

EXPRESSIVE UPDATES, MUCH?

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This article investigates a novel use of *much* in a construction that has not yet been recognized in the theoretical literature—as in *Angry, much?*—which we dub ‘expressive *much*’. Our primary proposal is that expressive *much* is a shunting operator in the sense of McCready 2010, which targets a gradable predicate and adds a speaker’s evaluative attitude about the degree to which an individual stands out on the relevant scale. In particular, we argue that it does so in a way that allows it to perform an ‘expressive question’, which can be understood as a counterpart to a polar question, but in the expressive meaning dimension. In doing so, we present the first example of a shunting expression in English and provide, based on Gunlogson 2008, a new model of the discourse context that allows us to account for the different ways that expressive and nonexpressive content enters the common ground.*

Keywords: expressives, degree semantics, *much*, rising intonation, shunting expressions, multidimensional semantics, common-ground updates

1. INTRODUCING EXPRESSIVE *much*. There are classes of expressions in natural language—slurs, interjections, honorifics, discourse particles, and so forth—that make no truth-conditional contribution. Much recent work has argued for a multidimensional semantics of these items, where their meaning is contributed in a different layer from truth-conditional content.¹ Against this backdrop, there is growing interest in expressions that move content from one dimension to another. For instance, McCready (2010) considers a Japanese adverbial *yokumo*, which takes a sentential argument and, in the process of expressing a negative speaker attitude about the proposition it denotes, ‘shunts’ its propositional content out of the truth-conditional dimension. The primary goal of the current article is to describe and analyze an underdescribed English construction with a degree modifier that we argue has the same shunting effect as Japanese *yokumo*. The construction is illustrated in 1, which is a naturally occurring example taken from a comic book, where Gavin’s utterance means something roughly like *Wow. You’re really rude and it’s ridiculous.*²

(1) Gramps: (*Slamming the door just in front of Gavin*) Well, Scott isn’t here, so scram.

Gavin: Wow. **Rude, much?**

We dub this construction EXPRESSIVE *much* (henceforth *x-much*).³ While *x-much* is firmly colloquial, so it is possible to find English speakers who do not control the construction, it is not particularly new. The earliest documented example comes from a

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¹ See, for instance, Barker et al. 2010, Giorgolo & Asudeh 2012, Gutzmann 2015, Kaplan 1999, Kubota & Uegaki 2011, McCready 2010, Portner 2007, Potts 2005, Potts & Kawahara 2004.

² Throughout this article, we use **boldface** to highlight relevant aspects of examples.

³ In a fortuitous convergence of notation, the same construction has been called ‘*X much*’ before by Mark Liberman on the *Language Log* (Liberman 2010), though in his usage *X* is a variable for the expression modified by *much*. We aim instead to emphasize the construction’s expressive character.

1978 episode of *Saturday Night Live* (Sullivan 2010), though *Oxford English Dictionary* citations and discussion online pick out the late 1980s and early 1990s in particular as an important moment for *x-much*, with its prominent place in the movie *Heathers* and on the TV show *Buffy the Vampire Slayer* (Adams 2003, Dodson 2010).⁴ We emphasize its colloquiality because, whether discussing slurs, interjections, or discourse particles, colloquial speech is particularly rich in language with expressive content, which we argue is the key to understanding *x-much*. In particular, the expressive account of *x-much* that we develop can explain not just its semantics, but also aspects of its syntax and discourse properties.

1.1. OVERVIEW AND MAIN THESES. Providing this analysis is not the only goal of this article, though. The basic facts that characterize the construction are not known, and so this article plays an important descriptive role as well.⁵ One overarching descriptive question we tackle is to what extent the *much* we see in the *x-much* construction can be assimilated to *much* in other constructions. In particular, we focus most intently on the comparison of *x-much* to *much* as a VP modifier (VP-*much*) in sentences like *She doesn't dance much* (Doetjes 1997, 2007, Rett 2014). This is because the *x-much* construction, by virtue of having *much* in post-predicate position, looks like an elliptical version of a VP-*much* construction. One of the core results of this article is that while we can give the *much* that appears in the *x-much* construction a familiar scale-based lexical semantics (e.g. Rett 2014, Solt 2015), the *x-much* construction is novel and cannot be reduced to other familiar constructions with *much*, including VP-*much*. Along the way we consider a variety of syntactic, semantic, and pragmatic questions that are raised by even a cursory look at the *x-much* construction in 1 above.

First, while marked with question punctuation, the kind of speech act performed by the use of *x-much* is not at all obvious. In this example it certainly does not seem to be answer-seeking. We show that *x-much* utterances are neither questions nor assertions, but expressive utterances, akin to slurs or interjections. In fact, we show that the *x-much* construction is used to make a novel kind of expressive utterance that we call an *expressive question*, which is used to align expressive attitudes in the same way that a polar question is used to align propositional attitudes outside the expressive meaning domain.

Second, on the semantic side, note that *much* in 1 directly modifies a noncomparative lexical adjective to generate an evaluative reading. It simply is not possible for *much* to do this in other more well-known constructions, as we show below. This raises the question of whether the semantics of *much* in the *x-much* construction can be assimilated to the semantics of *much* in one of its different guises. We argue that *much* can be given a scale-based semantics that is familiar from its other uses. We propose that *x-much* is a predicate of scales, conveying that the individual in question exceeds the contextual standard for the scale, as well as the speaker's evaluative attitude about this. While we try to closely assimilate *x-much* to standard *much*, the fact that *much* in the *x-much* construction has a different distribution and range of interpretations has implications for understanding why standard *much* is otherwise somewhat surprisingly more

⁴ Josh Millard from MetaTalk actually builds three small corpora of instances of *x-much* as used on Metafilter (Millard 2010).

⁵ The only academic treatments of *x-much* that we are aware of are the sociolinguistic/media analysis-oriented *Slayer slang: A Buffy the Vampire Slayer lexicon* (Adams 2003) and a talk given by Armstrong and Schwenter (2011) at the 2011 LSA annual meeting. Even when they refer to an '*x-much* construction', however, what they are focusing on is not quite the same construction as that we are interested in, because their construction always involves some kind of scale reversal, which the phenomenon described in this article does not exhibit.

restricted in distribution than you would expect if it could freely modify scales, a fact that has been widely explored (e.g. Corver 1997, Doetjes 1997, Rett 2014, Solt 2010, among others).

Finally, the *x-much* construction above is clearly ‘elliptical’. This raises questions about its syntactic properties, as well as about how its semantic properties are compositionally derived. We argue that the *x-much* construction is not a case of bona fide ellipsis, that is, one with unpronounced syntactic structure. Instead, while it is internally complex, one of the effects of *much* in the *x-much* construction is to derive an expressive, which due to its semantic type precludes further composition. This will account for the fact that *x-much*, while appearing to be elliptical, is actually just unembeddable and can only be used expressively.

Taking each of these considerations into account, our ultimate proposal is that *x-much* targets a gradable predicate and adds a speaker’s evaluative attitude about the degree to which an individual stands out on the relevant scale, namely, that the degree is large and ridiculously so. In this way, *x-much* is an operator that allows speakers to compositionally derive expressions with expressive content. This is a sharp departure from more well-known expressive items, like interjections, which have similar expressive content, but whose content is lexically fixed.

While there is still much work to be done to motivate the proposals outlined above, the resulting analysis fits squarely within recent work on expressive content and extends that work to interface with richer models of discourse. In particular, the analysis is couched in a multidimensional semantics in the Pottsian tradition (Potts 2005), called *hybrid semantics* (Gutzmann 2015), which supplements the truth-conditional layer of meaning with a second layer that captures the USE-CONDITIONAL meaning of an utterance. Our primary proposal is that *x-much* is a shunting operator in the sense of McCready 2010: its function is to move content from the truth-conditional to the use-conditional layer.

Finally, the analysis does not stop at the level of the utterance. After determining the content of an *x-much* utterance, we consider how that content enters the discourse. Our focus is on the descriptive fact that *x-much* canonically occurs with rising intonation. We adapt recent work by Gunlogson (2008) on rising declaratives to explain the effect of rising intonation on utterances, like those with *x-much*, that have only expressive content. This means enriching the context to include not just sets of propositions to which the interlocutors are committed, but sets of expressive attitudes as well. With this change in place, an *x-much* utterance can be understood as an EXPRESSIVE QUESTION, which is the counterpart to a rising declarative question but in the expressive meaning dimension. Its primary function is to seek the alignment of attitudes in the use-conditional domain, just as a rising declarative seeks alignment in the truth-conditional domain. Though parallel, we are also able to account for differences between rising declaratives and *x-much* utterances, which follow from the fact that use-conditional content is harder to respond to than truth-conditional content.

1.2. NOTES ON THE DATA USED. Before beginning the analysis outlined here, a quick methodological note is required. While it is not difficult to find English speakers with intuitions about *x-much* (one of the authors, in fact, commands the construction), it is clearly not part of standard English. This can make it difficult to do grammaticality judgments, especially in more complex and artificial contexts where register clash is a danger. For this reason, we rely as much as possible on naturally occurring examples from comic books and social media, especially Twitter and Instagram; all attested, naturally occurring examples used here are explicitly described as such in the text. This type of data is especially helpful for determining the felicity conditions of *x-much* because they include images that display the world against which *x-much* is used. In the

case of social media, before including an example in our corpus, we first checked the user's feed to ensure that they otherwise appeared to be a native speaker of English. Images of several of the original examples are provided in the online supplementary materials, available at <http://muse.jhu.edu/resolve/64>.

2. THE SYNTAX OF *x-much*. We start with a discussion of the internal and external syntax of *x-much*, before moving on to the conversational force of *x-much* utterances and the lexical semantics of *x-much* itself.

2.1. THE INTERNAL SYNTAX OF *x-much*. The expression *much* belongs to a class of quantity words that includes *many*, *few*, and *little*. These expressions have a wide syntactic distribution, which has raised challenges for a unified semantic theory, though progress has been made (e.g. Doetjes 1997, Rett 2014, Solt 2015). The quantity word *much*, which is our focus here, occurs in the following core configurations identified by Rett (2018) and Solt (2015). First, *much* occurs prenominally as a nominal modifier.

- (2) There wasn't much (red) wine. (N/NP modifier)

We also find *much* in its so-called DIFFERENTIAL use productively modifying comparative/excessive adjectives.

- (3) a. The white wine was much sweeter than the red.
b. The white wine was much too sweet. (comparative modifier)

Finally, *much* can be both a PP and a VP modifier.

- (4) John doesn't drink wine much. (VP modifier)
(5) The wine wasn't much over our budget. (PP modifier)

While *x-much* looks similar to standard uses of *much*, we find that it can modify an even wider class of expressions than may be immediately expected. In particular, *x-much* can productively target lexical adjectives. This already provides a point of contrast with *much* more broadly. While *much* can freely modify comparative/excessive adjectives as in 3, it cannot in other constructions modify lexical adjectives that do not have a comparative lexical semantics, like *skinny*.⁶ We see in the naturally occurring examples in 7 that *x-much* can target such adjectives.

- (6) a. He is much skinnier.
b. *He is much skinny.
(7) a. @EilisAbigail: Skinny much?
b. @xChrisDuran: Skinnier much. ?

The hypothesis we develop in §4 and then formalize in §5 is that *x-much* is a predicate of, and so must compose with, degree predicates. The prediction is that *x-much* can target canonical degree predicates, like bare gradable adjectives, but also any expression that can be coerced into a degree-predicate reading. While this may overgenerate, our initial impression is that *x-much* is relatively syntactically unconstrained, occurring freely with heads and phrases across lexical categories as long as the expression can be interpreted as a degree predicate. We save for future work a finer-grained study of the syntax of *x-much* in comparison to *much* in standard constructions.

Let us go through the attested examples in 8–17 which illustrate that *x-much* can occur with targets of almost any category. First, there are examples of *x-much* modify-

⁶ We must restrict our discussion to a subclass of adjectives because, as discussed in Kennedy & McNally 2005, standard *much* can modify deverbal adjectives associated with lower-closed scales—for instance, *much needed*. Moreover, standard *much* can modify lexical adjectives if they have a comparative semantics—for instance, *much different*.

ing full VPs, like the following. Speakers, though, have the intuition that these are slightly degraded, and more degraded the heavier the VP happens to be.

(8) A: We're definitely not getting back together if that's what you think.

B: Wow. **Flatter yourself much?**

(9) Jeez, **live in denial much**, Chase?

In addition, we also find *x-much* targeting what appear to be verbal heads, that is, expressions of category V° , as illustrated in 10 and 11.

(10) A: It's not your precious 720, and what it *is* is none of your concern! Now be off with you!

B: Geez! **Overreact much?!**

(11) A: Guessing Upper West Side? For the shirt?

B: **Presume much?**

While it is of course possible that these verbs are embedded in some kind of VP, the fact that they always uniformly appear in the infinitive suggests that we have less structure. Even better, we find examples like 12–13 with objectless transitive verbs like *resemble* that are especially hard to detransitivize.

(12) **Resemble much?**

(13) The funniest part of this brilliant Burning Man parody ad is them threatening to sue over it. **Resemble much?**

Just as there are attested examples of *x-much* modifying expressions of category V° and VP, we also find *x-much* modifying both noun heads and NPs, as is illustrated by the following (see also examples 51–52 in §4).

(14) A: This will make a safer world.

B: **Cliché much?**

(15) Jeez, **birds of a feather much?** Both of you need to breathe, right?

Finally, just like *much* in more familiar constructions, *x-much* is able to modify PPs. We find attested examples like 16 and 17.

(16) Aha **over the limit much?**

(17) Oh I'm so getting you when i see you Jenny!! lol **Against me much?**

While we have not found any clear attested cases of *x-much* modifying expressions of category P° , our intuition is that those prepositions that can express a gradable notion without a nominal argument, for example *nearby*, should occur with *x-much*.

In sum, these data show that *x-much* has a different, though partially overlapping, distribution relative to *much* as it has been described in the literature.⁷ In particular, while standard *much* has a fairly free syntactic distribution, it cannot productively target lexical adjectives. Moreover, post-predicate *much* in standard constructions is a VP-modifier and cannot target V-heads. As shown in 18, an example where *much* unambiguously modifies a V-head, like 12, is impossible to construct for standard *much*. Instead, standard *much* can only modify the entire VP in such post-predicate constructions.

(18) *Do they resemble much (each other)?

While the particular distribution of *x-much* does not rule out a unified account of the lexical semantics of *much* across both *x-much* and more familiar constructions, the distributional data do preclude more straightforward extensions. In particular, we cannot treat *x-much* constructions as elliptical VP-*much* constructions, which may seem attrac-

⁷ Of course, even in cases in which *x-much* and standard *much* overlap, there may still be crucial differences. For instance, *x-much* always appears in a post-target position, while standard *much* precedes its target in many cases. There are also semantic differences that are discussed in §4.

tive given that *x-much* occurs in post-predicate position. The fact that *x-much* can modify V° heads as well as a variety of expressions directly without even a supporting copula suggests that we are not dealing with VP-modification (see §4 for semantic arguments against this same idea).

While we cannot treat *x-much* as an elliptical version of a standard *much* construction, we can give *much* a partially unified lexical semantics across these constructions. We propose in §5 that *x-much*, apart from its expressive semantics, is just a predicate of degree predicates. This is in line with recent analyses aiming to unify the semantics of *much* (e.g. Rett 2014, Solt 2015). Future work should attempt to understand why *x-much* has a wider distribution, but we expect that it is due to syntactic differences, and that we should maintain an account that treats the degree component of *x-much* as similarly as possible to that of *much* in standard constructions.

2.2. (NO) EXTERNAL SYNTAX. Beyond the distributional data, the second major syntactic generalization concerning the *x-much* construction is that once formed, it cannot be further modified or embedded by any semantic operation. For instance, examples 19a and 19b show that an *x-much* construction cannot be conjoined or disjoined with a second clause.⁸ Example 19c shows it cannot be conjoined below the clausal level with other expressions of the same category as the expression modified by *x-much*.⁹ It cannot be part of a conditional, either as the antecedent (19d) or as the consequent (19e). As 19f illustrates, the *x-much* construction cannot be modified by modals. Finally, example 19g shows that the *x-much* construction cannot be embedded under propositional attitude predicates.

- (19) a. *Angry, much and he left.
 b. *Angry, much or not?
 c. *Angry, much and bitter?
 d. *If angry much, I will not talk to you.
 e. *If Parker shows up late, angry much?
 f. *Maybe angry, much?
 g. *He said/asked angry much?

The fact is that *x-much* derives expressions that do not interact with other expressions in any way. This contrasts with all other cases of modification by *much*, including VP-*much*. As we argue later, this noninteraction can be explained if *x-much* is considered a shunting expression (McCready 2010). To support this analysis, though, we first need to demonstrate that the *x-much* construction has the conversational force of expressives more generally.

3. THE CONVERSATIONAL FORCE OF *x-much*. Just as we have shown that *x-much* has a different syntactic distribution from *much* in other constructions, we can also demonstrate that *x-much* can only appear in clauses with expressive force, that is, clauses whose entire content lies outside the at-issue truth-conditional dimension. This is different from *much* in all other constructions it occurs in, including the VP-*much* construction, which show no such restriction. For this reason, we come to treat *x-much* itself in §5 as an expressive shunting operator.

⁸ While we preclude conjunction/disjunction at the clausal level, *x-much* utterances might be conjoined/disjoined in discourse. For instance, a referee notes that *or what* can follow an *x-much* construction as in *Angry, much? Or what?* We believe these kinds of examples involve two speech acts, which is not surprising given that *or what* can form independent responses (Biezma & Rawlins 2016).

⁹ Once again, examples like this improve if given two speech acts—for example, *Angry, much? And bitter!*—which is expected given the behavior of other expressives.

3.1. SECOND- AND THIRD-PERSON TARGETS. To make this argument, we consider how the *x-much* construction behaves in discourse. To begin, then, it will be helpful to consider how the *x-much* construction involves conversational participants. Examples 20–21 show that while the subject of the *x-much* predication can be the addressee, it need not be. The most plausible interpretation of 21 is that Bill is overly angry, while in 20 the addressee is.¹⁰

- (20) A: I *much* hate John.
 B: Angry, much?
 A: Oh shut up.
- (21) A: Bill was like ‘I *much* hate John.’
 B: Angry, much?
 A: I know, right!

We point this out because in the data below we often switch back and forth between third-person and second-person subjects in order to construct plausible examples—for example, answering/asking a question about yourself often involves more complex contexts than answering/asking about a third person.

3.2. AN *x-much* UTTERANCE IS NO (ELLIPTICAL) QUESTION. While we ultimately come to an expressive account of *x-much*, at first pass, one might think that *x-much* constructions are some sort of grammaticalized elliptical question. This is because uses of *x-much* in the wild almost always occur with a question mark. This analysis would say that the two examples in 22 are equivalent, modulo ellipsis. More pointedly, the *x-much* construction would simply be an elliptical version of a VP-*much* sentence.¹¹

- (22) a. Angry, much?
 b. Are you angry much?

While tempting, this analysis cannot work. First, note that unlike true questions, the *x-much* construction is not genuinely answer-seeking. We can see this from the fact that *x-much* resists responses that take it to make a sincere question.¹²

- (23) A: Are you angry much?
 B: Thank you for asking ...
- (24) A: Angry, much?
 B: #Thank you for asking ...

Second, unlike a true question, *x-much* commits the speaker to the truth of the proposition at hand. One can follow a polar question by denying one of the answers, for exam-

¹⁰ We have noted that when the addressee is the subject of the *x-much* predication, the conversation often becomes confrontational, while when we have a third-person subject, the conversations have a commiserating feel. We discuss why this might be the case in §6.

¹¹ This, of course, raises the question of distinguishing an *x-much* construction from a string-equivalent elliptical question. In constructed examples, this is simple because, as shown in §§2 and 4, there are further syntactic and semantic arguments against treating the *x-much* construction as an elliptical VP-*much* construction. Thus, to force an *x-much* interpretation, we need merely construct the example so that the elliptical reading is ruled out. For example, note that 22a can convey that the addressee is extremely angry, while 22b can only mean they are often angry. This means that fixing the context so that the former reading is intended will force the *x-much* interpretation. In naturally occurring examples the problem can be more complex. If the surrounding discourse makes it clear that the utterance is not answer-seeking—for instance, if the addressee responds as in 21 with something like *I know, right?*—then the example must involve *x-much*. We expect, though, that there are cases where the particular syntactic and semantic properties of the example at hand are not disambiguating, nor is the discourse rich enough to make a clear judgment.

¹² Here we only mean to show that the *x-much* construction cannot be used as a bona fide question. In §6.3 we discuss ways to respond to *x-much* utterances. What we show there is that they are expected to receive the same range of responses as exclamatives.

ple, to prevent any negative implicatures. Example 26 shows that this is not possible with *x-much*.

(25) Are you angry much? I don't think you are.

(26) Angry, much? #I don't think you are.

These facts show that *x-much* must not be able to raise issues in the same way that a polar question does.

3.3. AN *x-much* UTTERANCE IS NO ASSERTION. The fact that *x-much* utterances cannot be questions, yet commit the speaker to a proposition, suggests that they are perhaps assertions. This cannot be the case though. Canonically, assertions can be used to answer a question under discussion. Note that *x-much* clearly cannot be used to provide an answer to an explicit question, unlike an assertion of intuitively similar propositional content.

(27) A: What's up with Harry?

B: [Pointing at Harry:] #Angry, much?

(28) A: What's up with Harry?

B: [Pointing at Harry:] He's super angry.

3.4. AN *x-much* UTTERANCE IS NO RHETORICAL QUESTION. While neither an answer-seeking question nor an assertion, perhaps *x-much* has a different discourse status, for instance, as an obligatory rhetorical question—that is, a non-answer-seeking question. There are at least two arguments for why this cannot be the case. First, Sadock (1971) shows that rhetorical questions can be modified by expressions like *after all*, while bona fide answer-seeking questions cannot be. The following example shows that *x-much* resists modification by such modifiers.

(29) [You and the addressee both know that John has a quick temper. Furthermore, the addressee has just related a story about John flying off the handle.]

a. Figures. After all, isn't John angry all the time?

b. Figures. #After all, angry, much?

A second test is that negative polarity items (NPIs) are appropriate only in rhetorical questions, not ordinary questions (Caponigro & Sprouse 2007). This is demonstrated by the contrast between 30 and 31. Example 32 shows that *x-much*, which we already know does not form an ordinary question, also rejects NPIs.¹³

(30) a. After all, did John really give a damn?

b. After all, did you even lift a finger?

(31) a. I'm really curious. #Did John really give a damn?

b. I'm really curious. #Did you even lift a finger?

(32) a. #Lift a finger, much?¹⁴

b. #Give a damn, much?

A final test separating *x-much* utterances from rhetorical questions is their behavior with respect to mirative markers like *wow*. Because rhetorical questions require their answer to be known, they cannot be prefaced with a genuine indication of surprise. Compare the rhetorical question in 33 with the bona fide question in 34.

¹³ It is perhaps surprising to say that the *x-much* construction rejects NPIs given that *much* is often taken to be an NPI. While this is true, there is additional evidence that *x-much* is simply not an NPI. If *x-much* were an NPI, we should expect it to occur with the NPI expression in pairs like *any ~ no*. In fact, we always find *x-much* appearing with the expression that is not an NPI. For instance, we have many attested examples like *no class, much?*, but we never see #*any class, much?*, which is what we would expect if *x-much* were an NPI.

¹⁴ Note that the reading we are looking for in 32 has the speaker accusing some individual of working excessively or caring excessively, which would put it on par with the other kinds of examples discussed here.

- (33) A: John was late to work again.
 B: (#Wow!) Isn't he like that.
- (34) A: John was late to work.
 B: (Wow!) Is he like that?

In contrast to rhetorical questions, *x-much* utterances felicitously occur with mirative markers and, in fact, commonly do so in natural examples such as the following.

- (35) **wow! Angry much?** Where did that come from? I never said anything to warrant that one ::thinking face emoji::
- (36) What?! Angry much
- (37) Wow what? Angry much?

These facts are challenging for an account that tries to reduce the *x-much* construction to a kind of grammaticalized rhetorical question, but they are consistent with the expressive account we now propose.

3.5. AN *x-much* UTTERANCE IS AN EXPRESSIVE SPEECH ACT. So far, we have only come to negative conclusions regarding the conversational force of *x-much* utterances. So let us now come to our positive proposal, which is that *x-much* utterances make a purely expressive contribution, without any truth-conditional content. In particular, the use of an *x-much* construction expressively conveys that a contextually salient individual has the property in question and that the speaker displays an evaluative attitude about this fact.¹⁵ At first pass we might want to assimilate it to what we see in other degree-based expressive constructions like exclamatives, but we think the *x-much* construction conveys a slightly different expressive attitude. Note that while an exclamation like *How angry you are!* expresses that the addressee greatly exceeds that standard for anger, just like *Angry, much?!* can, the latter involves an evaluative component that the former lacks. In particular, exclamatives canonically involve the speaker's surprise at *p*, while the *x-much* construction canonically involves something more like the speaker mocking *p*. While it is hard to pinpoint the quality of this evaluative attitude, we propose that it is something akin to 'ridiculous'—that is, the degree the target possesses on the relevant scale exceeds the standard in a funny or absurd amount, depending on the context. In most cases, this comes down to the expression of a negative judgment, which accords with native-speaker intuitions about its use. That said, we cannot treat *x-much* as uniformly expressing a negative evaluative attitude. We find naturally occurring examples used positively, often in a playful way. The example with *resemble* presented in 12 was such a case, for instance, and we will see below some more examples that are most likely not intended to express a negative attitude.¹⁶

3.6. AN *x-much* UTTERANCE IS AN EXPRESSIVE QUESTION. Even though the use of *x-much* is an expressive, it works slightly differently from other expressive utterances like exclamatives or purely expressive insults like *You damn idiot!*. Recall that we said above that *x-much* utterances can constitute neither elliptical polar questions nor rhetorical questions. But why are they almost exclusively used with question marks? We think that this is because of another important property of the *x-much* construction that we

¹⁵ Note that, strictly speaking, the evaluative attitude displayed by an *x-much* utterance is factive and this presupposes the first part. So strictly speaking, we have an expressive attitude with a factive presupposition. For ease of exposition and analysis, however, we roll both aspects into the same expressive meaning dimension. For discussions of the observation that expressive content can come with its own presuppositions, see Gutzmann 2019a, Liu 2012.

¹⁶ Another point of variation is that *x-much* utterances can also be used ironically in situations in which the person in question obviously cannot have the property in question.

have not yet addressed. In spoken language, *x-much* utterances are obligatorily used with a rising intonation. This can be seen in the pitch track in Figure 1 for a naturally occurring example. Note that there is a 100 Hz rise over the course of the utterance, with a pronounced rapid rise on *x-much* itself.

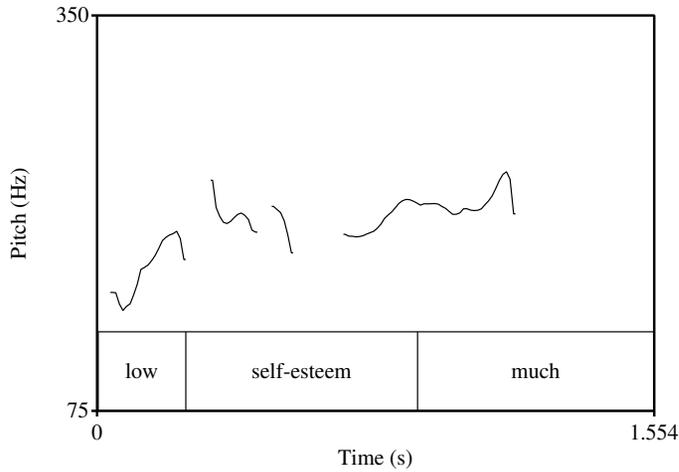


FIGURE 1. Pitch track for a naturally occurring *x-much* example: *Low self esteem, much?*¹⁷

What does this rising intonation do in *x-much* utterances? Even though we stated that *x-much* utterances are no ordinary truth-conditional questions (nor rhetorical questions derived from them), there is still some question-like aspect to them insofar as they seem to require some reaction from the hearer. That is, even if an *x-much* utterance does not seek simple answers, the addressee should be in an epistemic position to react to it. In a certain sense—which we spell out formally in §6—*x-much* utterances seek mutual alignment of expressive attitudes and therefore can be viewed as EXPRESSIVE QUESTIONS. Instead of being information-seeking questions, they rather are (expressive-)attitude-alignment-seeking questions.

4. SEMANTIC PROPERTIES OF *x-much*. Section 2, which focused on the syntax of *x-much*, showed that it has a disjoint distribution from *much* across standard constructions. In this section, we see similar facts in the domain of semantics. In particular, *x-much* modification permits a disjoint set of readings from *much* across the standard constructions in which it appears. That said, our goal is to keep the lexical semantics of *much* in the *x-much* construction as close as possible to that which is familiar from standard *much*. We believe that this is possible given the nontechnical characterization of the meaning of the *x-much* construction in previous sections: namely, it is an expressive construction, one that conveys an evaluative attitude about the degree to which an individual stands out on a measure provided by the expression it modifies. Modulo the expressive aspect, this seems akin to recent accounts of *much* in which it is a scalar modifier, applying to a scale or set of degrees, and asserting that the scale has a particular measure (Rett 2018, Solt 2015). The following section provides a formal proposal that extends this semantics of *much* to the *x-much* construction. Before that, though, we look again at the empirical lay of the land.

¹⁷ This is a naturally occurring example from the *Incomparable* podcast, episode 167 (<https://www.theincomparable.com/theincomparable/167/>). The example occurs around 55:45.

4.1. *X-much* AS A VERBAL MODIFIER. We start with comparing the range of readings for *x-much* and *much* as a VP-modifier. VP-*much* can have a variety of norm-related readings, depending on the scale that can be constructed from the context and lexical content of the VP.¹⁸ The default reading of VP-*much* concerns frequency scales, as in 38 and 39. The most natural reading of 38, for instance, is as a question about whether the addressee comes around often. It is norm-related because a positive answer would commit the respondent to coming around more often than the contextually specified standard.

- (38) Do you come around here much?
 (39) Bill doesn't dance much.

While frequency is the most easily accessible scale, others are possible depending on the lexical content in the VP. For instance, 40 has a norm-related reading concerning a measure of resemblance, while 41 has a norm-related reading concerning a measure of slippage (in addition to a possible frequency-based reading).

- (40) Does Erica resemble Caitlin much?
 (41) The rope didn't slip much.

We find the same kinds of readings when *x-much* modifies V° and VP expressions. For instance, 13, repeated here as 42, involves a norm-related reading based on the verb *resemble*, as in 40. The naturally occurring example in 43 parallels 41 where the relevant scale orders amounts of slippage.

- (42) The funniest part of this brilliant Burning Man parody ad is them threatening to sue over it. **Resemble much?**
 (43) Yay gendered shaming language now. **Mask slipping much?**

In addition to these examples, we also see frequency scales with *x-much*. Consider the following attested example where the context clearly shows that we have a norm-related frequency reading.

- (44) 5 stories in less than a minute? **Tweet and run much?**

4.2. *X-much* AS AN ADJECTIVAL MODIFIER. While we see similar ranges of readings for VP-*much* and *x-much* when modifying verbal expressions, things begin to pull apart when we consider other kinds of expressions. A clear case are adjectives, which *x-much* can modify with a norm-related reading. The following attested examples from Twitter accompanied pictures that display that the chicken wings in 45 and Harry's cousin in 46 truly do stand out on the lexically given scales, namely spiciness and height.

- (45) @CarooDavi #picstitch **spicy much** jorge?
 (46) @sarcasticwbu wow **tall much?** RT @CalmYourCarrots: Harry's cousin makes Niall look like a real life leprechaun ...

The fact that *x-much* can directly modify simple adjectives to generate norm-related readings is surprising because this is not possible with *much* in standard constructions, though other degree modifiers like *very* are perfectly acceptable.¹⁹

- (47) Harry's cousin is #much/very tall.
 (48) Those wings are #much/very spicy.

Note that we cannot try to eliminate this peculiarity of *x-much* by saying that examples like 45 and 46 involve a predicative adjective, with *x-much* modifying the VP containing the adjective. The problem is that while *much* can occur in this configuration, the

¹⁸ We use *norm-related*, following Bierwisch 1989, to speak of readings that make reference to a degree on a scale that exceeds a contextually specified standard.

¹⁹ The one exception is so-called *much*-support (Bresnan 1973, Corver 1997, Solt 2010, among others).

only available norm-related reading is the frequency-based one. That is, the following equalities do not hold, and the sentences with *much*-modification are nearly infelicitous given that the frequency reading is not particularly plausible.

(49) Is Harry's cousin tall much? ≠ Is Harry's cousin very tall?

(50) That wing wasn't spicy much. ≠ That wing wasn't very spicy.

The fact that *x-much* permits norm-related readings with simple adjectives already makes it distinct from *much* in standard constructions. This is the core way that *x-much* is semantically distinct from *much* as normally understood.

4.3. *X-much* AS A NOMINAL MODIFIER. We have seen that in the verbal domain *x-much* supports a range of readings similar to that of standard *much*, while in the adjective domain, the range of readings diverges—*x-much* licenses norm-related readings with simple lexical adjectives. In the nominal domain we see that *x-much* has a wider semantic distribution than *much* in standard constructions. Consider the following naturally occurring examples that illustrate the availability of norm-related readings based on quantity scales, witnessed by the fact that it is the large amount of guitars and wine, respectively, that prompts the use of the *x-much* construction.

(51) Guitars much?

(52) Wine much?

Note here that *x-much* actually shares this species of norm-related reading with prenominal *much*, though only with mass nouns. In the case of count nouns, we see *many* pre-nominally, which is often taken to be an allomorph of *much*.

(53) Did you drink much wine?

(54) Did you play many/*much guitars?

As before, we cannot analyze examples like 51 and 52 as elliptical copular clauses with VP-*much* because VP-*much* does not allow such readings, as shown by the following inequalities.

(55) a. Were there guitars much? ≠ Were there many guitars?

b. There wasn't wine much. ≠ There wasn't much wine.

The fact that *x-much* has norm-related quantity readings with count nouns as in 51, while *much* usually cannot appear in such environments (e.g. 54 and 55), shows once again that the *x-much* construction is a unique construction and cannot easily be treated as an extension of one of the other constructions in which *much* standardly occurs.

While *x-much* both has a unique syntactic distribution and licenses a unique class of readings in those syntactic contexts, the fact is that all of the readings we see with *x-much* are norm-related. Thus, the lexical semantics of *x-much* looks identical to that of *much* across the more familiar constructions in which it occurs. The formal account that we develop below respects this. We want to account for the fact that *x-much* generates norm-related readings similar to those of standard *much*, as well as the fact that the availability of such readings is slightly different—for example, with simple lexical adjectives and count nouns. Furthermore, our analysis must also account for the fact that the *x-much* construction has expressive conversational force.

5. FORMAL PROPOSAL. In order to account for the observed properties of *x-much*, we assume a multidimensional semantics in the Pottsian tradition (Potts 2005). In particular, our analysis is based on the idea of HYBRID SEMANTICS in Gutzmann 2015, that is, a multidimensional semantics in which the ordinary truth-conditional layer of meaning is supplemented with an additional meaning dimension that captures the use-conditional

meaning of an utterance.²⁰ This use-conditional tier not only features expressive content in the narrow sense—as contributed by, say, expressive adjectives, slurs, or interjections—but also other aspects like the discourse-functional meaning of various particles (Gutzmann 2013, McCready & Takahashi 2013), vocatives (Eckardt 2014, Predelli 2008), sentential force (Gutzmann 2015, Portner 2007), or even the givenness of backgrounded material (Kratzer 2004).²¹

5.1. COMBINING TRUTH AND USE CONDITIONS. To illustrate the core idea of hybrid semantics, consider an utterance of the following sentence, which contains the expressive attributive adjective *damn*.

(56) That **damn** Parker got the best shot of Spiderman.

The idea of a multidimensional approach to use-conditional content, and hybrid semantics in particular, is that the meaning of an utterance like 56 must be captured by both its truth-conditional (TC) content and the use conditions (UC) contributed by the expressive adjective.

(57) TC: ‘That **damn** Parker got the best shot of Spiderman’ is **true**, iff Parker got the best shot of Spiderman.

UC: ‘That **damn** Parker got the best shot of Spiderman’ is **feliculously used**, iff the speaker has a negative attitude toward Parker.²²

While the truth-conditional content of a sentence is traditionally understood as a set of possible worlds (namely, those worlds in which the truth-conditional content of the sentence holds), we render the use-conditional content as a set of the contexts in which the sentence is uttered felicitously (Gutzmann 2015).²³

This is the basic idea of hybrid semantics, which goes back at least to Kaplan’s 1999 influential manuscript, and it is rather independent of how it is actually formulated. However, the multidimensional type-based system pioneered by Potts (2005) provides a natural formalization of hybrid semantics and has sparked a lot of subsequent work extending and modifying Potts’s original system. Since, as we already have shown, the interaction of *x-much* with other expressions is not that rich, we use an informal fraction-like tower notation (Gutzmann 2013) and write the use conditions on top of the truth-conditional content in the following way, while saving the formal details for the appendix.

(58) expression $e = \frac{\text{use-conditional content of } e}{\text{truth-conditional content of } e}$

Using this notation for 56, we can write its meaning as follows.

(59) That **damn** Parker got the best shot of Spiderman.

$$= \frac{\text{damn(Parker)}}{\text{got(the-best-shot-of-Spiderman)(Parker)}}$$

Note that *damn* is present only at the use-conditional layer and that the truth-conditional meaning is unaffected by it. For this reason, expressives like *damn* can be called EX-

²⁰ Alternatives to the framework in the Pottsean tradition are suggested, among others, by Barker, Bernardi, and Shan (2010) and Kubota and Uegaki (2011), who use continuations, or Giorgolo and Asudeh (2011, 2012), who use an approach based on the application of monads to natural language (Shan 2001).

²¹ In contrast to Potts’s second dimension, which focused on his notion of *conventional implicatures*, the use-conditional dimension does not include appositives or other supplements, for which a use-conditional analysis seems inadequate. See, among many others, Amaral et al. 2007, AnderBois et al. 2013, Koev 2013, Nouwen 2007, Schlenker 2010, and Syrett & Koev 2015 for some discussion.

²² Alternatively, the negative attitude of *damn* can target the entire proposition that Parker got the best shot of Spiderman. See Frazier et al. 2014, Gutzmann 2019b on this phenomenon.

²³ See also Predelli 2013 for a similar way to think about use-conditional content.

PLETIVE EXPRESSIVES (Cruse 1986:273), since they could be omitted if one took a purely truth-conditional perspective. In Potts's (2005) original work, these are the only type of expressives, but this view has been shown to be too restrictive (Gutzmann 2011, 2015, McCready 2010). Of particular interest for the purposes of this article are the SHUNTING EXPRESSIVES first studied by McCready (2010). What is special about these can best be described with reference to how they differ from expressives like *damn*. Note that when we look at just the combination of *damn* with its argument, the truth-conditional content of the argument is not altered by the presence of *damn*. Instead, it remains unmodified, so that the truth-conditional meaning of *damn Parker* is the same as that of *Parker*.

$$(60) \text{ a. } \textit{damn Parker} = \frac{\textit{damn(Parker)}}{\textit{Parker}}$$

$$\text{ b. } \textit{Parker} = \frac{\emptyset}{\textit{Parker}}$$

In contrast to this, shunting expressives do not pass their argument back to the truth-conditional dimension. Instead, they shunt their truth-conditional argument away to the use-conditional dimension in a resource-sensitive fashion, leaving nothing back in the truth-conditional layer. For instance, McCready (2010:§3.3) discusses the Japanese expression *yokumo*, which, when used in a declarative, transforms an ordinary assertion into a kind of negative exclamation.

- (61) Yokumo Dallas to kekkon shita na!
 yokumo Dallas with marry did PT
 'He did an amazingly stupid and shocking thing by marrying Dallas.'
 (Japanese; McCready 2010:40)

It does this by taking the propositional content as its argument and returning a negative attitude toward it, together with a display of surprise at the use-conditional dimension. Crucially, it does not pass anything back to the truth-conditional layer, so it is left empty. We can state this informally as follows.

$$(62) \textit{yokumo S} = \frac{\textit{The speaker thinks S is bad and is surprised by S}}{\emptyset}$$

That is, *yokumo* does not leave anything meaningful behind in the truth-conditional dimension. Accordingly, a *yokumo* sentence cannot be used to make an assertion, since it lacks the necessary propositional content; rather, it can only be used to perform an expressive speech act.

5.2. *X-much* IS A SHUNTING EXPRESSIVE. What we sketched about *yokumo* and shunting expressives brings us back to our main topic, since it seems to be very similar to what happens when *x-much* is applied to its target phrase.

$$(63) \textit{Rude, much?} = \frac{\textit{x-much(rude)}}{\emptyset}$$

Analyzing *x-much* as a shunting expressive correctly captures the fact that once *x-much* is applied to its target argument, the entire construction cannot compose with truth-conditional operators like negation, conjunction, or disjunction, as no meaningful truth-conditional content is left behind. Therefore, an operator like negation, which arguably has only truth-conditional content and can only search for its argument in the truth-conditional dimension, cannot find its argument and the composition cannot proceed. Schematically, this can be depicted as in 64b.²⁴

²⁴ For more formal rendering of this, see the definition for the shunting application (SA) in a multidimensional system in the appendix. The core idea is that in order for this application to work, both the function and the argument must be at the lower, truth-conditional level, which is not the case in 64.

(64) a. *Not rude, much?

b. $\frac{\emptyset}{\text{not}} \frac{\text{rude}(\text{much})}{\emptyset}$

In addition, the shunting analysis also captures the fact that the entire contribution of the *x-much* construction is in the use-conditional dimension and that it therefore is not asserted, while still committing the speaker to its content.

5.3. LEXICAL SEMANTICS OF *x-much*. As for the concrete lexical semantics of *x-much*, as noted above our goal is to assimilate it to standard *much* to the greatest extent possible. Along these lines, we follow two recent unified accounts of *much*, namely Rett 2014 and Solt 2015, in which *much* is a predicate (or modifier).²⁵ In a norm-related environment, the result is the schema in 65.

(65) **much(D)** is true in a context *c* just in case $\max(\mathbf{D})$ exceeds the contextual standard for **D** in *c*.

Thus, if we take a bare adjective like *rude* to denote a relation between individuals and degrees, then after its individual argument is satisfied, it will denote a predicate of degrees like 66—the canonical object to which *much* can apply, as shown in 67. Note that we follow, for example, Rett 2008b in assuming that adjectives first compose with their individual argument to produce a degree predicate.

(66) $\llbracket \text{rude}(x) \rrbracket^g$ = the set of degrees of rudeness *g(x)* possesses.

(67) $\llbracket \text{much}(\text{rude}(x)) \rrbracket^g$ is true in context *c* just in case $\max(\llbracket \text{rude}(x) \rrbracket^g)$ exceeds the contextual standard for rudeness in *c*.²⁶

We take this analysis of standard *much* wholesale and apply it to *x-much* with two modifications. First, *x-much*, unlike standard *much*, is always norm-related, which we build into the lexical semantics of the former by requiring the maximum degree of the scale argument to exceed the contextual standard.²⁷ Second, recall that *x-much* conveys not only that some individual has the property in question, but also a speaker attitude of ridicule.²⁸ We also trivially alter 67 so that it denotes sets of contexts, which we need for our expressive semantics. Because the *x-much* construction does not allow an overt

²⁵ While Rett (2014) and Solt (2015) both treat *much* as taking a degree-predicate argument, they differ in terms of whether the arguments are degree modifiers with the standard introduced explicitly or degree predicates with the standard introduced pragmatically. We take the latter approach, but there is nothing about our account that is inconsistent with the other view.

²⁶ Note that $\max(\llbracket \text{rude}(x) \rrbracket^g)$ denotes the maximal degree of rudeness *g(x)* possesses.

²⁷ Instead of lexicalizing this, we could instead give *x-much* a non-norm-related semantics and then require it to compose with an exclamative illocutionary force operator. Rett (2008a) shows that exclamatives must have a norm-related degree reading and proposes an operator E-FORCE to enforce this requirement. We cannot borrow E-FORCE directly because *x-much* does not have other properties of exclamatives like mirativity, instead expressing ridicule or laughability, but in future work it would be interesting to explore the cross-construction requirement that expressives have norm-related readings.

²⁸ Note that in what follows we hardwire ridicule into the meaning of *x-much*. This raises two questions. The first is whether it should be hardwired. We think it must be. An alternative that says, for instance, that *x-much* constructions are just exclamatives and get this component pragmatically by virtue of being morphologically marked in comparison to canonical exclamatives would predict this component to be defeasible, which it is not.

The second question concerns how to encode the evaluative component in the semantics. We have chosen to say that the speaker conveys that the differential degree is ridiculously large. We do not mean by this that the degree is merely very large, but that it is so in a way that is ridiculous. This is merely a first pass because this article does not focus on the fine-grained lexical semantics of evaluative attitudes. We think, though, that a judge-based semantics would be appropriate, since *ridiculous* obviously is a predicate of personal taste (Lasnik 2005). That is, this construction appeals not just to a contextual standard, but also to an individual's subjective judgment about what makes it ridiculous for an individual to exceed a contextual standard.

subject, we assume, as shown in 69, that a free variable resolved by the (contextually given) variable assignment determines what the expression modified by *x-much* is predicated of.

- (68) $\llbracket \mathbf{x-much(D)} \rrbracket^g = \{c : \max(\llbracket \mathbf{D} \rrbracket^g) \text{ exceeds the contextual standard for } \llbracket \mathbf{D} \rrbracket^g \text{ in } c, \text{ and } c_S \text{ (the speaker) thinks the difference between } \max(\llbracket \mathbf{D} \rrbracket^g) \text{ and the contextual standard to be ridiculously large.}\}$
- (69) Rude, much?
 $\llbracket \mathbf{x-much(rude(x))} \rrbracket^g = \{c : \max(\llbracket \mathbf{rude}(x) \rrbracket^g) \text{ ('the maximal degree of rudeness of the contextually specified individual } g(x) \text{') exceeds the contextual standard for rudeness in } c, \text{ and the speaker thinks the difference between } \max(\llbracket \mathbf{rude}(x) \rrbracket^g) \text{ and the contextual standard to be ridiculously large.}\}$

The formalization in 69 thus says that the use of *x-much* is felicitous—or, as Kaplan (1999) put it, ‘expressively correct’—if the inferred referent exhibits the gradable property to a degree that exceeds the standard of comparison, which is the normal contribution of *much*, and if the speaker judges the amount the standard is exceeded to be ridiculous. This approximately captures the contribution of *x-much*.

6. EXPRESSIVE DISCOURSE UPDATES AND EXPRESSIVE ALIGNMENT. One important observation of the *x-much* construction is not reflected in the analysis sketched in the previous section. As discussed in §3.6, we believe that the orthographic question mark indicates the rising intonation that obligatorily accompanies *x-much* utterances.

While it would be ideal if we could derive a requirement for rising intonation from either the lexical semantics of *x-much* or the fact that it is a shunting operator, we do not believe this is possible. Previously identified shunters, like *yokumo* in Japanese, have no such requirement, and standard *much* does not necessarily bear such intonation.²⁹ We are forced, then, to say that rising intonation is just a grammaticalized aspect of the *x-much* construction. Once we acknowledge the requirement for rising intonation we can ask whether it has a transparent contribution to the meaning of the construction. Recall that we intuitively characterized *x-much* utterances as expressive questions. Spelling out this intuition in a more precise way and connecting it to rising intonation is our aim for this section.

Rising intonation is known to have an important semantic effect by shaping how an utterance updates the context with its content. This is seen most clearly in the well-known case of rising declaratives, which are felicitous in a different range of contexts from their counterparts with falling intonation. While there are a variety of accounts of rising intonation (see, for example Gunlogson 2003, 2008, Malamud & Stephenson 2015, among others), all agree that rising intonation ensures that the content of an utterance cannot simply be added to the common ground. Against this backdrop, the core intuition underlying our proposal is that whatever rising intonation does in the truth-conditional dimension, this is what it does in the expressive dimension with *x-much*. Fleshing out this intuition, though, means building a novel formal model of how expressive meaning enters the discourse, and then showing that rising intonation can have a similar effect in the expressive domain. The goal of the current section is to

²⁹ While we have no synchronic explanation for the obligatory rising intonation, there are plausible diachronic explanations. In particular, standard *much*, especially adverbially, has an NPI-like distribution (e.g. Liberman 2010). It is possible that if the *x-much* construction passed through a stage where it was an NPI embedded in a bona fide question licensing its appearance, the concomitant rising intonation could have been reinterpreted as part of the construction.

build just such an account, and to show that it makes correct empirical predictions about the behavior of *x-much* utterances in discourse.

6.1. RISING INTONATION IN DECLARATIVES. Because our analysis allows for a partial unification of rising declaratives and *x-much*, it is helpful to start with the former, whose properties are better understood. We follow closely the analysis of rising declaratives in Gunlogson 2008, but the particulars of our formal implementation are different, though not substantively so. Gunlogson's analysis of rising declaratives depends crucially on the structure of the context, which consists of two sets of propositions for each interlocutor. The first is a set of DISCOURSE COMMITMENTS—roughly those propositions whose truth the interlocutor accepts for the purposes of the conversation. The second is the SOURCE set, which is the set of propositions whose truth, for the purposes of the conversation, the interlocutor vouches for. In a normal assertion, the proposition at hand is added to both the speaker's discourse commitments and source set. The idea is that by asserting a proposition the speaker vouches for its truth, and so of course, a fortiori, the speaker accepts its truth for the purposes of the conversation.

The difference between being a source and being committed, and thus the need to distinguish source sets and discourse commitment sets in the discourse model, can be seen in reactions to assertions. Gunlogson (2008) considers the contrasting behavior of the particles *oh* and *yes* in response to a declarative assertion.

(70) A: John bought a guitar.

a. B: Oh (I didn't know that/#I knew that). #He didn't buy a guitar.

b. B': Yes (#I didn't know that/I knew that). #He didn't buy a guitar.

Both *oh* and *yes* replies commit the second speaker to the proposition expressed by the first, shown by the infelicity of a subsequent assertion to the contrary. That is, both reactions ensure that the proposition at hand becomes a discourse commitment of the speaker. They differ, though, in that *oh* cannot precede an assertion of prior knowledge, while *yes* cannot precede an assertion of prior ignorance. This difference suggests that the *yes* response sets the speaker up as an independent source, that is, an interlocutor who vouches for the truth of the proposition, while the *oh* response precludes this. The discourse particles can then be analyzed as follows: both *oh* and *yes* add a proposition to a speaker's set of discourse commitments, but *yes* differs by also adding that proposition to a speaker's source set. A *yes* response should then be infelicitous with a subsequent assertion of prior ignorance because it clearly undermines the speaker's ability to independently vouch for the truth of the proposition.

Having motivated source sets and discourse commitments, we can begin to formalize the notion of a context and discuss the ways information can enter it. The formal details are presented in the appendix.

Gunlogson (2008) treats the context as a collection of sets of discourse commitments and source sets for each interlocutor. The discourse commitments of an agent x — DC_x —is the set of propositions ϕ such that ' x believes ϕ ' is a mutual belief of every conversational participant (including x). Note that the common ground (CG) is recoverable by taking the intersection of the discourse commitment sets of all the conversational participants. In addition to tracking discourse commitments, the context also tracks the sources of those commitments. That is, the source set of an agent x — SS_x —is the set of propositions whose truth is (independently) vouched for by that participant. It makes no sense for an agent to be a source for a proposition without also having that proposition as a discourse commitment. For this reason we assume that contexts are licit only if SS is a subset of DC for each interlocutor. Thus, the default effect of assertion, which pub-

licly commits the speaker to the proposition as a source, can be formalized as adding the proposition to the *SS* (and *DC*) for the speaker.

We are now in a position to give the analysis of rising intonation in Gunlogson 2008, which will be mirrored in the expressive domain to account for the behavior of *x-much* utterances in discourse. The core proposal is based on the idea of a *CONTINGENT DISCOURSE MOVE*. A discourse move that has been rendered contingent has its normal effect on the context, but only provisionally. It is made permanent only if some condition is satisfied by the addressee. Thus, contingent discourse moves are inherently interactional. Gunlogson's proposal is that rising intonation renders a discourse move contingent. In the case of a declarative, which is canonically asserted committing the speaker (here: α) to the proposition at hand, rising intonation transforms it into a *CONTINGENT COMMITMENT*.

- (71) *CONTINGENT COMMITMENT* (Gunlogson 2008:123, ex. 46): A discourse move μ committing an agent α to ϕ is a contingent commitment if:
- a. $\beta \neq \alpha$ is implicitly authoritative³⁰ with respect to ϕ at the time of μ , and
 - b. it is inferable in the discourse context that α 's commitment to ϕ as a source will be withdrawn unless the discourse move immediately succeeding μ has the effect of committing β to ϕ as a source.

We now have Gunlogson's analysis of rising declaratives. Canonically, declaratives are asserted: they add the denoted proposition to the speaker's discourse commitments, as well as the speaker's source set. Rising intonation on a declarative would then render this move contingent, as in 71. In particular, it becomes felicitous only if the addressee is inferable as a source for the proposition at hand, and the speaker is made a source only if the addressee ratifies herself as a source also. A successful update with a rising declarative results in a particularly harmonious context. Both interlocutors end up not only committed to the proposition (which is the default effect of a falling declarative) but also marked as a source for that proposition. In this way, rising declaratives can be seen as a tool for seeking total contextual alignment on a proposition. The analysis presented below shows that utterances with *x-much* have the same effect in the expressive dimension. First, though, it is useful to consider a few important predictions about the behavior of rising declaratives under Gunlogson's analysis. In doing so, we simultaneously show that *x-much* utterances behave similarly, which motivates our (partially) unified treatment.

6.2. SHARED BEHAVIOR OF *x-much* UTTERANCES AND RISING DECLARATIVES. To begin, Gunlogson notes that declaratives are infelicitous in discourse-initial contexts or contexts that are neutral with respect to the proposition denoted by the declarative. This is because rising declaratives seek to update the context so that both speaker and addressee are a source for the proposition at hand. The discourse context when the rising declarative is uttered must support the inference that both speaker and addressee are plausible sources (with the addressee being the superior source). Gunlogson (2008, exs. 9–10) provides the following contrasting examples. In example 72, the addressee, by virtue of being outside, can be safely assumed to be a source for a weather-related proposition. In contrast, the speaker in this context is completely uninformed. The rising declarative is predicted to be bad in this context precisely because it (conditionally) commits the speaker to being a joint source with the addressee for the proposition, but

³⁰ An agent is implicitly authoritative with respect to ϕ if it is inferable from the context that the agent would be a source for ϕ or $\neg\phi$ if committed to either. Essentially, it is an expectation about a conversational participant's knowledge state.

in this context it is mutually discernible by all conversational participants that the speaker cannot be a source.

- (72) [Robin is sitting in a windowless computer room with no information about current weather conditions when another person enters from outdoors. Robin to newcomer:]
 a. Is it raining?
 b. #It's raining?

In contrast, example 73 is not neutral with respect to the relevant proposition. Because of the addressee's clothing, the speaker can reasonably conclude that it is raining. The rising declarative is thus a felicitous way for the speaker to establish joint commitment to that fact as a source on par with the addressee.

- (73) [Robin is sitting, as before, in a windowless computer room when another person enters. The newcomer is wearing a wet raincoat and boots. Robin to newcomer:]
 a. Is it raining?
 b. It's raining?

These examples show that a rising declarative cannot be used when the speaker cannot be construed as a source. We see a similar effect when the addressee cannot be construed as a source. Here the rising declarative contrasts with a falling declarative.

- (74) [Robin is sitting with Bill, as before, in a windowless computer room. Robin looks at her phone and sees that the weather radar shows a front moving overhead. Bill is lying on the couch doing nothing. She says to him:]
 a. It's raining.
 b. #It's raining?

This type of example can be made felicitous if Robin is given some reason to believe that Bill could also be a source, as 75 shows.

- (75) [Robin is sitting with Bill, as before, in a windowless computer room. Robin looks at her phone and sees that the weather radar shows a front moving overhead. Bill is on the computer and Robin can see he's looking at a weather website. She says to him:]
 a. It's raining.
 b. It's raining?

As before, we see the exact same pattern with *x-much*. In a repetition of the contexts above we see that an *x-much* utterance is felicitous only when the speaker is a plausible source for the expressive attitude.

- (76) [Robin is sitting in a windowless computer room with no information about current weather conditions when another person enters from outdoors. Robin to newcomer:]
 #Rainy, much?
 (77) [Robin is sitting, as before, in a windowless computer room when another person enters. The newcomer is wearing a wet raincoat and boots. Robin to newcomer:]
 Rainy, much?

Similarly, *x-much* is infelicitous in contexts where the addressee cannot be known to be able to join in as source for the expressive attitude.

- (78) [Robin is sitting in a windowless computer room. Bill is sleeping with earplugs in. There is loud rain on the roof, but Bill isn't disturbed. He wakes up later when you can no longer hear the rain. Robin to Bill:]
 #Rainy, much?

- (79) [Robin is sitting in a windowless computer room. Bill is sleeping. There is loud rain on the roof that wakes Bill. Robin to Bill:]
Rainy, much?

These examples show that *x-much* utterances behave like rising declaratives in that their felicitous use requires that it be inferable that both speaker and addressee could act as a source for the expressive attitude.

6.3. A FORMAL ACCOUNT OF RISING INTONATION ON EXPRESSIVES. While the behavior of rising declaratives and *x-much* across these sets of tests is parallel, and while we want to reduce these facts to the common contribution of rising intonation, making this analysis explicit requires extending Gunlogson 2008, in particular, the definitions given in 71 above and as A10 in the appendix below. Most pressingly, we need to understand what it means for interlocutors to act as a joint source for *u*-content, which *x-much* utterances traffic in, instead of the vanilla propositions denoted by rising declaratives. We must also make sense of the fact that *x-much* utterances are not at issue (because they are expressives), while rising declaratives are. Finally, in a point we take up in detail in the appendix, we need our formal model of the context to allow for information to enter via multiple dimensions, which is crucial for how composition proceeds in hybrid semantics. Our particular proposal for use-conditional content and how it enters the context has two parts.

First, we propose that use-conditional content can be modeled as sets of contexts—that is, contexts in which the expression’s use conditions are met. For instance, an expression like *oops* is licit only in contexts in which the speaker is committed as source to the proposition that some minor mishap has occurred. Thus, we can treat *oops* as denoting in the use-conditional domain all contexts in which that holds, as in 80.

$$(80) \{K: \llbracket \text{A minor mishap has occurred} \rrbracket \in SS_{\sigma}^{K_1}\}$$

In general, all use conditions are of the form $\{K: \phi \in SS_{\sigma}^{K_1}\}$, where ϕ is a proposition and σ is the holder of the expressive attitude.

Second, we propose that interlocutors, in addition to their discourse commitments and source sets, also have a set of expressive commitments—*ES*—which is a set of sets of contexts, namely a set of the kinds of objects expressives denote. This allows us to treat expressive updates in a manner parallel to assertions. Just as asserting places a proposition in the speaker’s source set and discourse commitments, an expressive update means adding the expressive content to the speaker’s *ES* and then altering the context so that it is consistent with the updated *ES*. In particular, given that use conditions are sets of contexts $\{K: \phi \in SS_{\sigma}^{K_1}\}$ where the speaker is a source for ϕ , the effect of adding such a set to a speaker’s *ES* is moving to an output context where the speaker is the source for ϕ .

Note that the resulting context will be the same as that in which ϕ is asserted, but it arises in a different way. The similarities and differences are both important. First, it is clear that using an expressive commits the speaker as a source for the use conditions obtaining—that is, saying *Oops!* commits the speaker as source for the proposition that a mishap has occurred, just as asserting that a mishap has occurred would. The differences, though, are equally important. Most importantly, the proposition that ends up in the speaker’s source set is never part of an expression’s truth-conditional content. That means, for instance, if response particles like *yes*, *no*, and so forth are anaphoric to an expression and act on its truth-conditional dimension, they should be infelicitous reactions to an expression that has only use-conditional content, which is the case for both *x-much* utterances and their kin. It is these differences that explain why expressives

seem inadequately translated by other means. Asserting that a mishap occurred and saying *Oops!* feel qualitatively different, even though they commit a speaker to the same content. Note that this implies that we do not subscribe to the view that expressive content is ineffable in the sense that you cannot provide exact conditions for it (pace Potts 2007). A better way to think of the ineffability property is in terms of Kaplan's (1999) MODE OF EXPRESSION: even if expressive and truth-conditional content may contain the same information, they convey them in very different ways. This is reflected in the system presented here by the differences in how content may affect the source set.

In extending Gunlogson's contexts to handle expressive content, we have mirrored the structure of assertion at a higher level. Each interlocutor is provided with a set to store use-conditional content, and the effect of using an expression with use-conditional content is to unite that content with the relevant set. This approach is not accidental, and it allows us to treat rising intonation in a perfectly parallel way across meaning dimensions. Just as rising intonation on a declarative makes its assertion contingent (see 71 above), so also does rising intonation on an expressive render its use-conditional effect contingent, as in 81.

- (81) A discourse move μ by agent α expressing $\varepsilon = \{K: \phi \in SS_\alpha\}$ is CONTINGENT if:
- a. $\beta \neq \alpha$ is implicitly authoritative³¹ with respect to ε at the time of μ , and
 - b. it is inferable in the discourse context that $\varepsilon \cup ES_\alpha$ will be withdrawn unless the discourse move immediately succeeding μ has the effect of $\varepsilon \cup ES_\beta$.

The analysis of the effect of *x-much* on the context is now immediate. The multidimensional denotation of *x-much* is the same as in 69. The default effect of an *x-much* utterance would be to add its use-conditional content to the speaker's expressive set as described above, but because *x-much* requires rising intonation, this move is rendered contingent, as in 81. This analysis, by mirroring Gunlogson's treatment of rising declaratives, immediately captures those properties the two constructions share, as discussed in §6.2, in particular, the fact that *x-much* utterances are inherently directed, and the fact that their felicitous use requires both speaker and addressee to be possible sources for the proposition that defines the expressive's use conditions.³²

Even better, though, the analysis makes further predictions about the behavior of *x-much* utterances in discourse, some of which distinguish them from rising declaratives and follow from the fact that *x-much* traffics in use-conditional content. First, we saw that rising declaratives are different from falling declaratives in that they limit possible response particles to those like *yes* or *yeah*, which mark the addressee as a source for the proposition at hand. If *x-much* utterances seek the alignment of expressive attitudes—that is, if they seek an immediately following move where the addressee commits to the same expressive content—the prediction is that *x-much* utterances should prefer responses that indicate expressive concord. This is borne out through the behavior of expressions like *I know, right!?* or *Seriously, though!*.

First, consider how these responses behave with respect to exclamatives. An exclamation like 82 has two aspects to its meaning. It has a truth-conditional component, namely, that the pecan pie is tasty. It also has an expressive component, namely, that the speaker finds the extent to which the pie is tasty surprising or unexpected.

³¹ An agent is implicitly authoritative with respect to ε if it is inferable from the context that the agent is explicitly authoritative with respect to ϕ .

³² This is an additional reason why an *x-much* utterance cannot be used to answer a question, as shown in 27. The speaker of the question is most likely not in an epistemic position to answer the question and hence cannot function as a source for the expressive content.

(82) What a tasty pecan pie!

One can respond to an exclamative with a response particle like *yep* or something larger like *I know*. These responses commit the speaker as source to the proposition exclaimed, just as with a normal assertion. Crucially, though, they do not indicate that the speaker is also surprised about the extent of the tastiness. They are surprise-agnostic. In our formal system we would say that these moves do not update the speaker's expressive set with the use-conditional content of the exclamative.

(83) What a tasty pecan pie!

- a. Yep.
- b. (Oh,) I know.

In contrast, responses like *I know, right!?*, with exclamative intonation, or *Seriously, though!* do indicate that the speaker is also surprised. That is, they indicate agreement with the first speaker not just in truth-conditional terms, with respect to the pecan pie's tastiness, but also in expressive terms, namely, that the use of the exclamative is expressively correct in the context.

(84) What a tasty pecan pie!

- a. I know, right!?
- b. Seriously, though!

Since responses like these indicate agreement on the expressive dimension, we expect them to be felicitous responses to an *x-much* utterance, which we have proposed makes a contingent discourse move that seeks such alignment. The following examples show this to be the case. In fact, these are the most natural responses when the *x-much* utterance concerns a third party.

(85) [A man across the street is yelling at a cab as it pulls away.]

- a. A: Angry, much?
- b. B: I know, right!?
- c. B: Seriously, though!

In contrast, our intuition is that bare response particles are generally degraded as responses to *x-much* utterances, as are other responses with nonexpressive intonation like *I know*.³³

³³ We must say 'bare' because response particles, especially *no*, can often be used in concert with additional content to react to expressive content. This is true even with expressions that are generally agreed to make no truth-conditional contribution at all, like *oops*.

- (i) a. A: [drops glass, which shatters on the ground]
- b. B: Oops!
- c. (i) A: ?No.
- (ii) A: Yes.
- (iii) A: No, I meant to do that.
- (iv) A: Yes, that was dumb.

We see similar naturally occurring examples with *x-much*, but note that response particles are paired not just with continuations but with other expressive items as well, namely *fucking* and *lol*. (We thank a referee for bringing these examples to our attention.)

- (ii) a. @MrRoboticTimes angry much?
- b. @saphire_blue19 Replying to @MrRoboticTimes And yeah I am angry, I'm fucking pissed.
- (iii) a. @KeithCostigan haha. Angry much?
- b. @manutdfan101 Replying to @KeithCostigan Lol nope, Spurs ain't my team obviously

While we do not have a complete account of the interaction of response particles and expressives, we believe the facts support an expressive account of *x-much*. Bare-particle responses are degraded relative to expressive responses, even if response particles can at times be used with *x-much* just as they can be used with pure expressives like *oops*.

- (86) [A man across the street is yelling at a cab as it pulls away.]
- a. A: Angry, much?
 - b. (i) B: ?Yes.
(ii) B: ?No.
(iii) B: ?I know.

The contrast between 85 and 86 can be explained if response particles like *yes* and *no* cannot easily be used to mark expressive alignment, while exclamative responses, by bearing expressive content, can. The two-step conversation proceeds in 85 as follows. Speaker A uses an *x-much* utterance, which amounts to placing its use-conditional content on her expressive set. This commits her as source to the proposition that the man is very angry, and ridiculously so. In addition, the rising intonation of *x-much* marks this move as contingent on B also adding this use-conditional content to his expressive set. A response like *I know, right?!*, does precisely this. The output context would have both interlocutors sharing the same expressive set. In addition, both would be committed as a source to the proposition that the man was ridiculously angry.

These considerations reinforce the core claims in both this section and previous ones. First, *x-much* utterances have no truth-conditional content and so should resist interaction with expressions expecting truth-conditional content, as we saw in the previous section concerning their inability to answer a question. What we have demonstrated here is that they more easily interact with expressions that operate in the use-conditional domain, like exclamatives, which we independently know commit the speaker as a source for expressive content. If *x-much* utterances, by having rising intonation, seek alignment of expressive attitudes, then this is precisely what is expected.

6.4. SUMMARY. Rising intonation is not an accidental property of the *x-much* construction, but key to understanding its behavior in discourse. The semantics of *x-much*, as we have argued, renders *x-much* utterances devoid of truth-conditional content. This raises the question of how their use-conditional content interacts with the common ground, which is usually taken to be the sum of all of the mutual beliefs of the conversational participants and cast in terms of truth-conditional content. This section has argued for a double-layered model of the discourse context, with one layer consisting of sets of sets of propositions, and a second layer consisting of expressive content, which is treated as constraints on the initial layer. Discourse moves update either layer depending on whether the expressions involved have truth-conditional content, use-conditional content, or both. Against this backdrop, we provide an analysis of rising intonation as in Gunlogson 2008, where it renders discourse moves contingent. In the case of a rising declarative, the speaker is made the source for a proposition just in case the addressee makes himself a source. In the case of *x-much*, which bears rising intonation, the effect is mirrored in the expressive domain. The speaker attempts to get the addressee to agree that the *x-much* utterance is use-conditionally correct.

In this sense (modulo the lexical content of *x-much*), *x-much* utterances are for exclamatives what rising declaratives are for ordinary declaratives, as illustrated in Table 1.

	SPEAKER UPDATE	ADDRESSEE + SPEAKER UPDATE
truth-conditional level	declaratives	rising declaratives
expressive level	exclamatives	<i>x-much</i> utterances

TABLE 1. A typology of discourse updates.

This accounts for the behavior of *x-much* in discourse—most importantly, the fact that *x-much* utterances both require an addressee and require the addressee to be a plausible source for the content that makes the use of *x-much* expressively correct. In this

way, the *x-much* construction is a good tool for seeking mutual alignment of expressive attitudes without putting them directly on the discourse table, which explains their use to establish a connection (mostly when used about another person/object) or to accuse the hearer of exaggerating.

7. CONCLUSION. This work provides the first detailed discussion of English *x-much* and, in doing so, makes a series of novel empirical and theoretical claims. First, we have argued that *x-much* is an expressive operator of the shunting kind, targeting a gradable predicate and adding a speaker's evaluative attitude about the degree to which an individual stands out on the relevant scale. Second, we have suggested that the rising intonation that necessarily accompanies the construction's use can be assimilated to that which accompanies a rising declarative. In this way, *x-much* behaves like a kind of expressive question seeking alignment of attitudes. While we did not have space to tackle this aspect of the meaning of *x-much* in detail, the relation between use-conditional content and the different discourse-update types is an understudied area and is ripe for subsequent research that we intend to do. Showing, as we have done here, that English has a novel use of *much* that derives inherently directed expressives is a solid first step.

FORMAL APPENDIX

In this appendix, we formalize the ideas developed in this article. In the first part, we provide a formal implementation of the core aspects of hybrid semantics sketched in §5 that employs use conditions alongside a truth-conditional component. In the second part, we specify the formal discourse pragmatics discussed in §6.

A1. HYBRID SEMANTICS FOR SHUNTING EXPRESSIVES. We present a formalization of the idea of hybrid semantics. Since we analyzed *x-much* as a shunting expressive in the sense of McCready 2010, we adopt the formal framework used there, called \mathcal{L}_+ . However, we slightly modify it to bring it more in line with the parlance of this article. In addition, we also focus on shunting expressives and ignore mixed expressives, which are also part of McCready's system.³⁴ We also ignore standard expressives like *damn*, since this will greatly reduce the needed machinery. So we basically have ordinary descriptive expressions and shunting expressives like *x-much* that take descriptive expressions as their argument and give back (purely) use-conditional content. We implement this by introducing a basic use-conditional type *u*.

(A1) TYPES

- a. *e*, *t*, *d* are basic truth-conditional types for \mathcal{L}_{TU} .
- b. *u* is a basic use-conditional type for \mathcal{L}_{TU} .
- c. If τ is a truth-conditional type for \mathcal{L}_{TU} , then $\langle s, \tau \rangle$ is a truth-conditional type for \mathcal{L}_{TU} .
- d. If σ and τ are truth-conditional types for \mathcal{L}_{TU} , then $\langle \sigma, \tau \rangle$ is a truth-conditional type for \mathcal{L}_{TU} .
- e. If σ is a truth-conditional type for \mathcal{L}_{TU} and τ is a use-conditional type for \mathcal{L}_{TU} , then $\langle \sigma, \tau \rangle$ is a use-conditional type for \mathcal{L}_{TU} .
- f. The set of all types for \mathcal{L}_{TU} is the union of all truth-conditional and use-conditional types.

The new type *u* is the type for use-conditional propositions. The crucial difference from ordinary propositions is that they are a set of contexts—namely the set of contexts in which the expression is felicitously used (this will be explicated in the next section). That is, we have the following new interpretations (beyond the standard definitions).³⁵

(A2) $D_u = \wp(C)$: the powerset of the set of contexts is the domain of type *u*.

Deviating a bit from McCready's (2010) way of handling shunting expressions, let us assume that every expression has two meaning dimensions—truth-conditional and use-conditional content. Officially, we want

³⁴ Note that \mathcal{L}_{CI}^+ , much like Potts's (2005) original \mathcal{L}_{CI} , faces some problems regarding compositionality and cannot deal with additional phenomena like expressive modifiers (Gutzmann 2011) and quantification with expressives (Gutzmann & McCready 2016). This is why Gutzmann 2015 recasts the systems of \mathcal{L}_{CI} and \mathcal{L}_{CI}^+ in a compositional and consequently multidimensional way. However, since the entire machinery of this system is far too much for the compositionally rather uninteresting *x-much* construction, we stick to a stripped-down version of McCready's system here.

³⁵ For now, we just assume that contexts are Kaplanian contexts that (at least) involve a speaker, a time, and a world of utterance. This is adjusted to a more specific notion in A9 below.

this to be a tuple, but let us write this using a tower notation like in the main text. The first element of the tuple, which we write as the base of the tower, corresponds to truth-conditional content, while the second element, which we write on the top of the tower, corresponds to the use-conditional content of an expression.

$$(A3) \langle tc\text{-content}, uc\text{-content} \rangle \rightsquigarrow \frac{uc\text{-content}}{tc\text{-content}}$$

Since we only want to include shunting expressives in our system, we have to account for just two cases:

- (A4) (i) the application of a (purely) truth-conditional expression to another (purely) truth-conditional expression, and
 (ii) the application of a (shunting) use-conditional expression to a (purely) truth-conditional expression.

The first case is rather simple, as it involves only composition at the lower level (i.e. the first element of the tuple). Nothing happens at the use-conditional dimension. The superscripted ‘ t ’ here indicates that the types in question are truth-conditional types.

(A5) TRUTH-CONDITIONAL APPLICATION (TA)

$$\frac{\emptyset}{\alpha : \langle \sigma, \tau \rangle^t} \quad \frac{\emptyset}{\beta : \sigma^t} \quad \Rightarrow \quad \frac{\emptyset}{\alpha(\beta) : \tau^t}$$

This is really just plain functional application with empty use-conditional dimensions. The rule for shunting application diverges from this insofar as an expression in the use-conditional dimension (at the top) takes the truth-conditional content of its argument and maps it onto a use-conditional proposition of type u . Crucially, the output of this application will be the use-conditional content of the resulting expression whose truth-conditional content will be empty.

(A6) SHUNTING APPLICATION (SA)

$$\frac{\alpha : \langle \sigma, u \rangle}{\emptyset} \quad \frac{\emptyset}{\beta : \sigma} \quad \Rightarrow \quad \frac{\alpha(\beta) : u}{\emptyset}$$

With this in place, we can give the semantic derivation of an x -much utterance. First, just like ordinary *much*, x -much takes a set of degrees as its argument. But in contrast to ordinary *much*, x -much outputs a use-conditional proposition. It is therefore of type $\langle \langle d, t \rangle, u \rangle$. The argument for x -much is provided by a degree expression applied to the contextually given argument, which we technically represent as a free variable. The degree expression applies to a variable via the rule for truth-conditional application (TA), and x -much applies to the result via shunting application (SA).

(A7) Rude, much?

$$\begin{array}{l} \frac{x\text{-much} : \langle \langle d, t \rangle, u \rangle}{\emptyset} \\ \xRightarrow{(TA)} \frac{x\text{-much} : \langle \langle d, t \rangle, u \rangle}{\emptyset} \\ \xRightarrow{(SA)} \frac{x\text{-much}(\mathbf{rude}(x)) : u}{\emptyset} \end{array} \quad \left(\frac{\emptyset}{\mathbf{rude} : \langle e, \langle d, t \rangle \rangle} \quad \frac{\emptyset}{x : e} \right)$$

So we end up with an expression that has no truth-conditional content, but has a use-conditional expression of type u as its use-conditional content. When interpreted, this expression denotes the set of contexts in which ‘Rude, much?’ is felicitously uttered. We gave this in 69 in the main text, and repeat it here for reference.

- (A8) $\llbracket x\text{-much}(\mathbf{rude}(x)) \rrbracket^g = \{c : \max(\llbracket \mathbf{rude}(x) \rrbracket^g) \text{ ('the maximal degree of rudeness of the contextually specified individual } g(x)\text{') exceeds the contextual standard for rudeness in } c, \text{ and the speaker thinks the difference between } \max(\llbracket \mathbf{rude}(x) \rrbracket^g \text{ and the contextual standard to be ridiculously large.} \}$

A2. EXPRESSIVE CONTENT IN DISCOURSE. We start by defining simple contexts (in the style of Gunlogson 2008) for a two-agent context K in A9.

(A9) SIMPLE CONTEXTS: A simple context K is an ordered tuple $\langle DC_\alpha, DC_\beta, SS_\alpha, SS_\beta \rangle$, where:

- (i) DC_σ is the set of propositions that are discourse commitments of σ ,
 (ii) SS_σ is the set of propositions that σ is a source for, and
 (iii) $SS_\sigma \subseteq DC_\sigma$.

The default effect of assertion is defined in A10 as a function \mathbf{A} from a simple context K_i , agent σ , and sentence S to an output context K_o (where i and o merely flag inputs and outputs, respectively). Recall that in hybrid semantics expressions do not have a single semantic value but instead denote tuples, where the first element is that expression’s truth-conditional content. In a vanilla assertion we use the first projection to extract the proposition the sentence denotes in order to add it to the speaker’s source set.

- (A10) ASSERTIVE UPDATE: $\mathbf{A}(S, \sigma, K_i) = K_o$ iff
- (i) $SS_\sigma^{K_o} = SS_\sigma^{K_i} \cup \pi_1(\llbracket S \rrbracket)$, and
 - (ii) K_o is otherwise minimally different from K_i .

The notion ‘minimally different’ is given by A11–A12.

- (A11) SIMILARITY: P is more similar to R than Q (written $P <^R Q$) just in case $Q \cap R \subset P \cap R$.
- (A12) MINIMALLY DIFFERENT: K_o is minimally different from K_i just in case there is no K' such that:
- (i) $SS_\sigma^{K'} = SS_\sigma^{K_i} \cup \pi_1(\llbracket S \rrbracket)$, and
 - (ii) $\Gamma^{K'} <^{\Gamma^{K_i}} \Gamma^{K_o}$ for any other contextual parameter Γ .

We now have Gunglogson’s analysis of rising declaratives. Canonically, declaratives are asserted as in A10, resulting in an output context where the speaker is committed to the proposition at hand as source, but rising intonation on a declarative would render this move contingent, as in A13 (repeated from 71 in the main text).

- (A13) CONTINGENT COMMITMENT (Gunlogson 2008:123, ex. 46): A discourse move μ committing an agent α to ϕ is a contingent commitment if:
- (i) $\beta \neq \alpha$ is implicitly authoritative³⁶ with respect to ϕ at the time of μ , and
 - (ii) it is inferable in the discourse context that α ’s commitment to ϕ as a source will be withdrawn unless the discourse move immediately succeeding μ has the effect of committing β to ϕ as a source.

We now extend this account to expressives. The first task is to allow both truth-conditional and use-conditional content to enter the context. Our proposal is to add a second layer to our notion of context that stores the interlocutors’ expressive content, which we conceive of as constraints on the kinds of contexts discussed so far—that is, tuples of source sets and discourse commitments for the interlocutors.

- (A14) MACROCONTEXT: A macrocontext MC (for duologs) is an ordered $\langle K, ES_\alpha, ES_\beta \rangle$ where:
- (i) K is a simple context,
 - (ii) ES_α and ES_β are sets of simple contexts representing the interlocutors’ expressive commitments, and
 - (iii) $K \in \cap ES_\alpha \cap \cap ES_\beta$.

The way that use-conditional content updates an expressive set is perfectly parallel to the way that truth-conditional content updates an agent’s source set/discourse commitments. We take use conditions to be sets of contexts: namely, contexts in which an expression with those use conditions can be used.

- (A15) USE CONDITIONS: Use conditions are of the form $\{K: \phi \in SS_\sigma^K\}$, where ϕ is a proposition and σ is the holder of the expressive attitude.

Now expressive updates operate just like assertions, but in the expressive domain—note the similarity between A10 and A16, though here we use the second projection to extract an expression’s use-conditional content.

- (A16) EXPRESSIVE UPDATE: $\mathbf{E}(S, \sigma, MC_i) = MC_o$ iff
- a. $ES_\sigma^{MC_o} = ES_\sigma^{MC_i} \cup \pi_2(\llbracket S \rrbracket)$, and
 - b. MC_i and MC_o are otherwise minimally different.

The ‘minimally different’ condition over macrocontexts is parallel to what was proposed before.

- (A17) MINIMALLY DIFFERENT (macrocontexts): MC_i and MC_o are minimally different just in case:
- (i) $ES_\sigma^{MC_o} = ES_\sigma^{MC_i} \cup \pi_2(\llbracket S \rrbracket)$, and
 - (ii) there is no MC' such that $\Gamma^{MC'} <^{\Gamma^{MC_i}} \Gamma^{MC_o}$ for any other contextual parameter Γ .

Given that use conditions are sets of contexts $\{K: \phi \in SS_\sigma^K\}$ where the speaker is a source for ϕ , the effect of adding such a set to a speaker’s ES is moving to an output macrocontext where the speaker is the source for ϕ . Note that the resulting K-context will be the same as that in which ϕ is asserted, but it arises in a different way that explains the similarities and differences between asserting and expressing.

Finally, rising intonation behaves in a perfectly parallel way across meaning dimensions. Just as rising intonation on a declarative makes its assertion contingent (see A13), rising intonation on an expressive renders its use-conditional effect contingent, as in A18, repeated from 81 in the main text.

³⁶ As previously noted, an agent is implicitly authoritative with respect to ϕ if it is inferable from the context that the agent would be a source for ϕ or $\neg\phi$ if committed to either. Essentially, it is an expectation about a conversational participant’s knowledge state.

- (A18) CONTINGENT EXPRESSIVE COMMITMENT: A discourse move μ by agent α expressing $\varepsilon = \{K: \phi \in SS_\alpha\}$ is contingent if:
- $\beta \neq \alpha$ is implicitly authoritative³⁷ with respect to ε at the time of μ , and
 - it is inferable in the discourse context that $\varepsilon \cup ES_\alpha$ will be withdrawn unless the discourse move immediately succeeding μ has the effect of $\varepsilon \cup ES_\beta$.

As noted above, the analysis of the effect of *x-much* on the context is now immediate and parallel to what we see with rising declaratives. The multidimensional denotation of *x-much* is the same as in 69. The default effect of an *x-much* utterance would be to add its use-conditional content to the speaker's expressive set as in A16, but because *x-much* requires rising intonation, this move is rendered contingent, as in A18. By mirroring Gunlogson's treatment of rising declaratives, this analysis of *x-much* captures those properties the two constructions share, as discussed in §6.

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³⁷ As previously noted, an agent is implicitly authoritative with respect to ε if it is inferable from the context that the agent is explicitly authoritative with respect to ϕ .

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