E-6	3.51E-6	3.33E-3	2.03E-1	4.24E-3
1.0E-4	7.190	1.24E-5	1.14E-5	1.55E-5	3.32E-3	2.03E-1	4.22E-3
2.0E-5	3.700	1.01E-4	9.58E-5	1.49E-4	3.19E-3	1.94E-1	4.00E-3
2.5E-5	3.100	9.97E-5	2.04E-4	4.04E-4	2.99E-3	1.70E-1	3.65E-3

Table C-15. Autopilot (partition 1) errors. Nonlinear method with shifted averaging

DT	RUN TIME	PH	X	Y	X1	X2	X3
2.5E-5	70.25	8.87E-4	8.62E-4	5.56E-4	3.42E-3	2.03E-1	4.24E-3
4.0E-5	43.01	1.42E-3	1.38E-3	8.89E-4	3.43E-3	1.80E-1	3.73E-3
5.0E-5	34.38	1.77E-3	1.72E-3	1.11E-3	3.51E-3	2.03E-1	4.25E-3
1.0E-4	17.58	3.55E-3	3.47E-3	2.22E-3	3.69E-3	2.03E-1	4.26E-3
2.0E-4	8.690	7.16E-3	6.96E-3	4.42E-3	4.05E-3	2.02E-1	4.28E-3
2.5E-5	7.120	9.21E-3	8.99E-3	5.47E-3	4.28E-3	1.91E-1	4.06E-3

Table C-16. Autopilot (partition 2) errors. Nonlinear method without averaging

DT	RUN TIME	PH	X	Y	X1	X2	X3
2.5E-5	26.97	2.01E-6	6.36E-6	1.88E-6	3.33E-3	2.04E-1	4.25E-3
4.0E-5	16.87	2.45E-6	6.36E-6	1.88E-6	3.31E-3	1.81E-1	3.76E-3
5.0E-5	13.82	1.94E-6	6.36E-6	1.88E-6	3.36E-3	2.05E-1	4.30E-3
1.0E-4	6.990	1.82E-6	6.36E-6	1.88E-6	3.42E-3	2.10E-1	4.47E-3
2.0E-4	3.610	1.51E-6	6.31E-6	1.73E-6	3.87E-3	2.21E-1	4.94E-3
2.5E-4	2.960	3.61E-6	6.17E-6	2.62E-6	4.01E-3	2.13E-1	4.01E-3

Table C-17. Autopilot (partition 2) errors. Nonlinear method with averaging

DT	RUN TIME	PH	X	Y	X1	X2	X3
2.5E-5	27.39	1.65E-5	6.36E-5	1.15E-5	3.33E-3	2.04E-1	4.25E-3
4.0E-5	17.05	4.14E-5	3.45E-5	3.09E-5	3.31E-3	1.81E-1	3.76E-3
5.0E-5	13.84	6.25E-5	5.31E-5	4.72E-5	3.35E-3	2.05E-1	4.30E-3
1.0E-4	6.910	2.44E-4	2.14E-4	1.88E-4	3.41E-3	2.07E-1	4.48E-3
2.0E-4	3.570	5.25E-4	5.08E-4	3.23E-4	3.66E-3	2.04E-1	4.93E-3
2.5E-5	3.100	1.86E-3	2.57E-3	1.87E-3	5.09E-3	1.90E-1	4.14E-3

Table C-18. Autopilot (partition 2) errors. Nonlinear method with shifted averaging

DT	RUN TIME	PH	X	Y	X1	X2	X3
2.5E-5	68.62	2.79E-5	2.46E-5	1.53E-5	3.71E-3	2.15E-1	4.26E-3
4.0E-5	42.87	4.19E-5	3.82E-5	2.38E-5	3.91E-3	1.98E-1	3.76E-3
5.0E-5	34.42	5.22E-5	4.80E-5	2.98E-5	4.11E-3	2.26E-1	4.29E-3
1.0E-4	17.44	9.01E-5	8.94E-5	5.55E-5	5.27E-3	2.51E-1	4.40E-3
2.0E-4	8.740	1.34E-4	1.52E-4	9.60E-5	9.49E-3	3.03E-1	4.75E-3
2.5E-5	7.090	1.45E-4	2.00E-4	1.10E-4	1.15E-2	3.19E-1	4.77E-3

APPENDIX D

COMBINED ALGORITHM WITHOUT AVERAGING

The combined algorithm without averaging (labelled CRK2HI.C) that was compared with the combined algorithms with averaging is described in Palusinski, 1977b, pp. 21-23. This algorithm performs the half step calculations

$$k_1 = f(y_n, t_n, w_n) \quad (D-1)$$

$$y_{n+1/2} = y_n + (h/2)k_1 \quad (D-2)$$

$$u_{n+1/2} = g(y_{n+1/2}, y_{n+1/2}) \quad (D-3)$$

The nonlinear full step solution is then predicted as

$$y_{n+1}^p = y_n + hk_1 \quad (D-4)$$

$$u_{n+1}^p = g(y_{n+1}^p, t_{n+1}) \quad (D-5)$$

The linear system based on the predicted u_{n+1}^p value is given by

$$\begin{aligned} x_{n+1}^p = & e^{Ah} x_n + (M_0 - 3M_1 + 2M_2) B u_n \\ & + 4(M_1 - M_2) B u_{n+1/2} + (2M_2 - M_1) B u_{n+1}^p \end{aligned} \quad (D-6)$$

$$w_{n+1}^p = C x_{n+1}^p + D u_{n+1}^p \quad (D-7)$$

The nonlinear full step solution is obtained from

$$k_2 = f(y_n + hk_1, t_{n+1}, w_{n+1}^p) \quad (D-8)$$

$$y_{n+1} = y_n + (h/2)(k_1 + k_2) \quad (D-9)$$

$$u_{n+1} = g(y_{n+1}, t_{n+1}) \quad (D-10)$$

Finally, the nonlinear correction is computed

$$\begin{aligned} x_{n+1} = & e^{Ah} x_m + (M_0 - 3M_1 + 2M_2) Bu_n + 4(M_1 - M_2) \\ & + 2(M_2 - M_1) Bu_{n+1} \end{aligned} \quad (D-11)$$

$$w_{n+1} = Cx_{n+1} + Du_{n+1} \quad (D-12)$$

As seen, this algorithm is more complicated than the Improved Euler algorithm since half step solutions are required.

LIST OF REFERENCES

- Ferguson, R. E. A Matrix-Vector Manipulation Software Package.
Tucson: Department of Electrical Engineering CSRL Memo 231,
1972.
- Gille, J. C., Pelegrin, M. J., and Decaulne, P. Feedback Control
Systems. New York: McGraw Hill Book Co., 1959.
- Korn, G. A. and Korn, T. M. Electronic Analog Computers. New York:
McGraw Hill Book Co., 1956.
- Korn, G. A. and Wait, J. V. Digital Continuous-System Simulation.
Englewood Hills, N. J.: Prentice Hall, 1977.
- Lucas, J. J. and Wait, J. V. DAREP--a portable CSSL-type simulation
language, Simulation, January 1975, 24, 17-28.
- Palusinski, O. A. Averaging in Simulation of Coupled Linear and Non-
linear Dynamic Systems. Tucson: Department of Electrical
Engineering CSRL Memo 312, 1977a.
- Palusinski, O. A. Multirate Integration Routines for Partitioned
Dynamic Systems. Tucson: Department of Electrical Engineering
CSRL Memo 314, 1977b.
- Palusinski, O. A. Averaging in Simulation of Partitioned Dynamic
Systems. Tucson: Department of Electrical Engineering, 1978.
- Palusinski, O. A., Skowronek, M., and Znamirowski, L. Analog and
Hybrid Simulation. Warsaw: WNT, 1976.
- Palusinski, O. A., and Wait, J. V. Simulation Methods for Combined
Linear and Nonlinear Systems, Simulation, March 1978, 30,
85-94.

33

3750 5