

Modeling first-order scattering processes from OSIRIS-REx color images of the rough surface of asteroid (101955) Bennu

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Introduction: The OSIRIS-REx mission has revealed a dark, boulder-rich, apparently dust-poor surface of the B-type asteroid (101955) Bennu [1], therefore a challenge for bi-directional reflectance (r_F) modeling. With an estimated geometric albedo of 4.5% [2], Bennu is darker than many comets, and its reflectance distribution is dominated by single-scattering processes.

The general approach to model a dark asteroid's bi-directional reflectance distribution is to apply the standard Hapke IMSA model and its shadowing function [3]. However, this can imprecisely describe the roughness slopes for rocky surfaces [4]. Assuming that surfaces are fully diffuse can negate a specular forward-scattering contribution from crystalline components in the regolith [7].

To achieve a more complete photometric modeling of Bennu's scattering curve, we rely on the radiative transfer semi-numerical model of Van Ginneken et al. [8]. It has successfully described the reflectance distribution for high reflectivity laboratory samples and the lunar phase curve [9].

Observations: MapCam is an optical imager [10] on-board the OSIRIS-REx spacecraft, equipped with four broadband color filters (60-90 nm wide) centered at 473 (b'), 550 (v'), 698 (w') and 847 (x') nm. We analyzed images acquired during the Equatorial Station (EQ), campaign of the Detailed Survey mission phase [11], over a full rotation of (101955) Bennu at a nadir spatial resolution of ~ 33 cm/px. EQ comprehended seven phase angle configurations $\alpha = [7.5^\circ, 30^\circ, 45^\circ, 90^\circ, 130^\circ]$.

We analyzed the pixel subtended by the mission's candidate sample collection sites, for which highly precise, laser altimeter-based digital terrain models (DTMs) were available [12,13]. These four candidate sites were called Sandpiper (latitude= -47° ; longitude= 322°), Osprey (11° ; 88°), Nightingale (56° ; 43°), and Kingfisher (11° ; 56°). The varied latitude and longitudes provided the range of observational conditions required for our analysis.

Methodology: The methodology consists of the following steps:

a) NAIF SPICE kernels [14] and the DTMs are ingested into a ray-tracing code for rendering shadowed images. This allows us to discount for the effects of macroscopic shadows, leaving only the sub-facet texture to be modeled. These ancillary images provide the incidence, emergence, phase & azimuth for every facet.

b) We apply Van Ginneken's model to every facet. Occlusion and shadowing are taken into account by the model, as well as the retro-reflection among the reliefs. The model has two major components: the analytical expression for the specular reflection; and the numerically-integrated diffusive reflection. At total, the model has three free parameters: ρ (single-scattering albedo), σ (RMS roughness slope), and g (specular-to-diffuse ratio), plus the three more related to the scattering phase function (bi-lobe Henyey-Greenstein function: c , b_1 and b_2)

c) Inverse problem: We run the Monte Carlo Markov Chain (MCMC, pyMC 2.3) to sample the multi-parametric space in order to reconstruct a posteriori probability distribution of solutions for every free parameter, i.e., (ρ , σ , g , b_1 , b_2 , c),

from which the statistics for every solution are estimated.

In our implementation, we computed the chain jumps using the adaptive Metropolis-Hasting method. We dispatched a chain of 5000 steps. In the first run, as no previous information was available about any parameter, we considered *a priori* uniform probability distributions in the proper range defined for each parameter.

Results: The MCMC technique yields *a posteriori* parametric distributions for each parameter, revealing some interesting aspects of Benu's surface (Fig. 1): while the RMS roughness slope of $27^{+1.5}$ is in line with what has been obtained for other asteroids using Hapke shadowing function, we are puzzled by the indication of a non-zero specular reflection ratio from the surface ($2.6^{+1.0}_{-0.8}$ %). The specular reflection hints at possible mono-crystalline component.

As for the diffuse rough component, the meso-scale “rocky” topography contribution is pre-modeled through the use of DTM ray-tracing, leaving the micro-scale roughness to be described by the radiative model. However, the analysis of the photometric correction of OCAMS images taken at varied phase angles (α) indicates a more complex scenario. Up to $\alpha = 90^\circ$, the photometric correction is vastly improved by mixing two different solutions for roughness (one with low RMS σ and another with global RMS σ), a bi-modality already perceived from the MCMC *a posteriori* distributions. We have shown that most of Benu's brightness variation can be explained by tuning the roughness slope distribution.

Finally, we report a back-scatter phase function for the phase angle range between 7.5° , and 130° , without any expressive spectral trend in the visible range. The MCMC inversion hints at a possible second forward-scatter lobe of at least ~ 0.2 width. This leads to two possible solutions for the asymmetric factor ($\xi^{(1)} = -0.360 \pm 0.030$ and $\xi^{(2)} = -0.444 \pm 0.020$). We also report a dark global approximate single-scattering albedo at 550 nm from the collective analysis of all site candidates of $4.64^{+0.08}_{-0.09}$ %. The single-scattering MapCam four-band colors show a similar spectral trend to the global average OVIRS EQ3 spectrum. The four sites together provide a general description of Benu's colors.

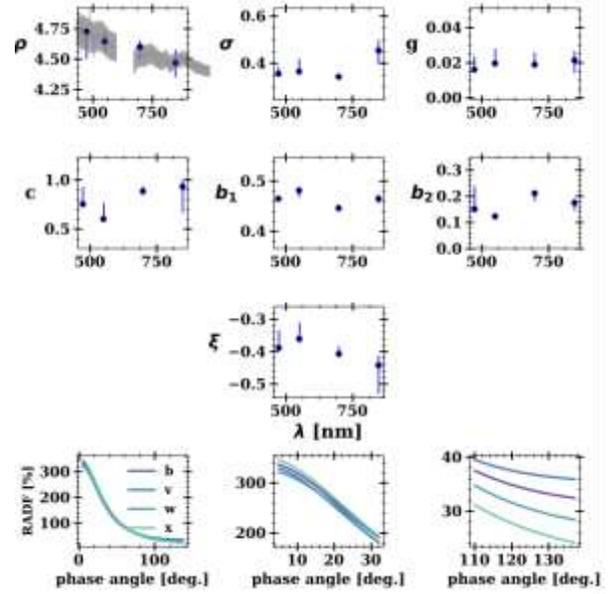


Fig. 1. Parametric solutions after the MCMC technique for all sample sites together, and the scattering phase function (bottom row) for each MapCam filters.

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